

org.usfirst.frc3707.Creedence.swerve.
SwerveWheel.drive



```
graph LR; A[org.usfirst.frc3707.Creedence.swerve.SwerveWheel.drive] --> B[org.usfirst.frc3707.Creedence.swerve.SwerveWheel.updateSpeed]; A --> C[org.usfirst.frc3707.Creedence.swerve.SwerveWheel.updateRotation];
```

org.usfirst.frc3707.Creedence.swerve.
SwerveWheel.updateSpeed

org.usfirst.frc3707.Creedence.swerve.
SwerveWheel.updateRotation