# Requirements

- Mac OS
- Python text file
- A .csv file containing the audio bible links and labels in the following format:
  - o Column A Name of book in Bible
  - o Column B Chapter
  - o Column C link to audio file
  - o Column D Bible version

	А	В	С	D
1	馬太福音	1	https://audio-bible-cdn.y	和合本修訂版(粵語)
2	馬太福音	2	https://audio-bible-cdn.y	和合本修訂版(粵語)
3	馬太福音	3	https://audio-bible-cdn.y	和合本修訂版(粵語)
4	馬太福音	4	https://audio-bible-cdn.y	和合本修訂版(粵語)
5	馬太福音	5	https://audio-bible-cdn.y	和合本修訂版(粵語)
6	馬太福音	6	https://audio-bible-cdn.y	和合本修訂版(粵語)

### OR

	A	В	С	D
1	John	1	https://audio-bible-cdn.youversion	NKJV
2	John	2	https://audio-bible-cdn.youversion	NKJV
3	John	3	https://audio-bible-cdn.youversion	NKJV
4	John	4	https://audio-bible-cdn.youversion	NKJV
5	John	5	https://audio-bible-cdn.youversion	NKJV
6	John	6	https://audio-bible-cdn.youversion	NKJV
7	John	7	https://audio-bible-cdn.youversion	NKJV
8	John	8	https://audio-bible-cdn.youversion	NKJV
9	John	9	https://audio-bible-cdn.youversion	NKJV

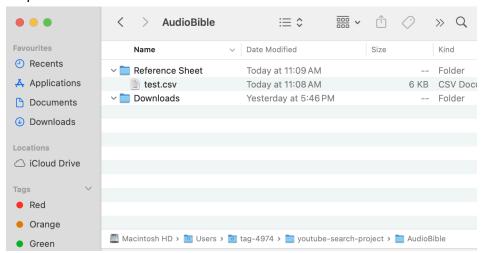
# How it works

After you have set up the script, this is the file structure you can use.

There will be 2 folders, one called the Reference Sheet, the other called Downloads.

The Reference Sheet folder will contain the .csv spreadsheet file which has all the list of links to all the audio bible mp3 files.

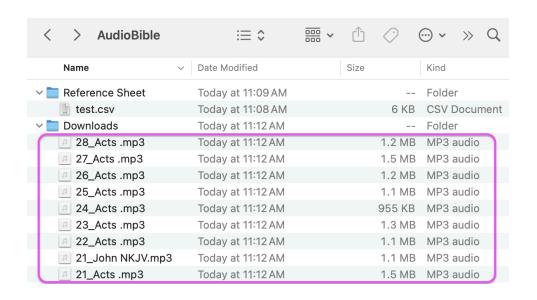
The Downloads folder will contain all the downloaded mp3 audio files after you have run the script.



#### Example, after you run the code:

```
voutube-search-project — Python audiobiblesave.py — 80×24
tag-4974@BenGs-MacBook-Pro youtube-search-project % source venv/bin/activate
(venv) tag-4974@BenGs-MacBook-Pro youtube-search-project % python audiobiblesave
Downloading: 01_John NKJV.mp3
Saved to: /Users/tag-4974/youtube-search-project/AudioBible/Downloads/01_John N
JV.mp3
Downloading: 02_John NKJV.mp3
Saved to: /Users/tag-4974/youtube-search-project/AudioBible/Downloads/02_John NK
JV.mp3
Downloading: 03_John NKJV.mp3
Saved to: /Users/tag-4974/youtube-search-project/AudioBible/Downloads/03_John NK
JV.mp3
Downloading: 04_John NKJV.mp3
Saved to: /Users/tag-4974/youtube-search-project/AudioBible/Downloads/04_John NK
JV.mp3
Downloading: 05_John NKJV.mp3
Saved to: /Users/tag-4974/youtube-search-project/AudioBible/Downloads/05_John NK
Downloading: 06_John NKJV.mp3
Saved to: /Users/tag-4974/youtube-search-project/AudioBible/Downloads/06_John NK
JV.mp3
```

There will now be audio files downloaded in the folder:



# Execution

Open the terminal

### **Create a Virtual Environment (One Time Setup)**

Then in the terminal, inside your project folder:

#### python3 -m venv venv

This creates a new folder called venv which will safely hold all the libraries just for this project.

#### **Activate the Virtual Environment**

#### source veny/bin/activate

You'll see (venv) appear at the start of your Terminal prompt. That means you're inside the environment.

```
youtube-search-project — -zsh — 80×24
Last login: Tue Jul 8 10:55:44 on ttys002
tag-4974@BenGs-MacBook-Pro ~ % ls
                      Downloads
CodingProjects
                                               Pictures
                       Library
                                               Public
Desktop
                       Movies
                                               chrome-mac-arm64
Documents
                       Music
                                               youtube-search-project
tag-4974@BenGs-MacBook-Pro ~ % cd youtube-search-project
tag-4974@BenGs-MacBook-Pro youtube-search-project % python3 -m venv venv
tag-4974@BenGs-MacBook-Pro youtube-search-project % source venv/bin/activate
(venv) tag-4974@BenGs-MacBook-Pro youtube-search-project %
```

#### Install "Requests" inside the Virtual Environment

#### pip install requests

Then run your script

#### python audiobiblesave.py

Remember to change the location and reference names in your code\*

# Here is how to do that(changing the file pathways):

# **V** For CSV\_FILE\_PATH (Your .csv File)

- 1. Open **Finder**.
- Locate your .csv file (e.g., maybe it's called bible\_links.csv).
- 3. Right-click the file  $\rightarrow$  **Get Info**.
- 4. In the **Where** section, you'll see something like:

#### swift

#### CopyEdit

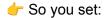
/Users/tag-4974/Documents/AudioBible/Reference Sheet

5. The full path is:

#### swift

#### CopyEdit

/Users/tag-4974/Documents/AudioBible/Reference Sheet/bible\_links.csv



#### python

#### CopyEdit

CSV\_FILE\_PATH = '/Users/tag-4974/Documents/AudioBible/Reference
Sheet/bible\_links.csv'

# ▼ For DOWNLOAD\_FOLDER (Where You Want MP3s Saved)

- Create a folder in Finder (e.g., call it **Downloads** inside your project folder).
- 2. Right-click that **Downloads** folder → **Get Info**.
- 3. Copy the path from **Where**:

#### swift

### CopyEdit

/Users/tag-4974/Documents/AudioBible

4. Add /Downloads to the end:

#### swift

#### CopyEdit

/Users/tag-4974/Documents/AudioBible/Downloads

**So you set:** 

#### python

#### CopyEdit

DOWNLOAD\_FOLDER = '/Users/tag-4974/Documents/AudioBible/Downloads'

### **✓** Summary Example (Change to Your Real Paths):

### python

#### CopyEdit

CSV\_FILE\_PATH = '/Users/tag-4974/Documents/AudioBible/Reference
Sheet/bible\_links.csv'

DOWNLOAD\_FOLDER = '/Users/tag-4974/Documents/AudioBible/Downloads'

**Tip:** You can also **drag-and-drop** the file or folder **into Terminal**—it will paste the full correct path for you. Then just copy that into your code.