



## Introduction

Page | 1

The popularity of online games is increasing like never before, the gaming community is also growing rapidly. However, there are some problems that remain untackled, especially the ones concerned with money.

We are the team that expertise in blockchain and we believe that blockchain and Gamestation is a solution to many money-interchange problems in online gaming. Our team has previously worked on the blockchain technology and has garnered quite an experience. Based on our background on blockchain, we believe we can create a platform for online gaming with easy monetary transaction provision.







### **TRON Network**

Page | 2

TRON Network is one of the best blockchain platforms right now for the developing of the Dapps. Of the many blockchain platforms, TRON Network has some significant advantages; which is the reason our team decided to use TRON Network. Some of the said advantages are as follows:

- The cost of transaction within the TRON Network is very less, almost negligible compared to other blockchain networks.
- TRON can handle almost 2000 transactions in one second, which is significantly higher than most of the other popular blockchain networks.
- TRON Network has a unique feature called coin-burn. The idea of coin burning comes from the TRON having a fixed miximum number of tokens. When the maximum limit is reached, users are allowed to burn large number of cheaper tokens into fewer more expensive tokens. Suppose you have 10 tokens of value \$10 each. You can burn those 10 tokens into 5 tokens of \$20 each.





## Gamestation

Page | 3

GameStation (as a technology within the blockchain technology), creates an entire dapp ecosystem where gamers can navigate through various games, and developers can develop and release many blockchain-based games, meanwhile also making it easy for monetary transactions within the gaming system.

Suppose we are to play some online game where we can put some money. Right now, there are little or no means by which the monetary transaction can happen directly through the gaming ecosystem. By adding the blockchain technology to the gaming system, the monetary transactions now become easy and reliable.







### **How it Works?**

Page | 4

The GameStaion ecosystem is basically divided into three blocks:

- Gamestation platform
- Dapps Developers
- Users/Players

#### **GameStation Platform:**

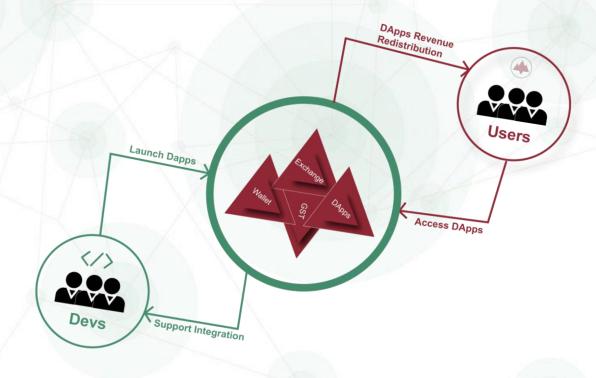
This is the working kernel of the ecosystem, where all the functioning happens. The basic transaction unit of the platform is GST token. The interaction between wallet, exchange and dapp tokens happens in this block.

#### **Dapps Developers:**

The dapps Developers are responsible for developing and launching dapps in the ecosystem. Gamestation platform provides the support integration to the developers.

#### **Users:**

Users use dapps within the platform. Gamestation platform facilitates the redistribution of dapps revenue to the users.









### **GST Tokens**

Page | 5

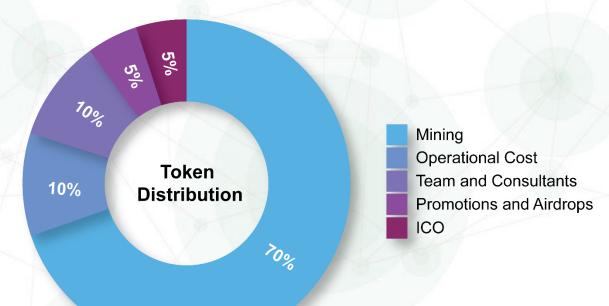
GST Token will serve as the official TRON based crypto tokens issued by the GameStation platform for the primary token of exchange within and between the Dapps in the GameStation ecosystem.

Apart from that, each Dapp within our platform, whether In-House or Out-House, has the freedom to create its own token for the transaction within the Dapp system.

A token holder is allowed to stash the tokens issued by the GameStation or by individual Dapps within the ecosystem.

The GST Tokens of our GameStation platform will be distributed in five major sectors, and according to the proportions as shown below:

#### 10 BILLION GST TOKENS









# **Mining**

Page | 6

Mining of the crypto-tokens refer to the process of allowing the transactions to be added to the blockchain ledger by solving complicated problems. The miners, in return, get a certain amount of the crypto-tokens for that.

The mining of the GST tokens will happen in 10 stages with 700 million tokens in each stage. Each mining stage will have 100 levels with 7 million tokens. The mining distribution in each level is explained in the table below:

	LEVEL 1	LEVEL 2		LEVEL 50	LEVEL 51		LEVEL 99	LEVEL 100
STAGE 1	1000	1200	-	10800	11000	-	20800	21000
STAGE 2	1020	1220	-	10820	11020	-	20820	21020
STAGE 3	1040	1240		10840	11040	-	20840	21040
			-			-		
STAGE 9	1160	1360	-	10960	11160	-	20960	21160
STAGE 10	1180	1380	-	10980	11180	-	20980	21180





# **Dapps**

Page | 7

Dapps or the decentralized applications in our GameStation are the individual games developed by the GameStation developer team or any other third-party developers. The GameStation Dapps exist and run within the GameStation ecosystem.

### **In-House and Out-House Games**

Among the various gaming Dapps running on the GameStation platform, some are developed by our own team and those games are called In-House Games. Others are developed by third-party developers, and for which our GameStation serves only as a platform. Such, games are called Out-House Games.



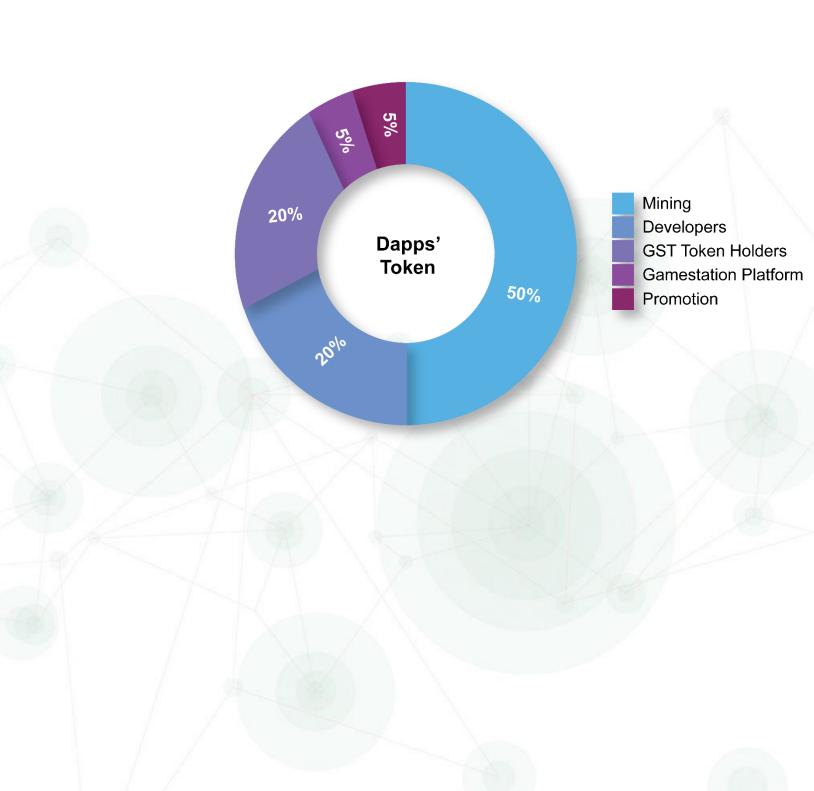




# **Distribution of Dapp Tokens**

Page | 8

As mentioned above, the GameStation supports the tokens created by and for individual Dapps. The only condition is that all the supported tokens should follow our Dapp distribution rules of the GameStation. The detailed proportions of the Dapp token distribution are as explained.









## **GST** Wallet

Page | 9

GameStation Wallet is a virtual storage for the users and developers to keep record of their TRON based crypto tokens. The users use GST Wallet to store their GST tokens and perform the transactions (exchange). The GST Dapps use API from the Wallet to perform the transaction within their Dapp system.

### **Portfolio and Account**

This is the feature of GameStation which allows the users to keep the record of their possession of the various tokens, investments in the various Dapps and the dividends earned from the various Dapps.

Account is another feature of GameStation where players can see their keep track of their history, which includes the history of transaction, bets, check-ins and lotteries.





Page | 10

## **Exchange**

Exchange is a special feature of the GameStation that allows various Dapps and users to exchange the supported tokens in decentralized, easy and efficient manner without any intermediary party.

## **Dividend Pool**

During the course of running the GameStation platform, the profit gained gained will be distributed among the GST holders as dividend. 70 percent of the total profit will go to dividend pool and will be distributed proportionately.

## **Buy Back Pool**

Very similar to insurance, buy back pool is a security mechanism used to safeguard against the fluctuation of the currency, or even crash. 5 percent of the profit from each Dapp goes to buy back pool. Now, say the token crashes or doesn't work, then the token holders will get the appropriate amount of TRX (TRON based blockchain's primary token) in the token exchange.







Page | 11

## Lottery

If a player plays to the amount of 2000 TRX of higher, they will get a lottery key. And few lucky winners among them will get lottery prizes. There is no limit to the number of lottery keys a player can claim in a day, i.e. there is not limit on amount a player can play in a day.

1 percent of the total amount of profit will go to the lottery pool, out of which the winners of the lottery will get their rewards.

### **Check-In Rewards and Check-In Pool**

Check-In rewards are very popular these days, especially in online games. The idea is that if you check-in at least once in a 24-hour window, you will earn check-in points, which allows you to win certain rewards from the check-in pool.

Like in lottery pool, 1 percent of the profit will go to the checkin pool, which be used to give check-in rewards to the players each day.

## Referrals

If the referrals of certain players are regularly playing in the GameStation, the referring players will get lifetime rewards of 0.2% from their winnings. Just copy the link and share it to friends.







# Roadmap

Page | 12









#### Page | 13

### **Laws and Disclaimer**

As the GameStation platform relies on financial decision making, it is age restricted. Anyone not of the adult age, i.e. below the age of 18, is not allowed to participate in any of the games of the GameStation.

Many games within the GameStation platform come with financial risks, for which the players themselves are responsible. They should not spend more than they can afford to, or are willing to, lose.

GameStation Platform is based on blockchain technology, and thus involves cryptocurrencies and token mining. Each player should be aware of the laws and regulations regarding the blockchain technology and gambling/gaming within their region. The GameStation team will not be responsible for any complications that might arise due to violation of the said laws.



