

Assignment 3

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1 Task 1

1.1 Some useful symbol definitions about manipulating words

A **word**, as mentioned in the assignment specification, is defined as a finite sequence of letters over $L = 'a', \dots, 'z'$. The specification already defines the relationship of ' \leq ' between a **word** v and a **word** w (which means v is a prefix of w or w itself if $v \leq w$).

So we would like to further this definition and define a relationship of ' $<$ ' when v is a proper prefix of w which cannot be w itself if $v < w$. That means:

$$v < w \Leftrightarrow v \leq w \wedge v \neq w$$

We also would like to define a symbol $|w|$ that represents the length of a *word* w . We formally define this by:

$$|w| = \begin{cases} 0 & \text{if } w = \epsilon \\ 1 + |w'| & \text{else} \end{cases}$$

$$\text{where } \exists l \in L \{w = w' l\}$$

1.2 Syntactic(Abstract) Data Type *Dict*

Inspired by the program sketch and the assignment statement, we could describe the syntactic data type *Dict* as below (the encapsulated state would be a dictionary word set W).

$$Dict = (W = \phi, \left(\begin{array}{l} \text{proc } addword^{Dict}(\text{word } w) \cdot b, W : [\text{TRUE}, b = b_0 \wedge W = W_0 \cup \{w\}] \\ \text{func } checkword^{Dict}(\text{word } w) : \\ \quad \mathbb{B} \cdot \text{var } b \cdot b, W : [\text{TRUE}, b = (w \in W) \wedge W = W_0]; \text{ return } b \\ \text{proc } delword^{Dict}(\text{word } w) \cdot b, W : [w \in W, b = b_0 \wedge W = W_0 \setminus \{w\}] \end{array} \right))$$

2 Task 2

2.1 Data Type Refinement

Now we would like to refine *Dict* to a second data type *DictA* where we replace *W* with a trie *t*. We would also like to define the domain of a *t* as **dom**(*t*). We shall use this definition later in our refinement.

2.1.1 Inductive Relation Predicate

The correspondence between the two state space *W* and *t* is captured by the inductively defined predicate.

$$r = (W = \{w \in \mathbf{dom}(t) | t(w) = 1\})$$

which we can translate into a relation function that transfers a concrete state space *t* to an abstract state space *W*:

$$f(t) = \{w \in \mathbf{dom}(t) | t(w) = 1\}$$

With that in mind, we can propose the initialisation predicate and corresponding operations of *DictA*.

2.1.2 Initialisation Predicate

We would like to define the initialisation predicate of *DictA* as follows:

$$\mathit{init}^{DictA} = (t := \{\epsilon \mapsto 0\})$$

2.1.3 Operations

We would like to define the operations of *DictA* as follows:

```
proc addwordDictA(word w) · b, t :  
  [ TRUE, b = b0 ∧  
     $t = \left( \begin{array}{l} w \notin \mathbf{dom}(t) \wedge t = t_0 \cup \{w \mapsto 1\} \cup \{w' < w \wedge w' \notin \mathbf{dom}(t) | w' \mapsto 0\} \\ w \in \mathbf{dom}(t) \wedge t = (t_0 : w \mapsto 1) \end{array} \right)$  ]  
func checkwordDictA(word w) :  $\mathbb{B}$  · var b · b, t :  
  [ TRUE, t = t0 ∧ b = (w ∈ dom(t) ∧ t(w) = 1)]; return b  
proc delwordDictA(word w) · b, t :  
  [ TRUE, b = b0 ∧ (w ∉ dom(t) ∨ t := (t : w ↦ 0)) ]
```

2.2 Proof of Refinement

Now we would like to start proving the refinements of the initialization and each operation from t to W .

We start from proving the refinement between $init^{DictA}$ and $init^{Dict}$.

$$\begin{aligned}
 & init^{DictA} \Rightarrow init^{Dict}[f(t)/W] \\
 \Leftrightarrow & \quad \langle \text{Definition of } init^{DictA} \text{ and } init^{Dict} \rangle \\
 & \forall w \in \mathbf{dom}(t) (t(w) = 0) \Rightarrow W = \phi
 \end{aligned}$$

Since all our precondition of concrete is trivial which all of them are TRUE, we don't need to proof the condition (3_f). But condition (4_f) must be checked for all three operations. For the *addword* we proof:

$$\begin{aligned}
 & pre_{addword}^{Dict}[f(t_0)/W] \wedge post_{addword}^{DictA} \\
 \Leftrightarrow & \quad \langle \text{Definition of } addword^{Dict} \text{ and } addword^{DictA} \rangle \\
 & TRUE[f(t_0)/W] \wedge b = b_0 \wedge t = t_0 \cup \{w \mapsto 1\} \cup \{w' < w \wedge w' \notin \mathbf{dom}(t) | w' \mapsto 0\} \\
 \Rightarrow & \quad \langle \text{Definition of } f \rangle \\
 & f(t) = f(t_0 \cup \{w \mapsto 1\} \cup \{w' < w \wedge w' \notin \mathbf{dom}(t) | w' \mapsto 0\}) \\
 \Leftrightarrow & \quad \langle \text{Logic} \rangle \\
 & f(t) = f(t_0) \cup \{w\} \\
 \Leftrightarrow & \quad \langle \text{Definition of } addword^{Dict} \text{ and } addword^{DictA} \rangle \\
 & post_{addword}^{Dict}[f(t_0), f(t)/W_0, W]
 \end{aligned}$$

For the *checkword* we proof:

$$\begin{aligned}
 & pre_{checkword}^{Dict}[f(t_0)/W] \wedge post_{checkword}^{DictA} \\
 \Leftrightarrow & \quad \langle \text{Definition of } checkword^{DictA} \text{ and } checkword^{Dict} \rangle \\
 & TRUE[f(t_0)/W] \wedge b = (w \in \mathbf{dom}(t) \wedge t = t_0) \\
 \Rightarrow & \quad \langle \text{Definition of } f \rangle \\
 & b = (w \in f(t) \wedge t(w) = 1) \wedge t = t_0 \\
 \Leftrightarrow & \quad \langle \text{Definition of } checkword^{DictA} \text{ and } checkword^{Dict} \rangle \\
 & post_{checkword}^{Dict}[f(t_0), f(t)/W_0, W]
 \end{aligned}$$

For the *delword* we proof:

$$\begin{aligned}
& pre_{delword}^{Dict} [f(t_0)/W] \wedge post_{delword}^{DictA} \\
\Leftrightarrow & \langle \text{Definition of } delword^{DictA} \text{ and } delword^{Dict} \rangle \\
& w \in f(t_0) \wedge b = b_0 \wedge (w \notin \mathbf{dom}(t) \vee t := t : w \mapsto 0) \\
\Rightarrow & \langle \text{Definition of } f \rangle \\
& f(t) = f(t_0) \setminus \{w\} \\
\Leftrightarrow & \langle \text{Definition of } delword^{DictA} \text{ and } delword^{Dict} \rangle \\
& post_{delword}^{Dict} [f(t_0), f(t)/W_0, W]
\end{aligned}$$

3 Task 3

We derive our code in to five parts by *init*, data type's operations and a *popWord* for recursive calls.

3.1 init

From the spec we have:

$$\begin{aligned}
& \mathbf{dom}(t) = \{\epsilon\} \wedge f(t) = \phi \\
\sqsubseteq & \langle \text{ass} \rangle \\
& t := \{\epsilon \mapsto 0\}
\end{aligned}$$

3.2 popWord

A popWord is for us to have a easily use recursive calls, it is also a bridge between C and our Toy language¹. The purpose of this function is to pop the first given letters of a given word.

3.2.1 Math Function

$$\begin{aligned}
& POPWORD(w, i) = w' \\
& \text{where } w, w' \in \mathbf{word} \wedge i \in \mathbb{N} \wedge w' \leq w \wedge |w'| = i
\end{aligned}$$

3.2.2 Toy Language Function

$$\begin{aligned}
& \mathbf{func} \ popWord(\mathbf{value} \ w, \mathbf{value} \ i). \\
& \quad \mathbf{\color{red}{\llcorner}} \mathbf{var} \ w' \cdot w' : [i \leq |w|, w' \leq w \wedge |w'| = i]; \mathbf{return} \ w' \color{red}{\lrcorner} (P1)
\end{aligned}$$

¹This fuction would not appear in our C code, the pointer to the node would be solve this problem. And pointer is a difficult part for Toy Language to express and proof.

3.3 addword

From the spec² we have:

```

proc addwordDictA(value w).
   $\sqsubseteq b, t : [\text{TRUE}, b = b_0 \wedge t = t_0 \cup \{w \mapsto 1\} \cup \{w' < w \wedge w' \notin \text{dom}(t) | w' \mapsto 0\}] \sqsubseteq_{(A1)}$ 

(A1)  $\sqsubseteq$   $\langle \text{c-frame} \rangle$ 
       $t : [\text{TRUE}, t = t_0 \cup \{w \mapsto 1\} \cup \{w' < w \wedge w' \notin \text{dom}(t) | w' \mapsto 0\}]$ 

```

3.4 checkword

From the spec we have:

```

func checkwordDictA(value w)
   $\sqsubseteq \mathbb{B} \cdot \text{var } b \cdot b, t : [\text{TRUE}, b = (w \in \text{dom}(t) \wedge t = t_0)]; \text{ return } b \sqsubseteq_{(C1)}$ 

(C1)  $\sqsubseteq$   $\langle \text{c-frame} \rangle$ 
       $\mathbb{B} \cdot \text{var } b \cdot b : [\text{TRUE}, b = (w \in \text{dom}(t))]; \text{ return } b$ 
       $\sqsubseteq$   $\langle \text{proc}, 0 \leq |w| \rangle$ 
      return doCheckword(w, 0);

```

Where we define a recursive procedure call to do the dirty work also align the pre and post condition:

```

func doCheckword(value w, value index :  $\mathbb{N}$ )
   $\sqsubseteq \mathbb{B} \cdot \text{var } b \cdot b, \text{var } index [prefix \leq w, b = (w \in \text{dom}(t))]; \text{ return } b \sqsubseteq_{(C2)}$ 

(C2)  $\sqsubseteq$   $\langle \text{if} \rangle$ 
      if index < |w|
      then  $\sqsubseteq b, index [index < |w| \wedge pre(C2), post(C2)] \sqsubseteq_{(C3-1)}$ 
      else  $\sqsubseteq b, index [index < |w| \wedge pre(C2), post(C2)] \sqsubseteq_{(C3-2)}$ 
      fi

(C3-1)  $\sqsubseteq$   $\langle \text{func} \rangle$ 
      return doCheckword(w, index + 1);

```

3.5 delword

From the spec we have:

```

proc delwordDictA(value w)
   $\sqsubseteq \cdot b, t : [\text{TRUE}, b = b_0 \wedge (w \notin \text{dom}(t) \vee t := t : w \mapsto 0)] \sqsubseteq_{(D1)}$ 

```

²Definition of this is in the Assignment 3 requirements of cs2111.