Ted HERAMBERT
Junior Developer

CONTACT DETAILS

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in linkedin.com/in/tedht

🌐 tedht.github.io

github.com/tedht

TECHNICAL SKILLS

PROGRAMMING LANGUAGES
C++, C, Java, HTML, CSS, JavaScript, PHP

FRAMEWORK AND LIBRAIRIES
Java : Swing/AWT
JavaScript : React MUI, Axios, Express.js, bcrypt, Cookies
C/C++ : Raylib

DATABASES
PostgreSQL (PLpgSQL)

LOGICIELS
Git, Docker, Linux, Visual Studio Code

LANGUAGES

English: fluent (C2, Cambridge certificate)
French: fluent (C2)
Spanish: Intermediate (B1)

HOBBIES

2D game developement

Thai boxing

PROFILE

As an IT student pursuing a BUT Informatique at the IUT du Havre, I am eager to offer my development skills, particularly in creating applications and software solutions, to contribute to your company and enhance its technological expertise. Self-reliant and proactive, I easily adapt to team needs while bringing strong problem-solving abilities.

EDUCATION

BUT Informatique | 2023 - Present
IUT du Havre - Le Havre, France
Matières : App Development, Web Development, Systems Programming, Networks

BSc Computer Science | 2022 - 2023
King Mongkut's University of Technology Thonburi - Bangkok - Thailand
Matières : Web Development, Data Structures
Transferred to another institution

Baccalauréat Général
Lycée Français International de Bangkok - Bangkok - Thailand
Specialities : Computer Science, Mathematics

EXPERIENCE

Full Stack Web Dev. | Personal project (initially academic) | Solo | 2025
Role : Frontend, Backend, Integration
- Developed a dynamic web application with CRUD management, mobile-first conceptualization, using React MUI, Axios, and Express.js.
- Implemented authentication and session management with bcrypt and cookies.
- Refactored code to improve architecture and maintainability.
- Redesigned the UI for a modern and aesthetic interface.

App Dev. | Project Academic | Team of 5 | 2024
Role : UI Lead, support for the model side
- Developed a Java-based solution following a client's specifications.
- Adhered to development standards to ensure code quality.
- Refactored and optimized the business logic according to the MVC architecture, significantly reducing lines of code and improving maintainability.

Web Dev. | Personnel project | Solo | 2024
Role : Frontend
- Created a portfolio website using HTML, CSS, and JavaScript with multilingual support (English, French, Spanish) through a CSV-to-JSON conversion.
- Experimented with a parallax background effect.
- Deployed the site on GitHub Pages for quick and easy online access.

2D Video Game Development | Personal Project | Solo | 2024
Role : Design, Coding
- Developed a technical demo using raylib.
- Implemented a modular architecture for better maintainability.
- Optimized performance (collision handling, object management, etc.).
- Created a parallax background and visual assets (backgrounds, sprites).