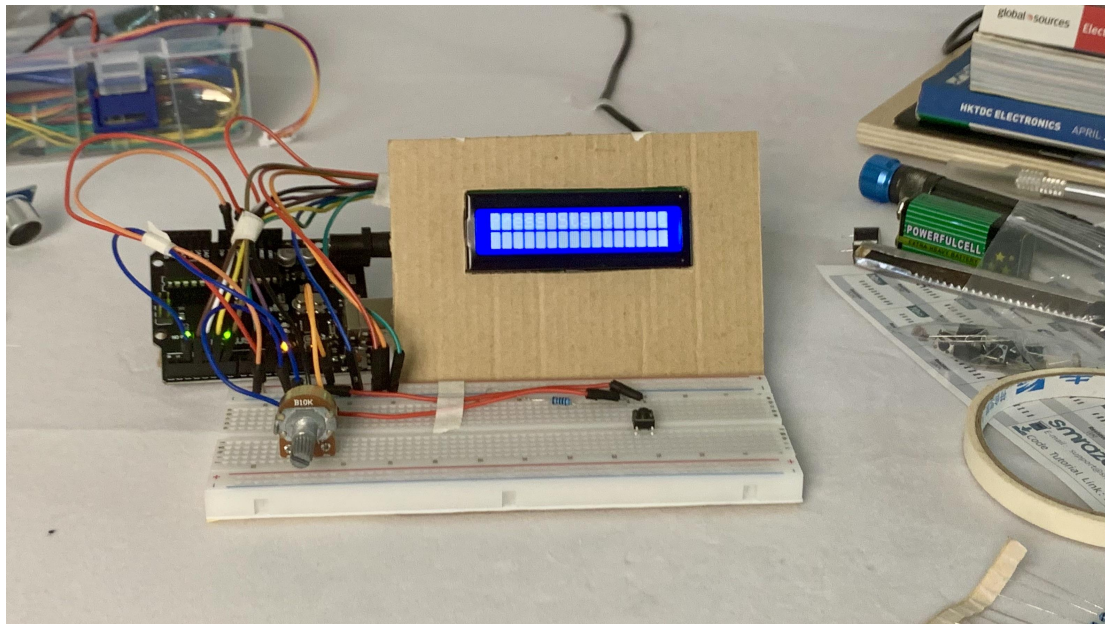


LCD1602 with Jump Game

How to make a parkour game with Lcd1602

Fun and easy to make



Components and supplies

- ① Arduino UNO
- ① LCD 1602
- ① Button
- ① breadboard
- ① Resistor 330ohm
- ① 10k potentiometer

Apps and platforms

Arduino IDE 2.3.2

Project description

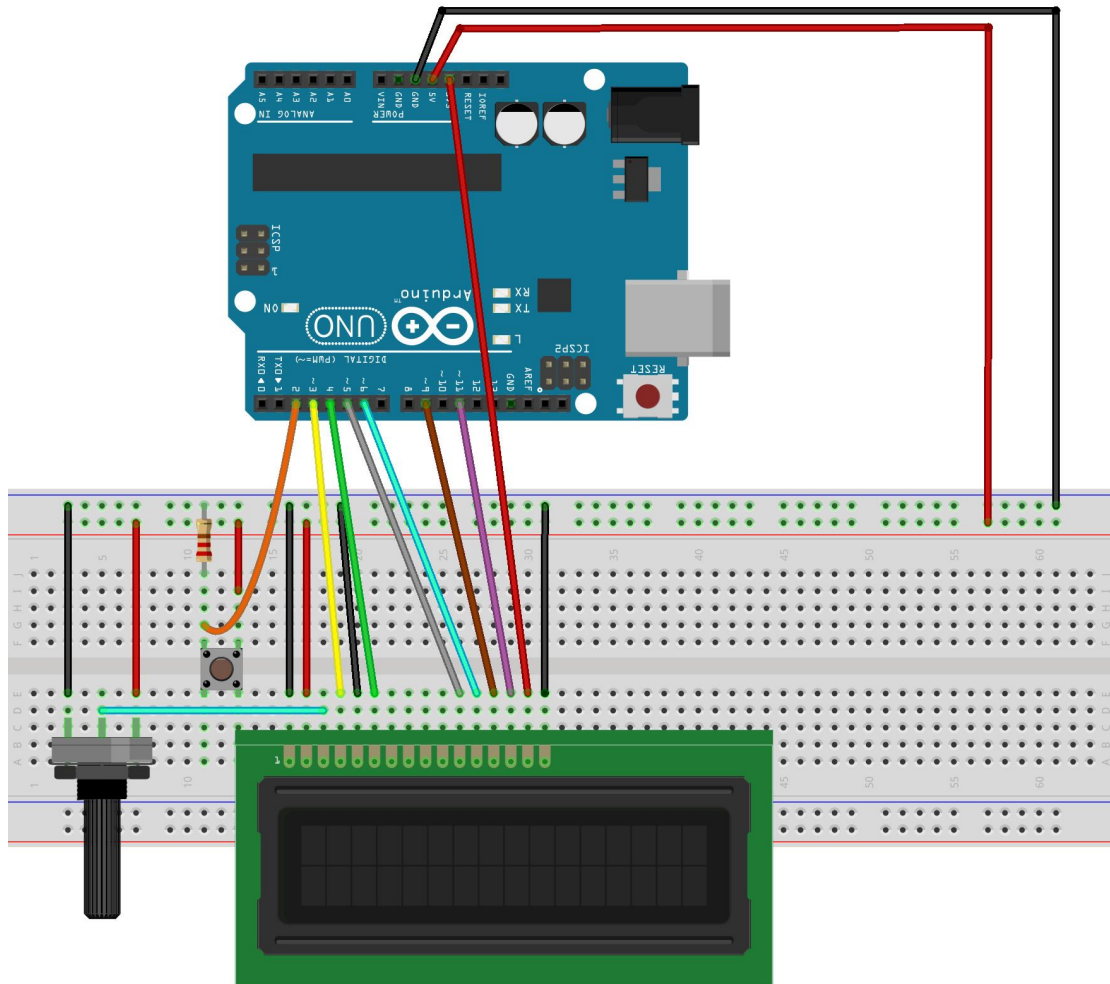
With an LCD1602, buttons, and a potentiometer, you can create a

game where the character jumps over obstacles by pressing the button.

Library:

```
#include <LiquidCrystal.h>
```

Circuit Diagram:



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- Adjusting the knob of the potentiometer controls the brightness of the LCD1602 screen. Pressing the button starts the game, and crossing over obstacles earns you point