

3. staple here

Dungeons and Delegates /
Oct 16, 2016
Ahiraxon-Gukhasha (Oishi)

Trigger: *Open if you die.*

1.
fold
back
here:

2. fold back here

Open if you die.:

Play your dead body for 5 minutes. After that, turn your badge to "Not Here," and leave any items you had on your person in a pile on the floor where you died. Tell a GM that you were killed, then go to the Dungeon and start on page 24. A mysterious force emanating from the glowing orb has resurrected you (Your CR is now permanently -5 from what it was before you died)! You must start on this page alone, but you may join a group in the dungeon if you encounter them. This mem-packet will re-trigger if you die again, unless a GM or mechanic tells you to destroy it.

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Dungeons and Delegates /
Oct 16, 2016
Yorzelz Chauseater (Amy Russo)

Trigger: *Open if you die.*

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Dungeons and Delegates /
Oct 16, 2016
Count Wilhelm Von Dorburt
(John Schwartz)

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Dungeons and Delegates /
Oct 16, 2016
Xavier Fizzgig (Song Wang)

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Dungeons and Delegates /
Oct 16, 2016
Maerwynn (Fiona Hall-Zazueta)

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Dungeons and Delegates /
Oct 16, 2016
Mortag

Trigger: *Open if you die.*

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Dungeons and Delegates /
Oct 16, 2016
Nyx (Deanna Abrams)

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Dungeons and Delegates /
Oct 16, 2016
Onyx (Thomas White)

Trigger: *Open if you die.*

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Open if you die.:

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Dungeons and Delegates /
Oct 16, 2016
Gulfim Rozghar

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Open if you die.:

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Dungeons and Delegates /
Oct 16, 2016
Ruby (Amanda Stowers)

Trigger: *Open if you die.*

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Open if you die.:

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Dungeons and Delegates /
Oct 16, 2016
Sphinx (Shi Tuck)

Trigger: *Open if you die.*

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Open if you die.:

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Dungeons and Delegates /
Oct 16, 2016
Tayschrenn (Joshua Eggold)

Trigger: *If you see or hear
the word "Grozna", open
this packet*

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Dungeons and Delegates /
Oct 16, 2016
Tayschrenn (Joshua Eggold)

Trigger: *Open if you die.*

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*Dungeons and Delegates / Oct 16, 2016**Tayschrenn (Joshua Eggold)*

If you see or hear the word "Groznak", open this packet:

Oh no. Groznak is the God of War! if someone here is trying to summon him, you have got to put a stop to it. Groznak would kill every person here, and go on to wreak havoc across the continent, killing monsters and humans indiscriminately.

*Dungeons and Delegates / Oct 16, 2016**Tayschrenn (Joshua Eggold)*

Open if you die.:

Play your dead body for 5 minutes. After that, turn your badge to "Not Here," and leave any items you had on your person in a pile on the floor where you died. Tell a GM that you were killed, then go to the Dungeon and start on page 24. A mysterious force emanating from the glowing orb has resurrected you (Your CR is now permanently -5 from what it was before you died)! You must start on this page alone, but you may join a group in the dungeon if you encounter them. This mem-packet will re-trigger if you die again, unless a GM or mechanic tells you to destroy it.

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Dungeons and Delegates /
Oct 16, 2016
**Tunmal Underbite (Noah
Sutton-Smolín)**

Trigger: *Open if you die.*

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Open if you die.:

Play your dead body for 5 minutes. After that, turn your badge to "Not Here," and leave any items you had on your person in a pile on the floor where you died. Tell a GM that you were killed, then go to the Dungeon and start on page 24. A mysterious force emanating from the glowing orb has resurrected you (Your CR is now permanently -5 from what it was before you died)! You must start on this page alone, but you may join a group in the dungeon if you encounter them. This mem-packet will re-trigger if you die again, unless a GM or mechanic tells you to destroy it.