## Multimedia (Lab 09)

Spring, 2020

Department of Software Yong Ju Jung (정용주)





## Summary

- In this lab, you will learn about
  - Window-based stereo matching algorithm



## [Lab09]

- Implement a simple stereo matching algorithm by window-based matching.
  - Use the given Tzukuba stereo image pair:
    - Download the half size of Tzukuba image from "http://vision.middlebury.edu/stereo/data/scenes2001/"
    - Left image: "scene1.row3.col2.png"
    - Right image: "scene1.row3.col3.png"
    - Ground truth disparity map: "truedisp.row3.col3"
    - Resolution: 384 x 288 pixels



Left image



Right image



Ground truth disparity map



## • Instructions:

- Set the disparity search range as from 0 to 16 pixels.
- Matching cost computation: SSD (Sum of Squared Difference) between pixels in the left and right images
- Use WTA (winner-takes-all) method for the selection of the best match