

# Divya Yendapally

## UI UX Engineer

### CONTACT INFORMATION

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### EDUCATION

#### University of California (UC) Irvine

Master of Human Computer  
Interaction and Design  
(M.H.C.I.D.)  
2021-2022

#### University of Georgia

Bachelor of Computer Science  
with a minor in Design (B.S.)  
2016-2020

### SKILLS

HTML, CSS, JS  
React JS  
Sanity io  
Adobe Creative Suite  
Figma  
Balasamiq  
Sketch  
InVision  
MySQL  
Java  
Blender  
Git/Github/Gitlab

### AWARDS

**ACM-W Conference Grant** for  
Women in Computing, 2020

**Presidential Service Award**  
by Barack Obama, 2016

### PERSONAL SUMMARY

UI UX Designer and Developer passionate about creating digital platforms to better the community. Experience with prototyping designs using various industry software and development of Websites and Mobile applications using JavaScript and React. Seeking a full-time position in the industry, with the goal of improving user experience.

### CAREER HISTORY

UI UX Engineer  
Terran Orbital Corporation  
Irvine, California  
**Feb 2021- Present**

- Contribute to the success of a multidisciplinary team who devise remote sensing satellite missions responsive to user needs
- Rapidly design, mockup, and assist in prototype development of customer-facing user interfaces for ordering and retrieval of PredaSAR products and services
- Assist in the design and development of efficient back-end interface elements to support UI/UX solutions
- Support proposal efforts by creating wireframes, graphical products, and support creative and written content.

HCI Engineer  
Teecom  
San Francisco, California  
**March 2022- Present**

- Designed a virtual “water cooler”, so that remote workers can have an online platform to facilitate conversation similar to an in person work environment
- Conducted a literature review to study past similar ideas and learn what worked and what did not
- Performed a competitive analysis based on commercial best practices and existing solutions
- Developed test procedures to validate UI/UX functionality and workflows

UI UX Research and Designer  
University of Georgia  
San Francisco, California  
**March 2022- Present**

- Researched designs of past Eco-feedback technology
- Proposed a new solution for a more sustainable environment
- Presented Paper at HCII (HCI International) conference
- Received ACM-W Conference grant
- Paper published by Springer

Information Technology Intern  
Chick-fil-A Corporate Internship  
Atlanta, Georgia  
**May 2019 – Aug 2019**

- Implemented a photography extension, which allowed restaurant operators to personalize their iOS wallboard and digital displays
- Created a solution to reduce calls during hours of less operation, depending on the location of the restaurant