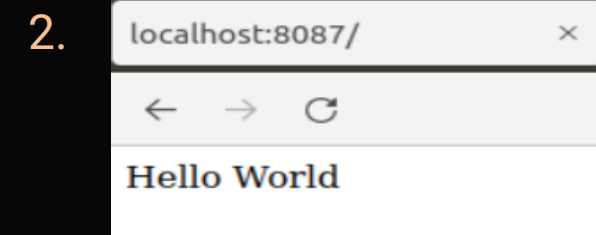


Assignments

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Docker Lab1 Solution

1. `docker run --name python-c -d -p 8087:5000 navjoy220161/python_flask:1.0.0`



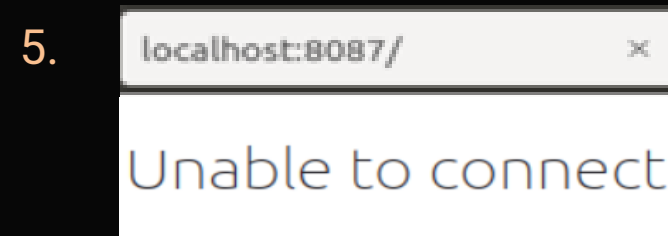
3. `training@ip-172-31-37-38:~/docker_fundamentals/python-flask-demo$ docker ps`

CONTAINER ID	IMAGE	COMMAND	CREATED
3a63c0b19c9e	navjoy220161/python_flask:1.0.0	"python main.py"	4 seconds ago

`docker exec -it 3a63c0b19c9e sh`

```
# ls
Dockerfile  main.py  pod-defination.yaml  requirements.txt
# rm main.py
```

4. `docker stop 3a63c0b19c9e`
`docker start 3a63c0b19c9e`



6. `docker logs 3a63c0b19c9e`
`docker ps -a`

7. `docker rm -f 3a63c0b19c9e`

8. `docker run --name python-c -d -p 8087:5000 navjoy220161/python_flask:1.0.0`

9. `docker cp main.py <container_id>:/python-flask/`

Docker Lab2 Solution

```
cd docker_fundamentals/python-flask-demo
```

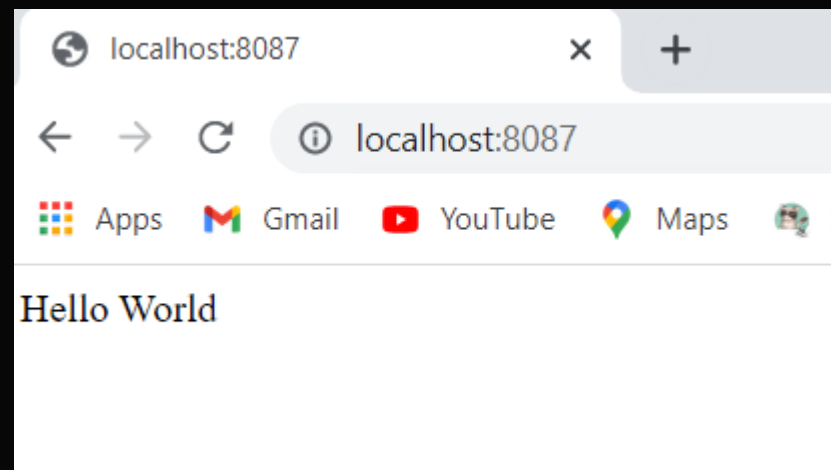
```
docker build -t navjoy220161/python-flask:1.0.0 .
```

```
docker login
```

```
docker push navjoy220161/python-flask:1.0.0
```

```
docker rmi navjoy220161/python-flask:1.0.0
```

```
docker run -p 8087:5000 -d --name python-flask navjoy220161/python-flask:1.0.0
```



Pods Solution

1. Create a new pod with the nginx image and name nginx-pod without using a yaml file.

```
kubectl run nginx-pod --image nginx
```

2. Check solution in kubernetes_solutions\pod\2.yaml

4. There is some issue in the above Pod. Fix the issue in above pod and apply the changes.

```
kubectl get pod
```

NAME	READY	STATUS	RESTARTS	AGE
httpd-pod	0/1	ImagePullBackOff	0	33s

```
kubectl get pod httpd-pod -o yaml > httpd.yaml
```

```
kubectl delete pod httpd-pod
```

Edit httpd.yaml

```
spec:
  containers:
  - image: httpd
    imagePullPolicy: Always
    name: httpd-pod
    resources: {}
```

```
kubectl create -f .\httpd.yaml
```

Pods Solution

5. Get the logs of container mongodb-container

```
kubectl logs myweb-app -c mongodb-container
```

Go inside container httpd-container and run the command whoami

```
kubectl exec -it myweb-app -c httpd-container -- sh
```



ReplicaSet Solutions

1. Check solution in kubernetes_solutions\replicaset\1.yaml
2. Delete one of the pod created by replicaset and check the pod status

```
kubectl delete pod nginx-rs-5wmsd
```

```
kubectl get pod
```

NAME	READY	STATUS	RESTARTS	AGE
nginx-rs-4w958	1/1	Running	0	21s
nginx-rs-tnwpm	1/1	Running	0	105s
nginx-rs-xthg7	1/1	Running	0	105s

3. There is an existing replicaset named web-rs running in your machine. First check how many replicas it is running right now and scale it up to run 6 replicas

```
kubectl scale rs myweb-rs --replicas 6
```

4. There is an existing replicaset named loadbalancer-rs running in your machine. Pod started by this replicas are in error state, fix the issue and make the pod in running state.

```
kubectl edit rs nginx-rs
```

```
kubectl delete pod nginx-rs-gj6hj nginx-rs-2bbsl nginx-rs-cvlql
```


Deployment Solutions

1. Check solution in kubernetes_solutions\deployment\1.yaml
2. Edit the deployment and change its update Strategy to "Recreate"

```
> kubectl edit deployment nginx-deployment
```

```
strategy:
  type: Recreate
template:
  metadata:
    creationTimestamp: null
```

3. In above deployment , set the image to nginx-junk and check the status

```
kubectl set image deployment nginx-deployment nginx-container=nginx-junk --record
```

```
> kubectl rollout status deployment nginx-deployment
```

```
> kubectl get pod
```

NAME	READY	STATUS	RESTARTS	AGE
nginx-deployment-68494758b4-2rwqt	0/1	ErrImagePull	0	116s
nginx-deployment-68494758b4-6dlbg	0/1	ImagePullBackOff	0	116s
nginx-deployment-68494758b4-s86fn	0/1	ImagePullBackOff	0	116s

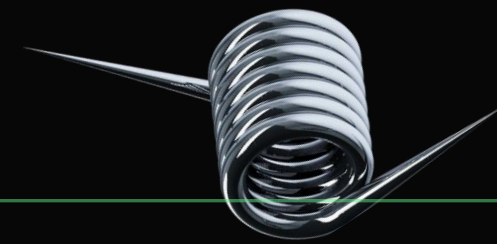
4. Now check the history of all rollouts

```
kubectl rollout history deployment nginx-deployment
```

5. Now rollback to previous version and check status

```
kubectl rollout undo deployment nginx-deployment
```

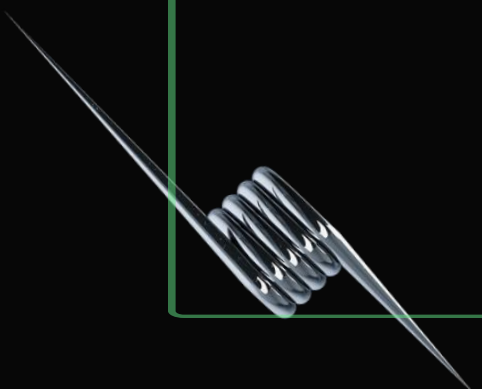
ConfigMap Solutions



1. Create a configmap for a gaming app using command with below properties
name: gameconfigmap -> enemies=aliens, lives=3

```
kubect1 create configmap gameconfigmap --from-literal=enemies=aliens --from-literal=lives=3
```

2. Check solution in kubernetes_solutions\configmap\2.yaml
3. Check solution in kubernetes_solutions\configmap\3.yaml



Secret Solution

1. Create a secret for the same gaming app using command with below properties. name: dbsecret => db_host=mongoDB , db_user=root,db_pass=mongo123

```
kubect1 create secret generic dbsecret --from-literal=db_host=mongoDB --from-literal=db_user=root  
--from-literal=db_pass=mongo123
```

2. Check the solution in kubernetes_solutions\secret\2.yaml
3. Check the solution in kubernetes_solutions\secret\3.yaml
4. Check the solution in kubernetes_solutions\secret\4.yaml