

# Nikki Brusoe Software Developer

#### **Profile**

Motivated and meticulous full-stack developer with a background in quality assurance and control. Looking for a full-time opportunity where I can apply my passion for the Ruby language and flourish as a new developer.

## **Experience**

#### Abnormelodies API | Personal Project January - March 2022

Built a melody-generating API which accepts a range of parameters to customize the melody response.

- Learned music theory as a non-musician for this project
- 17 comprehensive Ruby classes focusing on reusability and scalability
- Rails framework provides the API architecture
- Uses nokogiri gem to build the musicXML response

#### Chess Game | Personal Project March 2022

Built a command line Chess game for two players, implementing the common rules of chess and special moves *en passant* and *castling*.

- 19 Ruby classes focusing on SOLID principles and Object Oriented Design
- Games are savable via serialization with YAML
- Displays helpful errors for the inexperienced player trying to make illegal moves

#### People Pages | Personal Project July - August 2022

Built a social platform mimicking the core user functionality of Facebook: users, profiles, posts, comments, newsfeed, "friending", and "liking".

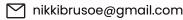
- A full scale Ruby on Rails CRUD app
- Features complex associations and database queries
- Focus on optimization and eliminating N+1 query problems
- Uses the Devise gem for authentication
- Takes advantage of Hotwire's Turbo Frames and Streams

#### Abnormelodies UI | Personal Project February - May 2023

Built an interactive and educational playground for melody creation, using my Abnormelodies API.

- A React app featuring custom Material UI components
- Uses Axios (XMLHttpRequests) to call API in async JavaScript functions
- Uses ToneJS and OpenSheetMusicDisplay libraries for audio and visual notation of the melodies

### Contact



586-909-8180

mikkibrusoe.com

github.com/technikka

linkedin.com/in/nikki-brusoe

## **Technologies**

#### Back-end

- Ruby
- Rails
- RailsSQL
- XML / JSON
- AJAX
- Devise
- YAML
- GitLinux / CLI

#### Front-end

- React
- JavaScript
- HTML
- CS
- Tailwind CSS
- Material UI
- Webpack

## **Education**

The Odin Project
Full Stack Ruby on Rails
Completed in 2023