VIETNAM NATIONAL UNIVERSITY – HO CHI MINH CITY

UNIVERSITY OF SCIENCE

FACULTY OF INFORMATION TECHNOLOGY

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REPORT PA0

INTRODUCTION TO SOFTWARE ENGINEERING

GROUP 8

Instructor

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II. Introduction

Nowadays, people have various options for entertainment like working out, playing games, listening to music, and so on. One of them is watching movies. You have 2 options for watching a movie or a documentary: go to the theater or watch them online. Because of the Covid epidemic, people prefer watching movies at home than going out. As a result, various streaming services that are growing rapidly currently such as Netflix, Disney+, Hulu, and Apple TV, … For that reason, our team decided to build a website about movie streaming services.

III. Target users and environments

Who uses our services: Everyone, especially those who enjoy watching movies.

Environments: Focus on the desktop website development.

IV. Key features

- Categorize movies into age, country, year of release, genre, actor, single and series films, and alphabet.
- Log in / Sign up.
- Comment / Rating.
- Watch trailer.
- Plans and pricing.
- Top movie charts / Most popular now.
- Release calendar.
- Recommendation / Already watched / Favorites / Not interested.
- Contacts and Help Center / Feedback.
- Interface for admins and users.