

SOFTWARE LICENSE AGREEMENT

The following license agreement is valid for all purchases or product delivery's starting 19-NOV-2018.

Version History

19-NOV-2018	Initial version
30-JUN-2019	Support Service Agreement is now part of the license agreement. Updated supported operating systems and support handling
13-AUG-2019	Added Upgrade Protection
09-NOV-2019	Removed Professional Edition
24-NOV-2019	Fixed support links
07-DEC-2019	Renamed Ultimate Edition to Binaries
12-APR-2020	Updated Product Editions

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Single Developer License

- Single person who is registered by name as a developer (specify name and email address during checkout)
- The specified developer can use the SDK on several computers
- Any application developed with the SDK can be delivered to an unlimited number of customers (no royalties)

Company Site License

- Software may be used within Licensee's organization at the location specified (specify company name and address during checkout)
- Software may be used by multiple developers at the location specified.
- Any application developed with the SDK can be delivered to an unlimited number of customers (no royalties)

Upgrade Protection

The Upgrade Protection option available gives you the right to use all versions released during the period you choose (1/2/3 years). The following updates/upgrades are included:

- Hotfixes included (changes in the third digit), e.g. 1.0.8
- Minor Updates Included (changes in the second digit), e.g. 1.1.0
- Major Upgrades included (changes in the first digit), e.g. 2.0.0

You do not need the Upgrade Protection in order to get access to new Hotfixes with bug fixes to existing versions, if/when they are made available.

1. Definitions

1.1. Virtual Machine - a single instance of an operating system running in a "virtualized" computer that is treated identically to a physical machine in respect to licensing of the Software.

1.2. Site - all of the licensing organization's locations within a 10km (6 mile) radius.

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The following table compares the different product editions:

Product Edition	Evaluation	Binaries	Source
.NET Framework			
Windows 10	✓	✓	✓
Windows 8.1	✓	✓	✓
Windows Server 2016, Standard and Datacenter	✓	✓	✓
.NET 4.8	✓	✓	✓
.NET 4.7.2	✓	✓	✓
.NET 4.6.2	✓	✓	✓
.NET 4.6.1	✗	✗	✓
Microsoft Visual Studio 2019	✓	✓	✓
Microsoft Visual Studio 2017	✓	✓	✓
.NET Standard			
Windows 10	✓	✓	✓
Windows 8.1	✓	✓	✓
Windows Server 2016, Standard and Datacenter	✓	✓	✓
.NET Standard 2.1	✓	✓	✓
.NET Standard 2.0	✗	✗	✓
.NET Core 3.1	✓	✓	✓
.NET Core 3.0	✓	✓	✓
.NET Core 2.0	✗	✗	✓
Mono 5.4	✗	✗	✓
Xamarin.iOS 10.14	✗	✗	✓
Xamarin.Mac 3.8	✗	✗	✓
Xamarin.Android 8.0	✗	✗	✓
Universal Windows Platform 10.0.16299	✗	✗	✓
Unity 2018.1	✗	✗	✓
Microsoft Visual Studio 2019	✓	✓	✓
Microsoft Visual Studio 2017	✓	✓	✓
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Limited to 30 days' evaluation and 90 minutes run-time per application run	✓	✗	✗
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Runtime Free License	✗	✓	✓
Support Service Agreement applies to all licenses	✓	✓	✓
Full Source Code of the product included	✗	✗	✓

Product Edition	Evaluation	Binaries	Source
Updates included in License without Upgrade Protection			
Hotfixes included (changes in the third digit), e.g. 1.0. 8	⊗	✓	✓
Updates/Upgrades included in License with Upgrade Protection			
Hotfixes included (changes in the third digit), e.g. 1.0. 8	⊗	✓	✓
Minor Updates included (changes in the second digit), e.g. 1. 1 .0	⊗	✓	✓
Major Updates included (changes in the first digit), e.g. 2 .0.0	⊗	✓	✓
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Issues can be submitted via GitHub	✓	✓	✓
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Upgrade Protection included for an active subscription	⊗	✓	✓
Standard Support included for an active subscription	⊗	✓	✓
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