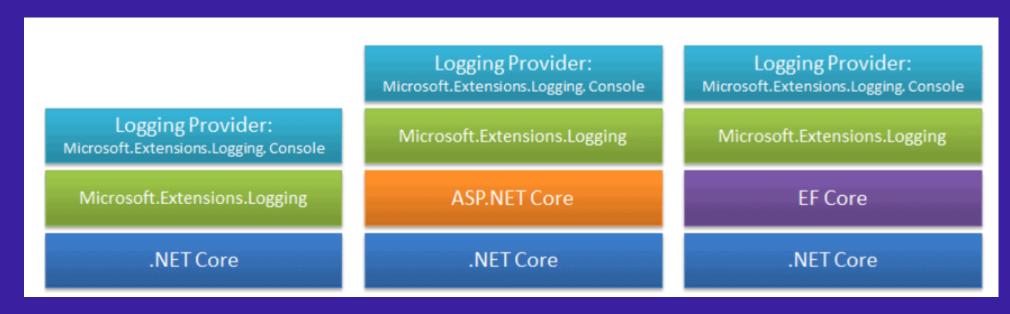
Day 15: Logging in ASP.NET Core

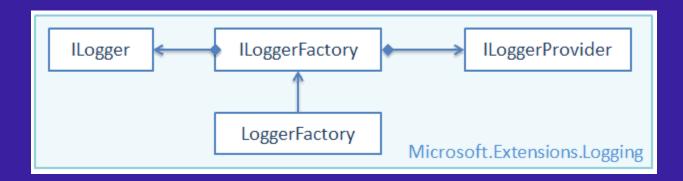


Logging

- ASP.NET Core has built in support for logging
- Building Blocks
 - Logging API Included with Microsoft.Extensions.Logging package
 - Logging Providers onsole, Debug, TraceListeners etc
- Supports a variety of built in as well as third party providers



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Logging Providers

NuGet Package	Output Target
Microsoft.Extensions.Logging.Console	Console
Microsoft.Extensions.Logging.AzureAppServices	Azure App Services 'Diagnostics logs' and 'Log stream' features
Microsoft.Extensions.Logging.Debug	Debugger Monitor
Microsoft.Extensions.Logging.EventLog	Windows Event Log
Microsoft.Extensions.Logging.EventSource	EventSource/EventListener
Microsoft.Extensions.Logging.TraceSource	Trace Listener

Logging Providers – Third Party

elmah.io	https://elmah.io/	
Gelf	https://docs.graylog.org/en/2.3/pages/gelf.html	
JSNLog	https://jsnlog.com/	
KissLog.net	https://kisslog.net/	
Log4Net	https://logging.apache.org/log4net/	
NLog	https://nlog-project.org/	
Loggr	https://loggr.net/	
Plogger	https://www.nuget.org/packages/InvertedSoftware.PLogger.Core/	
Sentry	https://sentry.io/welcome/	
Serilog	https://serilog.net/	
StackDriver	https://cloud.google.com/dotnet/docs/stackdriver#logging	

Logging in ASP.NET Core – Default Behavior

- Logging is configured during bootstrapping
- Call to CreateDefaultBuilder adds the logging providers
 - Console
 - Debug
 - EventSource
 - EventLog Windows Only
- To override default,

Logging Configuration

- Provided under Logging section of appsettings.json file
- LogLevel property is used to specify the default logging level
- Varying Levels can be set for different categories
- Default log level is Information

```
{
    "Logging": {
      "LogLevel": {
           "Default": "Information",
           "Microsoft": "Warning",
           "Microsoft.Hosting.Lifetime": "Information"
      }
    }
}
```

Log Levels

LogLevel	Value	Method	Description
Trace	0	J	Contain the most detailed messages. These messages may contain sensitive app data. These messages are disabled by default and should not be enabled in production.
Debug	1		For debugging and development. Use with caution in production due to the high volume.
Information	2	LogInformation	Tracks the general flow of the app. May have long-term value.
Warning	3		For abnormal or unexpected events. Typically includes errors or conditions that don't cause the app to fail.
Error	4	_ ~	For errors and exceptions that cannot be handled. These messages indicate a failure in the current operation or request, not an app-wide failure.
Critical	5		For failures that require immediate attention. Examples: data loss scenarios, out of disk space.
None	6		Specifies that no messages should be written.

Creating Logs

 To create logs, use an ILogger<TCategoryName> object from DI

 Uses a log category of the full qualified name of type Worker

• Calls *LogInformation* method to log at the *Information* level

Applying Filtering Rules

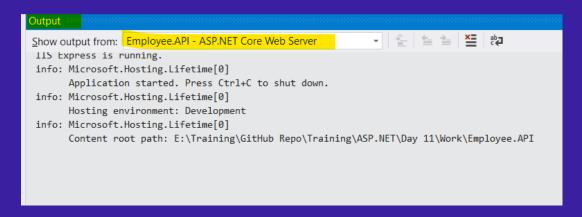
 When an ILogger<TCategoryName> object is created, the ILoggerFactory object selects a single rule per provider to apply to that logger.

Rule Precedence

- Select all rules that match the provider or its alias. If no match is found, select all rules with an empty provider.
- From the result of the preceding step, select rules with longest matching category prefix. If no match is found, select all rules that don't specify a category.
- If multiple rules are selected, take the last one.
- If no rules are selected, use MinimumLevel.

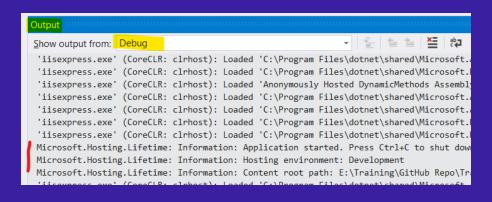
Viewing Log Output

Visual Studio



Console Window

```
dotnet run
info: Microsoft.Hosting.Lifetime[0]
    Now listening on: https://localhost:5001
info: Microsoft.Hosting.Lifetime[0]
    Now listening on: http://localhost:5000
info: Microsoft.Hosting.Lifetime[0]
    Application started. Press Ctrl+C to shut down.
info: Microsoft.Hosting.Lifetime[0]
    Hosting environment: Development
info: Microsoft.Hosting.Lifetime[0]
    Content root path: E:\Training\GitHub Repo\Trai
```



Thanks for joining!

