Caldera (J Li) (601)

- desc: A regal figure composed entirely of flames
- CR: 6 β: 3 γ: 1
- blues: Elemental History and Nature The Quintessence
- greens: The Elemental Enslavement Mechanic
- abils: Enslavement (Fire) Conduit Modifier: Fire's Song Conflagration Heat Fiery Appearance Mind your manners, kindling
- mems: Open if you give away or lose an Elemental Essence. Open if you see item number 543 and the first letter of the item is "E'
- items: Fire Elemental Essence (561) Fire Elemental Essence (561) Fire Elemental Essence (561) Fire Elemental Essence (561)
- stats: CR: 6 β: 3 γ: 1

Pyro (Alex Chu) (543)

- desc: A burly figure, outlined with flames
- CR: 5 β : 2 γ : 1
- blues: Elemental History and Nature
- greens: The Elemental Enslavement Mechanic
- abils: Enslavement (Fire) Conduit Modifier: Fire's Song Heat Fiery Appearance Was that supposed to be convincing?
- mems: Open if you give away or lose an Elemental Essence.
- items: Fire Elemental Essence (561) Fire Elemental Essence (561) Fire Elemental Essence (561)
- stats: CR: 5 β: 2 γ: 1

Ember (Mahayah Phillips) (219)

- desc: A petite figure in a dress made of flames
- CR: 4 β: 1 γ: 1
- blues: Elemental History and Nature
- greens: The Elemental Enslavement Mechanic
- abils: Enslavement (Fire) Conduit Modifier: Fire's Song Fiery Appearance Blinding charm
- mems: Open if you give away or lose an Elemental Essence.
- items: Fire Elemental Essence (561) Fire Elemental Essence (561)
- stats: CR: 4 β: 1 γ: 1

Shale (Michael Abercrombie) (273)

- desc: An imposing granite statue that moves
- CR: 5 β: 2 γ: 3
- blues: Elemental History and Nature The Quintessence greens: The Elemental Enslavement Mechanic
- abils: Enslavement (Earth) Conduit Modifier: Quintessence Song Conduit Modifier: Earth's Song Granite Vault Living Earth You would defy your superiors?!
- mems: Open if you give away or lose an Elemental Essence.
- items: Earth Elemental Essence (349) Earth Elemental Essence (349) Earth Elemental Essence (349) A Sample of the Earth King's Blood (711)
- stats: CR: 5 β: 2 γ: 3

Quake (William Ito) (256)

- desc: An imposing limestone statue that moves
- CR: 5 β : 2 γ : 3
- blues: Elemental History and Nature The Quintessence
- greens: The Elemental Enslavement Mechanic
- abils: Enslavement (Earth) Conduit Modifier: Quintessence Song Conduit Modifier: Earth's Song Living Earth Fake Enslavement
- mems: Open if you give away or lose an Elemental Essence.
- items: Earth Elemental Essence (349) Earth Elemental Essence (349) Earth Elemental Essence (349) A Wire Tightener (888) A Sample of the Earth King's Blood (711)
- stats: CR: 5 β: 2 γ: 3

Skarn (Hope Donovan) (679)

- desc: A smallish figure covered head to toe in dirt
- CR: 4 β: 1 γ: 3
- blues: Elemental History and Nature The Quintessence
- greens: The Elemental Enslavement Mechanic
- abils: Enslavement (Earth) Conduit Modifier: Quintessence Song Conduit Modifier: Earth's Song Living Earth What a fascinating piece of dirt
- mems: Open if you give away or lose an Elemental Essence.
- items: Earth Elemental Essence (349) Earth Elemental Essence (349)
- stats: CR: 4 β: 1 γ: 3

Tempest (Geoffrey Thomas) (107)

- desc: A whirlwind that occasionally coalesces into a humanoid shape
- CR: 6 B: 3 Y: 4
- blues: Elemental History and Nature The Quintessence
- greens: How to Seal a Conduit Location The Elemental Enslavement Mechanic
- abils: Enslavement (Air) Draw Blood Conduit Modifier: Air's Song Howling Gale Which reminds me..
- mems: Open if you receive item number 543 from a human. Open if you give away or lose an Elemental Essence. if you talk with badge number 838
- items: Air Elemental Essence (829) Air Elemental Essence (829) Air Elemental Essence (829) Air Elemental Essence (829)
- whites: 10×This Possible Conduit Location Has Been Sealed
- stats: CR: 6 β: 3 γ: 4

Zephyr (Angela Hayes) (632)

- desc: A translucent figure with a few leaves caught in her tangled hair
- CR: 5 β : 2 γ : 4
- blues: Elemental History and Nature
- greens: Learn about Humans The Elemental Enslavement Mechanic
- abils: Enslavement (Air) Collaborate Remove seal (greens: How to Remove a Seal) Conduit Modifier: Air's Song First Aid Argument from History
- mems: Open if you give away or lose an Elemental Essence.
- (829) Air Elemental Essence (829)
- stats: CR: 5 β: 2 γ: 4

Katherine Strauss (Tiphanie Gammon) (190)

- desc: A scientist wearing a lab coat stained in chemicals
- CR: 2 β: 0 γ: 0
- blues: Human History
- greens: The Electromagnet Scientific Ethics The Elemental Enslavement Mechanic
- abils: Work the Conduit Machine Remove seal (greens: How to Remove a Seal) Conduit Modifier: Electromagnet Those who don't study history.
- mems: C Packet E Packet E Packet Q packet
- items: A Large Electromagnet (122) Tricorder (674) Functionality of the Tricorder A Note stats: CR: 2 β : 0 γ : 0

Patrick McClellan (Ghost (Daniel Whalen)) (150)

- desc: A stern man with graying red hair
- CR: 5 β : 2 γ : 5
- blues: Elemental History and Nature Human History The Quintessence
- greens: How to Formalize a Human/Elemental Treaty The Elemental Enslavement Mechanic
- abils: Enslavement (Quintessence) Resist Enslavement Conduit Modifier: Quintessence Song Glow in the Dark Psychlim: Let's Chat Now, everyone just calm down... Create Amaranth
- mems: Open if you lose an Elemental Essence. Open if you see item number 543 and the first letter of the item is "E" Open if you hear a bell Open if you get Vitality "unstuck"
- items: Quintessence Elemental Essence (529) Quintessence Elemental Essence (529) Quintessence Elemental Essence (529)
- stats: CR: 5 β: 2 γ: 5

Jason Garrett (Brendan Wells) (461)

- desc: A passionate young man in a fashionable suit
- CR: 2 β: 0 γ: 1
- blues: Human History
- greens: Scientific Ethics How to Formalize a Human/Elemental Treaty The Elemental Enslavement
- abils: First Aid Raid a Laboratory The ends justify the means
- items: A Key (400)
- stats: CR: 2 β: 0 γ: 1

Brandon Kollins (Daniel Kane) (810)

- desc: A charismatic older gentleman who radiates confidence
- CR: 2 β : 0 γ : 0
- blues: Human History
- greens: Scientific Ethics How to Formalize a The Elemental Enslavement Human/Elemental Treaty Mechanic
- abils: Raid a Laboratory Larger purpose
- items: Prototype Anti-Enslavement Shield (590)
- stats: CR: 2 β: 0 γ: 0

Sofia Alexandrova (Sarah Terman) (229)

- desc: A scientist with a mad glint in her eye
- CR: 2 β: 0 γ: 0
- blues: Human History
- greens: Elemental Enslavement Scientific Ethics The
- Elemental Enslavement Mechanic
- abils: Work the Conduit Machine Psychlim: Maniacal Planner Moment of clarity
- items: A Stone Tablet Tricorder (674) A Key (400) Flash Drive with Azi Tape (151) Functionality of the Tricorder
- stats: CR: 2 β: 0 γ: 0

Tris Remington (Jeremy Cole) (707)

- desc: A burly man in a sharp black suit with an ear piece
- CR: 3 β : 0 γ : 1
- blues: Human History
- greens: The Elemental Barrier Belt The Elemental Enslavement Mechanic
- abils: Resist Enslavement First Aid Psychlim: My Supervisor Knows Best Bodyguard Rapid Assessment
- mems: Z Packet
- items: Non-Functional Elemental Protection Belt (866)
- stats: CR: 3 β: 0 γ: 1

Percy Bentz (Daniel Horn) (713)

- desc: An intense man in a white lab coat
- $\textit{CR}{:}~2~~\beta{:}~0~~\gamma{:}~0$
- blues: Human History
- greens: The Mysterious Powder Scientific Ethics The Elemental Enslavement Mechanic
- abils: Work the Conduit Machine Resist Enslavement First Aid Psychlim: My Supervisor Knows Best For
- mems: W Packet Z Packet Open if you see item number 543 and the first letter of the item is "A"
- items: Mysterious White Powder (543) A Note
- stats: CR: 2 β: 0 γ: 0

Bernard DeLuca (Aaron Sunshine) (844)

- desc: An energetic young man with brown hair
- CR: 2 β: 0 γ: 0
- blues: Human History
- greens: How to Formalize a Human/Elemental Treaty The Elemental Enslavement Mechanic
- abils: Resist Enslavement Psychlim: My Supervisor Knows Best Expert negotiator
- mems: Stress (mems: Open two hours into game , Open when you interact with badge number 229 for at least three minutes , Open if you interact with badge number 229 a second time, for at least three minutes , Open if you interact with badge number 679 , Open if you hear anyone suggest forceful or dangerously fast retaping , Open if you are knocked out or wounded , Open if you have had a flashback and also have experienced at least two events described in this membook as "stressful" , Open if someone succeeds in
- retaping you) Z Packet stats: CR: 2 β : 0 γ : 0

- Tide (Peter Lofgren) (683)
- desc: A very small figure dripping water everywhere
- CR: 3 β : 1 γ : 2
- blues: Elemental History and Nature
- greens: The Elemental Enslavement Mechanic abils: Conduit Modifier: Water's Song Hydroform Lock Picking Remove seal (greens: How to Remove a Seal)
- What a useful little runt Enslavement (Water) mems: Open if you give away or lose an Elemental Essence.
- items: Water Elemental Essence (313) Puddle of Water (711) A Soggy Note Painted on Fabric
- stats: CR: 3 β: 1 γ: 2

Pebble (Olivia Montoya) (169)

CR: 3 β: 1 γ: 3

- desc: A very small figure with a pocket full of stones
- blues: Elemental History and Nature greens: The Elemental Enslavement Mechanic
- abils: Conduit Modifier: Earth's Song Living Earth mems: Open if you give away or lose an Elemental Essence.
- items: Earth Elemental Essence (349)
- stats: CR: 3 β: 1 γ: 3

- Wisp (Jackie Zabel) (838)

 desc: A very small figure surrounded by a little dust devil

 CR: 3 β : 1 γ : 4

 blues: Elemental History and Nature
- blues: Elemental History and Nature
 greens: The Elemental Enslavement Mechanic
 abils: Conduit Modifier: Air's Song Conduit Modifier:
 Water's Song Teach Me a Song Don't mind me...
 mems: Open if you give away or lose an Elemental Essence.
- *items*: Air Elemental Essence (829) *stats*: *CR*: 3 β : 1 γ : 4

Young Quintessence

- *CR*: 2 β: 1 γ: 5 *greens*: The Elemental Enslavement Mechanic
- stats: CR: 2 β: 1 γ: 5

Stasis

- *CR*: 16 β: 5 γ: 5 *greens*: The Elemental Enslavement Mechanic
- stats: CR: 16 β: 5 γ: 5

Young Elemental

- CR: 2 β: 1 γ: 0 greens: The Elemental Enslavement Mechanic stats: CR: 2 β: 1 γ: 0

Gehenna

- *CR*: 15 β: 5 γ: 1
- greens: The Elemental Enslavement Mechanic
- stats: CR: 15 β: 5 γ: 1

We are the game masters.

- CR: 7777 β: 0 γ: 0
- greens: GM Cheat Sheet of Which Locations Are Active When GM Cheat Sheet of Tricorder Stats and CR GM End of Game Scenarios
- abils: Conduit Modifier: Channel Elementium Dominate Elemental Enslavement (Azi) Enslavement (Azi) Enslavement (Azi) Enslavement (Quintessence) Enslavement (Fire) Enslavement (Earth) Enslavement (Air) Conduit Modifier: Quintessence Song Conduit Modifier: Fire's Song Conduit Modifier: Earth's Song Create Amaranth
- items: Earth Elemental Essence (349) Earth Elemental Essence (349) Earth Elemental Essence (349) Fire Elemental Essence (561) (561) Air Elemental Essence (829) Air Elemental Essence (829) Quintessence Elemental Essence (529) Quintessence Elemental Essence (529) Quintessence Elemental Essence (529) Quintessence Elemental Essence (529) Quintessence Elemental Essence (529)
- stats: CR: 7777 β: 0 γ: 0

Owned by GMs

Signs: A Possible Location of Conduit Contact A Sealed Location A Possible Location of Conduit Contact A Possible Location of Conduit Contact

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A Possible Location of Conduit Contact

Room -004

- signs: A Vein of Malachite (-004) (items: multi10A piece of Malachite (687)) A Pile of Rocks (-004) (items: multi3A Grey Rock (911)) A Wine Rack (-004) (items: 3×A Bottle of Wine (845)) A Wine Rack (-004) (items: 3×A Bottle of Wine (845)) A Huge Oak Barrel (-004) (items: 3×A Flagon of Mead (390)) A Rock Slide (-004) (items: multi1A Grey Rock (692) multi3A Grey Rock (911)) A Large Metal Storage Locker (-004) A Long Shelf (-004) (items: A Piece of Zinc (292) A Syringe (464) A Spool of Tungsten Wire (516) A Pair of Wire Strippers (289) A Photodiode (942) A Can Of Beans (250))

Room -002

- items: Holographic Laser (723)
- signs: A Chemical Stock Room (200-002) (items: 3×A Small, Jury Rigged Battery (717)) Katherine Strauss' Lab Space Katherine Strauss' Lab Space The Chair of Science! Katherine Strauss's Lab Bench (-002) (items: A Phase Transducer (325) Heisenberg Compensator (617) A Silicone Oven Mitt (303)) A High Resolution Mass Spectrometer (-002) A Scale (-002)

Room -002

signs: A Chemical Stock Room (200-002) (items: 3×A Small, Jury Rigged Battery (717))
 Percy Bentz's Lab Space Percy Bentz's Lab Bench (-002) (items: Heisenberg Compensator (617)
 A Silicone Oven Mitt (303))
 The Periodic Table of Elements (-002)

Room -002

signs: A Glassware Cabinet (-002) (items: 10×A Small Glass Vial (998))
 A Glassware Cabinet (-002) (items: 10×A Small Glass Vial (998))
 A Glassware Cabinet (-002) (items: 10×A Small Glass Vial (998))
 A Map of the World (-002)

Hall off of -002

signs: A Pile of Scrap Metal and Other Shiny Objects
 (Hallway off -002) (items: 10×A Piece of Zinc (292) A
 Spool of Tungsten Wire (516) A Spool of Tungsten Wire
 (516) An Aluminum Rod (211) An Aluminum Rod (211))
 A Windy Lookout (Hallway off -002) A Blown-Out Section of Wall (Hallway off -002)

across from -004

- items: A Van de Graaff Generator (527)
- signs: A Pile of Discarded Tools (Across from -004) (items: 4×A Syringe (464) A Pair of Wire Strippers (289) A Silicone Oven Mitt (303)) A Hard Plastic Box For Organizing Electronics (Across from -004) (items: A Photodiode (942)) A Pile of Rubble (Across from -004) A Crumbling Wall (Across from -004)

-015

signs: A Chemical Stock Room (200-002) (items: 3×A Small, Jury Rigged Battery (717))
 A Steel Reinforced, Locked Door (-015)
 Sofia Alexandrov's Lab Space Sofia Alexandrov's Lab Space A Coffee Machine (-015) (items: A Coffee Mug (144)
 A Coffee Mug (144)
 A Coffee Mug (144)
 Prototype Control Rod (699)

-030

- signs: The Kitchen Sink (-030) An Industrial Sized Refrigerator (-030) An Industrial Sized Freezer (-030) (items: Mint Chocolate-Chip Ice Cream (880) Mint Chocolate-Chip Ice Cream (880) Mint Chocolate-Chip Ice Cream (880) Mint Chocolate-Chip Ice Cream (880)) A Kitchen Cabinet (-030) (items: 3 × A Large Bowl (827)) A Fruit Bowl (-030) (items: A Red Apple (155) A Yellow Banana (797) An Orange Tangerine (269) A Green Pear (159)) A Bay Window (-030) A Lava Pool (-030) (items: Lava Ember (712)) The Charred Remains of a Table (-030)

-032

signs: A Still Pond of Water (-032) A Small Stream (-032)
 A Willow Tree (-032) An Empty Horse Stable (-032) A quiet spot (-032) (items: multi6Amaranth (543))

-013

- signs: A Caretaker's Cottage (-013) (items: $3\times A$ Bottle of Lye (281) A Wire Tightener (888)) A Rose Bush (-013) A Stone Fountain (-013) Ω Packet (-013) (abils: $10\times W$ Work the Conduit Machine)

Conduit

 signs: 2×How to Use This Machine , How to Open the Conduit , Modifications to Conduit Opening , Machine Display