

Azure COMMUNITY CONFERENCE

24th - 26th November, 2020

Sponsored
by
 Microsoft



Speaker

EDWIN VAN WIJK

Principal Solution Architect





Speaker

SANDER MOLENKAMP

Principal Cloud Architect

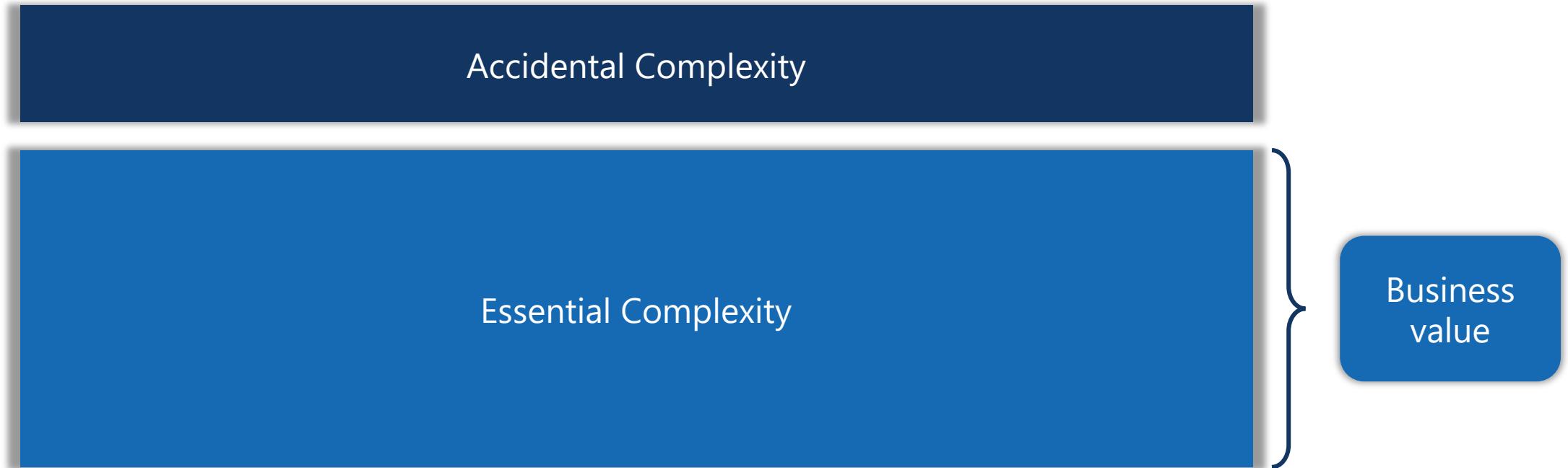




eShop On Dapr

Build microservices the easy way

Complexity

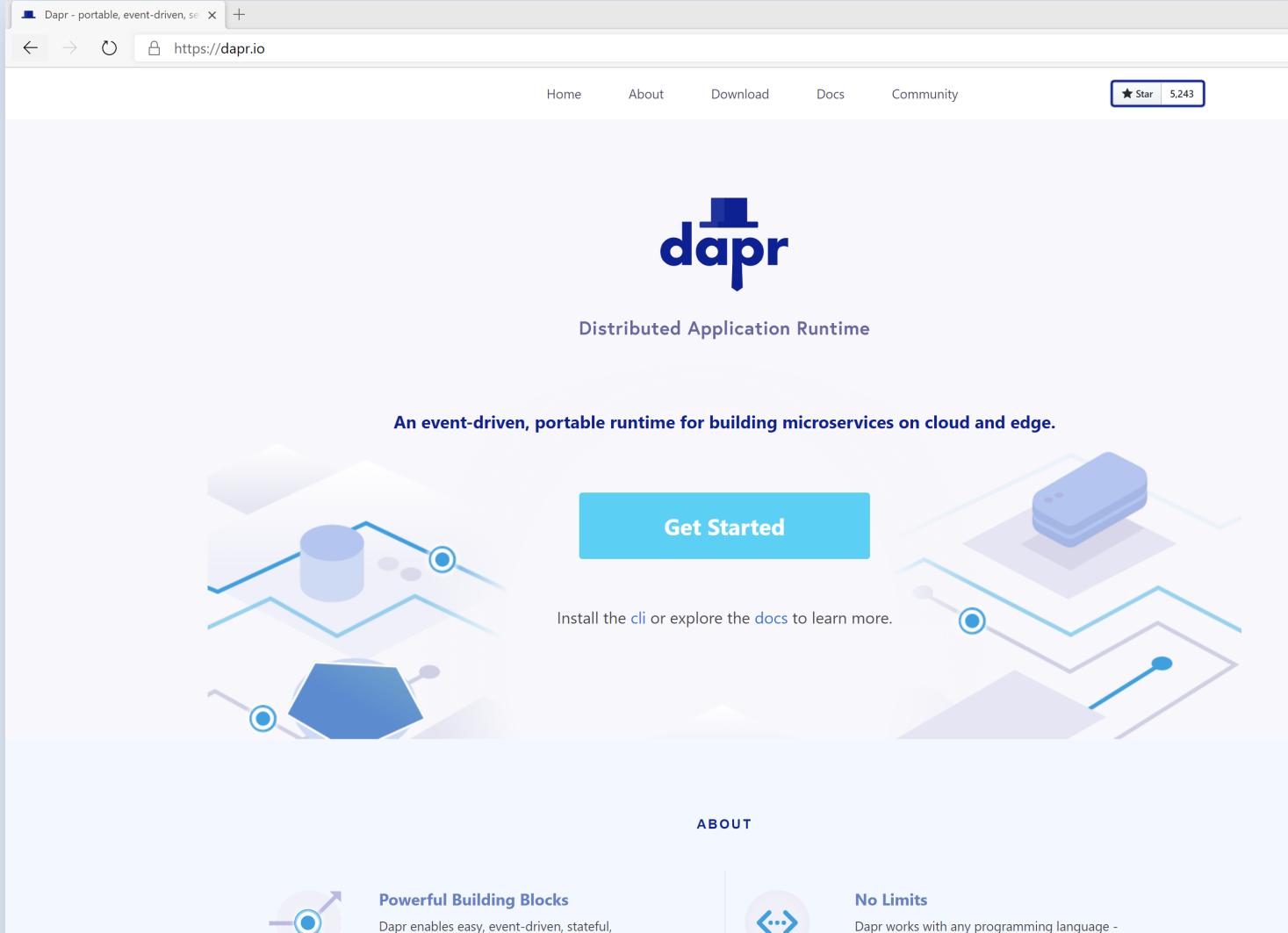




Distributed Application Runtime

Portable, event-driven, runtime for building distributed applications across cloud and edge

<https://dapr.io>



The screenshot shows the official Dapr website at <https://dapr.io>. The page features a large central graphic illustrating a distributed system architecture with various components like databases and microservices connected by lines. A prominent blue button labeled "Get Started" is centered over this graphic. Below the graphic, the text "An event-driven, portable runtime for building microservices on cloud and edge." is displayed. At the bottom of the page, there are two sections: "Powerful Building Blocks" with a gear icon and "No Limits" with a code icon, both accompanied by descriptive text.

Dapr - portable, event-driven, se https://dapr.io

Home About Download Docs Community ★ Star 5,243

dapr

Distributed Application Runtime

An event-driven, portable runtime for building microservices on cloud and edge.

Get Started

Install the [cli](#) or explore the [docs](#) to learn more.

ABOUT

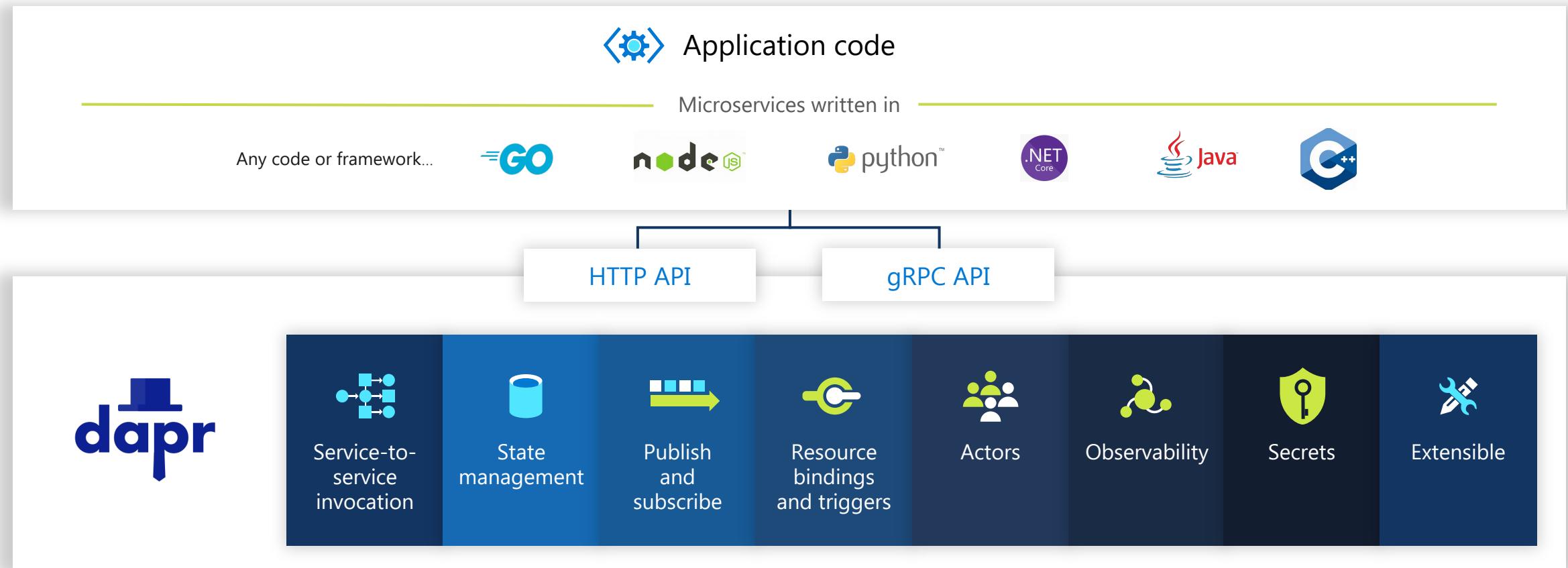
Powerful Building Blocks

Dapr enables easy, event-driven, stateful,

No Limits

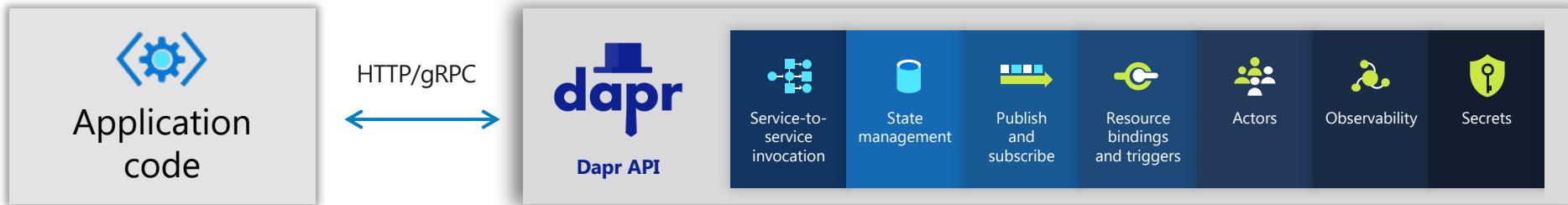
Dapr works with any programming language -

► Microservice building blocks

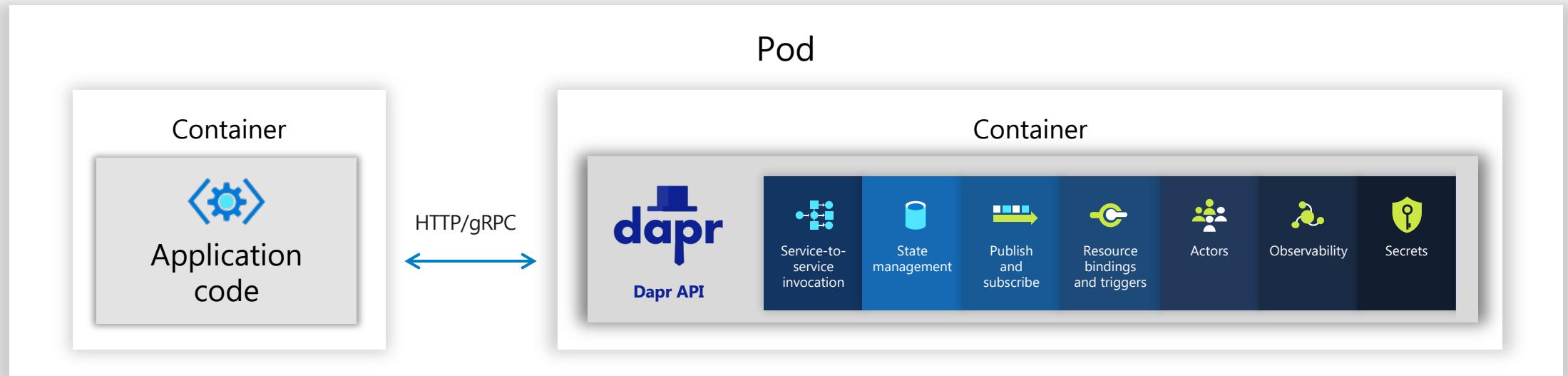


Sidecar architecture

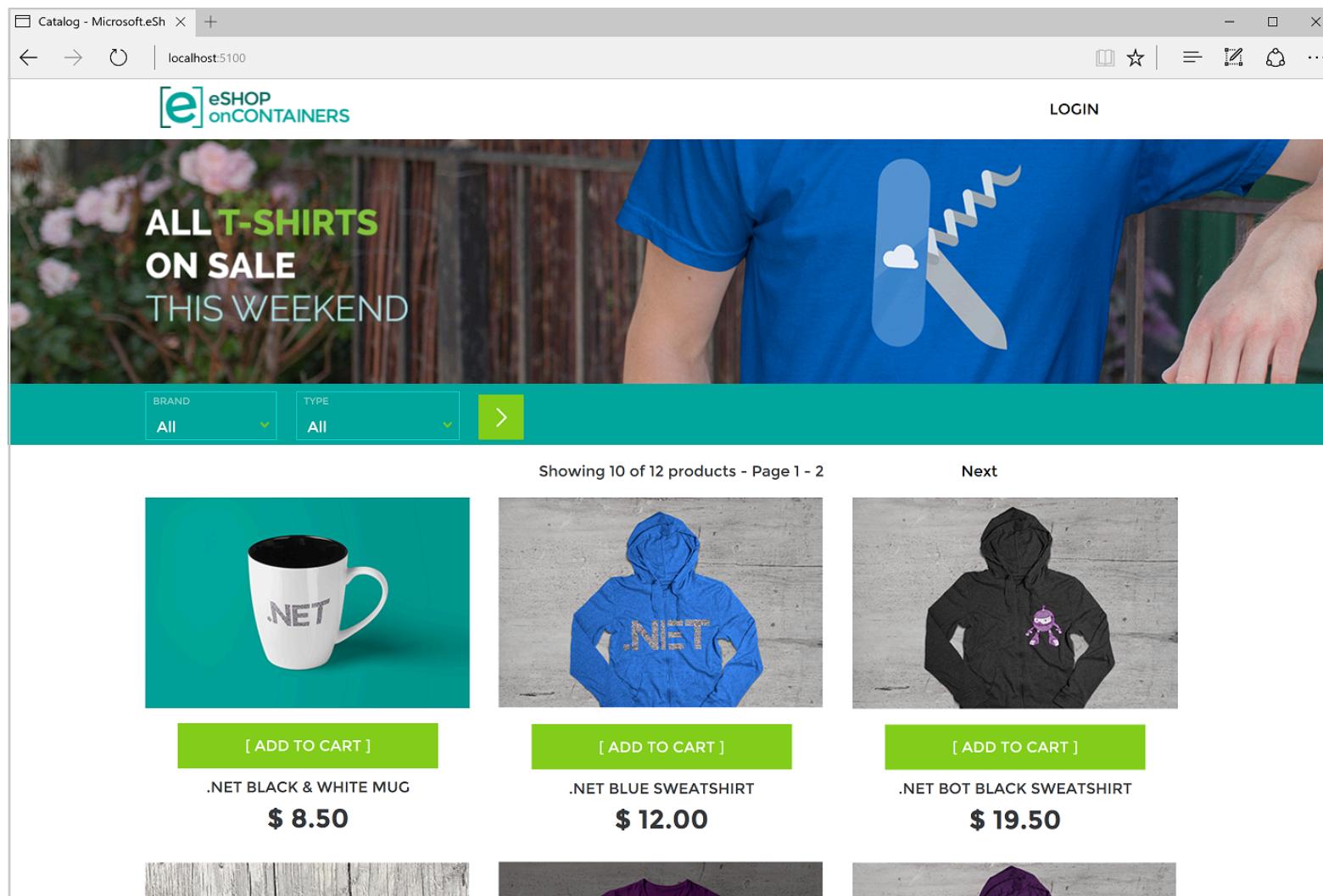
Standalone



Kubernetes

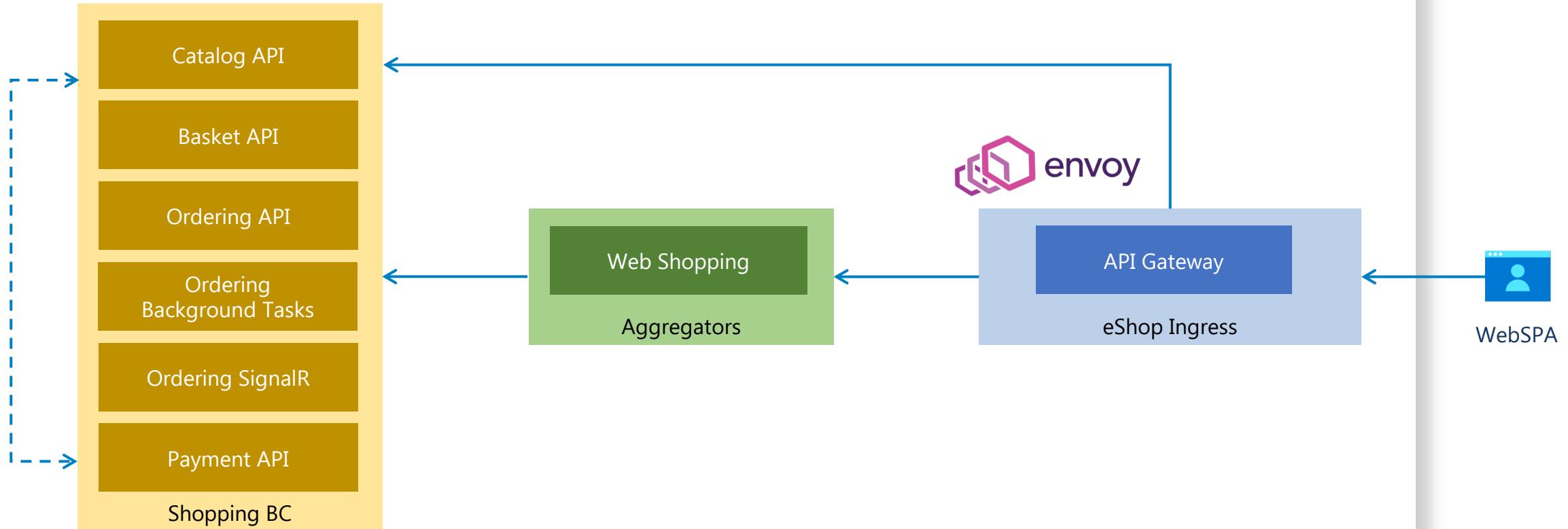


eShopOnContainers

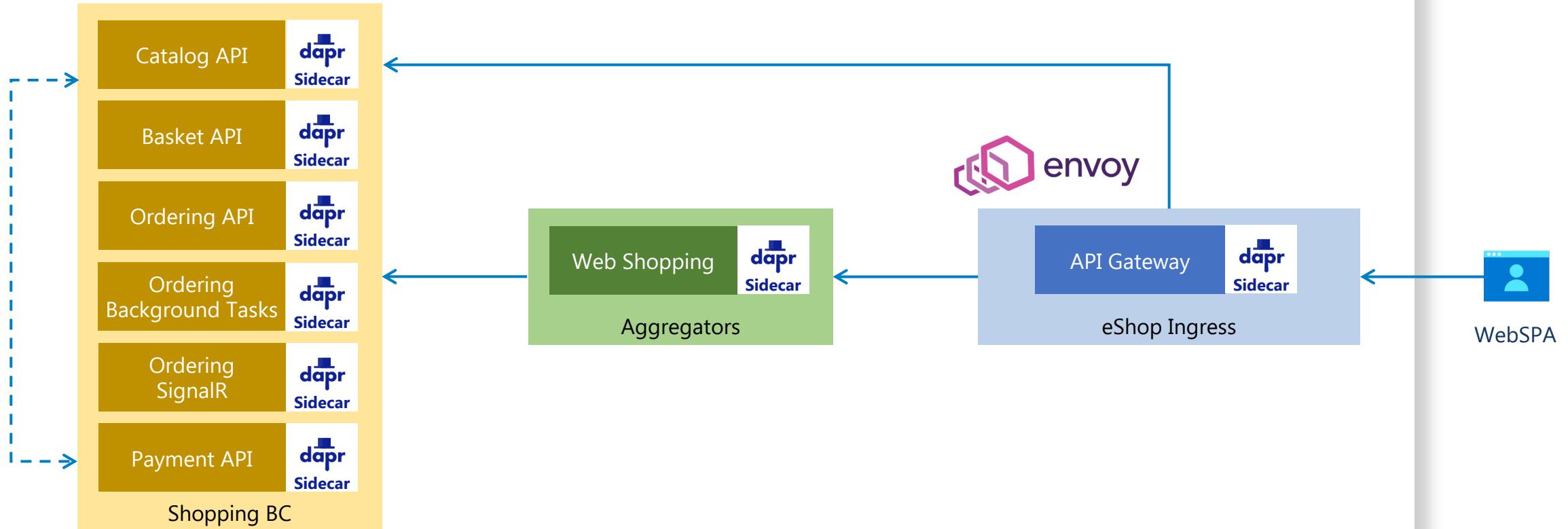


<https://github.com/dotnet-architecture/eShopOnContainers>

eShopOnContainers



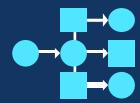
eShopOnDapr





eShopOnDapr

Microservice building blocks



Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

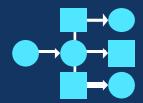
See and measure the message calls across components and networked services



Secrets

Securely access secrets from your application

Microservice building blocks



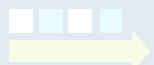
Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

See and measure the message calls across components and networked services



Secrets

Securely access secrets from your application

Service calls in eShopOnContainers



► Service calls in eShopOnContainers



Service calls in eShopOnContainers



```
public class BasketService : IBasketService
{
    private readonlyUrlsConfig _urls;
    public readonly HttpClient _httpClient;
    private readonly ILogger<BasketService> _logger;

    ...
    public async Task UpdateAsync(BasketData currentBasket)
    {
        await GrpcCallerService.CallService(_urls.GrpcBasket, async channel =>
        {
            var client = new Basket.BasketClient(channel);
            _logger.LogDebug("Grpc update basket currentBasket {@currentBasket}", currentBasket);
            var request = MapToCustomerBasketRequest(currentBasket);
            _logger.LogDebug("Grpc update basket request {@request}", request);

            return await client.UpdateBasketAsync(request);
        });
    }
}
```

Service calls in eShopOnContainers



```
public class BasketService : IBasketService
{
    private readonlyUrlsConfig _urls;
    public readonly HttpClient _httpClient;
    private readonly ILogger<BasketService> _logger;

    ...

    public async Task UpdateAsync(BasketData currentBasket)
    {
        await GrpcCallerService.CallService(_urls.GrpcBasket, async channel =>
        {
            var client = new Basket.BasketClient(channel);
            _logger.LogDebug("Grpc update basket currentBasket {@currentBasket}", currentBasket);
            var request = MapToCustomerBasketRequest(currentBasket);
            _logger.LogDebug("Grpc update basket request {@request}", request);

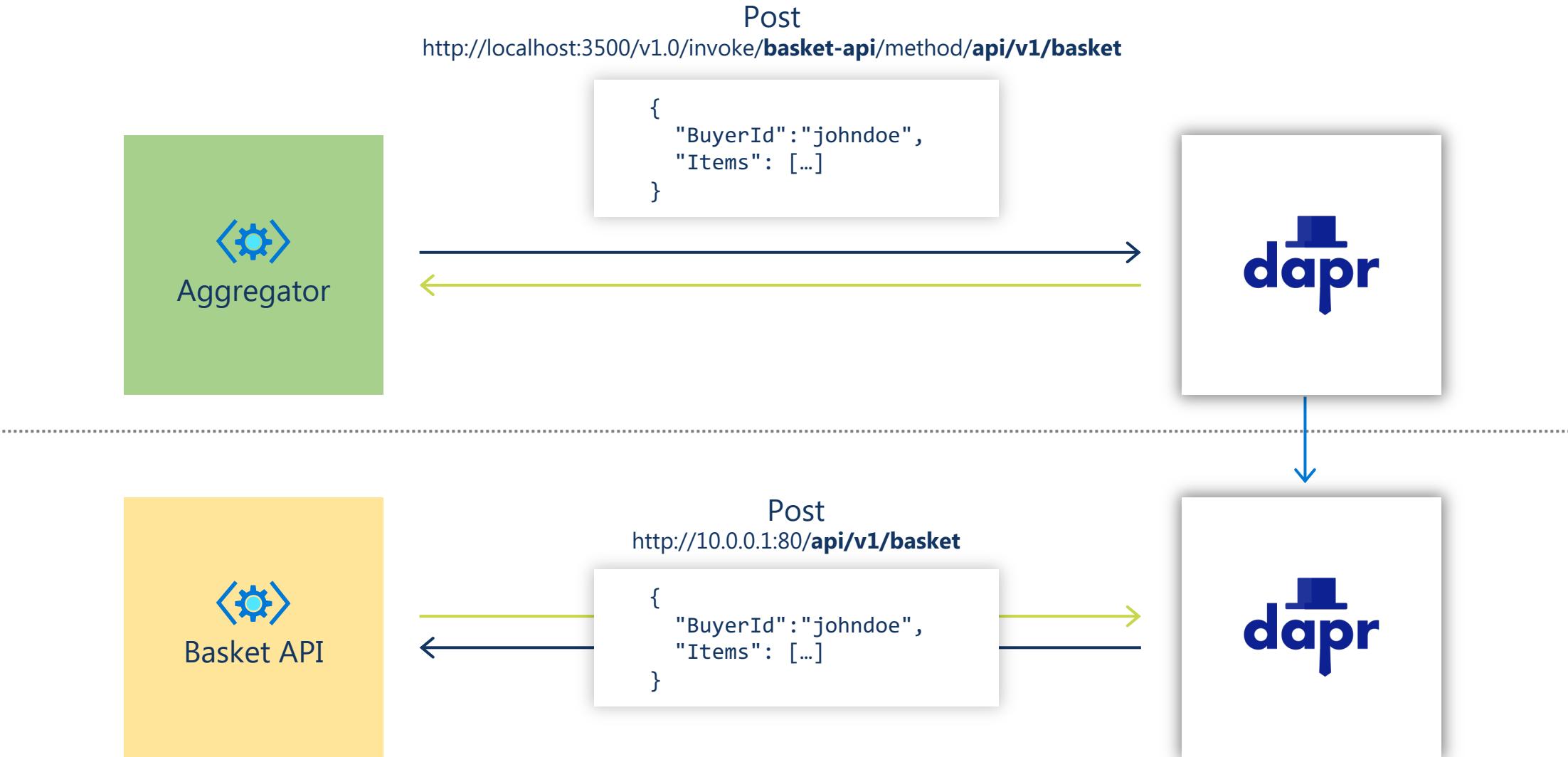
            return await client.UpdateBasketAsync(request);
        });
    }
}
```

docker-compose.override.yml

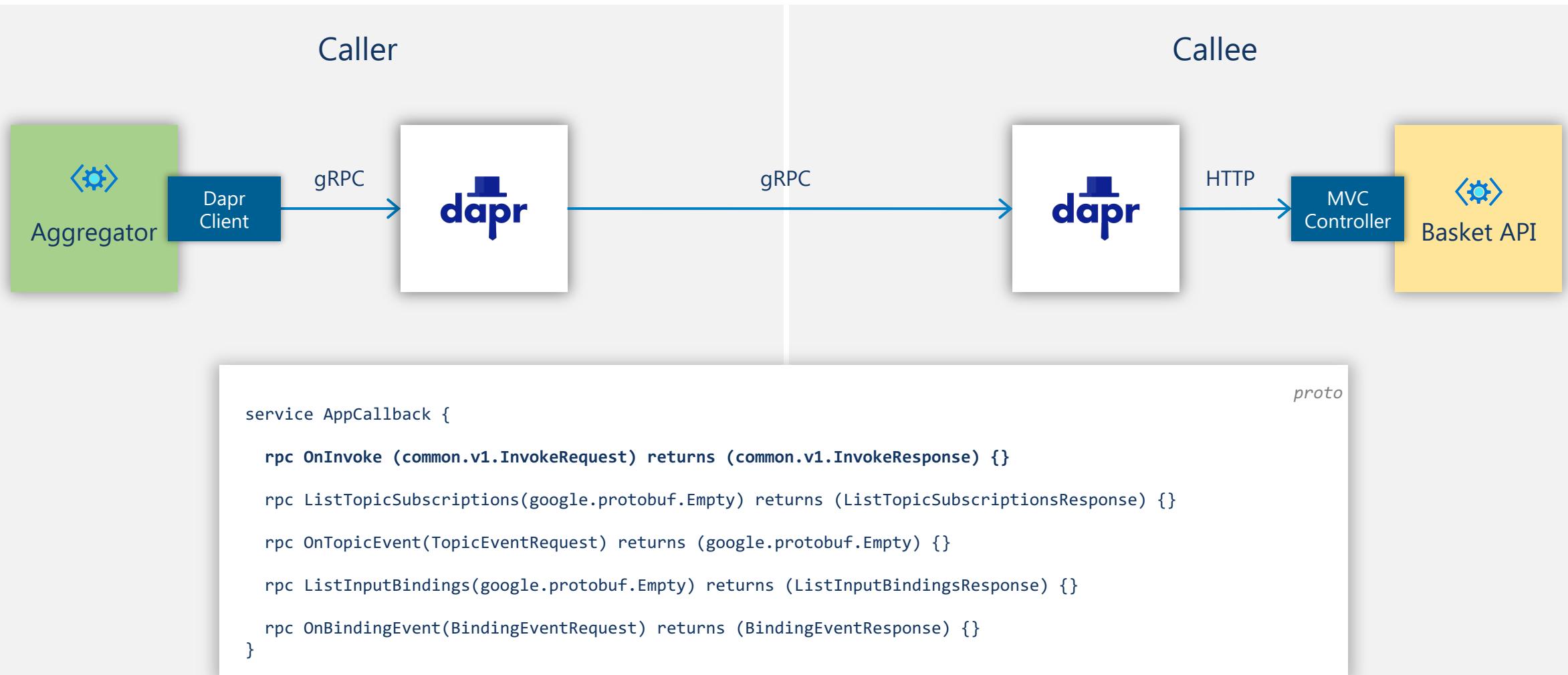
webshoppingagg:
environment:

- ASPNETCORE_ENVIRONMENT=Development
- urls_grpcBasket=http://basket-api:81
- urls_grpcCatalog=http://catalog-api:81
- urls_grpcOrders=http://ordering-api:81
- ...

► Service-to-service invocation



Service calls with Dapr .NET SDK





Service to service invocation

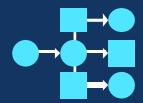
► Service invocation benefits

Error
handling

Observability

mTLS

Microservice building blocks



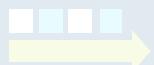
Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

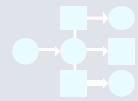
See and measure the message calls across components and networked services



Secrets

Securely access secrets from your application

Microservice building blocks



Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

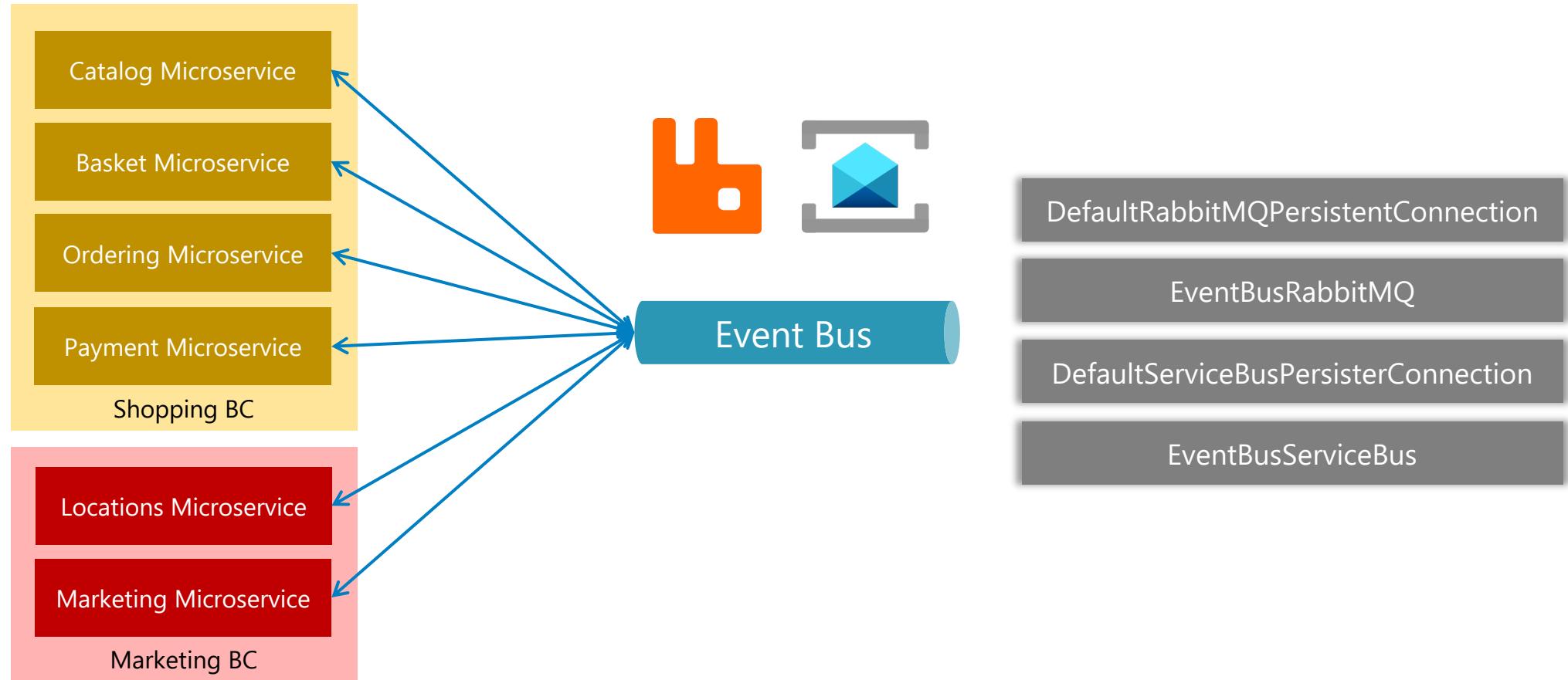
See and measure the message calls across components and networked services



Secrets

Securely access secrets from your application

► Publish/Subscribe in eShopOnContainers



► Publish/Subscribe in eShopOnContainers

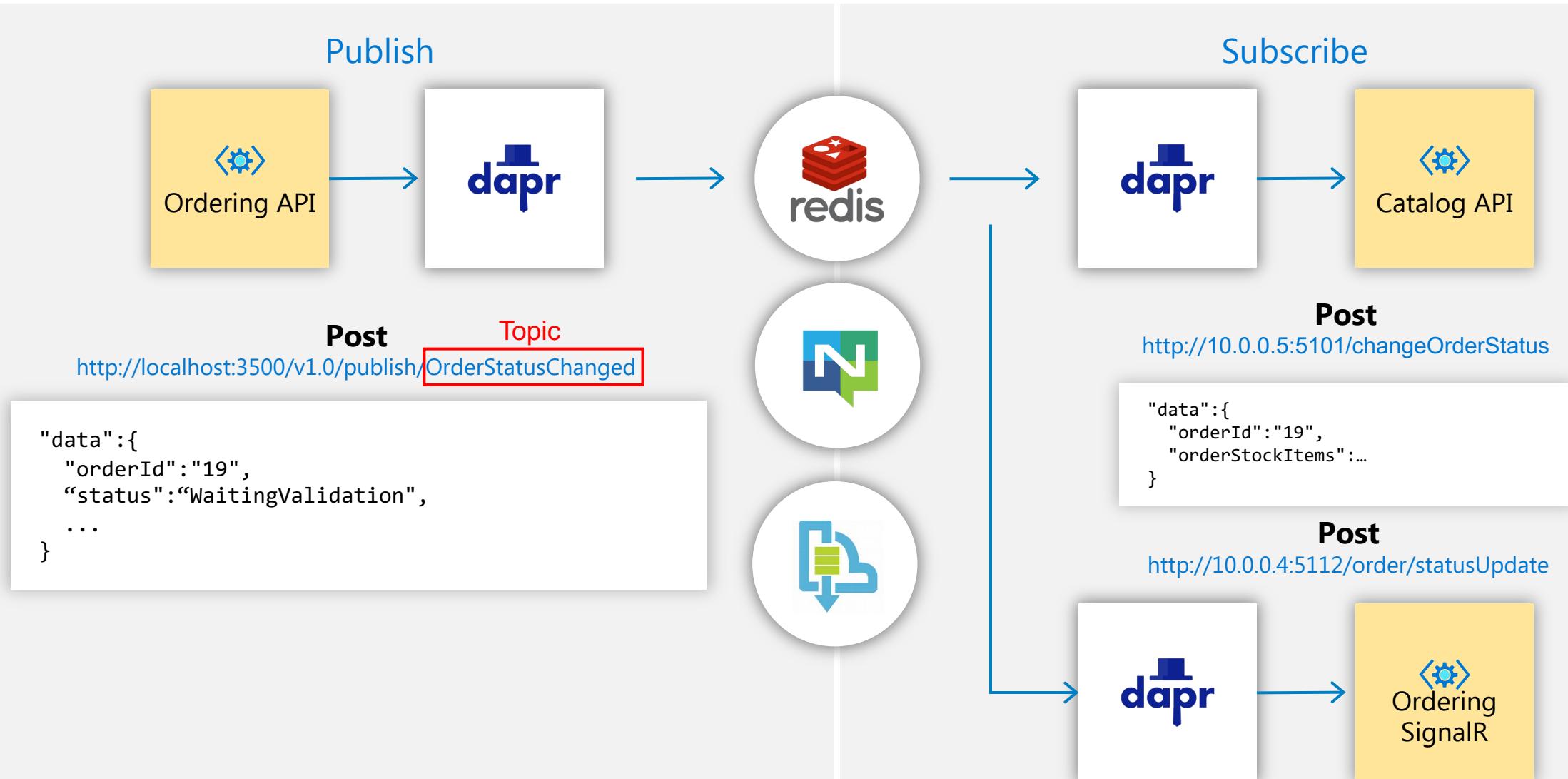
```
if (configuration.GetValue<bool>("AzureServiceBusEnabled"))
{
    services.AddSingleton<IEventBus, EventBusServiceBus>(sp =>
    {
        var serviceBusPersisterConnection = sp.GetRequiredService<IServiceBusPersisterConnection>();
        var iLifetimeScope = sp.GetRequiredService<ILifetimeScope>();
        var logger = sp.GetRequiredService<ILogger<EventBusServiceBus>>();
        var eventBusSubscriptionsManager = sp.GetRequiredService<IEventBusSubscriptionsManager>();

        return new EventBusServiceBus(serviceBusPersisterConnection, logger,
            eventBusSubscriptionsManager, subscriptionClientName, iLifetimeScope);
    });
}
else
{
    services.AddSingleton<IEventBus, EventBusRabbitMQ>(sp =>
    {
        var rabbitMQPersistentConnection = sp.GetRequiredService<IRabbitMQPersistentConnection>();
        var iLifetimeScope = sp.GetRequiredService<ILifetimeScope>();
        var logger = sp.GetRequiredService<ILogger<EventBusRabbitMQ>>();
        var eventBusSubscriptionsManager = sp.GetRequiredService<IEventBusSubscriptionsManager>();

        var retryCount = 5;
        if (!string.IsNullOrEmpty(configuration["EventBusRetryCount"]))
        {
            retryCount = int.Parse(configuration["EventBusRetryCount"]);
        }

        return new EventBusRabbitMQ(rabbitMQPersistentConnection, logger, iLifetimeScope, eventBusSubscriptionsManager, subscriptionClientName, retryCount);
    });
}
```

▲ Publish/Subscribe



ASP.NET Core Integration

Topic

```
[Topic("pubsub", "OrderStatusChanged")]
[HttpPost("/changeOrderStatus")]
public async Task<ActionResult> StatusChange(OrderStatusChange statusChange)
{
    ...
}
```

Topic

```
[Topic("pubsub", "OrderStatusChanged")]
[HttpPost("/order/statusUpdate")]
public async Task<ActionResult> StatusUpdate(StatusChange sc)
{
    ...
}
```

ASP.NET Core Integration

```
public void ConfigureServices(IServiceCollection services)
{
    ...
    services.AddControllers().AddDapr();
}

public void Configure(IApplicationBuilder app, IWebHostEnvironment env)
{
    ...
    app.UseCloudEvents();

    app.UseEndpoints(endpoints =>
    {
        endpoints.MapSubscribeHandler();

        ...
    });
}
```

Component Configuration

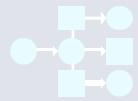
- Components are configured using configuration files
- Name of the component can be specified in code
- Each component has a specific type
- Each type has specific metadata

```
apiVersion: dapr.io/v1alpha1
kind: Component
metadata:
  name: pubsub
  namespace: eshop
spec:
  type: pubsub.natsstreaming
  metadata:
    - name: natsURL
      value: nats://stan:4222
    - name: natsStreamingClusterID
      value: eShopOnDapr
    - name: subscriptionType
      value: queue
```



Publish / Subscribe

Microservice building blocks



Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

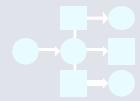
See and measure the message calls across components and networked services



Secrets

Securely access secrets from your application

Microservice building blocks



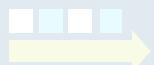
Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

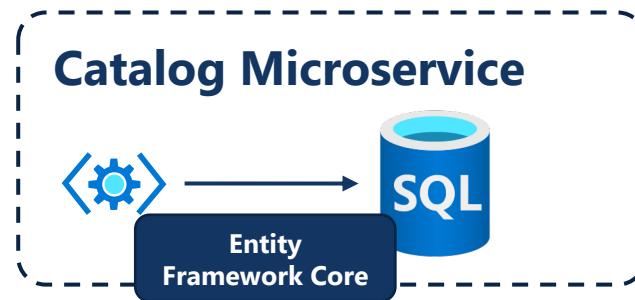
See and measure the message calls across components and networked services



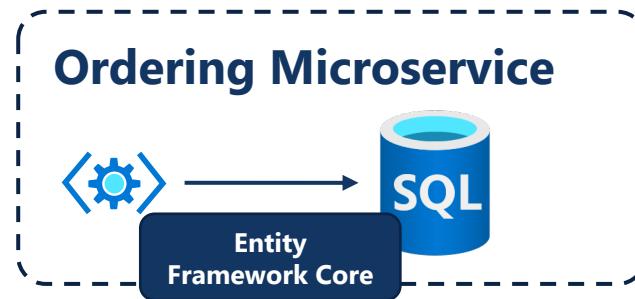
Secrets

Securely access secrets from your application

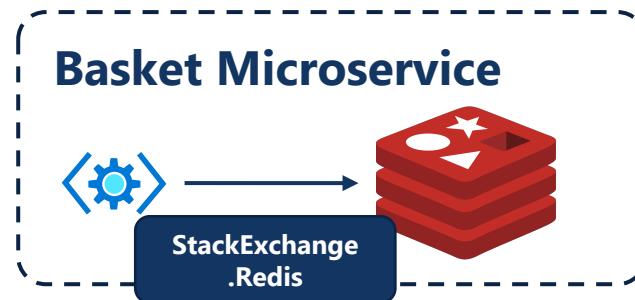
State management in eShopOnContainers



Example of a simple Data-Driven and CRUD microservice using EF Core

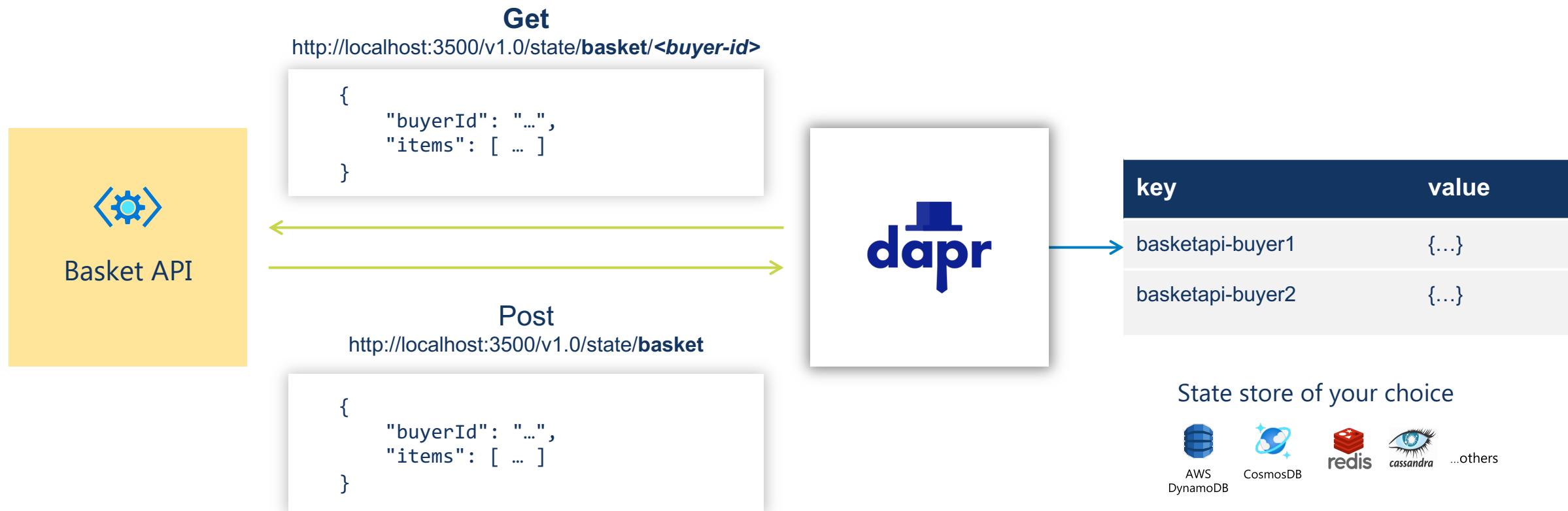


Example of a Domain Driven Design Microservice using DDD patterns



Example of a simple Data-Driven and CRUD microservice using Redis

◀ State management





State management (+ secrets)

► Supported state stores

Name	CRUD	Transactional
Aerospike	✓	✗
Cassandra	✓	✗
Cloudstate	✓	✗
Couchbase	✓	✗
etcd	✓	✗
Hashicorp Consul	✓	✗
Hazelcast	✓	✗
Memcached	✓	✗
MongoDB	✓	✓
Redis	✓	✓
Zookeeper	✓	✗
Azure CosmosDB	✓	✗
Azure SQL Server	✓	✓
Azure Table Storage	✓	✗
Google Cloud Firestore	✓	✗

Microservice building blocks



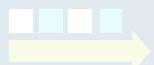
Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

See and measure the message calls across components and networked services



Secrets

Securely access secrets from your application

Microservice building blocks



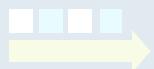
Service-to-service invocation

Perform direct, secure, service-to-service method calls



State management

Create long running, stateless and stateful services



Publish and subscribe

Secure, scalable messaging between services



Resource bindings and triggers

Trigger code through events from a large array of inputs
Output bindings to external resources including databases and queues



Actors

Encapsulate code and data in reusable actor objects as a common microservices design pattern



Observability

See and measure the message calls across components and networked services



Secrets

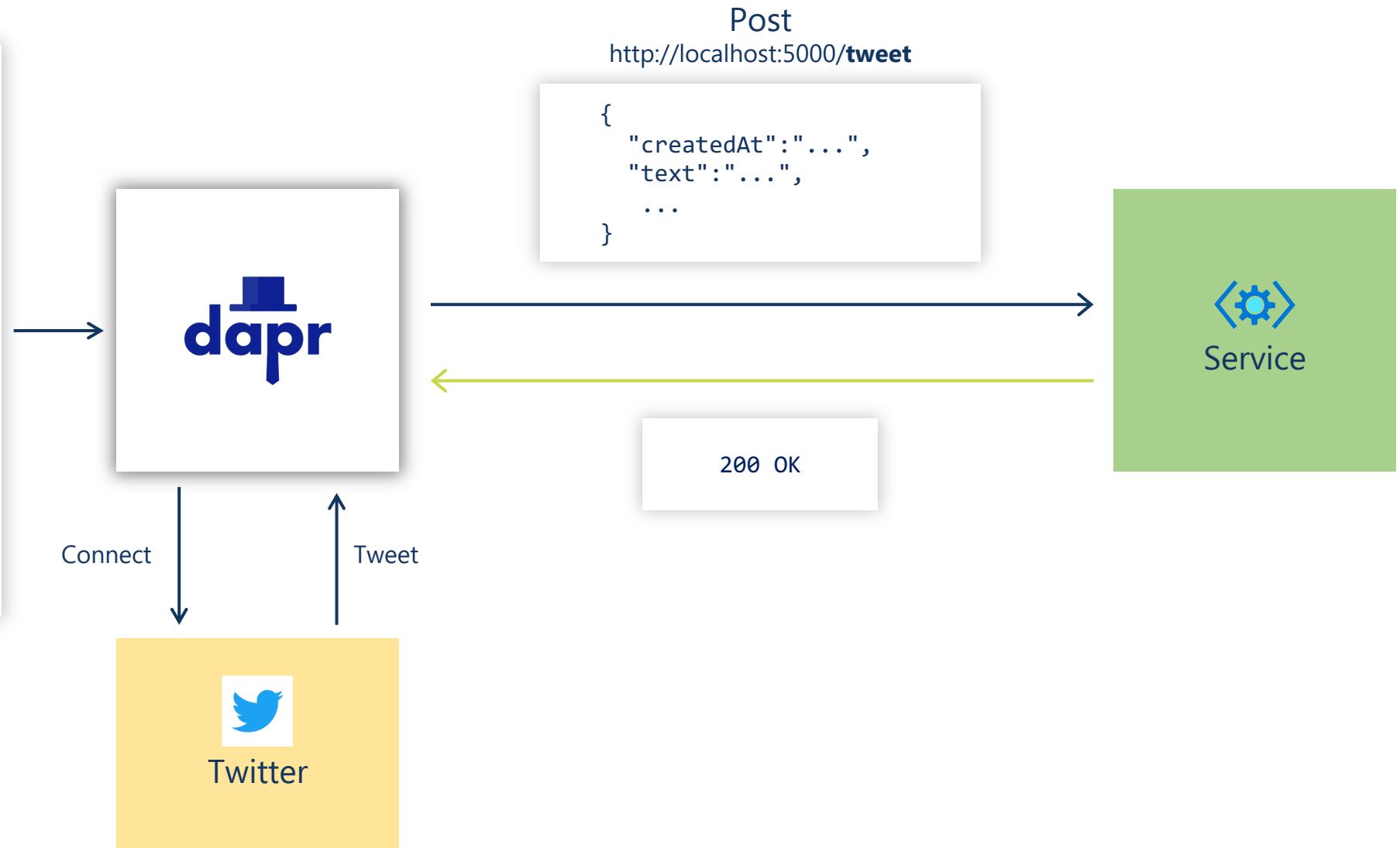
Securely access secrets from your application

Resource Bindings

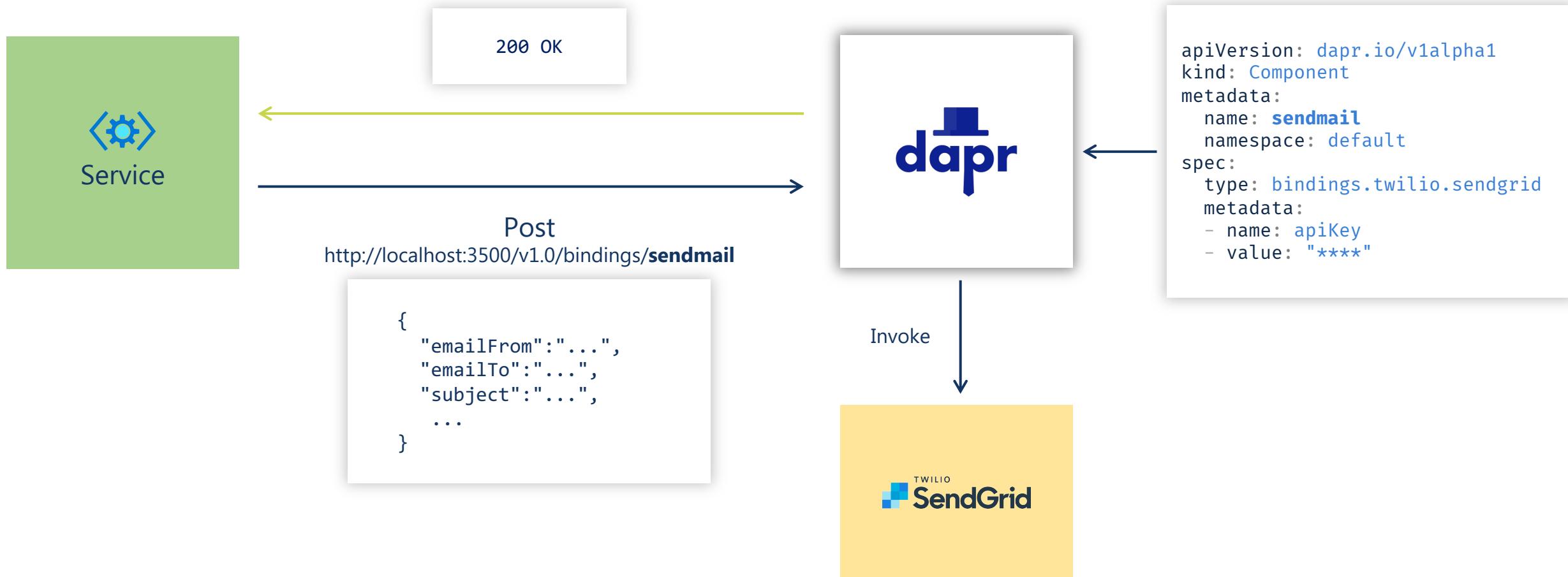
- A way to integrate with different external systems
- Not only message brokers (e.g. Twitter, Twilio SendGrid, Azure Storage)
- Input bindings (or triggers) react to events in the external system and invoke your application
- Output bindings are called from your application (using HTTP or gRPC) and send a message to the external system

Input Binding (trigger)

```
apiVersion: dapr.io/v1alpha1
kind: Component
metadata:
  name: tweet
  namespace: default
spec:
  type: bindings.twitter
  metadata:
    - name: consumerKey
      value: "****"
    - name: consumerSecret
      value: "****"
    - name: accessToken
      value: "****"
    - name: accessSecret
      value: "****"
    - name: query
      value: "dapr"
```



Output Binding



► Wrap up / take aways

Reduces amount of code that needs to be written manually

Greatly increases portability and interoperability

Not production ready yet

Thank you!



Sander



 @amolenk



Edwin van Wijk



 @evanwijk

Resources:

All things Dapr:
dapr.io

eShopOnDapr:
github.com/dotnet-architecture/eShopOnDapr



www.youtube.com/dotnetflix

