

Theodore Ngo

Software Engineer

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Skills

HTML5, CSS3, JavaScript, React, Redux, Next.js, Gatsby.js, Node, Express, PostgreSQL, SQLite3, Python, Bootstrap, Git, GitHub

Projects

HeroBuilds

A quick statistics reference tool for the multiplayer online battle arena Heroes of the Storm.

Tech Stack: Next.js (React) | Redux | Node | Express | Puppeteer

- Built a full stack app to visualize and sort statistical data.
- Enhanced page load performance with server-side rendering.
- Implemented a headless browser Puppeteer on the back end to scrape data to consume on the front end.

Experience

Streamforge / Software Engineer Intern

JUNE 2020 - PRESENT

Helped build gamified platform that integrates with Twitch, YouTube, Twitter, and other social media.

Lambda School / Computer Science Teaching Assistant

MARCH 2020 - MAY 2020

Mentored 10+ students on various computer science topics.

Led daily standup meetings to build camaraderie, facilitate sharing of progress, and provide guidance for assigned study material.

Education

Lambda School / Full Stack Web Development, Computer Science

JULY 2019 - JUNE 2020

Wrote production-ready code using React, Redux, and CSS on the front end and Node and Express on the back end.

University of California, Santa Barbara / B.S. Biopsychology

SEPTEMBER 2014 - JUNE 2018

Minor in Educational Studies