



# Stellar Soft's Collaboration Models

Fixed price

Time-and-materials

Team augmentation

Retainer



**Clutch** (5.0) ★★★★★

Clutch Overall Rating review 5.0

**Upwork**   
TOP RATED PLUS

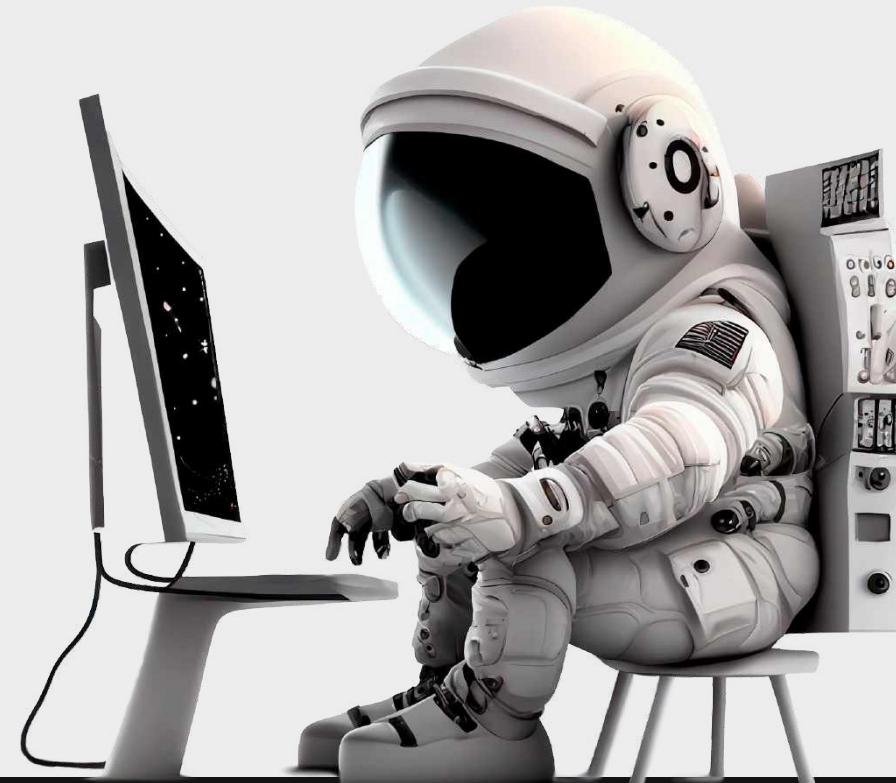
 **shopify**  
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# Fixed Price

The fixed-price model of collaboration allows us to forecast the entire workflow, including a clear understanding of your finished product and how to deliver it within the agreed budget and timeline. Under this model, your budget, schedule, and project scope are defined before starting the development process. Also, we consider all the possible solutions for your business at the very start.

## Key advantages:

- Prepared specifications and design;
- Fixed scope of work;
- Defined budget;
- Defined timelines.



## The fixed price model is appropriate if:



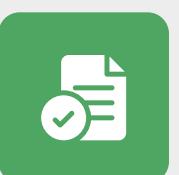
You have a clear vision for your product.



The team is familiar with your type of project, having worked on a similar one previously.



The specifications of your project will not be changed.



The project development process is thoroughly documented and shared with all stakeholders.

# Phases of the fixed price model

1

## Project initiation and rough estimation

At this phase, we evaluate all the possible solutions for your business, define collaboration methods and estimate an approximate cost.

Please note that the initial cost estimate is provided as a minimum/maximum range and it may have a discrepancy of up to 50%. However, if you proceed with the Q&A session, you will receive an estimate of development cost with minimal possible discrepancy.

## Project planning

We develop a comprehensive project plan, define and agree on deliverables and demo sessions, and secure project approval.

2

3

## Requirement Specification and design

During this phase, you provide all the necessary information to business analysts, and they document it in the Software Requirements Specification (SRS).

Following this, the designer creates a project prototype based on the SRS, presented as a clickable wireframe. At the end, you receive the final estimate with a deviation of up to approximately 10%.

## Coding/Implementation

Implementation of the above design and Software Requirement Specification (SRS).

4

5

## Testing

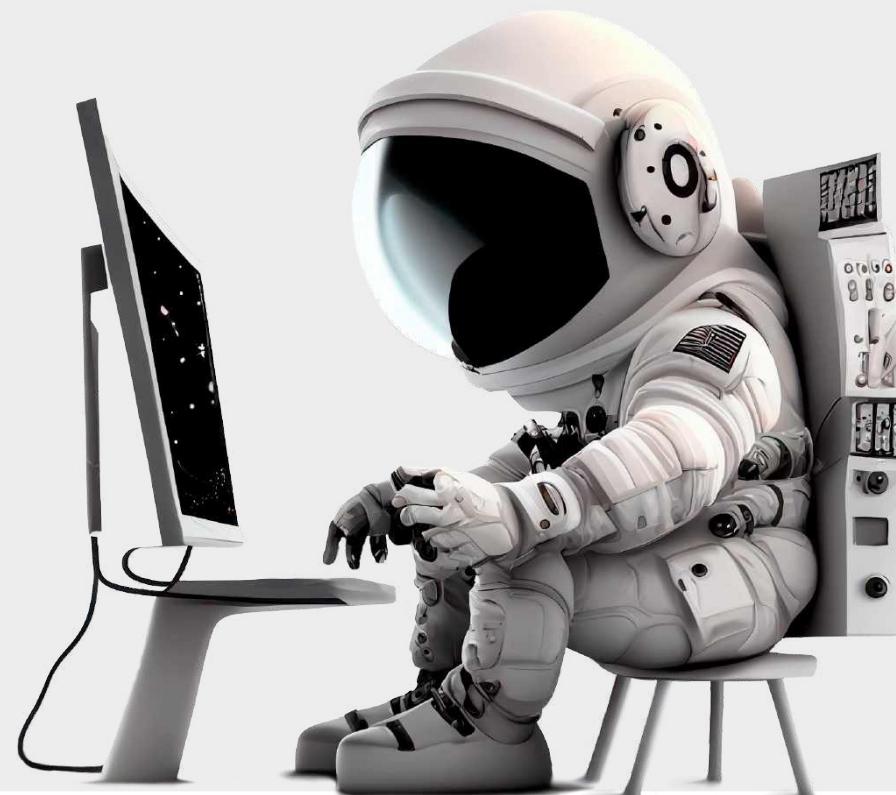
We test the system to see if it works successfully.

6

We agree on the next steps

# Time-and-materials

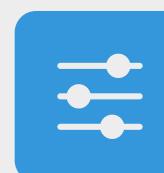
The time-and-materials model combines incremental and iterative development. It involves adding features incrementally while making changes and refinements based on your feedback. This approach allows the project to adapt easily to changing requirements as new feedback is received or we find new possible solutions to your business challenges.



## The time-and-materials model may be a better choice if:



The final requirements are unclear, and developers need to make frequent changes during different phases.



You're open to finding alternative solutions to your business challenges. The time and materials model allows flexibility to adjust based on new or updated requirements.

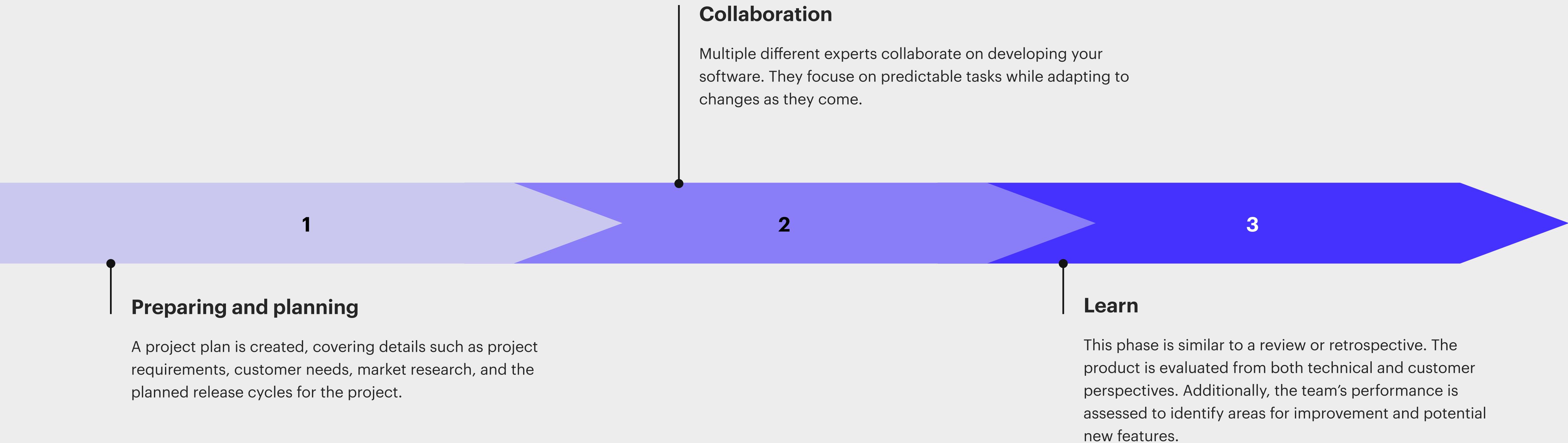


You work with a flexible timeline.



You work in a rapidly evolving industry.

# Phases of the time-and-materials model



# Team Augmentation

This model lets you hire remote specialists as temporary members of your in-house team, full-time or part-time, depending on your project's needs. You can hire individual developers or a full team.

## Key advantages:

- You don't need the entire software development lifecycle.
- You have the direct access to the development team and control the entire scope of work.
- The payroll is handled by Stellar Soft



## The outstaff model is appropriate if:



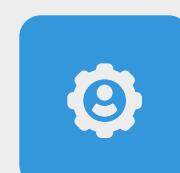
You are a startup that needs to quickly test hypotheses.



You're behind on launching your project or want to speed up development for other reasons.



You need one-time expertise or want to quickly hire staff to move your project forward.

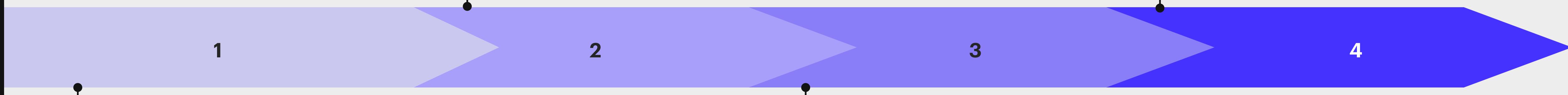


You need to speed up product development and release, but your internal team lacks the resources.



You have the technical expertise to manage a team of engineers.

# Phases of the team augmentation model



1

## Search for available talents

You provide us with brief project details and talent requirements. If a suitable talent is available, we provide you with the resume.

If no suitable talent is available, we begin the recruitment process, which takes 1-3 weeks. Again, you receive the possible candidates for recruitment and we decide together on the best option.

## Interviewing

At this step, you interview developers to assess their skills and knowledge.

2

3

4

## Hiring and onboarding

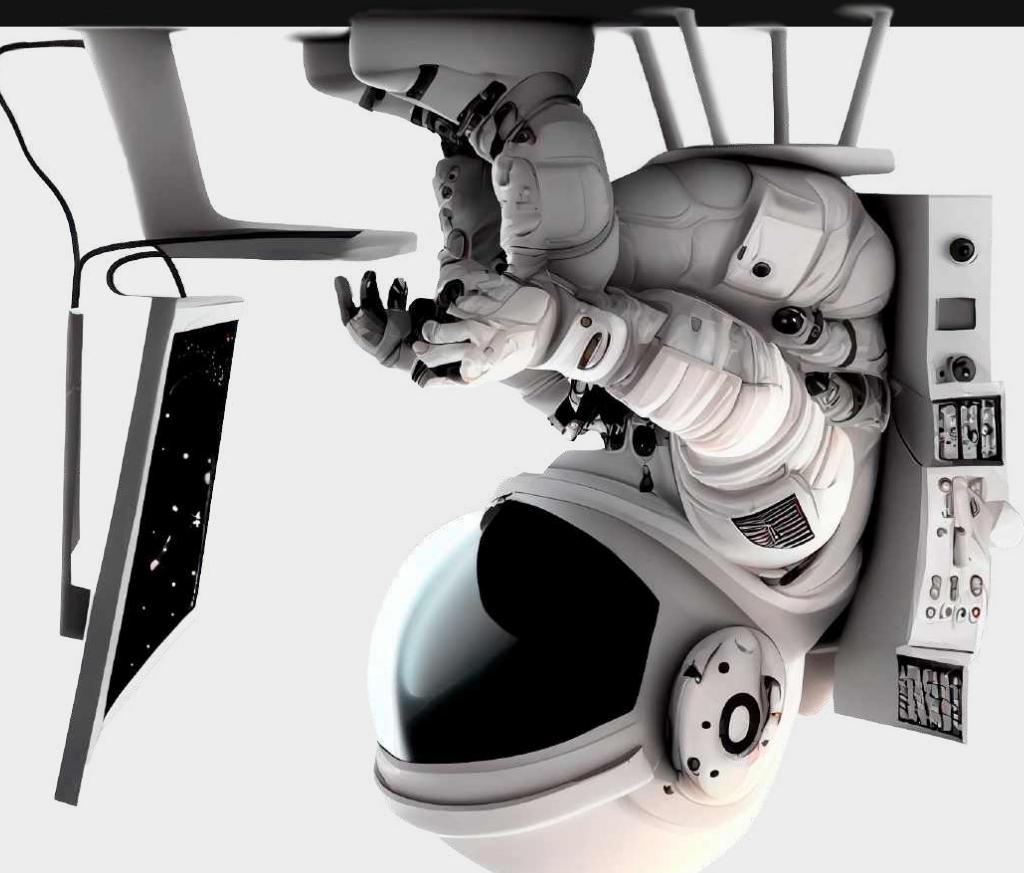
We sign the agreement and set up workspaces, development environments, communication tools, and task management systems.

## Collaboration

Developers communicate directly with the customer or project manager. We offer a 4-week trial period, and if things don't work out, you can cancel the development within one day.

# Retainer

The retainer model gives you ongoing, prioritized access to a development team's services, allowing for flexible support, maintenance, and project enhancements without separate contracts for each task.



1

## Agree about the amount of time you need

We agree with you on the number of hours our team works each month and the monthly cost.

2

## Discuss the expectation

We agree with you on your expectations and if we start looking for possible solutions for your business

3

## Allocate the team

We create a list of team member's responsibilities and conduct an onboarding for you.

- Contacts us



## Corporate

Website:

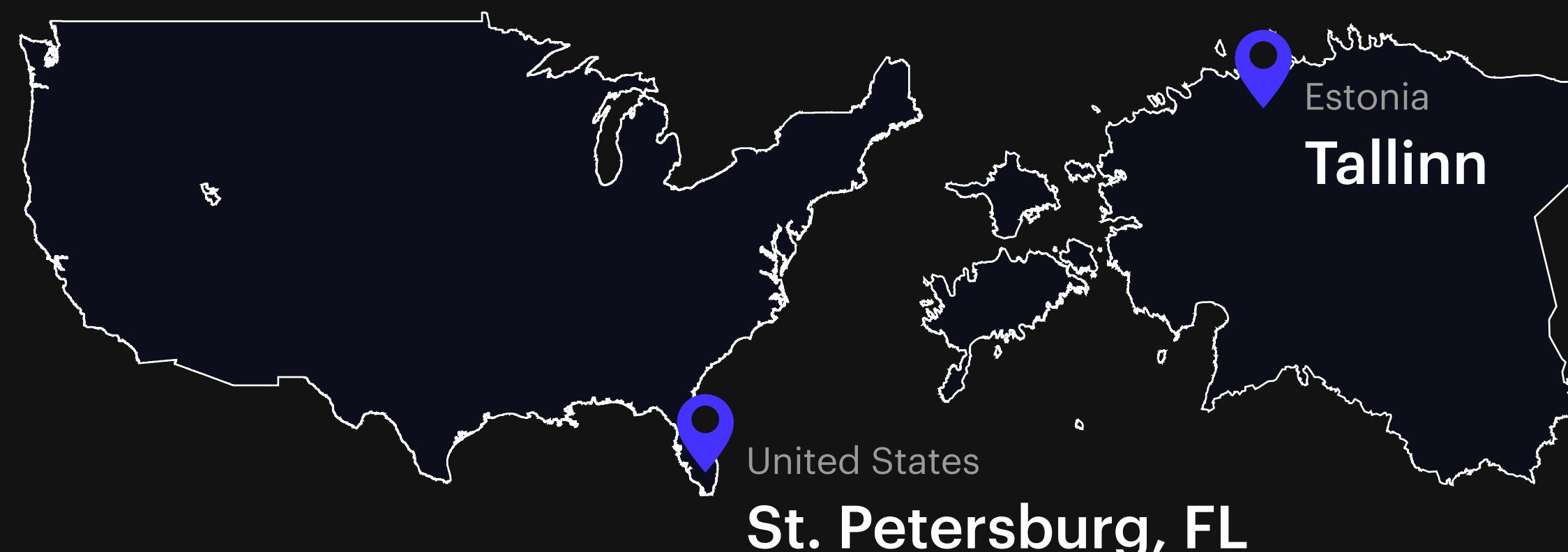
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