

Architecture Patterns 1

Design Patterns in Architecture*

A Pattern Language

Towns · Buildings · Construction



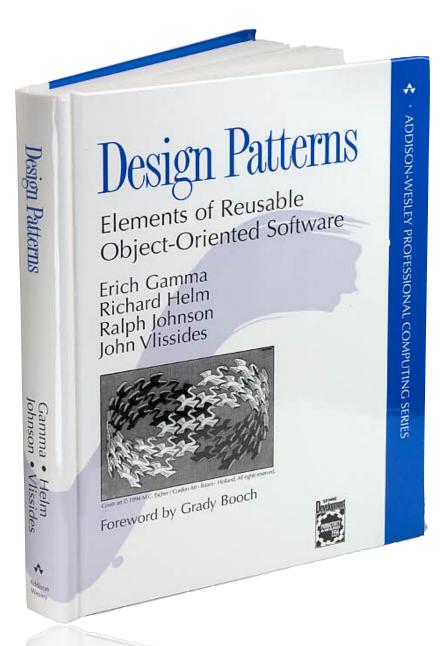
Christopher Alexander Sara Ishikawa · Murray Silverstein

Max Jacobson · Ingrid Fiksdahl-King Shlomo Angel Christopher Alexander

Oxford University Press (1977)

*buildings, not software

Gang of Four



Erich Gamma Richard Helm Ralph Johnson John Vlissides

Published: 1984

patterns everywhere...





- for Developers by Developers

JAOO Sydney 2009

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Time: Friday 15:15 - 16:00 Location: To be announced

Abstract:

Design patterns have been around in software development for more than a decade. Some use them, some don't. Given the vast number of patterns, it proves difficult to navigate in them. There are generic patterns, like the GoF patterns, there are patterns aimed at a specific programming language, there are patterns for a specific domain or for a specific phase in a development process.

Attendees will take away a clear understanding of patterns and their importance for software design and development. They will also get an approach for introducing them into the organization. The concept and use of patterns will be illustrated with dating patterns.

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Retrospectives Facilitator Aino Vonge Corry, Trifork A/S



Aino Corry is technical conference editor and retrospectives facilitator at Trifork. She holds a masters degree and a ph.d. in computer science from the University of Aarhus, Denmark. She has 12 years of experience with Patterns in Software Development as a developer, architect and mentor. Aino was the architecture and coordinator for the EU project PalCom where she was responsible for the common architecture.

When she gets the chance, she teaches OO

design and development.

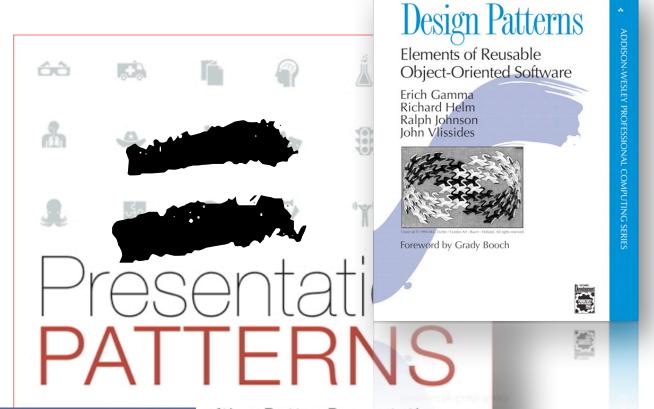
Archives Future events

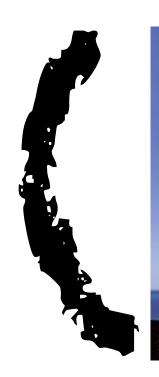
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of patterns will be illustrated with dating patterns.

and cevelopment.





presentationzen

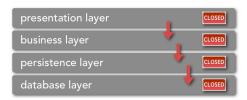
VOICES THAT MATTER

Garr Reynolds





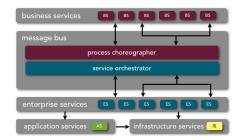
architecture patterns 1



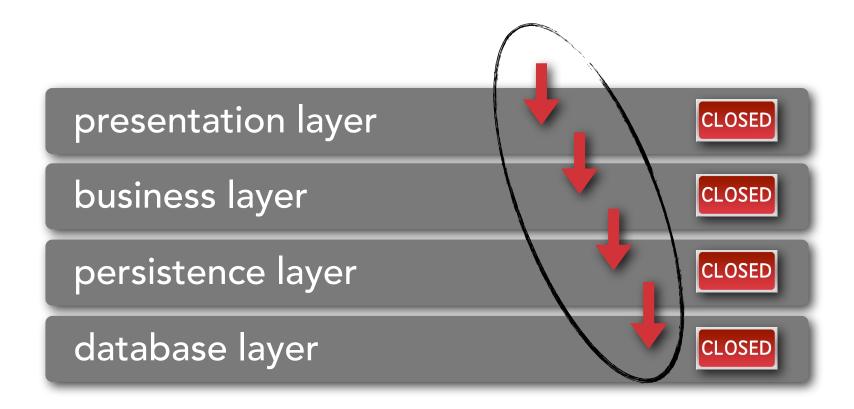
traditional layered architecture



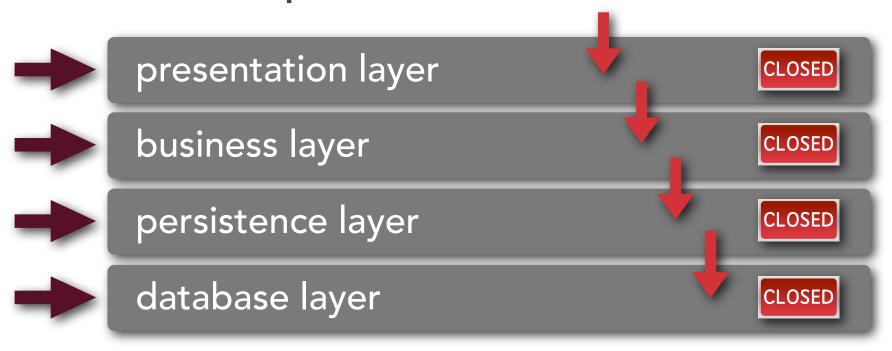
event-driven architecture



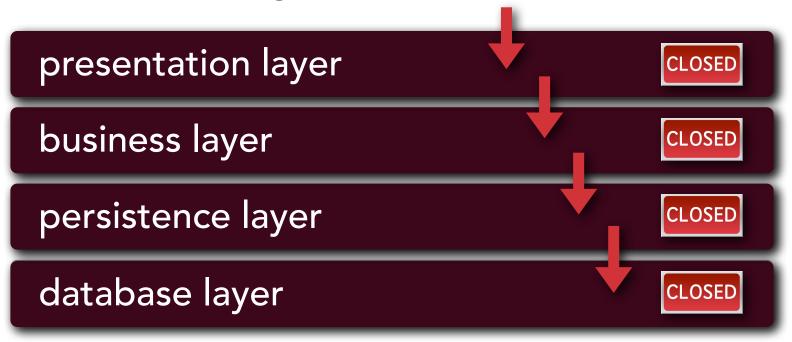
service-oriented architecture



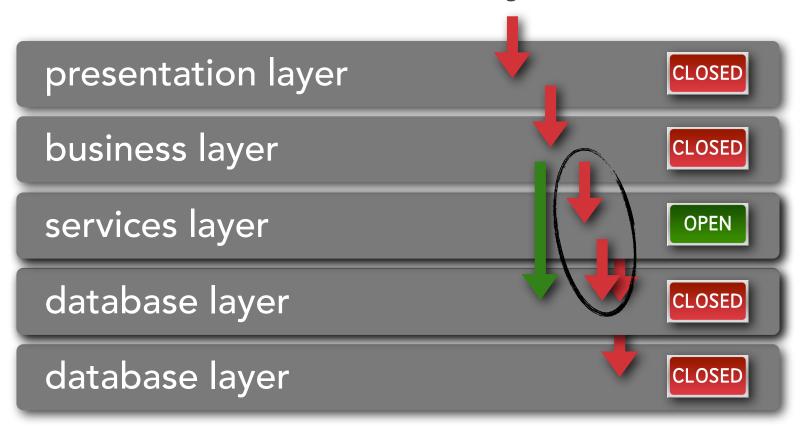
separation of concerns

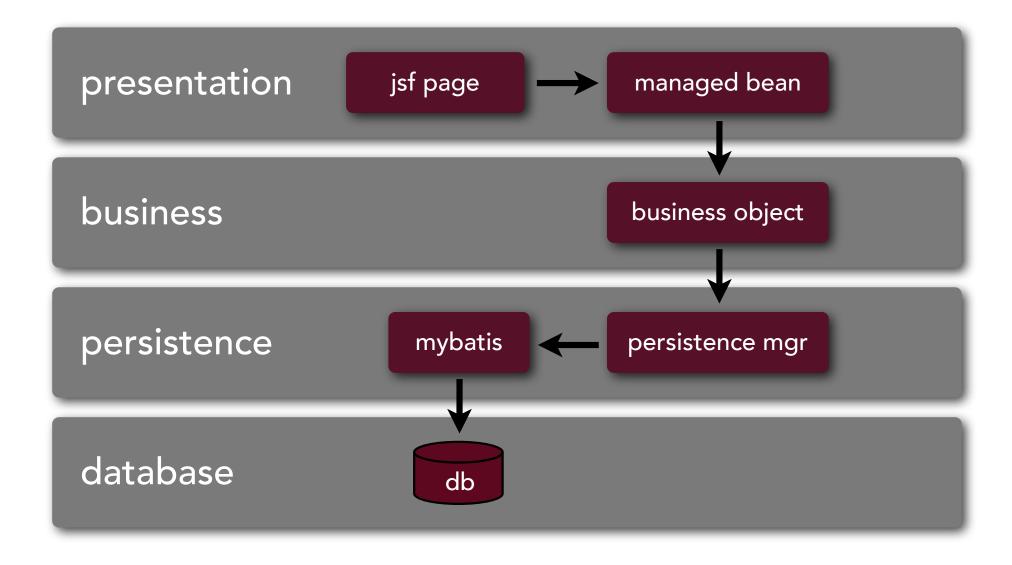


layer isolation



variations and hybrids



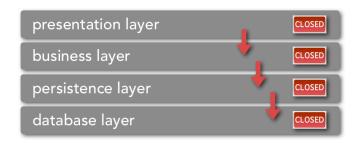


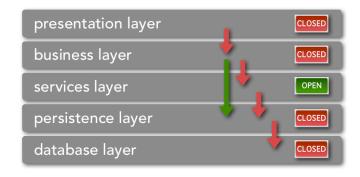
good general purpose architecture

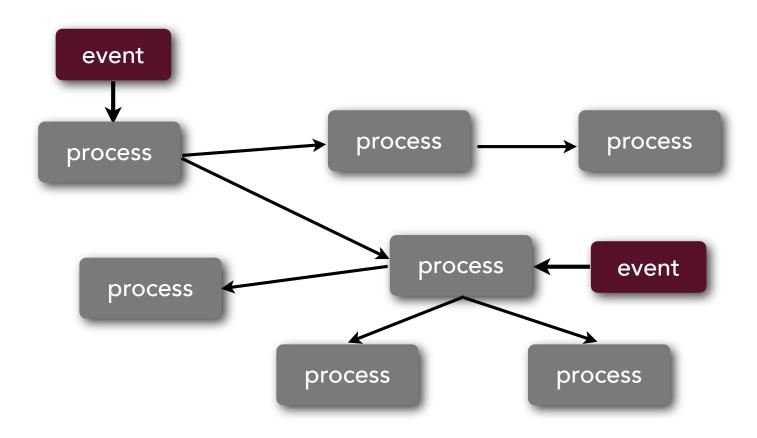
easy to implement, test, and govern

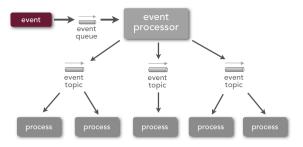
good starting point for most systems

not always optimized for specific business drivers

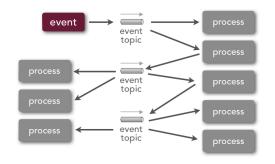




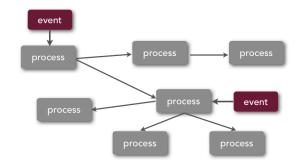




event processor topology

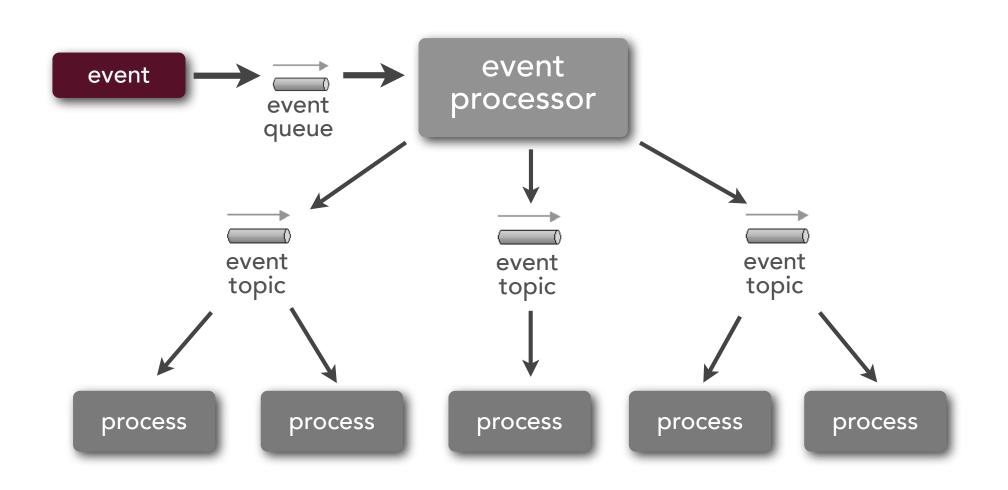


broker topology

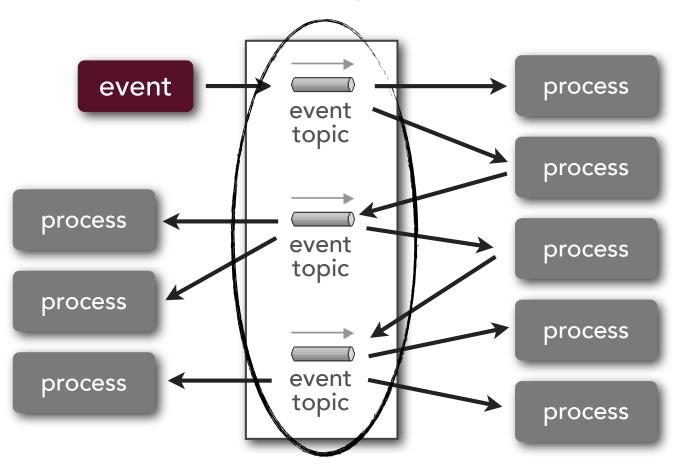


broker-less topology

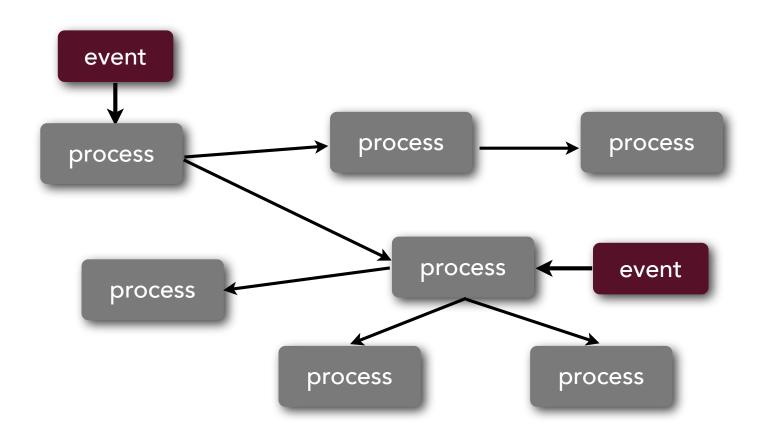
event processor topology

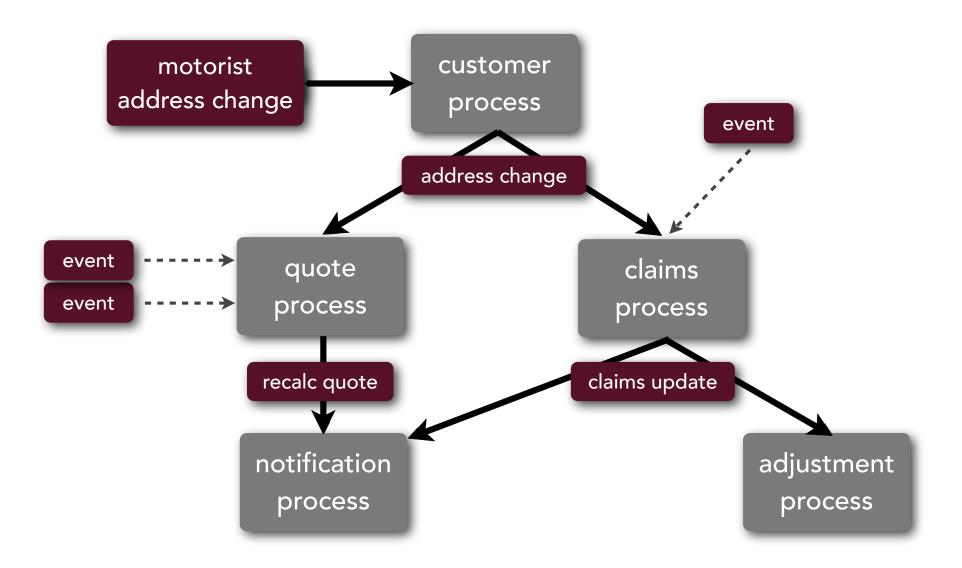


broker topology



broker-less topology





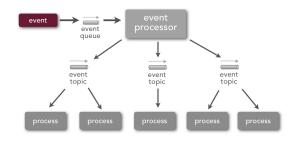
highly decoupled and distributed

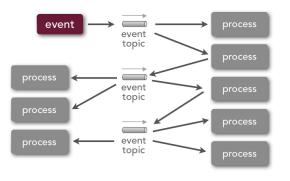
highly scalable

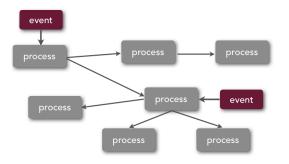
high degree of complexity

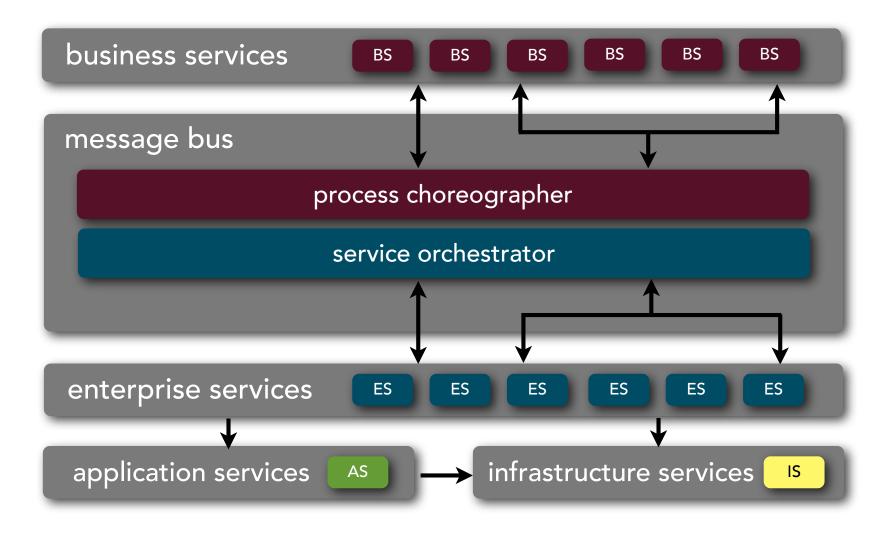
good for event-based business models and business processes

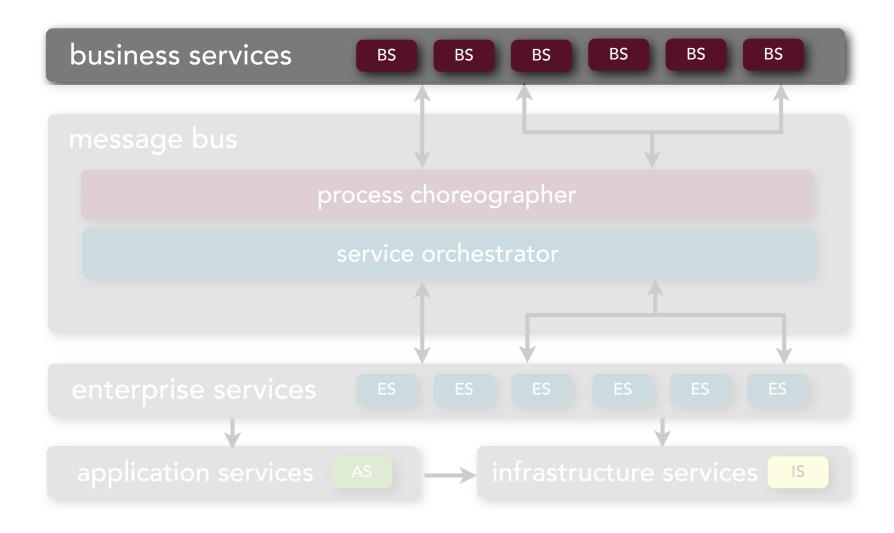
not good for processes which require a high degree of data sharing, orchestration, and reuse





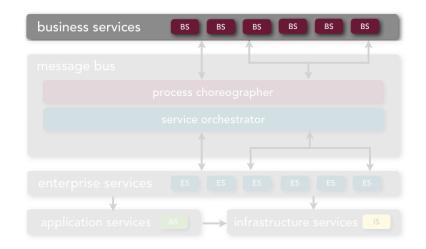




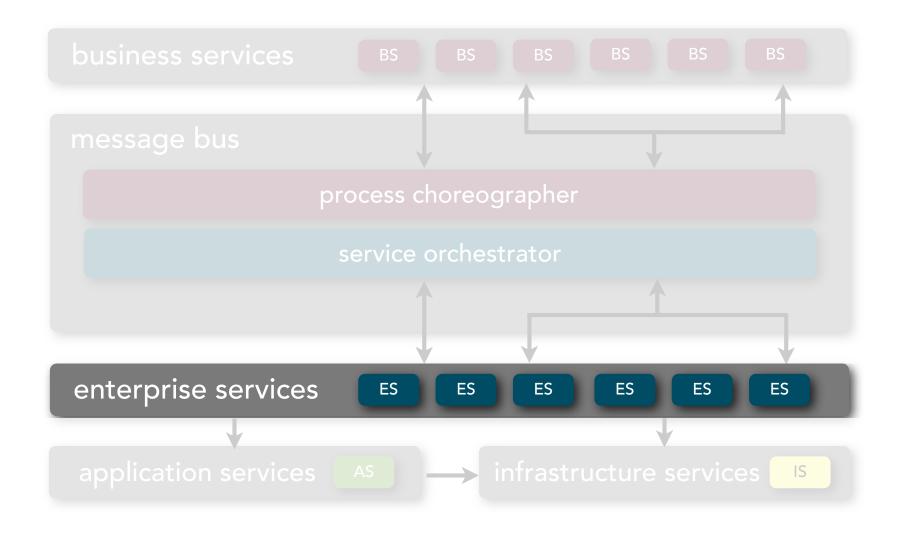


business services

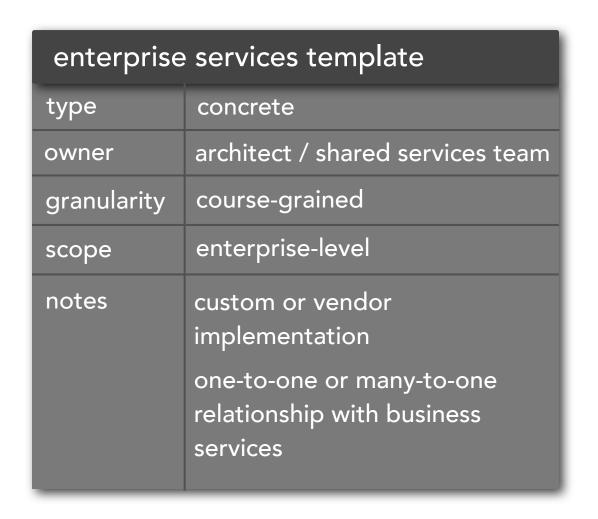
business services template	
type	abstract
owner	business users
granularity	course-grained
scope	enterprise-level
notes	contains name, inputs, outputs, and process flow
	independent of any technical implementation or protocol
	represented in BPEL, WSDL, etc.

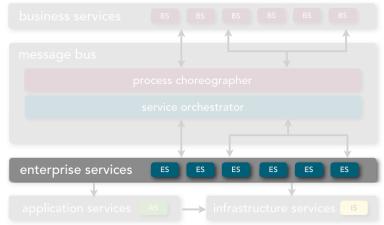


ProcessClaim
ExecuteTrade
PlaceOrder

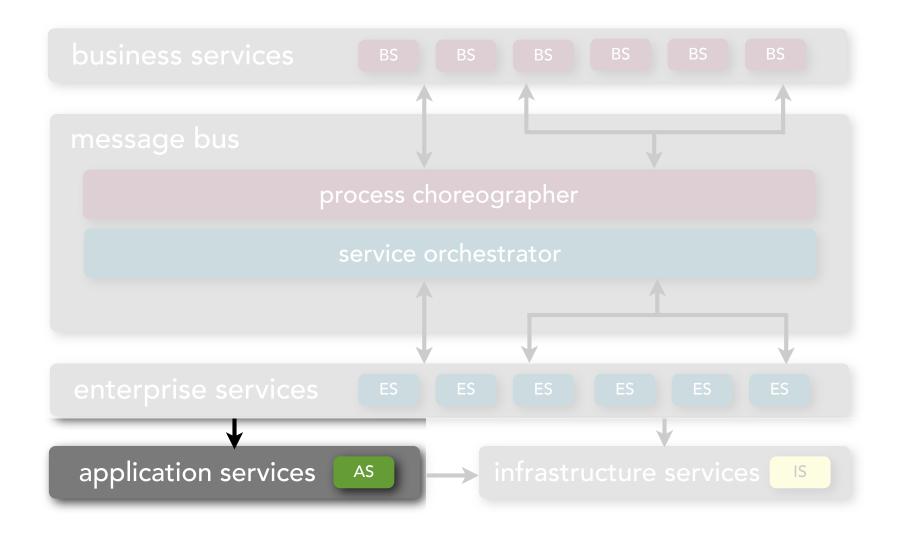


enterprise services

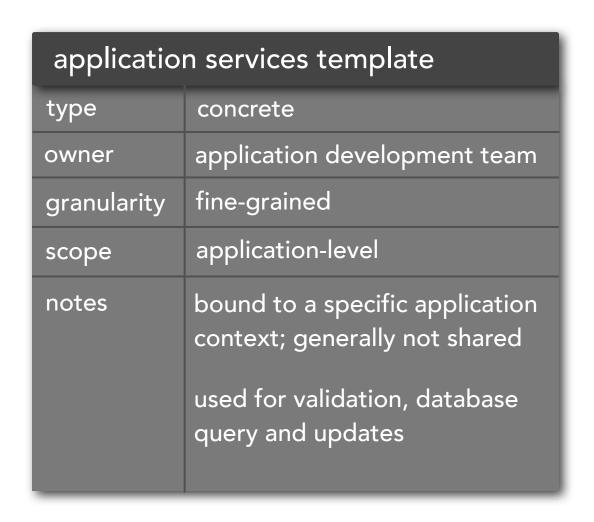


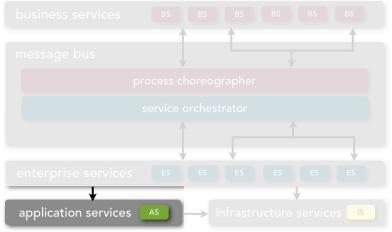


CreateCustomer
CalculateQuote
CheckCompliance

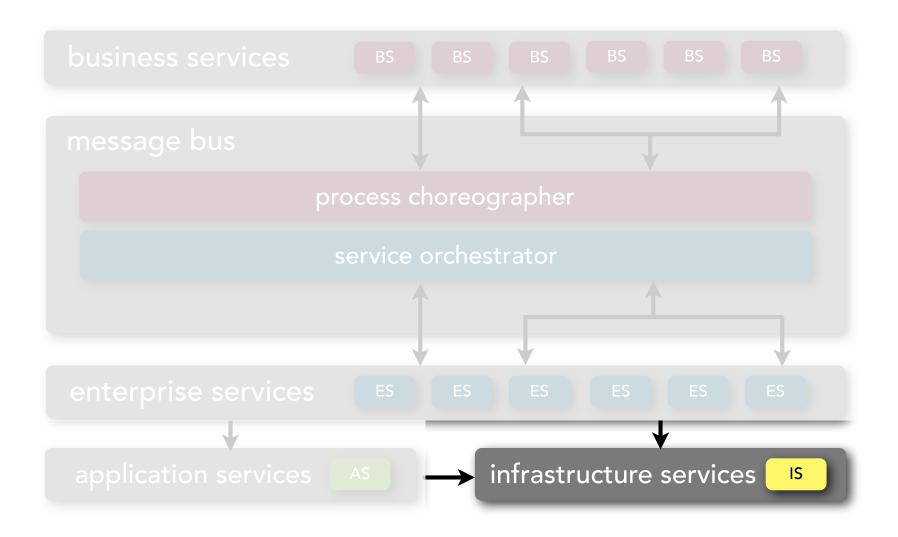


service-oriented architecture application services



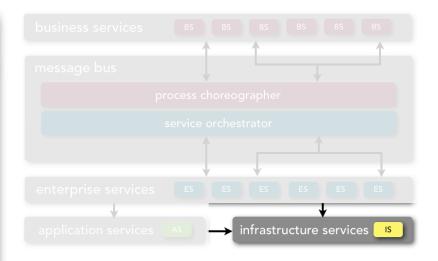


addDriver addVehicle getInventoryCount

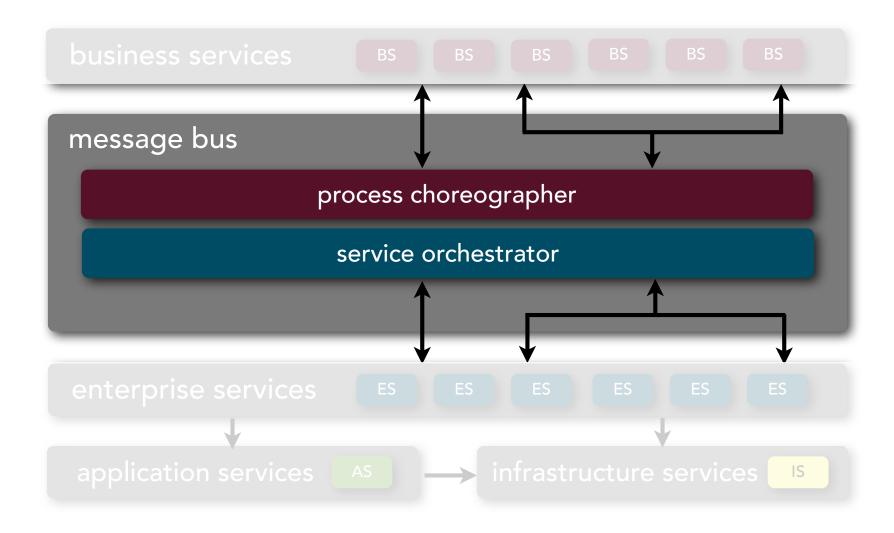


service-oriented architecture infrastructure services

infrastructure services template	
type	concrete
owner	application development team
granularity	fine-grained
scope	enterprise-level
notes	supports application and enterprise services implements non-business functionality

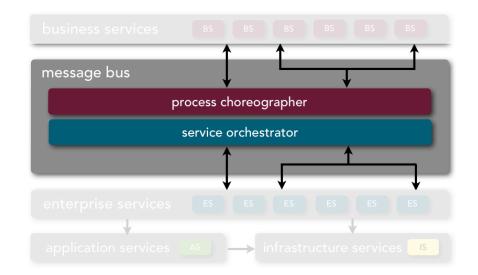


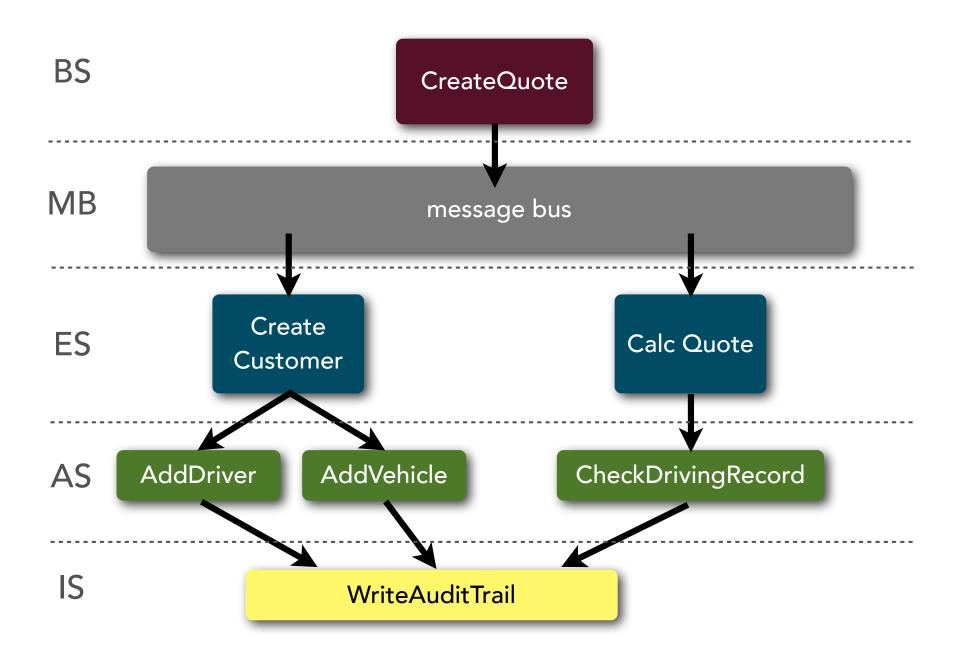
writeAuditLog checkUserAccess writeErrorLog



service-oriented architecture message bus

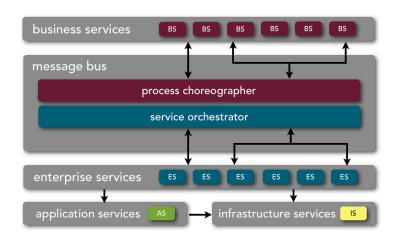
process choreography service orchestration service registry protocol transformation message enhancement message transformation





good pattern for understanding and implementing business processes and services

very high level of complexity



difficult to implement due to complex tools, hype, misconceptions, and heavy business user involvement

good pattern for large, complex, heterogeneous businesses that have a large number of common services (e.g., insurance)

for more information



Wikipedia (Event Driven Architecture)
http://en.wikipedia.org/wiki/Event-driven_architecture



Creating an Effective SOA Service Taxonomy Mark Richards, SOA World, 2008 http://soa.sys-con.com/node/738704





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Java Message Service, 2nd Edition 97 Things Every Software Architect Should Know Java Transaction Design Strategies





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