



QUEUES

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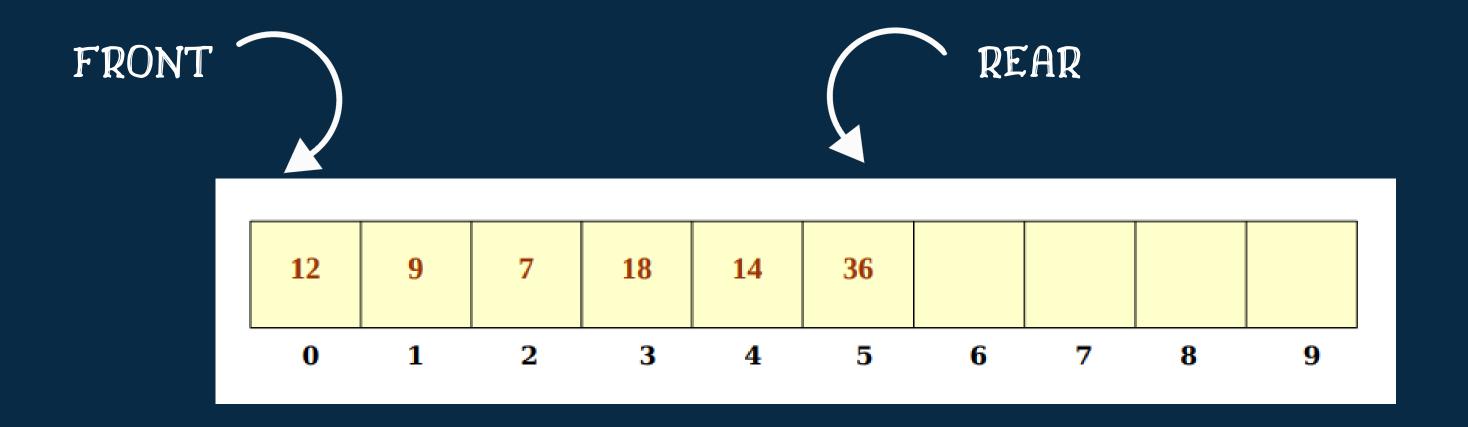


FIFO
First In First Out





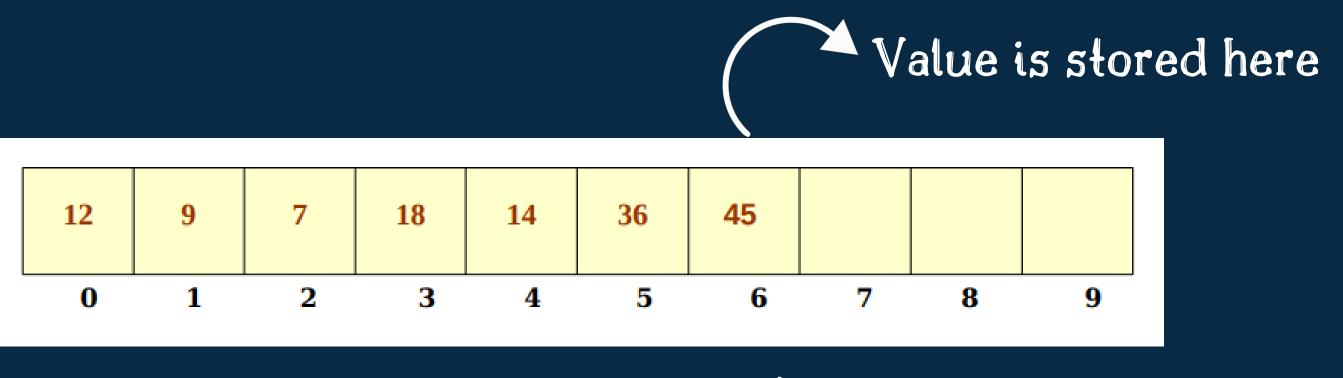




Every queue has front and rear variables that point to the position from where deletions and insertions can be done



INSERTION/ENQUEUE



Rear + 1

Before inserting an element in the queue we must check for overflow conditions. An overflow occurs when we try to insert an element into a queue that is already full, i.e. when rear = MAX - 1, where MAX specifies the maximum number of elements that the queue can hold.



ALGORITHM FOR INSERTION IN QUEUE

```
Step 1: IF REAR = MAX-1

Write OVERFLOW

Goto step 4

[END OF IF]

Step 2: IF FRONT = -1 and REAR = -1

SET FRONT = REAR = 0

ELSE

SET REAR = REAR + 1

[END OF IF]

Step 3: SET QUEUE[REAR] = NUM

Step 4: EXIT
```

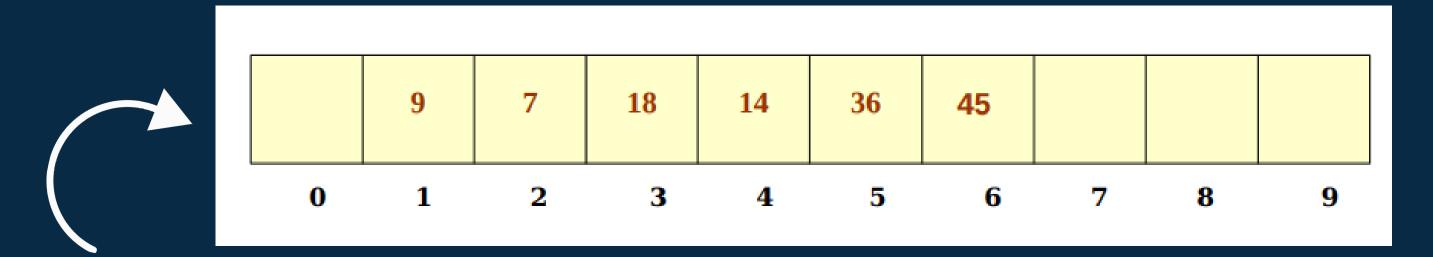
Conditions are checked

Operation is carried out

DELETION/DEQUEUE



FRONT+1



Value is deleted from here

Before deleting an element from the queue, we must check for underflow condition.

| Index | 0 | 1 | 2 | 3 | 4 |
|--------------|---|---|---|---|---|
| Value | | | | | |
| • front = -1 | | | | | |
| • rear = -1 | | | | | |



| Index | 0 | 1 | 2 | 3 | 4 |
|-------|---|---|---|---|---|
| Value | | | | | |

- front = -1
- rear = -1



ALGORITHM FOR DELETION IN QUEUE

```
Step 1: IF FRONT = -1 OR FRONT > REAR

Write UNDERFLOW

ELSE

SET VAL = QUEUE[FRONT]

SET FRONT = FRONT + 1

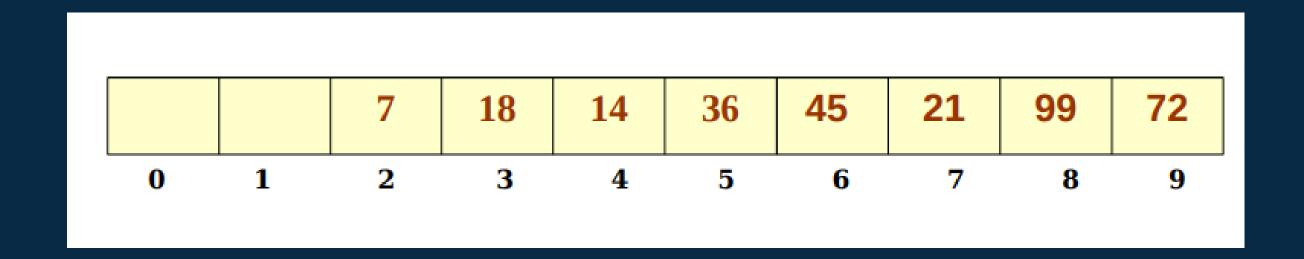
[END OF IF]

Step 2: EXIT
```



CIRCULAR QUEUES



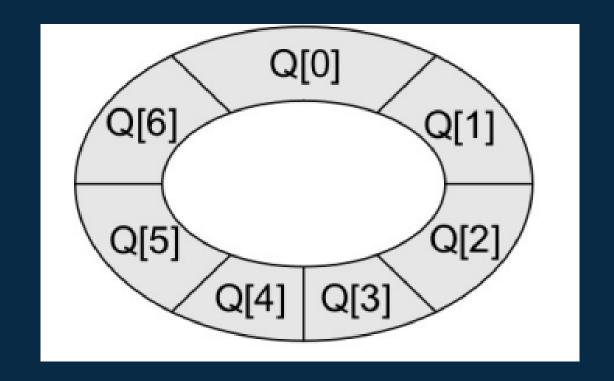


$$front = 2$$
 and $rear = 9$

This is the major drawback of a linear queue. Even if space is available, no insertions can be done once rear is equal to MAX – 1.

Overflow condition is achieved









In a circular queue, the first index comes right after the last index

A circular queue is full, only when fron t = 0 and rear = Max - 1.

INSERTION IN CIRCULAR QUEUE



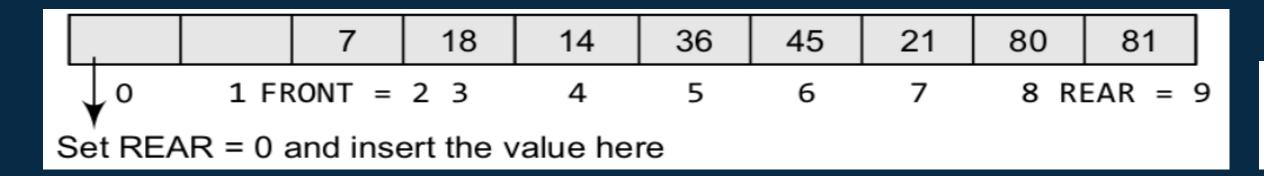
| 99 | | 72 | | |
|----|---|------|---|---|
| 8 | F | REAR | = | 9 |

| | 90 | | 49 | 7 | 18 | 14 | 36 | 45 | 21 | 99 | 72 | |
|---|------|---|----|---|----|----|----|----|----|----|--------|---|
| F | RONT | = | 01 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | REAR = | 9 |

If front=0 and rear= MAX - 1 or rear = front-1, then the circular queue is full.

| | 90 | 49 | 7 | 18 | 14 | 36 | 45 | 21 | 99 | |
|---|--------|------|---|----|----|----|----|-----|--------|-----|
| F | RONT = | = 01 | 2 | 3 | 4 | 5 | 6 | 7 F | REAR = | 8 9 |

If rear != MAX - 1, then the rear will be incremented and value will be inserted





Element will be inserted at the front by setting rear=0

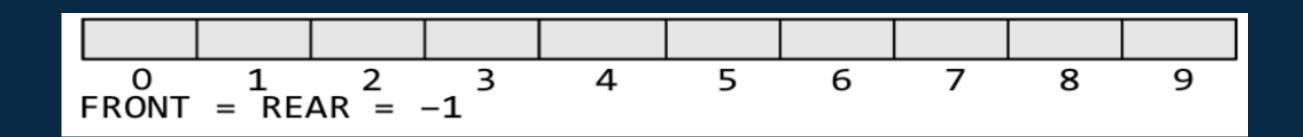
ALGORITHM



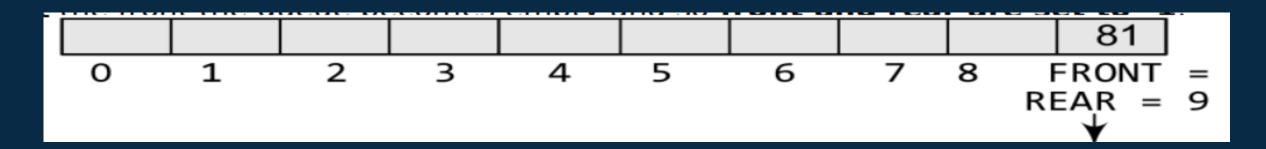
```
Step 1: IF FRONT = 0 and Rear = MAX - 1 or REAR = FRONT-1
                           Write "OVERFLOW"
                Goto step 4
      [End OF IF]
Step 2: IF FRONT = -1 and REAR = -1
           SET FRONT = REAR = 0
       ELSE IF REAR = MAX - 1 and FRONT != 0
           SET REAR = 0
       ELSE
           SET REAR = REAR + 1
       [END OF IF]
Step 3: SET QUEUE[REAR] = VAL
Step 4: EXIT
```

DELETION IN CIRCULAR QUEUE





If front = -1, then there are no elements in the queue. So, an underflow condition.



When front = rear (and both aren't -1), it means the queue has exactly one element.

| 72 | 63 | 9 | 18 | 27 | 39 | | | | 81 | |
|----|----|---|----|-----|----------|--------|---------|---------|-----------|-----|
| О | 1 | 2 | 3 | 4 r | ear = | 5 6 | 7 | 8 FR | ONT = | 9 |
| | | | | | | | | | \forall | |
| | | | | De | lete thi | s elem | ent and | d set F | RONT : | = 0 |

If the queue is not empty and front = MAX-1, then after deleting the element at the front, front is set to 0.





```
Step 1: IF FRONT = -1
            Write "UNDERFLOW"
            Goto Step 4
       [END of IF]
Step 2: SET VAL = QUEUE[FRONT]
Step 3: IF FRONT = REAR
            SET FRONT = REAR = -1
        ELSE
            IF FRONT = MAX - 1
                  SET FRONT = 0
            ELSE
                  SET FRONT = FRONT + 1
            [END of IF]
       [END OF IF]
Step 4: EXIT
```



PRIORITY QUEUES



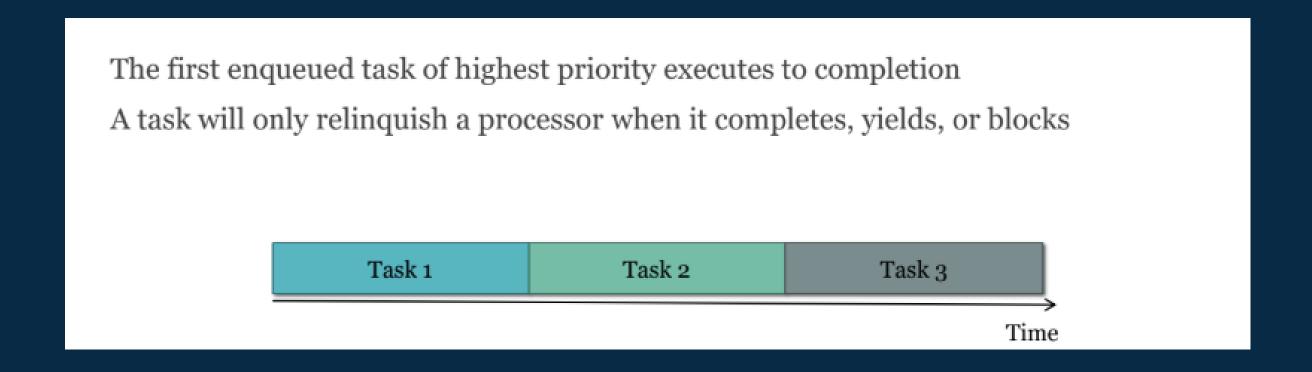
A priority queue is a queue in which each element is assigned a priority. • The priority of elements is used to determine the order in which these elements will be processed.

The general rule of processing elements of a priority queue can be given as:

- 1. An element with higher priority is processed before an element with lower priority.
- 2. Two elements with same priority are processed on a first come first served (FCFS) basis.

PRIORITY





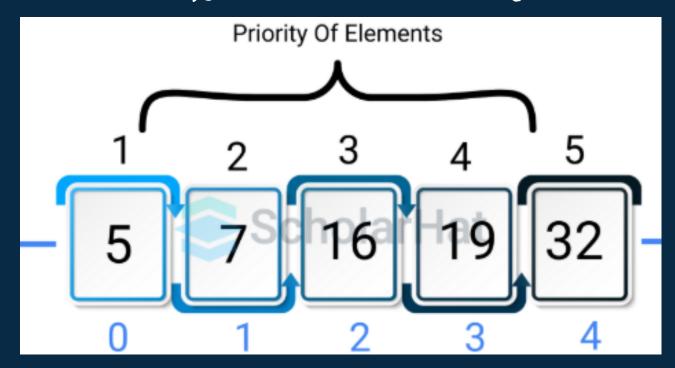
FIFO Real Time Scheduling

IMPLEMENTATION OF PRIORITY QUEUES



SORTED QUEUE

Ascending Order Priority Queue



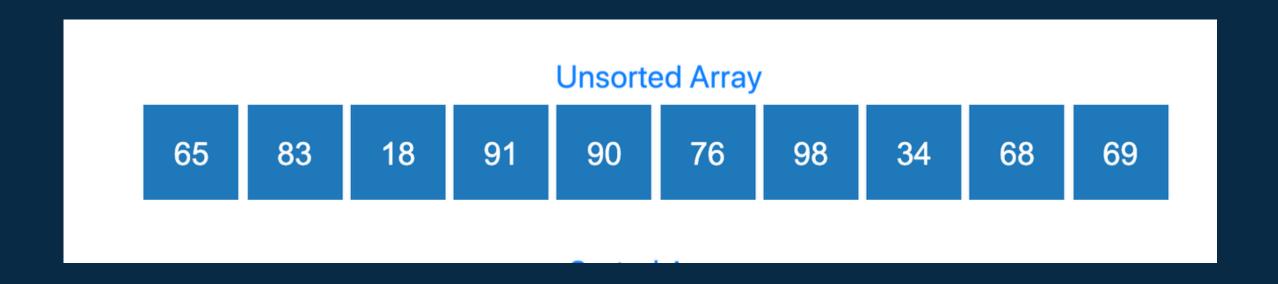
Elements with lower values have higher priority.

DELETION: O(1)

INSERTION: O(n)



UNSORTED QUEUE



DELETION: O(n)

INSERTION: O(1)

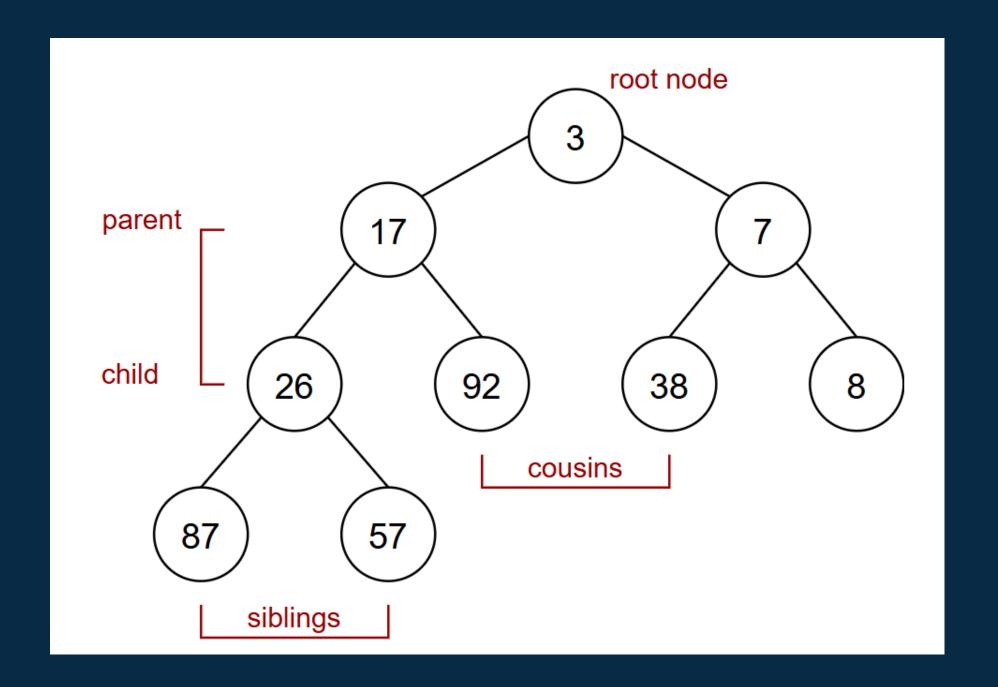


Implement Priority Queue Using Linked List

| Linked List | push() | pop() | peek() |
|-----------------|--------|-------|--------|
| Time Complexity | O(n) | O(1) | O(1) |

Implement Priority Queue Using Heap





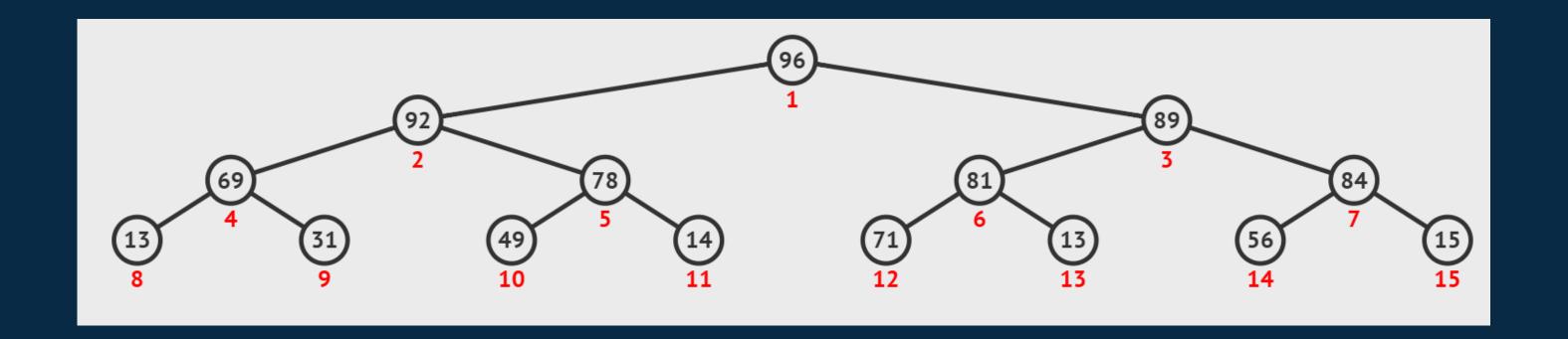
https://www.geeksforgeeks.org/dsa/heap-data-structure/

The height of a height-balanced binary tree with N nodes is O(logN).

Implement Priority Queue Using Heap

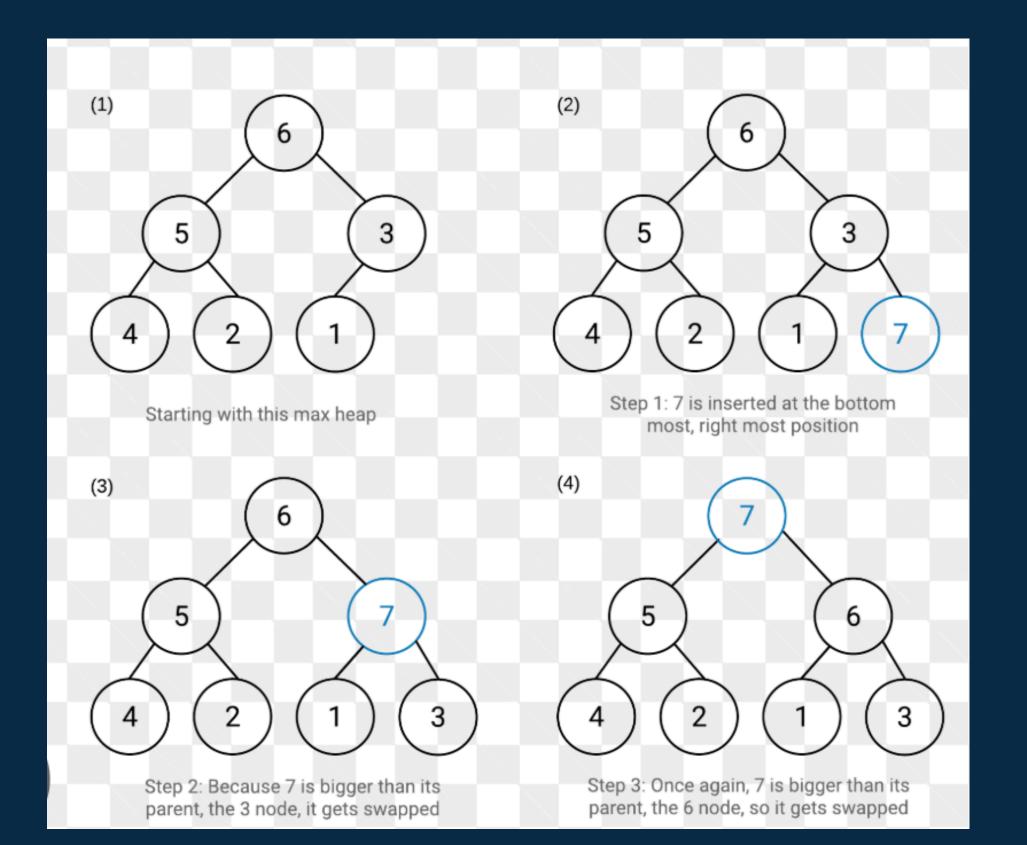






INSERTION IN A HEAP

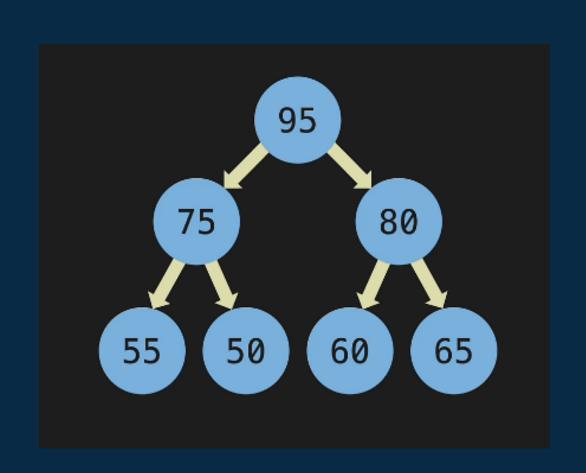


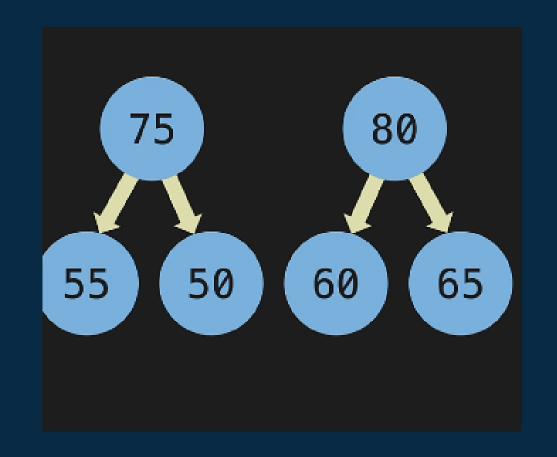


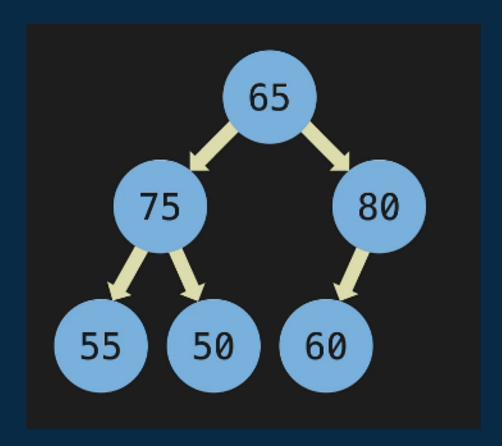
Complexity
O(logN)

DELETION IN A HEAP









Then heapify

Due to lesser complexity, priority queues are implemented using heap data struture







Breadth-First Search (BFS) and Graph Traversal

Asynchronous Data Handling and Buffering

Handling Interrupts in Operating Systems



https://www.geeksforgeeks.org/problems/queue-using-two-stacks--115418/1?

<u>page=2&category=Queue&sortBy=submissions</u>



REFERENCES

Study Materials of Dr. Shweta Saharan

GFG and VisuAlgo



THANK YOU