SELECTION OF MACRO-ABM

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COMPONENTS IN MY MODEL

MAIN FEATURES/ REQUIREMENTS

- Multiple portfolio(MoP) decisions: H-Cash / F-CBDC / Deposit
- 2. Social trends: Acceptance of MoP from network
- 3. Balance sheet mismatch: Bank run episode

Other features can be arbitrarily implemented.

- 1. Consumption / saving decision
- 2. Labor decision
- 3. ...

Must find implementations for each feature to best complement my requirements.

COMPONENTS OF LISTED MABMS

- C-good: HH, C-firm
- K-good : C-firm, K-firm
- Labor: HH, C-firm
- Credit: Bank, firms
- CB

Components to neglect

Not crucial to my model: Labor, K-good

CONSUMPTION DECISION

CRITICAL FEATURE

Reminder: The design must be able to easily extendable to implement:

- 1. Learning from buyers/ sellers
- 2. Use multiple means of payments

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GENERAL RULE - MABM APPROACH TO CONSUMP-TION/SAVING DECISIONS

- Two-stage procedure
 - 1. Consumption budget
 - 2. consumption bundle
- Agents don't follow explicit optimization procedure (Usually adaptive)
- General behavior rule

$$C_{h,t} = c_H W_{h,t}^H + c_F W_{h,t}^F$$

 W^H : Human capital, W^F : Financial wealth

■ Transition function

$$W_{h,t}^{F} = RW_{h,t-1}^{F} + Y_{h,t} - C_{h,t}$$

$$S_{h,t} = W_{h,t}^{F} - W_{h,t-1}^{F}$$

■ AGH:

- $ightharpoonup c_H = c_F = c$
- $lackbox{W}_{h,t}^H = k^H Y_{h,t}^P$ depends on permanent income
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■ EUBI/EUGE

 $ightharpoonup S_{h,t} = v(\omega^F Y_{h,t} - W_{h,t}^F)$, targets a wealth.

DESIGN OF CONSUMPTION

- Designed to match stylized fact (ex: consumption smoothing, precautionary saving, ...).
- Important when exploring business cycle
- Not so important when social interaction is focused. (Is it?)

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 - 1. Choose firm by random
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- 1. Consumers receive information of product within range
- 2. Chance of buying

$$P[h \text{ select good } i] = \frac{\exp(-\gamma \log P_{i,t})}{\sum_{j} \exp(-\gamma \log P_{j,t})}$$

Multinomial logit model