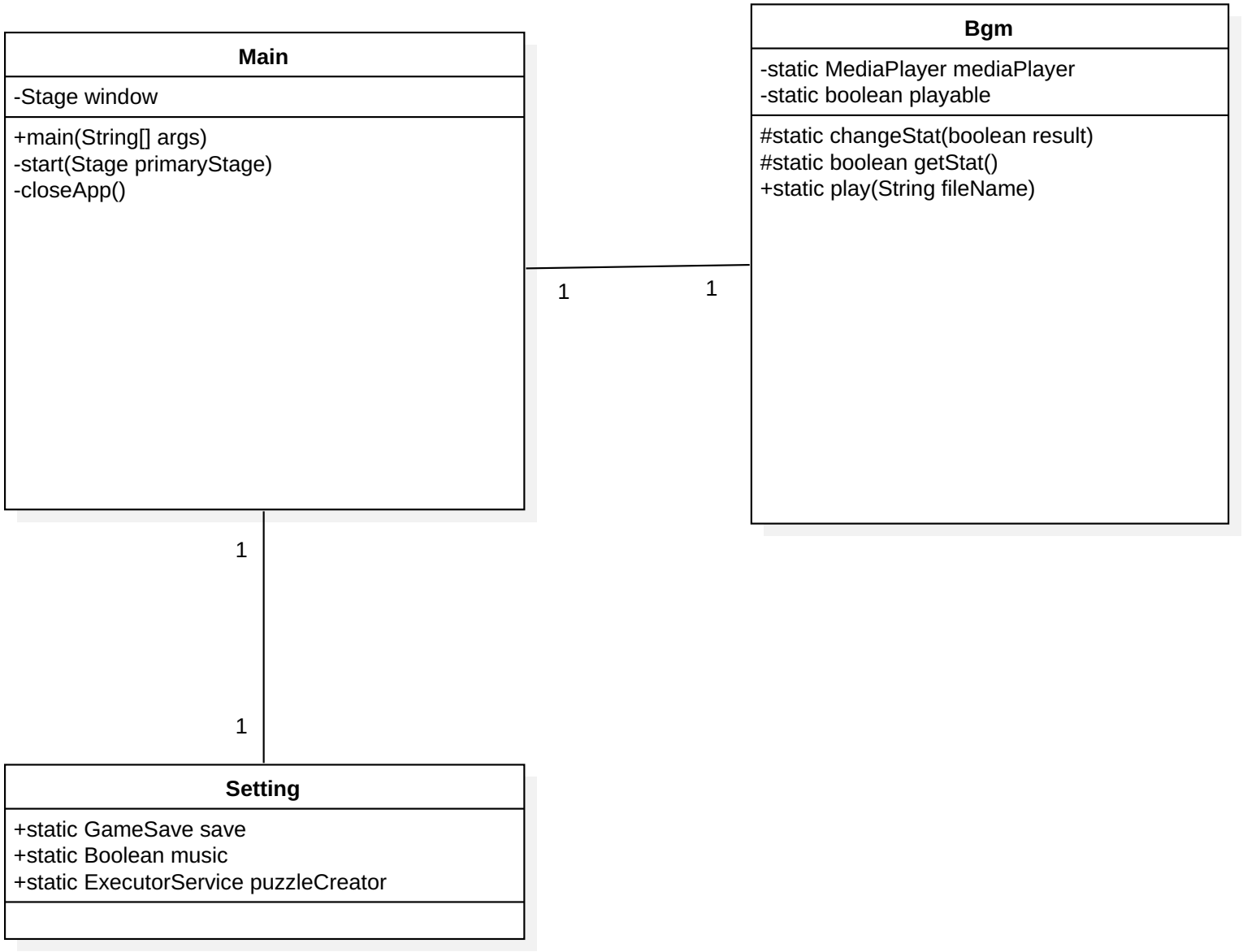
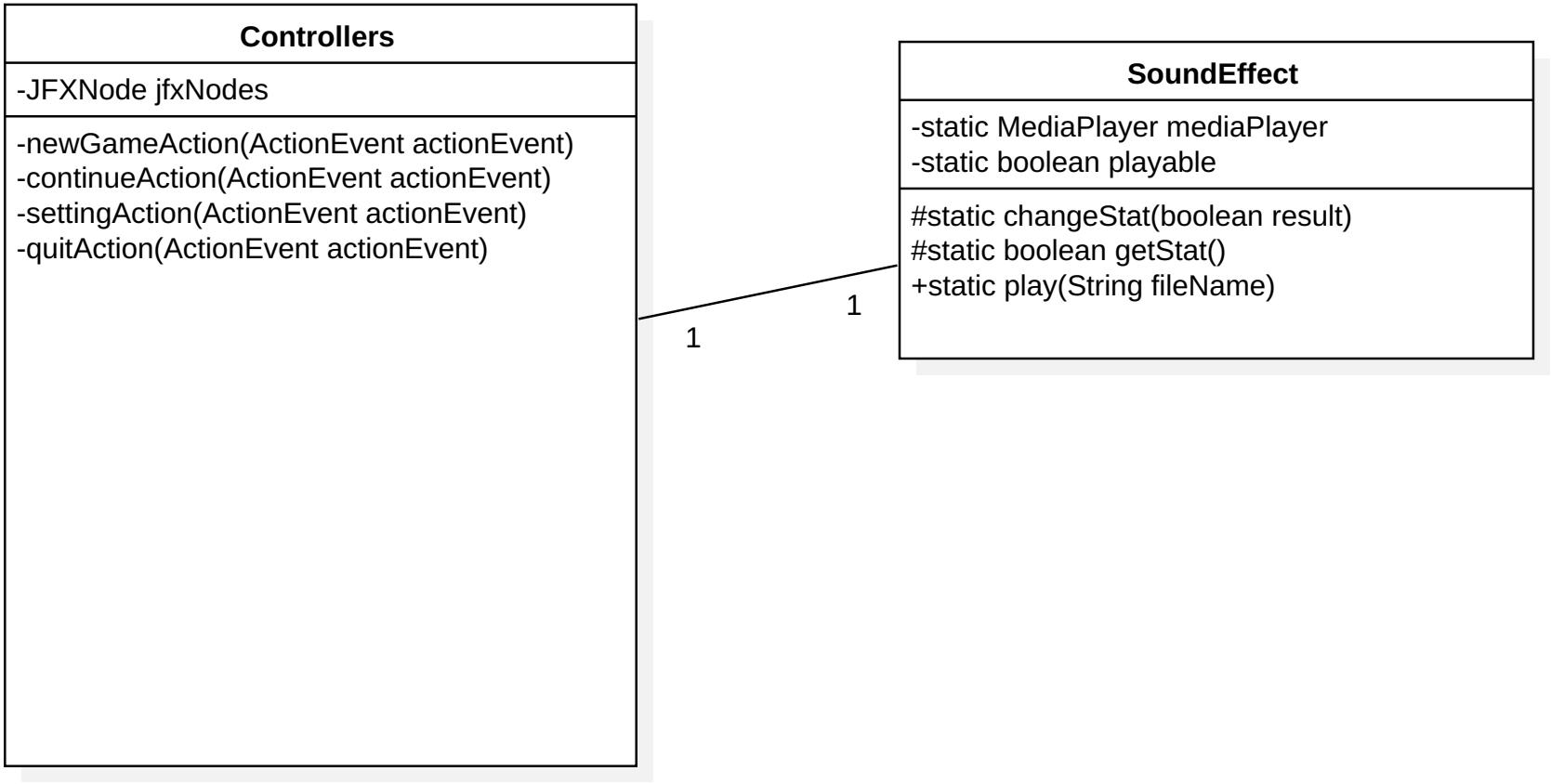
Model::Main

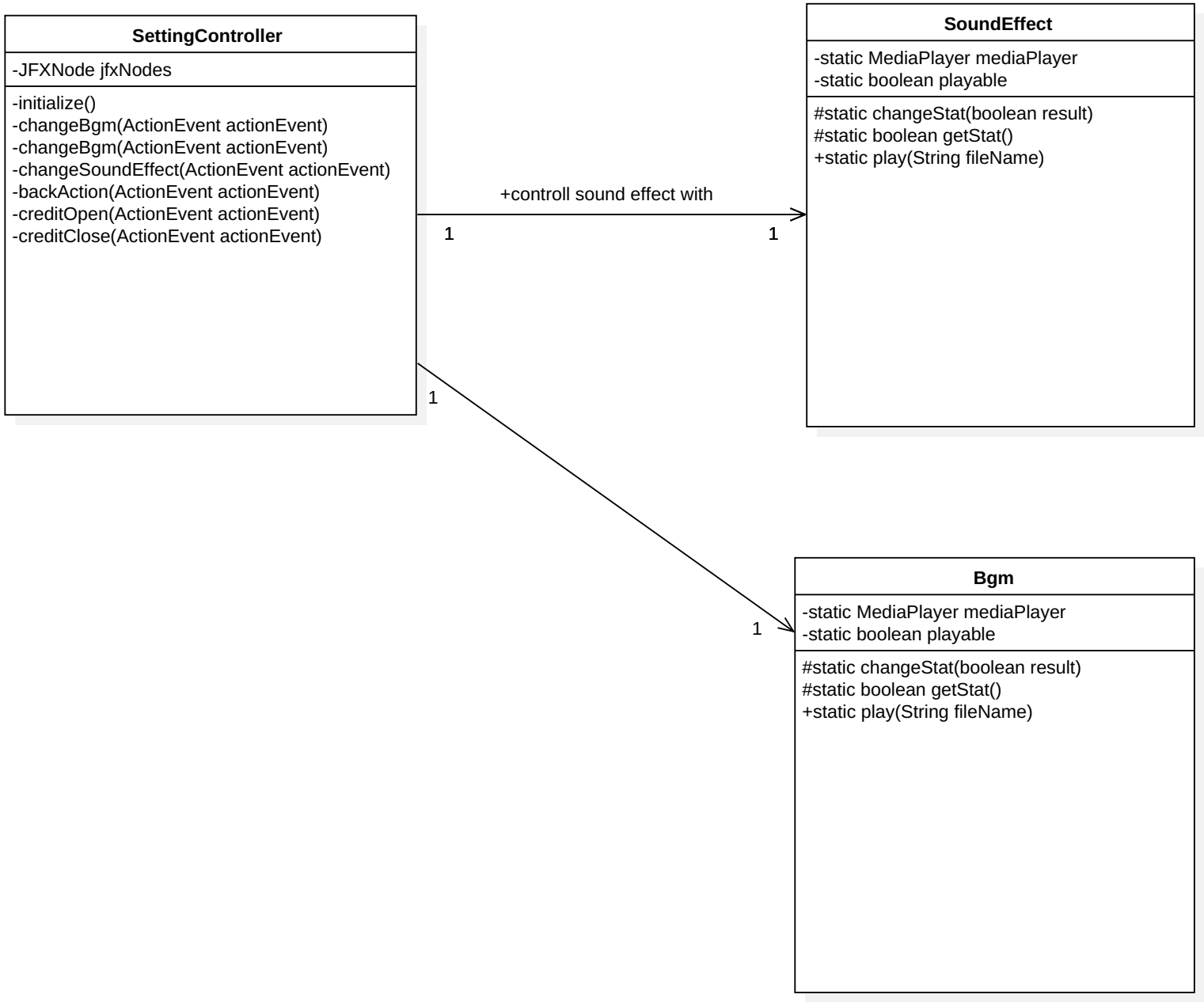

Main
-Stage window
+main(String[] args)
-start(Stage primaryStage)
-closeApp()
Bgm
-static MediaPlayer mediaPlayer
-static boolean playable
#static changeStat(boolean result)
#static boolean getStat()
+static play(String fileName)
1
1
1
1
Setting
+static GameSave save
+static Boolean music
+static ExecutorService puzzleCreator

jfxNodes is a lots of node like Button
from JavaFX.

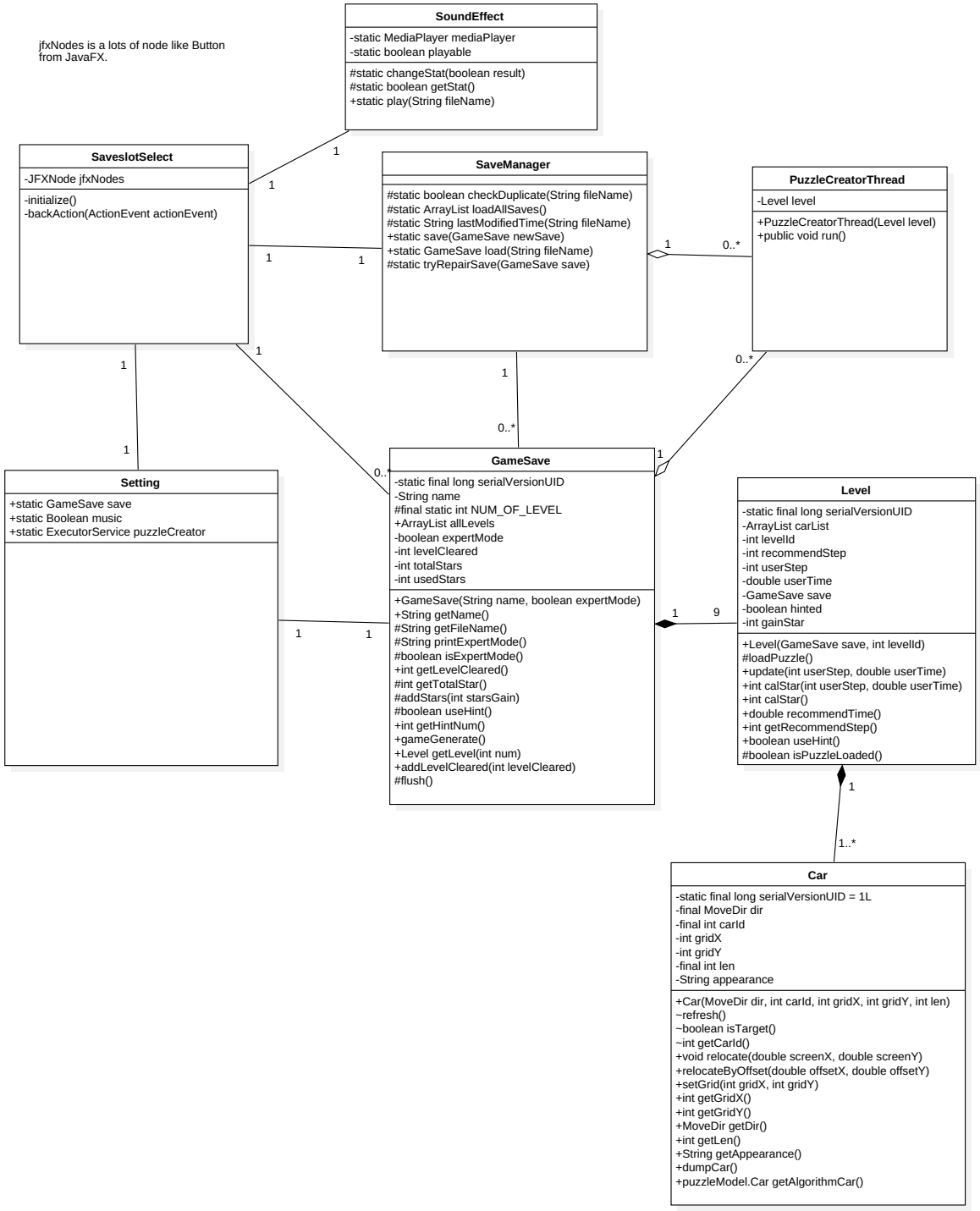


Model::Setting

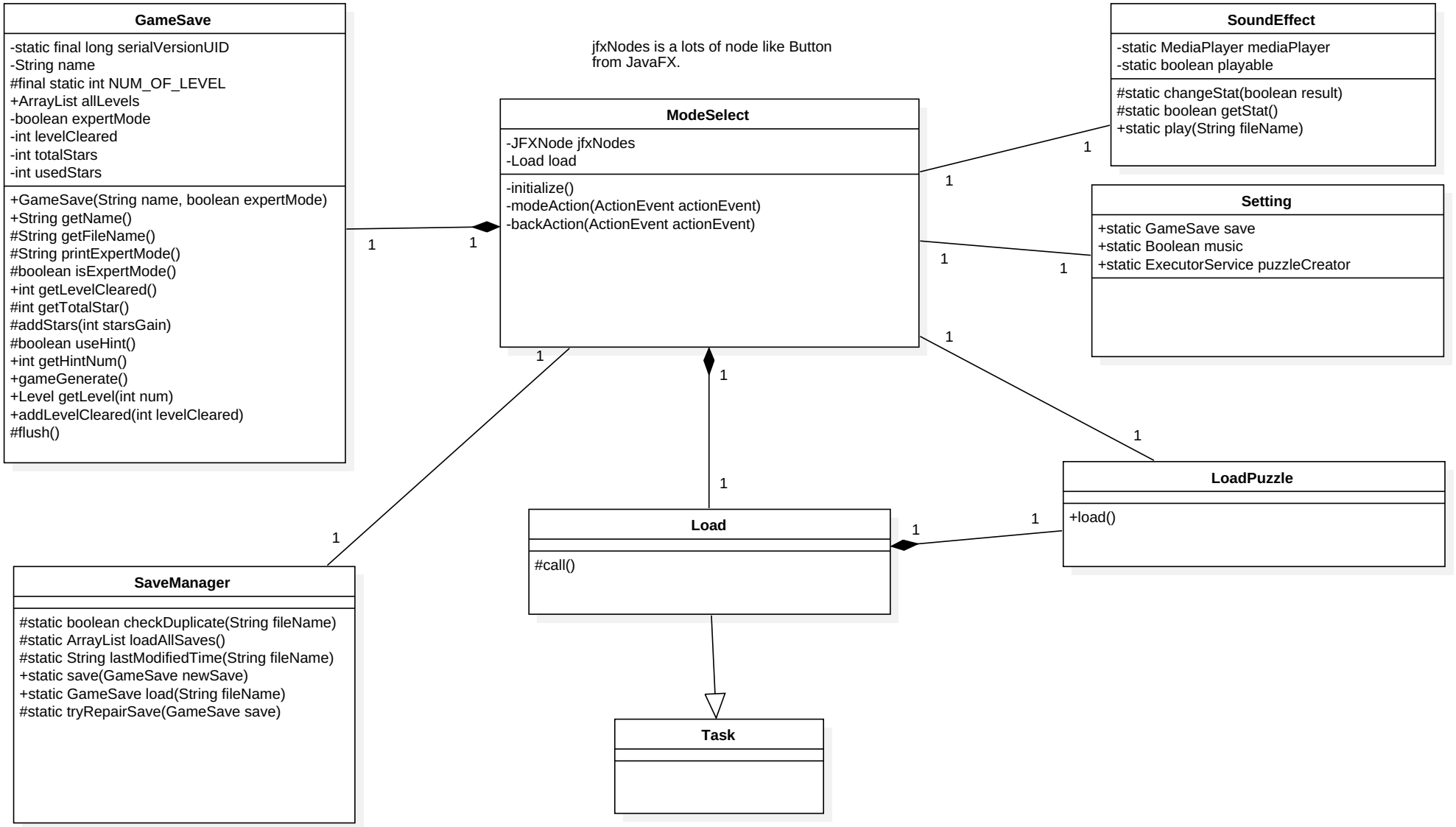
jfxNodes is a lots of node like Button
from JavaFX.



Model::SaveslotSelect

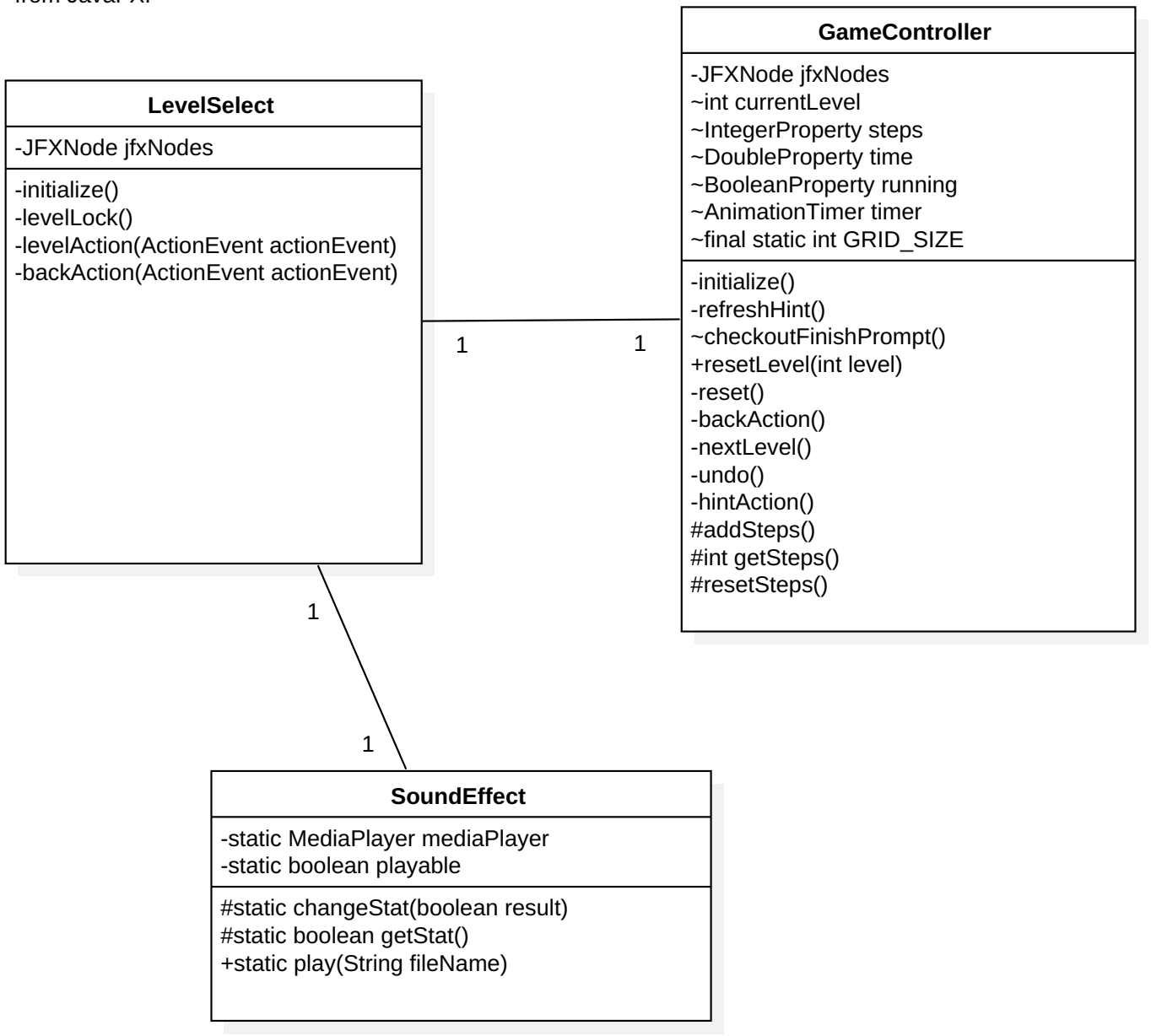


Model::ModeSelect

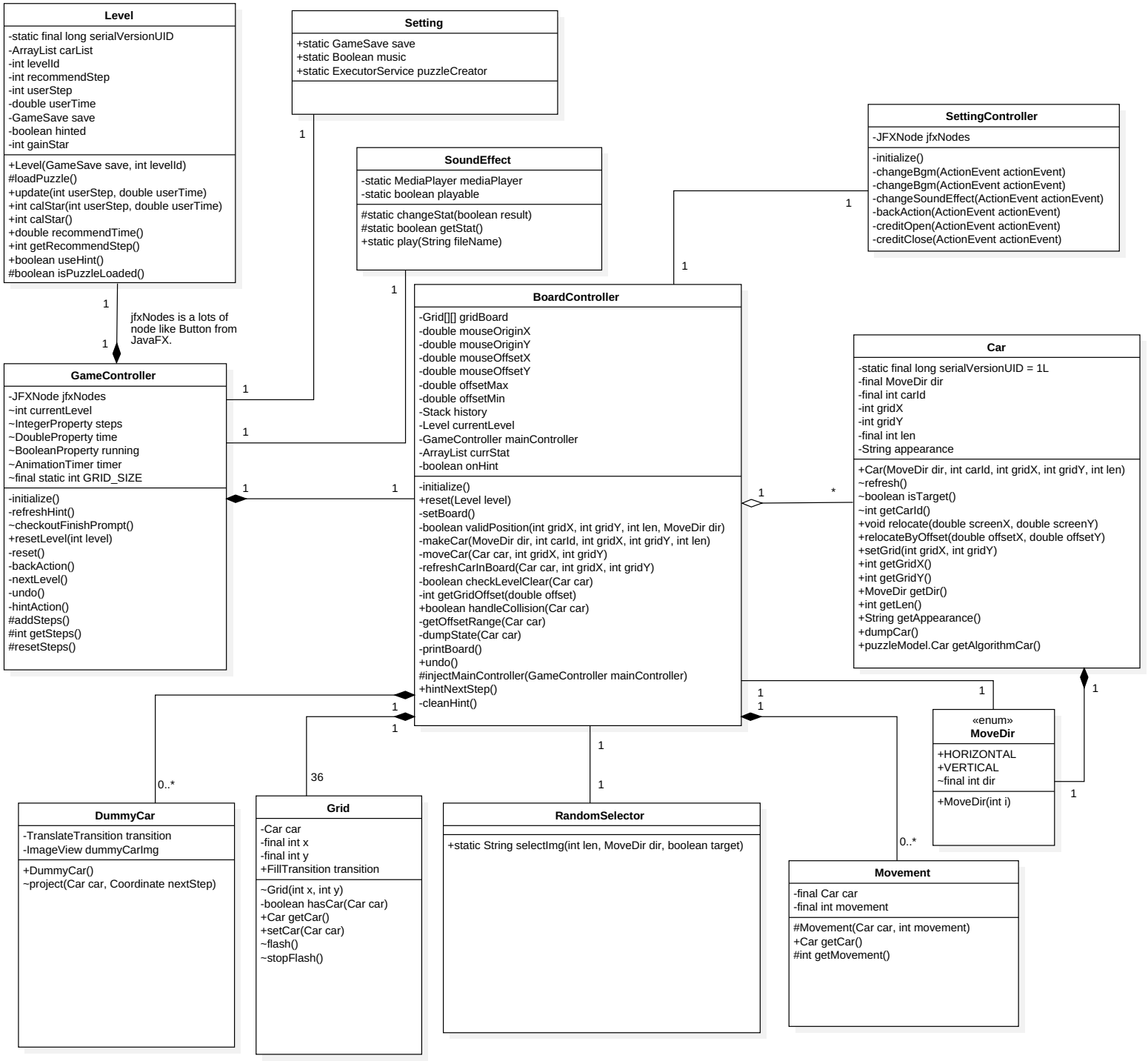
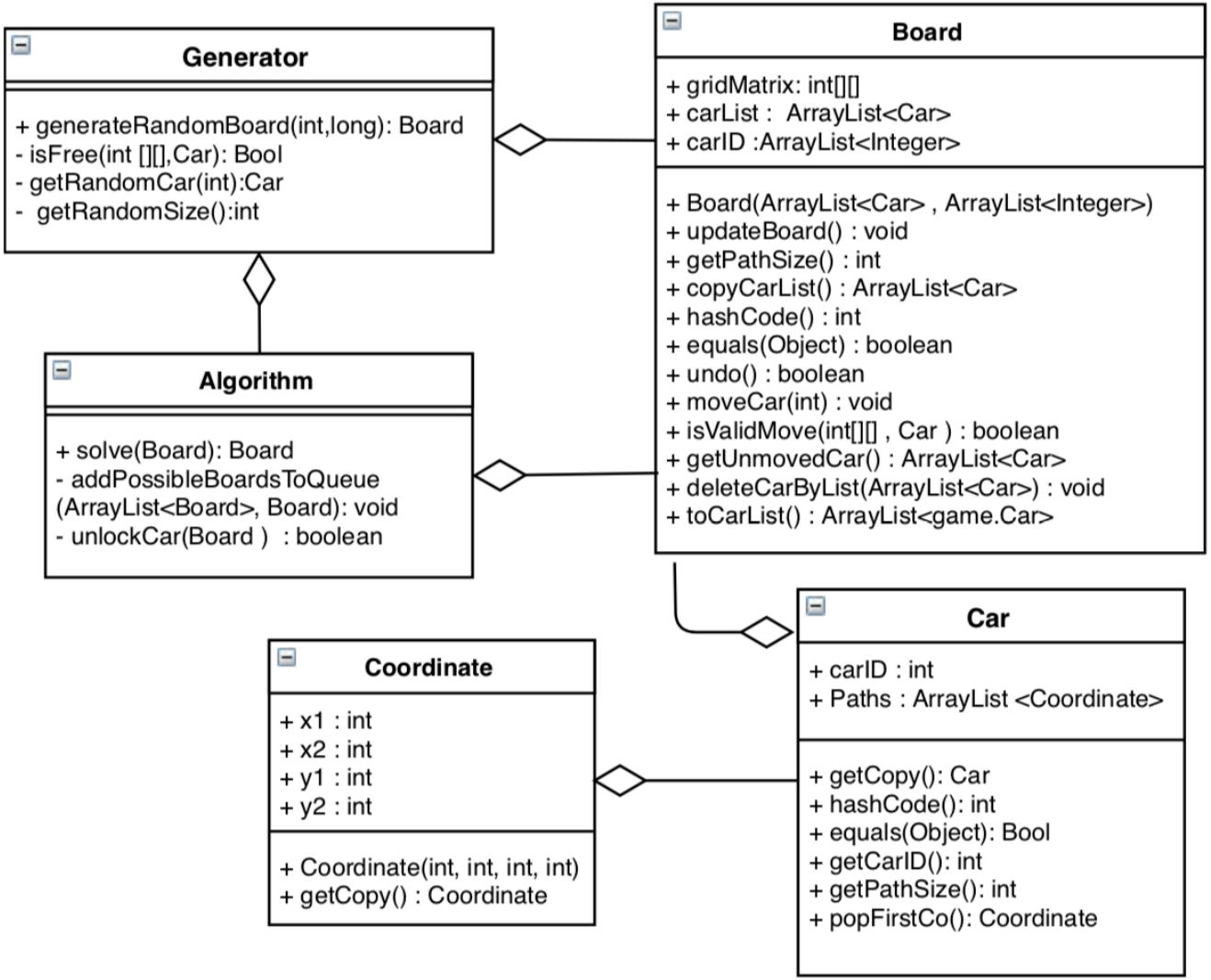


Model::LevelSelect

jfxNodes is a lots of node like Button
from JavaFX.



Model::GameController



Model::puzzleModel