

```
// SimpleString.h
// A fixed-size array implementation of a string ADT
// Written by: Mike Tindall, CSC 2430

#ifndef _SIMPLESTRING_H
#define _SIMPLESTRING_H

#include <iostream>
using namespace std;

class SimpleString {
public:
    SimpleString();                // Default Constructor
    SimpleString(const char s[]);  // Convert Constructor

    int length() const;
    // Current string length

    void concat(const SimpleString &s);
    // Concatenate s to end of string

    int compare(const SimpleString &s) const;
    // Compare string to s. Return < 0, == 0, or > 0

    char getchar(const int position) const;
    // Retrieve string[position], 0 if out of range

    int findchar(const char ch) const;
    // Find ch in string. -1 if not found

    SimpleString substr(const int start, const int len = -1) const;
    // Return new SimpleString with value
    // that is substring of original

    void readline(istream &in);
    // Read next line into string from input stream in

    const char* toString() const;
    // Return pointer to char[] buffer

private:
    enum { MAX_SIMPLESTRING = 100 };

    // The actual string buffer array
    char m_buff[MAX_SIMPLESTRING];
};

#endif
```

```
// SimpleString.cpp
// Implementation of ADT SimpleString
// Mike Tindall, CSC 2430

#include <iostream>
#include <cstring>
using namespace std;

#include "SimpleString.h"

// Default Constructor
SimpleString::SimpleString()
{
    m_buff[0] = 0; // empty null-terminated c-string buffer
}

// Convert Constructor
SimpleString::SimpleString(const char s[])
{
    strncpy_s(m_buff, MAX_SIMPLESTRING, s, MAX_SIMPLESTRING-1);
}

int SimpleString::length() const
{
    return(strlen(m_buff));
}

void SimpleString::concat(const SimpleString &s)
{
    strncat_s(m_buff, MAX_SIMPLESTRING,
              s.m_buff, (MAX_SIMPLESTRING - strlen(m_buff) - 1) );
    return;
}

int SimpleString::compare(const SimpleString &s) const
{
    return(strcmp(m_buff, s.m_buff));
}

char SimpleString::getchar(const int position) const
{
    if( (position < 0) || (position >= length()) )
        return(0);

    return(m_buff[position]);
}
```

```

int SimpleString::findchar(const char ch) const
{
    int len = length();
    for(int i=0; i < len; ++i)
    {
        if(m_buff[i] == ch)
            return(i);
    }

    return(-1);
}

void SimpleString::readline(istream &in)
{
    in.getline(m_buff, MAX_SIMPLESTRING);
}

const char* SimpleString::toString() const // char *: buff pointer
{
    return(m_buff);
}

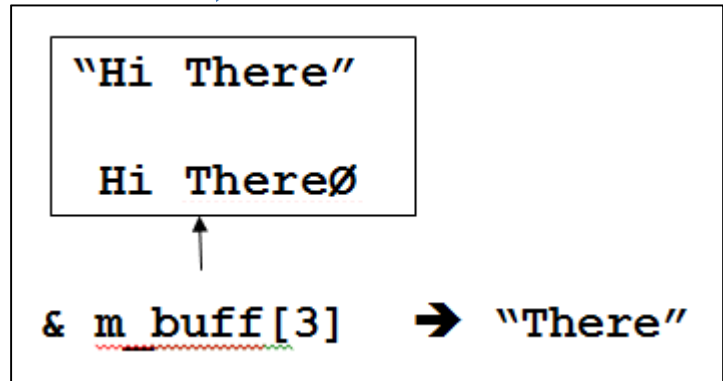
SimpleString SimpleString::substr(const int start, const int len) const
{
    // Validate parameters, handle special cases
    if(start < 0 || start >= length())
        return(SimpleString()); // return empty SimpleString

    int sublen = len;
    if(len < 0) sublen = MAX_SIMPLESTRING;

    // strncpy_s( ) copies from starting position to sublen position
    // or end of m_buff value, whichever comes first.
    char tmp[MAX_SIMPLESTRING];
    strncpy_s(tmp, MAX_SIMPLESTRING, &m_buff[start], sublen);

    return(SimpleString(tmp));
    // return(tmp);
}

```



```
// Test of the SimpleString class
// Mike Tindall, CSC 2430
```

```
#include <iostream>
using namespace std;
```

```
#include "SimpleString.h"
```

```
int main()
{
```

```
    SimpleString s;
    SimpleString name("Bob");
```

```
    cout << "Test" << endl;
```

```
    cout << "s: '" << s.toString() << "'" << endl;
```

```
    cout << "name: '" << name.toString() << "'" << endl;
```

```
    s = name;
```

```
    s = SimpleString("Ryan");
```

```
    s = "Bill";
```

```
    s.concat(SimpleString(" and Mike"));
    s.concat(" and Sally");
```

```
    cout << "s: '" << s.toString() << "'" << endl;
```

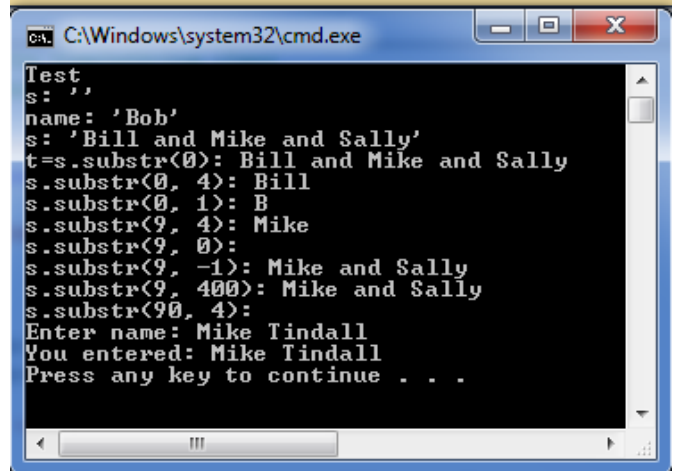
```
    SimpleString t;
    t = s.substr(0);
```

```
    cout << "t=s.substr(0): " << t.toString() << endl;
```

```
    cout << "s.substr(0, 4): " << s.substr(0, 4).toString() << endl;
    cout << "s.substr(0, 1): " << s.substr(0, 1).toString() << endl;
    cout << "s.substr(9, 4): " << s.substr(9, 4).toString() << endl;
    cout << "s.substr(9, 0): " << s.substr(9, 0).toString() << endl;
    cout << "s.substr(9, -1): " << s.substr(9, -1).toString() << endl;
    cout << "s.substr(9, 400): " << s.substr(9, 400).toString() << endl;
    cout << "s.substr(90, 4): " << s.substr(90, 4).toString() << endl;
```

```
    cout << "Enter name: ";
    name.readline(cin);
    cout << "You entered: " << name.toString() << endl;
```

```
}
```



```
Test
s: ''
name: 'Bob'
s: 'Bill and Mike and Sally'
t=s.substr(0): Bill and Mike and Sally
s.substr(0, 4): Bill
s.substr(0, 1): B
s.substr(9, 4): Mike
s.substr(9, 0):
s.substr(9, -1): Mike and Sally
s.substr(9, 400): Mike and Sally
s.substr(90, 4):
Enter name: Mike Tindall
You entered: Mike Tindall
Press any key to continue . . .
```

```
// Convert "Last, First" to "First Last" using the SimpleString class
#include <iostream>
using namespace std;
```

```
#include "SimpleString.h"
```



```
////////////////////////////////////
```

```
// Parameter s is a name in the format Last, First
// Return a new string value in the format First Last
SimpleString reverse(const SimpleString &s)
```

```
{
    // Find the comma between the names
    int commaloc = s.findchar(',');
    if(commaloc < 0)
        return(s);

    // Find the start of the Firstname
    int firstloc = commaloc + 1;
    while(s.getchar(firstloc) == ' ')
        ++firstloc;

    // Construct the return string value
    SimpleString tmp;
    tmp = s.substr(firstloc);
    tmp.concat(SimpleString(" "));
    tmp.concat(s.substr(0, commaloc));

    return(tmp);
}
```

```
int main() {
    SimpleString LastFirst;

    cout << "Enter a name [Last, First]: " << endl;
    LastFirst.readline(cin);

    SimpleString FirstLast;

    FirstLast = reverse(LastFirst);

    cout << "Thank you " << FirstLast.toString()
         << " for entering " << LastFirst.toString() << endl;

    // Alternate approach, without using FirstLast
    cout << "Again, thanks "
         << (reverse(LastFirst)).toString()
         << " for entering "
         << LastFirst.toString() << endl;

    return(0);
}
```