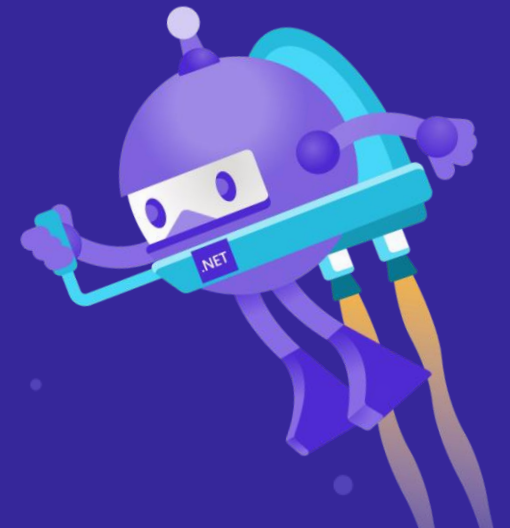
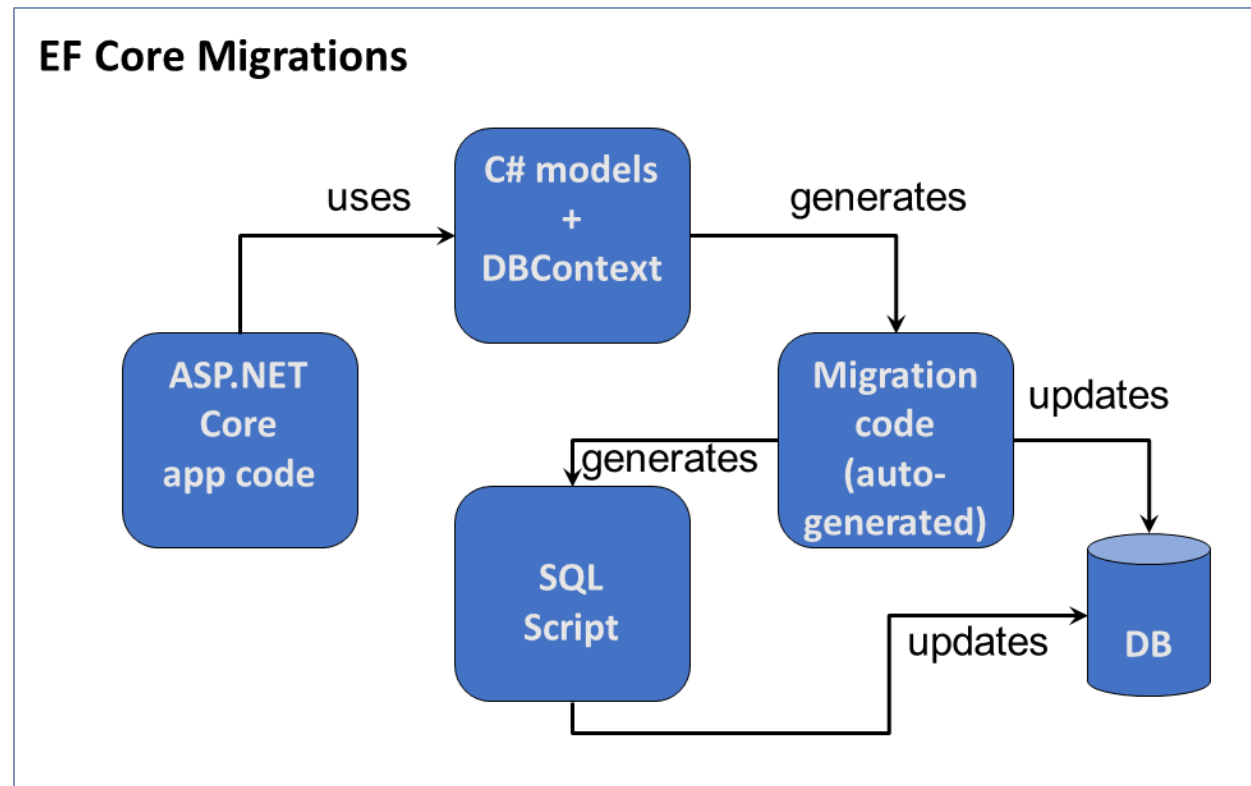


# Day 13 : EF – Customizations & Migrations



# Migrations

- Provides a way to incrementally update the database schema to keep it in sync with the entities



# EF Core Migrations - Tools

- Package Manager Console in Visual Studio

```
Install-Package Microsoft.EntityFrameworkCore.Tools
```

- Command Line tools
  - Runs from the command line
  - Visual Studio is not a requirement
  - No additional installation is needed in v2.1 and newer, tools will be included with the SDK itself

# Migration Commands

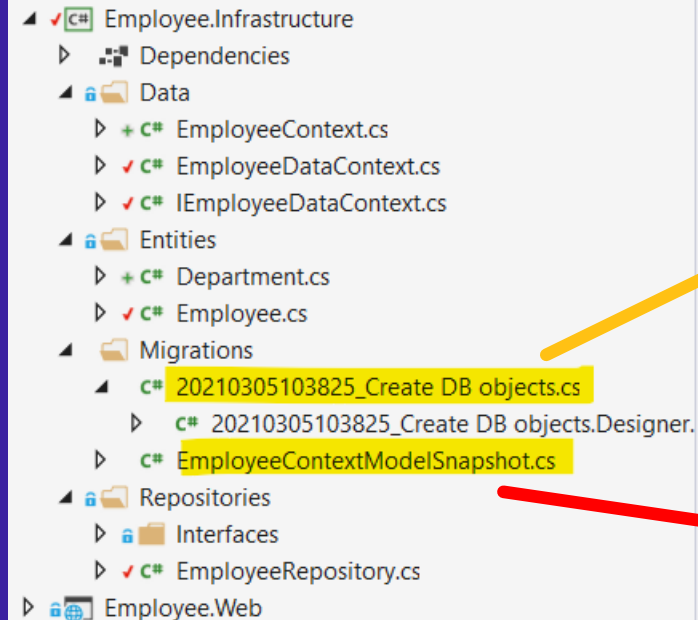
PMC Command	CLI Commands	Remarks
Add-Migration	dotnet ef migrations add	Adds a new migration.
Drop-Database	dotnet ef database drop	Drops the database
Get-DbContext	dotnet ef dbcontext info	Gets information about a DbContext type.
Remove-Migration	dotnet ef migrations remove	Removes the last migration
Scaffold-DbContext	dotnet ef dbcontext scaffold	Scaffolds a DbContext and entity types for a database.
Script-Migration	dotnet ef migrations script	Generates a SQL script from migrations.
Update-Database	dotnet ef database update	Updates the database
NA	dotnet ef dbcontext list	Lists available DbContext types.
NA	dotnet ef migrations list	Lists available migrations.

# Adding Migrations

## Package Manager Console

Package source: All Default project: Employee.Infrastructure

```
PM> Add-Migration "Create DB objects"
Build started...
Build succeeded.
To undo this action, use Remove-Migration.
PM>
```



- Employee.Infrastructure
  - Dependencies
  - Data
    - EmployeeContext.cs
    - EmployeeDataContext.cs
    - IEmployeeDataContext.cs
  - Entities
    - Department.cs
    - Employee.cs
  - Migrations
    - 20210305103825\_Create DB objects.cs
    - 20210305103825\_Create DB objects.Designer.cs
    - EmployeeContextModelSnapshot.cs
  - Repositories
    - Interfaces
    - EmployeeRepository.cs
  - Employee.Web

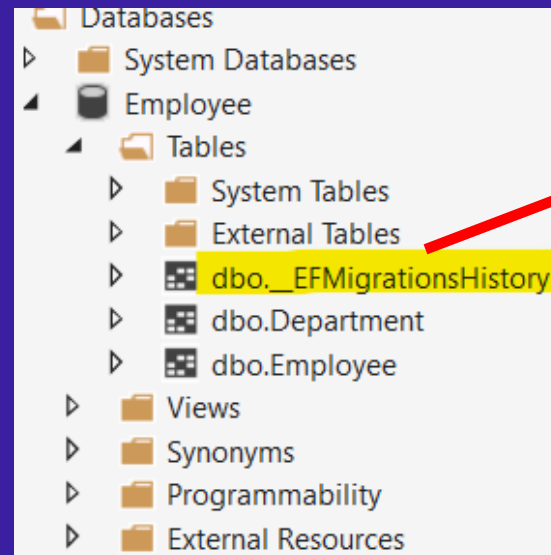
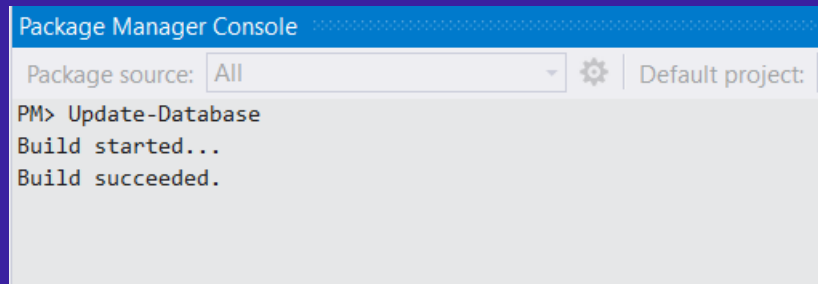
```
public partial class CreateDBObjects : Migration
{
    0 references | 0 changes | 0 authors, 0 changes
    protected override void Up(MigrationBuilder migrationBuilder)
    {
        migrationBuilder.CreateTable(
            name: "Department",
            columns: table => new
            {
                Id = table.Column<int>(nullable: false)
                    .Annotation("SqlServer:Identity", "1, 1"),
                Name = table.Column<string>(nullable: true)
            },
            constraints: table =>
            {
                table.PrimaryKey("PK_Department", x => x.Id);
            });
    }
}
```

```
partial class EmployeeContextModelSnapshot : ModelSnapshot
{
    0 references | 0 changes | 0 authors, 0 changes
    protected override void BuildModel(ModelBuilder modelBuilder)
    {
        #pragma warning disable 612, 618
        modelBuilder
            .HasAnnotation("ProductVersion", "3.1.12")
            .HasAnnotation("Relational:MaxIdentifierLength", 128)
            .HasAnnotation("SqlServer:ValueGenerationStrategy", SqlServerVal

        modelBuilder.Entity("Employee.Infrastructure.Entities.Department", b
        {
            b.Property<int>("Id")
                .ValueGeneratedOnAdd()
                .HasColumnType("int")
        }
    }
}
```

# Updating Database

- *Add-Migration* only creates the migration package
- To apply the changes to the database, *Update-Database* command is used



	MigrationId	ProductVersion
▶	Create DB objects	3.1.12
*	NULL	NULL

# Managing Updates

```
Package Manager Console
Package source: All
PM> Add-Migration "Modified Entities"
Build started...
Build succeeded.
To undo this action, use Remove-Migration
PM> Update-Database
Build started...
Build succeeded.
Done.
PM>
```

Employees

- ⌵ Migrations
  - ▷ c# 20210305110811\_Create DB objects.cs
  - ▷ + c# 20210305111045\_Modified Entities.cs
  - ▷ c# EmployeeContextModelSnapshot.cs
- ⌵ Repositories
- ▷ Interfaces

```
1 reference | 0 changes | 0 authors, 0 changes
public partial class ModifiedEntities : Migration
{
    1 reference | 0 changes | 0 authors, 0 changes
    protected override void Up(MigrationBuilder migrationBuilder)
    {
        migrationBuilder.AddColumn<string>(
            name: "City",
            table: "Employee",
            nullable: true);

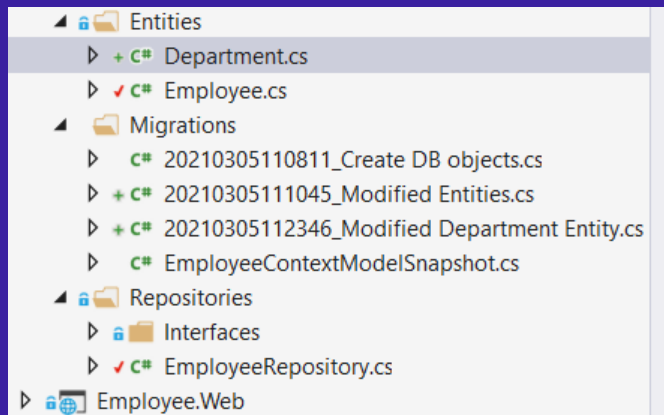
        migrationBuilder.AddColumn<string>(
            name: "Code",
            table: "Department",
            nullable: true);
    }

    1 reference | 0 changes | 0 authors, 0 changes
    protected override void Down(MigrationBuilder migrationBuilder)
    {
        migrationBuilder.DropColumn(
            name: "City",
            table: "Employee");

        migrationBuilder.DropColumn(
            name: "Code",
            table: "Department");
    }
}
```

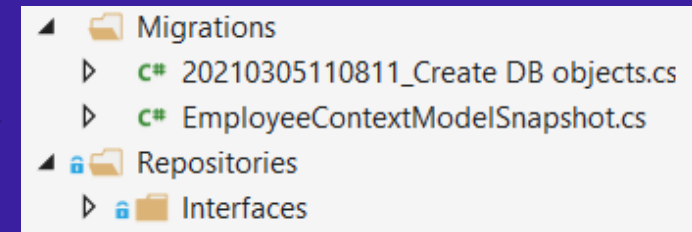
# Reverting Migrations

- Use ***Update-Database*** command to revert the changes in the DB
- Then remove the migration details using ***Remove-Migrations*** command



```
Package Manager Console
Package source: All
Default project: Empl

PM> Update-Database "Create DB objects"
Build started...
Build succeeded.
Done.
PM> Remove-Migration
Build started...
Build succeeded.
Removing migration '20210305112346_Modified Department Entity'.
Reverting model snapshot.
Done.
PM> Remove-Migration
Build started...
Build succeeded.
Removing migration '20210305111045_Modified Entities'.
Reverting model snapshot.
```





# Generate Migration Script

- *script-migration* is used to generate the raw SQL statements for your migrations

```
Package Manager Console
Package source: All
PM> Script-Migration
Build started...
Build succeeded.
PM>
```

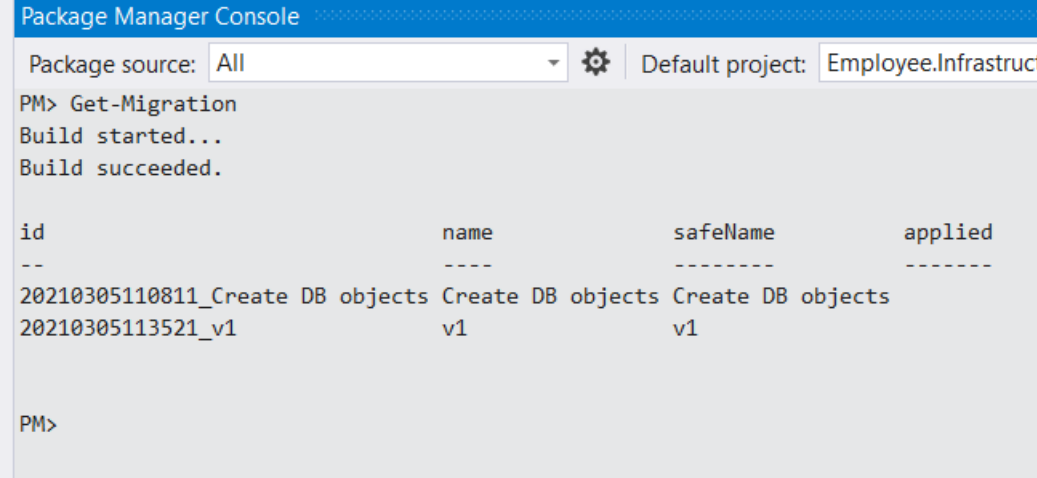


```
nufin4dke.sql  X  dbo.__EFMigrationsHistory [Data]  20210305113521_v1.cs  Department.cs  EmployeeContext.cs

1 IF OBJECT_ID(N'[__EFMigrationsHistory]') IS NULL
2 BEGIN
3     CREATE TABLE [__EFMigrationsHistory] (
4         [MigrationId] nvarchar(150) NOT NULL,
5         [ProductVersion] nvarchar(32) NOT NULL,
6         CONSTRAINT [PK__EFMigrationsHistory] PRIMARY KEY ([MigrationId])
7     );
8 END;
9
10 GO
11
12 CREATE TABLE [Department] (
13     [Id] int NOT NULL IDENTITY,
14     [Name] nvarchar(max) NULL,
15     CONSTRAINT [PK_Department] PRIMARY KEY ([Id])
16 );
17
18 GO
19
20 CREATE TABLE [Employee] (
21     [Id] int NOT NULL IDENTITY,
22     [FirstName] nvarchar(max) NULL,
23     [LastName] nvarchar(max) NULL,
24     [EmailAddress] nvarchar(max) NULL,
25     [HomeCountry] VARCHAR(25) NULL,
26     [HomeAddress] nvarchar(max) NULL,
27     [Worklocation] nvarchar(max) NULL,
28     [DepartmentId] int NOT NULL,
29     CONSTRAINT [PK_Employee] PRIMARY KEY ([Id]),
30     CONSTRAINT [FK_Employee_Department_DepartmentId] FOREIGN KEY ([DepartmentId]) REFERENCES [Department]
31 );
32
33 GO
34
35 CREATE INDEX [IX_Employee_DepartmentId] ON [Employee] ([DepartmentId]);
36
```

# Other Commands

- Listing migrations
  - Get-Migration



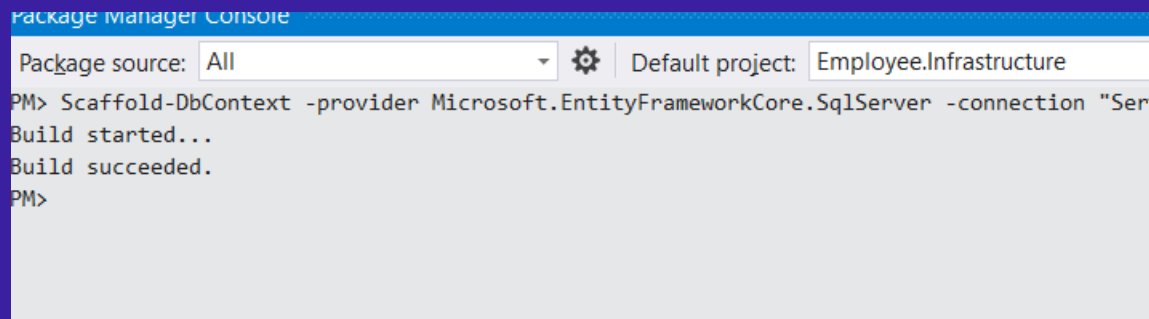
```
Package Manager Console
Package source: All [v] [gear] Default project: Employee.Infrastructure
PM> Get-Migration
Build started...
Build succeeded.

id                                name                                safeName                            applied
--                                ----                                -
20210305110811_Create DB objects Create DB objects Create DB objects
20210305113521_v1                  v1                                  v1

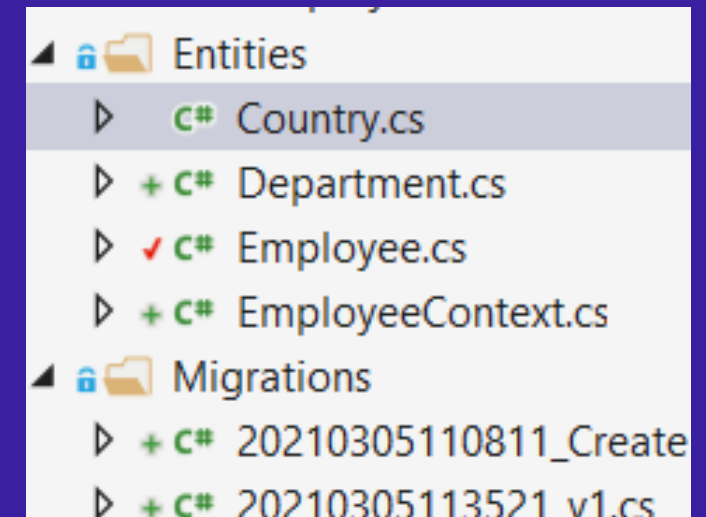
PM>
```

# Reverse Engineering

- Create entity for existing table
- `Scaffold-DbContext -provider <provider name> -connection <connection-string> -outputdir <output dir> -Tables <Table names>`



```
Package Manager Console
Package source: All
Default project: Employee.Infrastructure
PM> Scaffold-DbContext -provider Microsoft.EntityFrameworkCore.SqlServer -connection "Server=.;Database=Employee;Integrated Security=True" -outputdir "Models" -Tables Employee
Build started...
Build succeeded.
PM>
```



# Thanks for joining!

