# Isabelle's meta-logic

Implication  $\Longrightarrow$  (==>)

For separating premises and conclusion of theorems

```
Implication \Longrightarrow (==>)
    For separating premises and conclusion of theorems

Equality \equiv (==)
    For definitions
```

```
Implication \Longrightarrow (==>)
    For separating premises and conclusion of theorems

Equality \equiv (==)
    For definitions

Universal quantifier \bigwedge (!!)
    For binding local variables
```

```
Implication ⇒ (==>)
    For separating premises and conclusion of theorems

Equality ≡ (==)
    For definitions

Universal quantifier ∧ (!!)
    For binding local variables
```

Do not use inside HOL formulae

#### **Notation**

$$\llbracket A_1; \ldots; A_n \rrbracket \Longrightarrow B$$
 abbreviates

$$A_1 \Longrightarrow \ldots \Longrightarrow A_n \Longrightarrow B$$

#### **Notation**

$$\llbracket extbf{A}_1 ext{; } \ldots ext{; } extbf{A}_n \ 
bracket eta B$$
 abbreviates  $A_1 \Longrightarrow \ldots \Longrightarrow A_n \Longrightarrow B$  ;  $pprox$  "and"

### The proof state

1. 
$$\bigwedge x_1 \dots x_p$$
.  $[A_1; \dots; A_n] \Longrightarrow B$ 
 $x_1 \dots x_p$  Local constants
 $A_1 \dots A_n$  Local assumptions
 $B$  Actual (sub)goal

# Type and function definition in Isabelle/HOL

## Type definition in Isabelle/HOL

## Introducing new types

### Keywords:

- typedecl: pure declaration
- types: abbreviation
- datatype: recursive datatype

## typedecl

typedecl name

Introduces new "opaque" type name without definition

## typedecl

#### typedecl name

Introduces new "opaque" type name without definition

#### Example:

**typedecl** addr — An abstract type of addresses

### types

```
types name = \tau
```

Introduces an abbreviation name for type au

### types

```
types name = \tau
```

Introduces an abbreviation name for type au

### Examples:

```
types

name = string

('a, 'b)foo = 'a list \times 'b list
```

## types

```
types name = \tau
```

Introduces an abbreviation name for type  $\tau$ 

#### Examples:

```
types

name = string

('a, 'b)foo = 'a list \times 'b list
```

Type abbreviations are expanded immediately after parsing Not present in internal representation and Isabelle output

# datatype

## The example

```
datatype 'a list = Nil | Cons 'a ('a list)
```

#### Properties:

- Types: Nil :: 'a list
   Cons :: 'a ⇒ 'a list ⇒ 'a list
- Distinctness: Nil ≠ Cons x xs
- Injectivity:  $(Cons \ x \ xs = Cons \ y \ ys) = (x = y \land xs = ys)$

## The general case

- Types:  $C_i :: \tau_{i,1} \Rightarrow \cdots \Rightarrow \tau_{i,n_i} \Rightarrow (\alpha_1, \ldots, \alpha_n)\tau$
- Distinctness:  $C_i \ldots \neq C_j \ldots$  if  $i \neq j$
- Injectivity:  $(C_i \ x_1 \dots x_{n_i} = C_i \ y_1 \dots y_{n_i}) = (x_1 = y_1 \wedge \dots \wedge x_{n_i} = y_{n_i})$

## The general case

- Types:  $C_i :: \tau_{i,1} \Rightarrow \cdots \Rightarrow \tau_{i,n_i} \Rightarrow (\alpha_1, \ldots, \alpha_n)\tau$
- Distinctness:  $C_i \ldots \neq C_j \ldots$  if  $i \neq j$
- Injectivity:

$$(C_i \ x_1 \dots x_{n_i} = C_i \ y_1 \dots y_{n_i}) = (x_1 = y_1 \wedge \dots \wedge x_{n_i} = y_{n_i})$$

Distinctness and Injectivity are applied automatically Induction must be applied explicitly

## Function definition in Isabelle/HOL

## Why nontermination can be harmful

How about f x = f x + 1?

## Why nontermination can be harmful

How about f x = f x + 1?

Subtract f x on both sides.

$$\implies$$
 0 = 1

## Why nontermination can be harmful

How about f x = f x + 1?

Subtract f x on both sides.

$$\implies$$
 0 = 1

All functions in HOL must be total

 Non-recursive with definition No problem

- Non-recursive with definition No problem
- Primitive-recursive with primrec
   Terminating by construction

- Non-recursive with definition No problem
- Primitive-recursive with primrec
   Terminating by construction
- Well-founded recursion with fun Automatic termination proof

- Non-recursive with definition No problem
- Primitive-recursive with primrec
   Terminating by construction
- Well-founded recursion with fun Automatic termination proof
- Well-founded recursion with function User-supplied termination proof

### definition

## Definition (non-recursive) by example

**definition**  $sq :: nat \Rightarrow nat \text{ where } sq n = n * n$ 

definition prime ::  $nat \Rightarrow bool$  where prime p = (1

```
definition prime :: nat \Rightarrow bool where prime p = (1
```

Not a definition: free *m* not on left-hand side

```
definition prime :: nat \Rightarrow bool where prime p = (1
```

Not a definition: free *m* not on left-hand side

Every free variable on the rhs must occur on the lhs

definition prime :: nat 
$$\Rightarrow$$
 bool where prime  $p = (1$ 

Not a definition: free *m* not on left-hand side

Every free variable on the rhs must occur on the lhs

prime 
$$p = (1$$

## Using definitions

Definitions are not used automatically

## **Using definitions**

Definitions are not used automatically

Unfolding the definition of sq:

apply(unfold sq\_def)

# primrec

#### The example

```
primrec app :: 'a list \Rightarrow 'a list \Rightarrow 'a list where app Nil ys = ys | app (Cons x xs) ys = Cons x (app xs ys)
```

## The general case

If  $\tau$  is a datatype (with constructors  $C_1, \ldots, C_k$ ) then  $f :: \cdots \Rightarrow \tau \Rightarrow \cdots \Rightarrow \tau'$  can be defined by *primitive recursion*:

$$f \ x_1 \dots (C_1 \ y_{1,1} \dots y_{1,n_1}) \dots x_p = r_1 \mid f \ x_1 \dots (C_k \ y_{k,1} \dots y_{k,n_k}) \dots x_p = r_k$$

# The general case

If  $\tau$  is a datatype (with constructors  $C_1, \ldots, C_k$ ) then  $f :: \cdots \Rightarrow \tau \Rightarrow \cdots \Rightarrow \tau'$  can be defined by *primitive recursion*:

$$f x_1 \dots (C_1 y_{1,1} \dots y_{1,n_1}) \dots x_p = r_1 \mid f x_1 \dots (C_k y_{k,1} \dots y_{k,n_k}) \dots x_p = r_k$$

The recursive calls in  $r_i$  must be *structurally smaller*, i.e. of the form f  $a_1 \dots y_{i,j} \dots a_p$ 

# nat is a datatype

datatype  $nat = 0 \mid Suc \ nat$ 

#### nat is a datatype

datatype  $nat = 0 \mid Suc \ nat$ 

Functions on *nat* definable by primrec!

```
primrec f :: nat \Rightarrow ...

f = 0 = ...

f(Suc n) = ... f n ...
```

# More predefined types and functions

datatype 'a option = None | Some 'a

```
datatype 'a option = None | Some 'a
```

Important application:

```
... \Rightarrow 'a option \approx partial function:
```

*None*  $\approx$  no result

Some  $a \approx \text{result } a$ 

```
datatype 'a option = None | Some 'a
```

Important application:

```
... \Rightarrow 'a \ option \approx partial function:
```

*None*  $\approx$  no result

Some  $a \approx \text{result } a$ 

#### Example:

primrec lookup ::  $k \Rightarrow (k \times v)$  list  $\Rightarrow v$  option where

```
datatype 'a option = None | Some 'a
```

#### Important application:

```
... \Rightarrow 'a option \approx partial function:
```

*None*  $\approx$  no result

Some  $a \approx \text{result } a$ 

#### Example:

```
primrec lookup :: k \Rightarrow (k \times v) list \Rightarrow v option where lookup k = None
```

```
datatype 'a option = None | Some 'a
```

#### Important application:

```
... \Rightarrow 'a option \approx partial function:

None \approx no result

Some a \approx result a
```

#### Example:

```
primrec lookup :: k \Rightarrow (k \times v) list \Rightarrow v option where lookup k [] = None | lookup k (x#xs) = (if fst x = k then Some(snd x) else lookup k xs)
```

Datatype values can be taken apart with *case* expressions:

(case xs of [] 
$$\Rightarrow$$
 ... | y#ys  $\Rightarrow$  ... y ... ys ...)

Datatype values can be taken apart with *case* expressions:

(case xs of [] 
$$\Rightarrow$$
 ... | y#ys  $\Rightarrow$  ... y ... ys ...)

Wildcards:

(case xs of [] 
$$\Rightarrow$$
 [] |  $y\#$   $\Rightarrow$  [ $y$ ])

Datatype values can be taken apart with *case* expressions:

(case xs of [] 
$$\Rightarrow$$
 ... | y#ys  $\Rightarrow$  ... y ... ys ...)

Wildcards:

(case xs of [] 
$$\Rightarrow$$
 [] |  $y\#$   $\Rightarrow$  [ $y$ ])

Nested patterns:

(case xs of 
$$[0] \Rightarrow 0 \mid [Suc \ n] \Rightarrow n \mid \_ \Rightarrow 2$$
)

Datatype values can be taken apart with *case* expressions:

(case xs of [] 
$$\Rightarrow$$
 ... | y#ys  $\Rightarrow$  ... y ... ys ...)

Wildcards:

(case xs of [] 
$$\Rightarrow$$
 [] |  $y\#$   $\Rightarrow$  [ $y$ ])

Nested patterns:

(case xs of 
$$[0] \Rightarrow 0 \mid [Suc \ n] \Rightarrow n \mid \_ \Rightarrow 2$$
)

Complicated patterns mean complicated proofs!

Datatype values can be taken apart with *case* expressions:

(case xs of [] 
$$\Rightarrow$$
 ... | y#ys  $\Rightarrow$  ... y ... ys ...)

Wildcards:

(case xs of [] 
$$\Rightarrow$$
 [] |  $y\#$   $\Rightarrow$  [ $y$ ])

Nested patterns:

(case xs of 
$$[0] \Rightarrow 0 \mid [Suc \ n] \Rightarrow n \mid \_ \Rightarrow 2$$
)

Complicated patterns mean complicated proofs!

Needs () in context

# Proof by case distinction

```
If t :: \tau and \tau is a datatype apply(case_tac t)
```

# Proof by case distinction

If  $t :: \tau$  and  $\tau$  is a datatype  $\mathbf{apply}(\mathbf{case\_tac}\ t)$  creates k subgoals

$$t = C_i \ x_1 \dots x_p \Longrightarrow \dots$$

one for each constructor  $C_i$  of type  $\tau$ .

#### Demo: trees

# fun From primitive recursion to arbitrary pattern matching

#### Example: Fibonacchi

fun fib ::  $nat \Rightarrow nat$  where fib 0 = 0 | fib  $(Suc \ 0) = 1$  | fib  $(Suc(Suc \ n)) = fib (n+1) + fib n$ 

#### Example: Separation

```
fun sep :: 'a \Rightarrow 'a list \Rightarrow 'a list where
sep a [] = [] \mid
sep a [x] = [x] \mid
sep a (x#y#zs) = x # a # sep a (y#zs)
```

#### Example: Ackermann

```
fun ack :: nat \Rightarrow nat \Rightarrow nat where

ack \ 0 \qquad n \qquad = Suc \ n \ |
ack \ (Suc \ m) \ 0 \qquad = ack \ m \ (Suc \ 0) \ |
ack \ (Suc \ m) \ (Suc \ n) = ack \ m \ (ack \ (Suc \ m) \ n)
```

# Key features of fun

Arbitrary pattern matching

## Key features of fun

- Arbitrary pattern matching
- Order of equations matters

#### Key features of fun

- Arbitrary pattern matching
- Order of equations matters
- Termination must be provable by lexicographic combination of size measures

#### Size

• *size*(*n*::*nat*) = *n* 

#### Size

- *size(n::nat) = n*
- size(xs) = length xs

#### Size

- *size*(*n*::*nat*) = *n*
- size(xs) = length xs
- size counts number of (non-nullary) constructors

Either the first component decreases, or it stays unchanged and the second component decreases:

Either the first component decreases, or it stays unchanged and the second component decreases:

$$(5,3) > (4,7) > (4,6) > (4,0) > (3,42) > \cdots$$

Either the first component decreases, or it stays unchanged and the second component decreases:

$$(5,3) > (4,7) > (4,6) > (4,0) > (3,42) > \cdots$$

Similar for tuples:

$$(5,6,3) > (4,12,5) > (4,11,9) > (4,11,8) > \cdots$$

Either the first component decreases, or it stays unchanged and the second component decreases:

$$(5,3) > (4,7) > (4,6) > (4,0) > (3,42) > \cdots$$

Similar for tuples:

$$(5,6,3) > (4,12,5) > (4,11,9) > (4,11,8) > \cdots$$

**Theorem** If each component ordering terminates, then their *lexicographic product* terminates, too.

#### Ackermann terminates

ack  $0 \ n = Suc \ n$ ack  $(Suc \ m) \ 0 = ack \ m \ (Suc \ 0)$ ack  $(Suc \ m) \ (Suc \ n) = ack \ m \ (ack \ (Suc \ m) \ n)$ 

#### Ackermann terminates

ack  $0 \ n = Suc \ n$ ack  $(Suc \ m) \ 0 = ack \ m \ (Suc \ 0)$ ack  $(Suc \ m) \ (Suc \ n) = ack \ m \ (ack \ (Suc \ m) \ n)$ 

because the arguments of each recursive call are lexicographically smaller than the arguments on the lhs.

#### Ackermann terminates

ack  $0 \ n = Suc \ n$ ack  $(Suc \ m) \ 0 = ack \ m \ (Suc \ 0)$ ack  $(Suc \ m) \ (Suc \ n) = ack \ m \ (ack \ (Suc \ m) \ n)$ 

because the arguments of each recursive call are lexicographically smaller than the arguments on the lhs.

Note: order of arguments not important for Isabelle!

## **Computation Induction**

If  $f :: \tau \Rightarrow \tau'$  is defined by fun, a special induction schema is provided to prove P(x) for all  $x :: \tau$ :

# **Computation Induction**

If  $f :: \tau \Rightarrow \tau'$  is defined by fun, a special induction schema is provided to prove P(x) for all  $x :: \tau$ :

for each equation f(e) = t, prove P(e) assuming P(r) for all recursive calls f(r) in t.

## Computation Induction

If  $f :: \tau \Rightarrow \tau'$  is defined by fun, a special induction schema is provided to prove P(x) for all  $x :: \tau$ :

for each equation f(e) = t, prove P(e) assuming P(r) for all recursive calls f(r) in t.

Induction follows course of (terminating!) computation

#### Computation Induction: Example

```
fun div2:: nat \Rightarrow nat where div2 = 0 \mid div2 = 0 \mid div2 (Suc = 0) = 0 \mid div2(Suc(Suc = n)) = Suc(div2 = n)
```

## Computation Induction: Example

```
fun div2 :: nat \Rightarrow nat where div2 = 0 \mid div2 \text{ (Suc 0)} = 0 \mid div2 \text{ (Suc (Suc n))} = \text{Suc(div2 n)}
```

→ induction rule div2.induct:

$$\frac{P(0) \quad P(Suc\ 0) \quad P(n) \Longrightarrow P(Suc(Suc\ n))}{P(m)}$$

#### Demo: fun