

 Solution for Can Place Flowers

Define the function inside a class, as required by LeetCode
class Solution:


```
def canPlaceFlowers(self, flowerbed, n):
    count = 0 # Counter for how many flowers we can plant
    length = len(flowerbed)

    for i in range(length):
        # Check if current spot is empty
        if flowerbed[i] == 0:
            # Check left and right spots
            empty_left = (i == 0) or (flowerbed[i - 1] == 0)
            empty_right = (i == length - 1) or (flowerbed[i + 1] == 0)

            # If both sides are empty, we can plant a flower here
            if empty_left and empty_right:
                flowerbed[i] = 1 # Plant the flower
                count += 1 # Increment the counter

            # Optional: Early exit if we already planted enough
            if count >= n:
                return True

    # After checking all spots
    return count >= n
```

 Test the solution
sol = Solution()

```
# Example test cases
flowerbed = [1, 0, 0, 0, 1]
n = 1
print("Can place flowers:", sol.canPlaceFlowers(flowerbed, n)) # Output: True

flowerbed = [1, 0, 0, 0, 1]
n = 2
print("Can place flowers:", sol.canPlaceFlowers(flowerbed, n)) # Output: False
```

⇒ Can place flowers: True
Can place flowers: False

