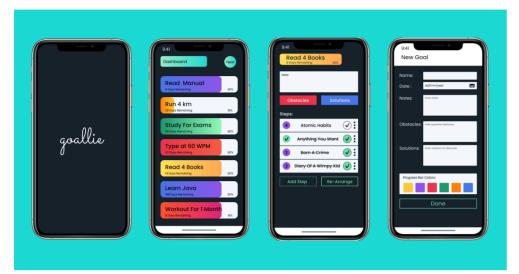
Ngoni Tasa, Product Designer

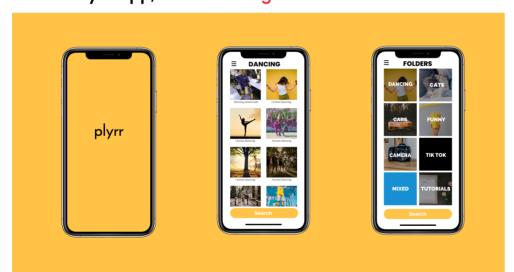
Work

Goalie App, Product Design



I designed a goal tracker app in Figma which i intend to develop. the design was based of paper wireframes i had made using a mix of a human centered design approach and an optimised version of the Google design sprint process to come up with a design that is easy to understand & functional.

Video Player App, Product Design



I designed, wireframed and did hi-fidelity prototypes for a fictional video player app using Figma. I used Miro to map out the user journey map and then using a mix of the human centered design approach and an optimised version of the Google design sprint process to come up with a design for a highy organised video player app.

Lurkdevs , Product Design & Frontend Development

I started a web design, development & consultancy company and have had the pleasure of working with a number of clients through the company. At the company I cover different roles including Product Design, Web development and Copywriting. Portifolio: www.techrud.com/design

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Skills

Product Design

Low to High Fidelity Design & Prototyping

Persona

Storyboarding

Wireframing

Design Research

Usabilty Testing

Interaction Design

Web Design

Business strategy

Video editing

Copywriting

Tools

Figma

Adobe XD

Photoshop

Illustrator

Invision

Pen & Paper

Miro

Programming

Python

Git

HTML, CSS & JavaScript

Hobbies

Chess

Gamedev

Cricket

Cybersec

Robotics

Dribbble: techrud Behance: techrud Twitter: @techrud Instagram: @techrud