# HOW TO CLEAN UP USELESS FILES IN A SECOND



### TIME FOR CLEAN UP

Many files are of little use once a simulation is done

After a few simulations we may end up with hundreds or **thousands of files** (lots of Gigabytes!)

For sure, we can select these files (grouping them by type) and delete them manually...

But that is so time consuming!!!

## 1 - Deleting files using 'del'

In the cmd, we can delete all the files of a given type (extension) with:

>> del \*.stt

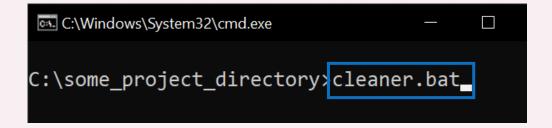
This command will delete all the files with extension 'stt'

We can repeat this for all the file types that we want to get rid off, but it is also time consuming...

```
C:\Windows\System32\cmd.exe
C:\some_project_directory>del *.stt_
```

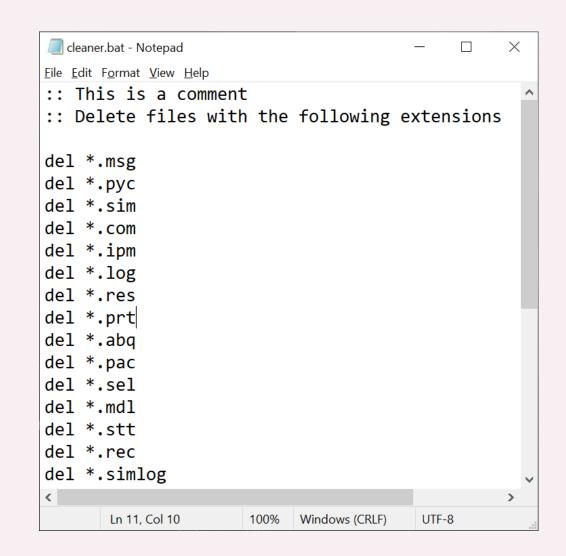
### 2 - Deleting files in batch

We can put all the 'del' commands in a batch file (e.g. **cleaner.bat**), keep it in the current directory and run the batch file



#### **Great!**

But we need this file in every folder that we want to clean...



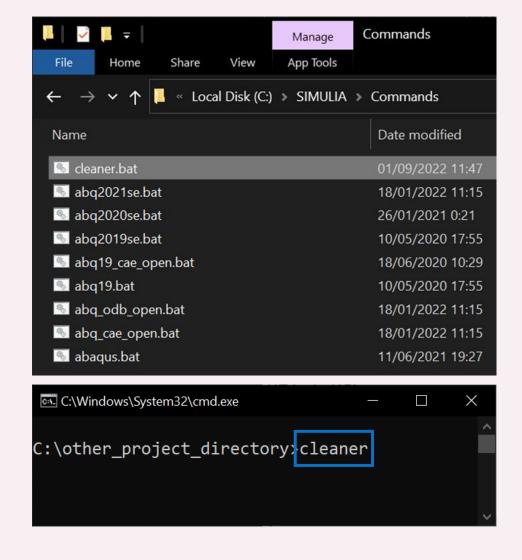
### 3 – Adding cleaner to the PATH

We can run the *cleaner* file from anywhere if we **place it in the PATH.** In my case, I have put it in:

"C:\SIMULIA\Commands"

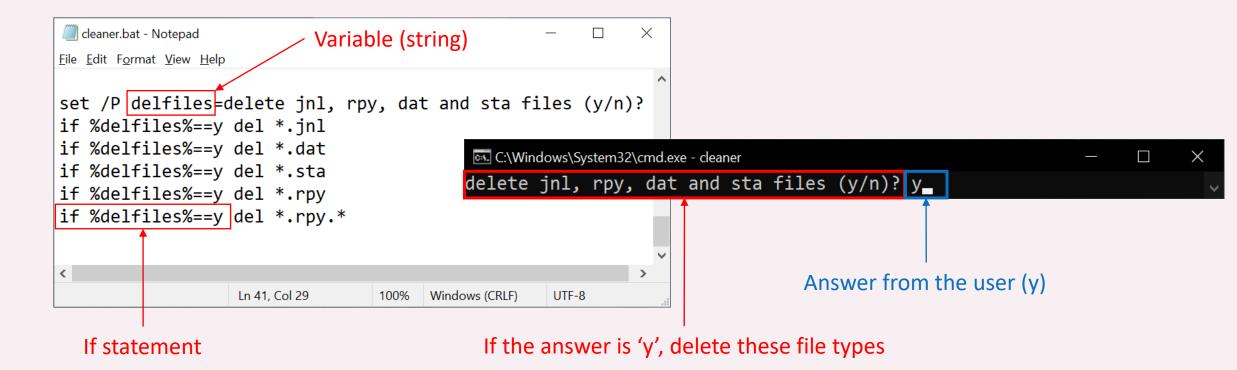
Now we can type 'cleaner' in any directory, and it will be executed!

Awesome! But that's not all...



### 4 – Optional deletion of files

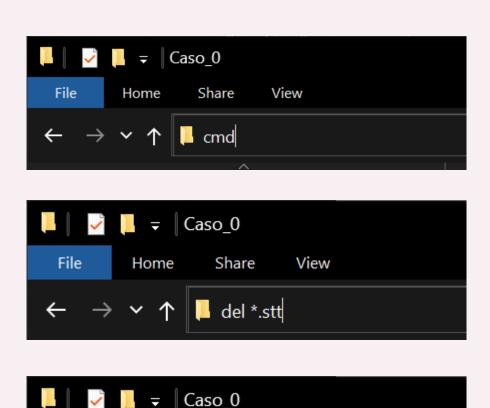
**DOS** is the **scripting language** used by bat (batch) files. For instance, if the deletion of some files is optional, we could ask the user for it



### **QUICK TIPS**

To open the cmd in a directory you can just **type "cmd" on the bar** of the file browser and hit enter

You can even **run cmd commands** directly on this bar (e.g. cleaner)



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