

Caldera

- *CR*:
- *blues*: Elemental History and Nature The Quintessence
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Fire Elemental Essence Fire Elemental Essence
Fire Elemental Essence Fire Elemental Essence
- *stats*: *CR*:

Pyro

- *CR*:
- *blues*: Elemental History and Nature
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Fire Elemental Essence Fire Elemental Essence
Fire Elemental Essence
- *stats*: *CR*:

Ember

- *CR*:
- *blues*: Elemental History and Nature
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Fire Elemental Essence Fire Elemental Essence
- *stats*: *CR*:

Terrence

- *CR*:
- *blues*: Elemental History and Nature The Quintessence
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Earth Elemental Essence Earth Elemental Essence
Earth Elemental Essence
- *stats*: *CR*:

Quake

- *CR*:
- *blues*: Elemental History and Nature The Quintessence
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Earth Elemental Essence Earth Elemental Essence
Earth Elemental Essence A Wire Tightener
- *stats*: *CR*:

Skarn (000)

- *desc*: A smallish masculine earth elemental
- *CR*:
- *blues*: Elemental History and Nature The Quintessence
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Earth Elemental Essence Earth Elemental Essence
- *stats*: *CR*:

Mistral

- *CR*:
- *blues*: Elemental History and Nature The Quintessence
- *greens*: How to Seal a Conduit Location
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
Draw Blood
- *mems*: Open if you receive item number 543 from a human.
Open if you give away or lose an Elemental Essence.
- *items*: Air Elemental Essence Air Elemental Essence Air
Elemental Essence Air Elemental Essence
- *whites*: 10× This Possible Conduit Location has been Sealed
- *stats*: *CR*:

Zephyr

- *CR*:
- *blues*: Elemental History and Nature
- *greens*: Extending the Suppressor Field
- *abils*: Enslavement (*greens*: How To Use Enslavement Ability)
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Air Elemental Essence Air Elemental Essence Air
Elemental Essence
- *stats*: *CR*:

Katherine Strauss

- *CR*:
- *blues*: Human History
- *greens*: The Electromagnet Scientific Ethics Functionality
of the Tricorder
- *abils*: Work the Conduit Machine
- *mems*: C Packet E Packet E Packet
- *items*: A large electromagnet (145) Tricorder
- *stats*: *CR*:

Patrick McClellan

- *desc*: A stern man with graying red hair
- *CR*:
- *blues*: Elemental History and Nature Human History The
Quintessence
- *abils*: Resist Enslavement
- *mems*: Open if you give away or lose an Elemental Essence.
- *items*: Quintessence Elemental Essence
- *stats*: *CR*:

Jason Garrett

- *desc*: A passionate young man in a fashionable suit
- *CR*:
- *blues*: Human History
- *greens*: Scientific Ethics
- *items*:
- *stats*: *CR*:

Brandon Kollins

- *CR*:
- *blues*: Human History
- *greens*: Scientific Ethics
- *items*: Prototype Anti-Enslavement Shield
- *stats*: *CR*:

Sofia Alexandrov (000)

- *CR*:
- *blues*: Human History
- *greens*: Elemental Enslavement Scientific Ethics
Functionality of the Tricorder
- *abils*: Work the Conduit Machine Psychlim: Maniacal
planner
- *items*: A stone tablet (101) Tricorder A key to the locked
door
- *stats*: *CR*:

Tris Remington

- *CR*:
- *blues*: Human History
- *greens*: The Elemental Barrier Belt
- *abils*: Resist Enslavement
- *mems*: Z Packet
- *stats*: *CR*:

Percy Bentz

- *CR*:
- *blues*: Human History
- *greens*: The Mysterious Powder Scientific Ethics
- *abils*: Work the Conduit Machine Resist Enslavement
- *mems*: W Packet X Packet X Packet X Packet X
Packet Z Packet
- *items*: A mysterious white powder (543)
- *stats*: *CR*:

Benedetta DeLuca

- *desc*: An energetic woman with brown hair
- *CR*:
- *blues*: Human History
- *abils*: Resist Enslavement
- *mems*: Stress (*mems*: Open two hours into game , Open
when you see badge number 000 , Open if you talk to
badge number 000 for at least three minutes , Open when
you see an earth elemental , Open if you interact with
badge number 000 , Open if you interact with badge number
000 for a total of at least ten minutes , Open if you hear
anyone suggest forceful or dangerously fast retaping ,
Open if you have had a flashback and also have experienced
at least two stressful events , Open if someone succeeds in
retaping you) Z Packet
- *stats*: *CR*:

Young Quintessence

- *CR*: 2
- *stats*: *CR*: 2

Young Elemental

- *CR*: 2
- *stats*: *CR*: 2

Elder Elemental

- *CR*: 2
- *stats*: *CR*: 2

Owned by GMs

- *signs*: A Possible Location of Closest Contact. A Possible Location of Closest Contact

Room -004

- *signs*: A Vein of Malachite **(-004)** (*items*: multi10A piece of Malachite)

Room -002

- *signs*: A Chemical Stock Room **(200-002)** (*items*: 3×A small, jury rigged battery) Katherine Strauss' lab space
Katherine Strauss' lab space The Chair of Science. A
Wooden Lab Bench **(-002)** (*items*: A Phase Transducer) A
High Resolution Mass Spectrometer **(-002)**

Room -002

- *signs*: A Chemical Stock Room **(200-002)** (*items*: 3×A small, jury rigged battery) Percy Bentz's lab space Percy Bentz's lab space

Room -002

- *signs*: A glassware cabinet **(-002)** (*items*: 10×A small glass vial) A glassware cabinet **(-002)** (*items*: 10×A small glass vial) A glassware cabinet **(-002)** (*items*: 10×A small glass vial)

Hall off of -002

- *signs*:

across from -004

- *items*: A Van de Graaff generator
- *signs*:

-015

- *signs*: A Chemical Stock Room **(200-002)** (*items*: 3×A small, jury rigged battery) A Steel Reinforced, Locked Door **(-015)**
Sofia Alexandrov's lab space Sofia Alexandrov's lab space
If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.A Coffee Machine (-015) (items: A Coffee Mug) If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.If you would like to see if there is a full coffee mug for you, place 1 hand on this sign for 30 seconds. You may then take 1 coffee mug if there are any available.

-030

- *signs*: The Kitchen Sink **(-030)** An Industrial Sized Refrigerator **(-030)** An Industrial Sized Freezer **(-030)**
(*items*: Mint Chocolate-Chip Ice Cream)

-032

- *signs*: A Still Pond of Water **(-032)**

-013

- *signs*: A Caretaker's Cottage **(-013)** (*items*: 3×A bottle of Lye)

Conduit

- *signs*: 2×How to Use This Machine , How to Open the Conduit , Modifications to Conduit Opening , Machine Display