

KING BRIAN AND THE

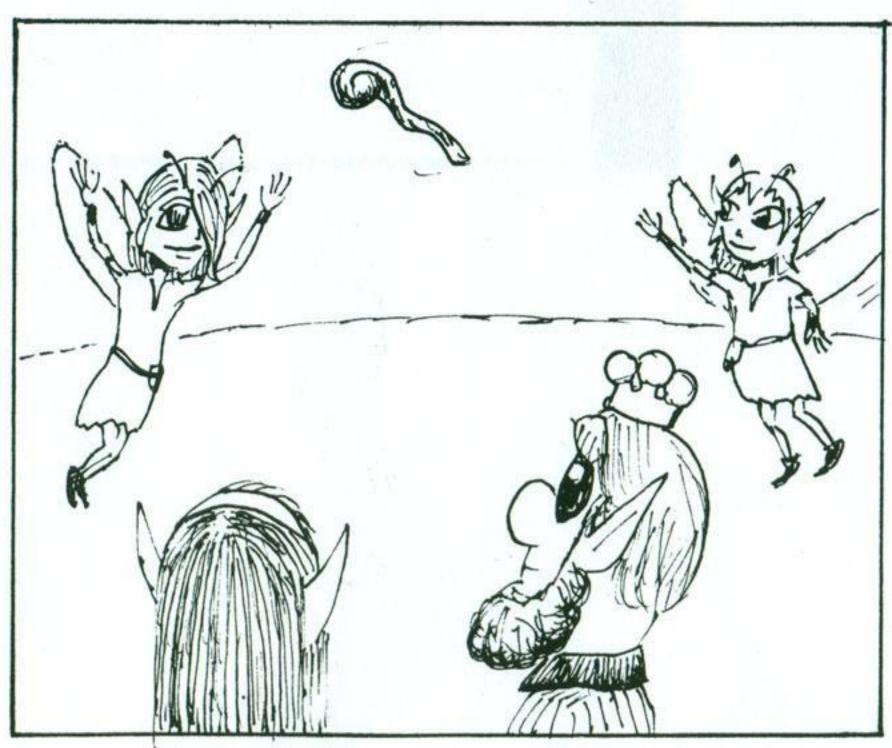
MISSING SHILLELAGH











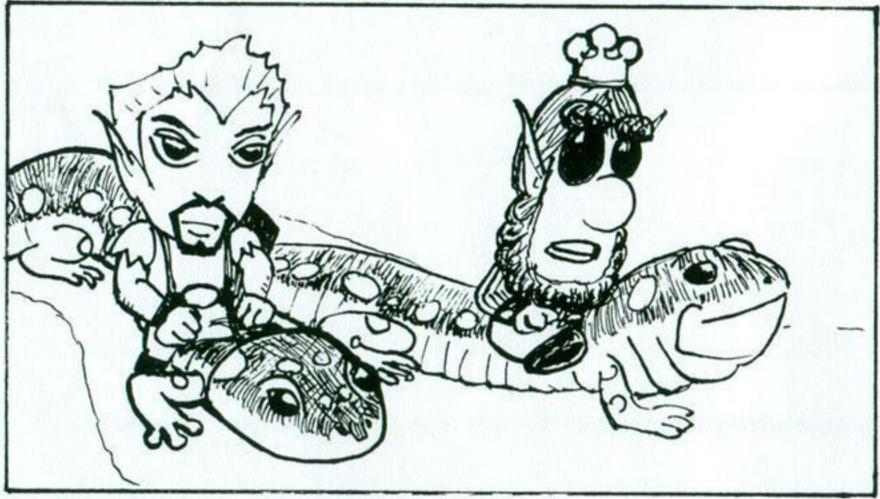


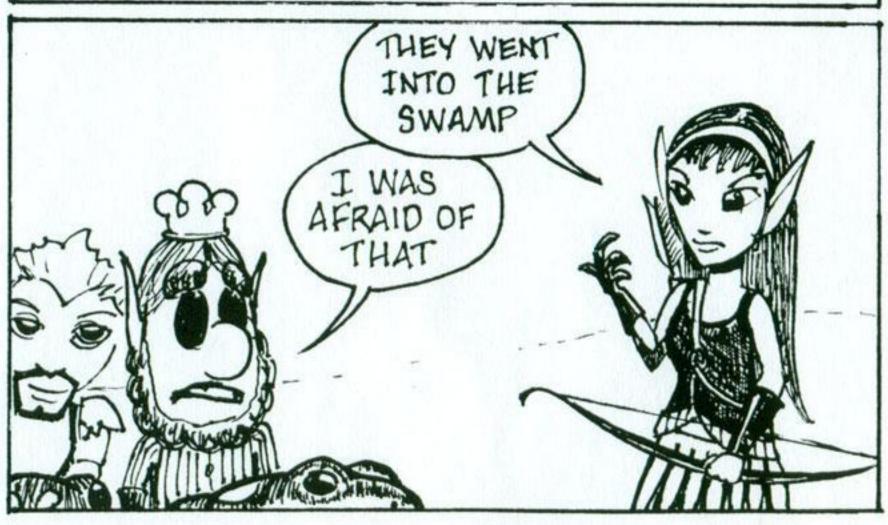














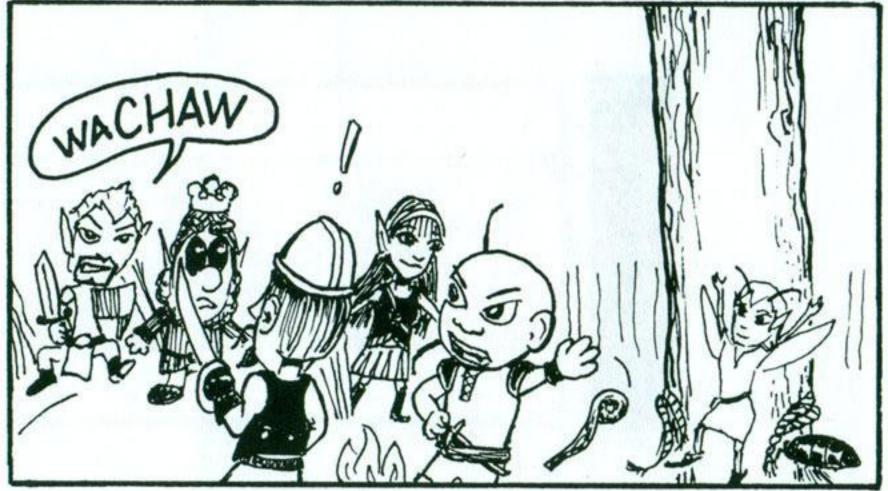








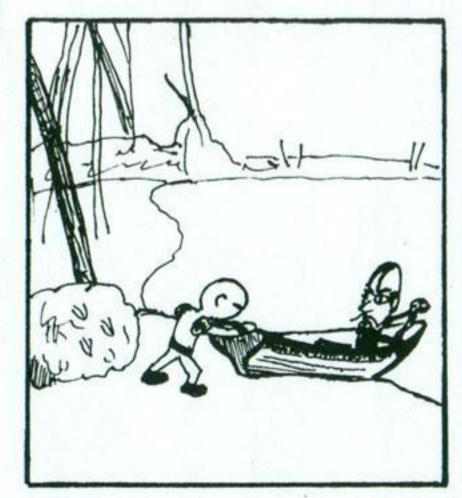








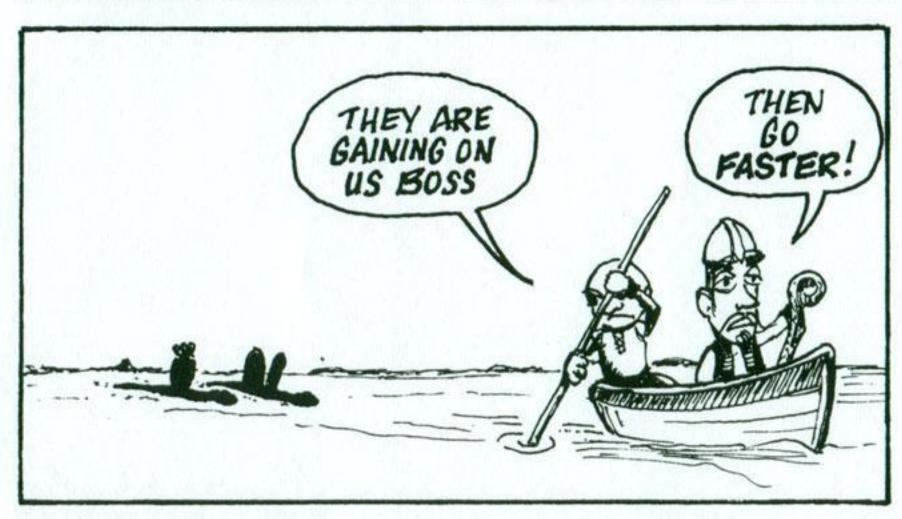


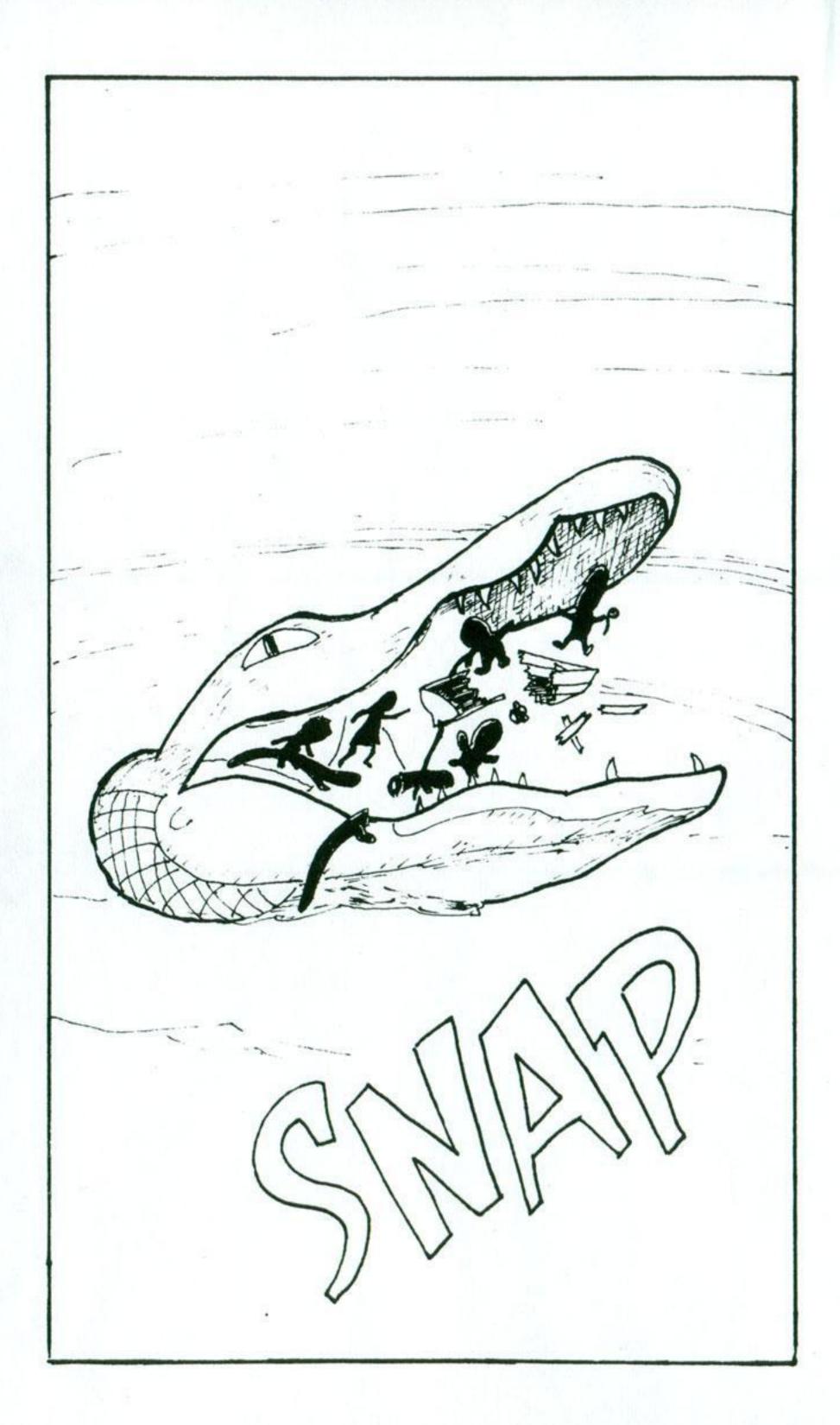


















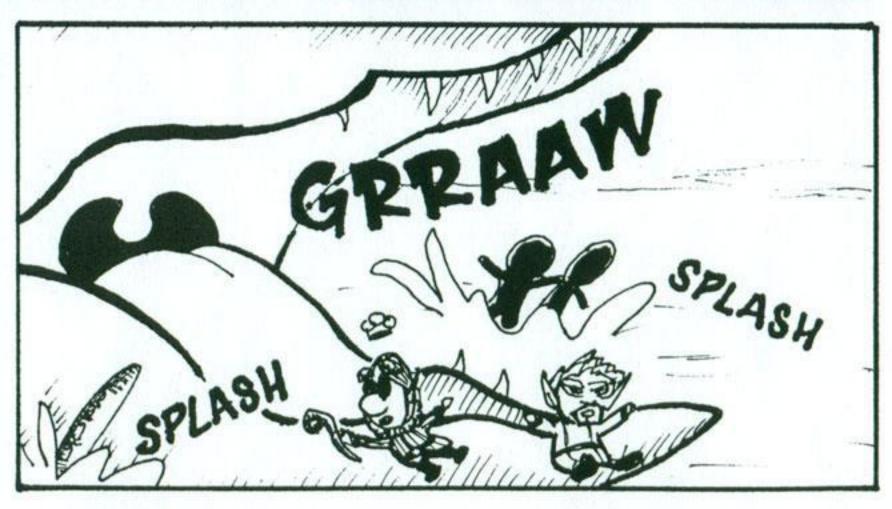




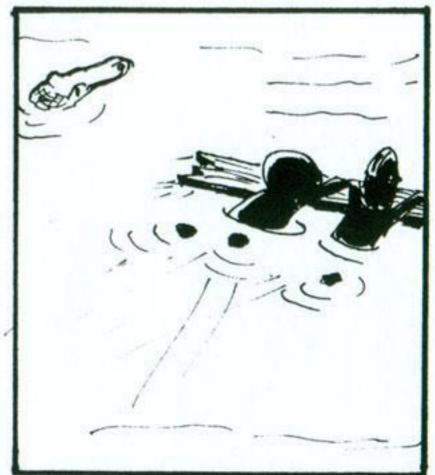


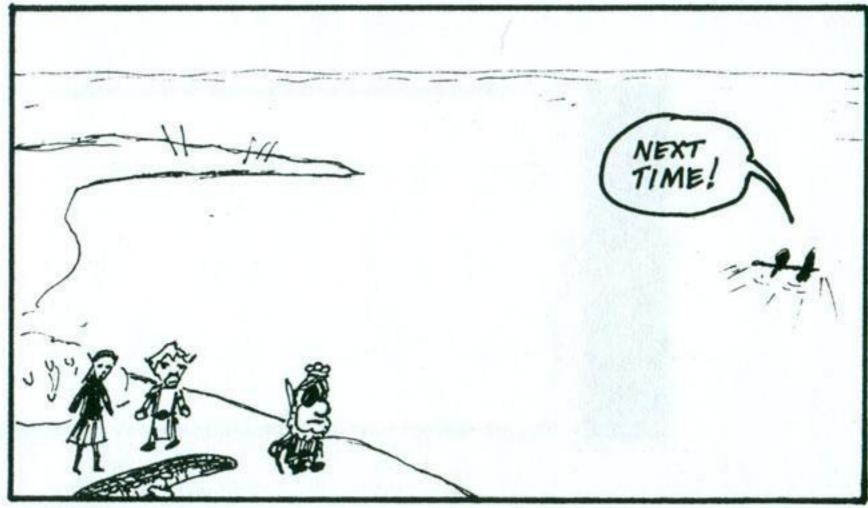














King Brian and the Missing Shillelagh originally was going to be a simple project that I would do on April 9th, 2011 for the first annual Mini-Comics Day. I took a cute Leprechaun character and hastily added a cast of elves and fairies and a couple of bandits. I scribbled out a story in about an hour and set to work cranking out the comic. Well after the first 4 or 5 pages it became obvious that I wasn't going to get this done in a day.

I have a couple of other stories that I really want to turn into comic books and one that deserves its own graphic novel. I really want those to turn out well. So I decided to slow down and work on some of the techniques I was hoping to achieve with my comics.

By the time I finished the art for this book, I found myself really caring about the characters. This wasn't supposed to happen! This was just going to be a 24 hour project to test my ideas and art style. But now I find myself asking what might happen to our band of characters next time?

Ted Bergeron

BeeBot Comics at BeeBot.com

