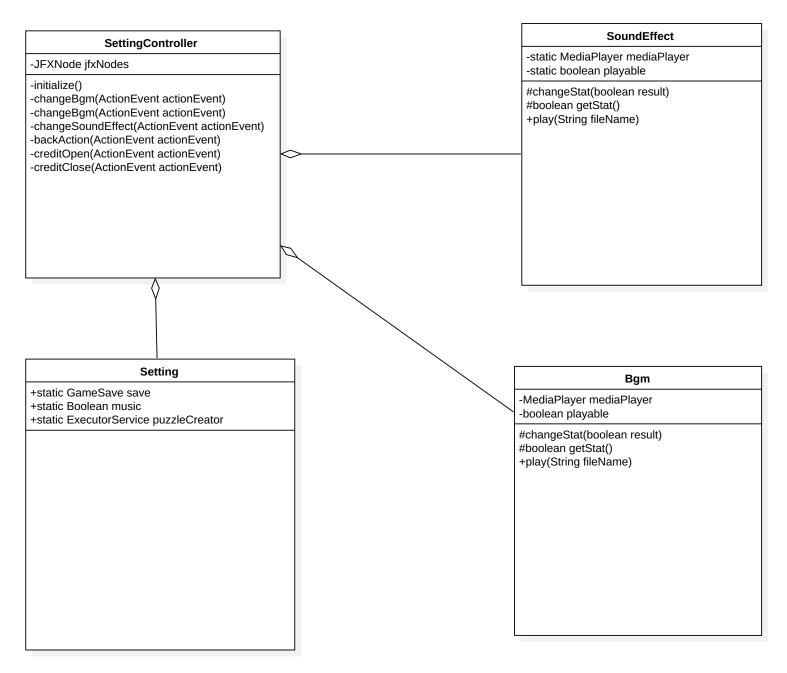
Model::Main

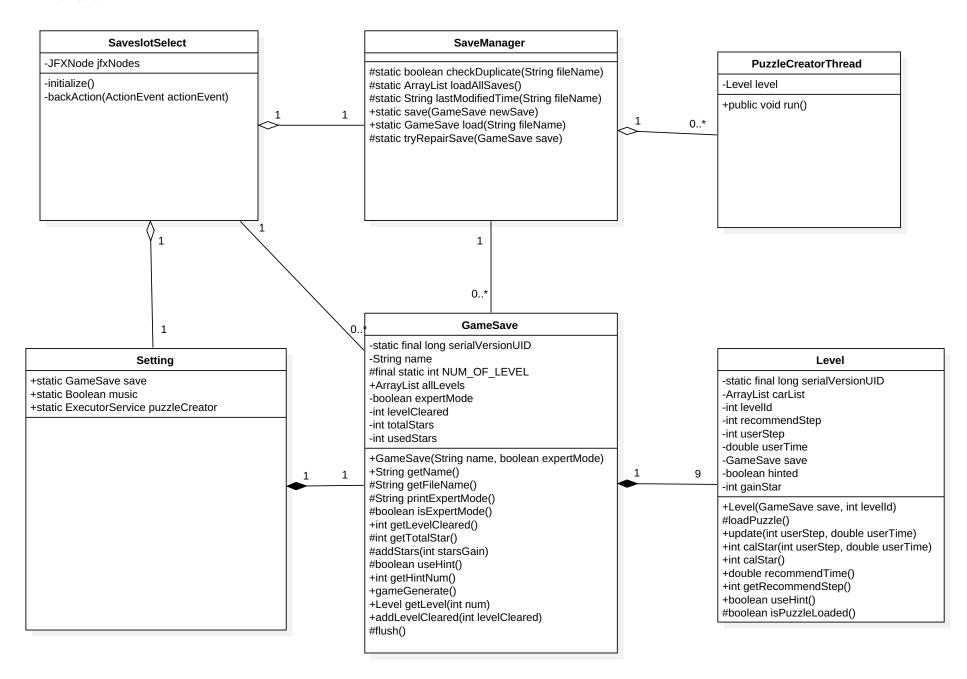
Main

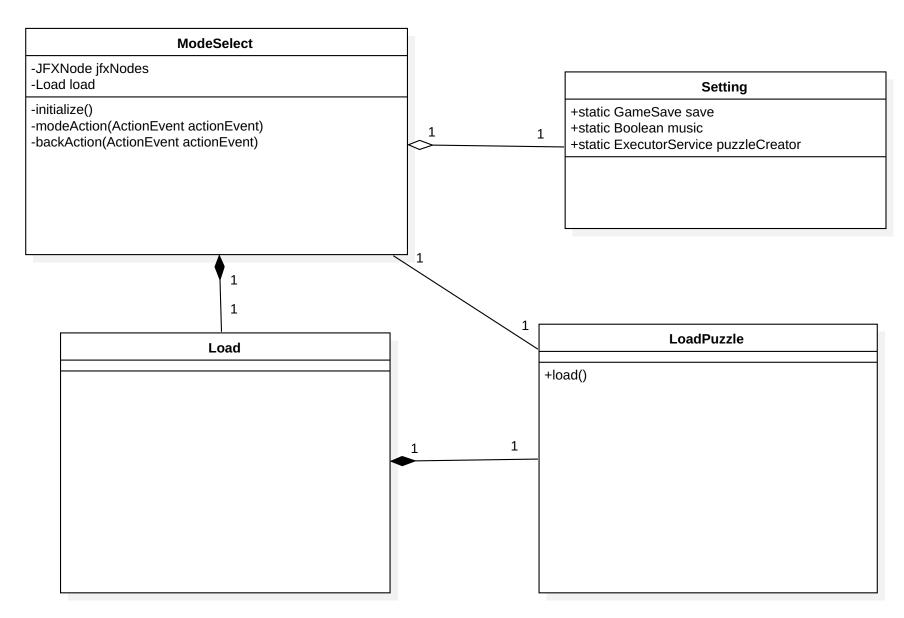
- -Stage window
- +main(String[] args)
 +start(Stage primaryStage)
 -start(Stage primaryStage)
 -closeApp()

Controllers

- -JFXNode jfxNodes
- -newGameAction(ActionEvent actionEvent)
- -continueAction(ActionEvent actionEvent)
- -settingAction(ActionEvent actionEvent)
- -quitAction(ActionEvent actionEvent)







LevelSelect

- -JFXNode jfxNodes
- -initialize()
- -levelLock()
- -levelAction(ActionEvent actionEvent)
- -backAction(ActionEvent actionEvent)

