

Tina Huynh

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EDUCATION

Bachelor of Science in Computer Science

(2018)

University of Calgary

- Concentration in Human Computer Interactions
- GPA: 3.24

TECHNICAL SKILLS

- **Computer Languages:** Java, C++, C#, Python, HTML, CSS, Prolog, SPARC and ARM Assembly, Haskell, Prolog
- **Operating Systems:** Linux, Mac OS X, Microsoft Windows 8/8.1/10
- **Tools and Applications:** Git, Slack, OpenGL, Android Studio, Microsoft SQL Server Management Studio, GIMP, Visual Studio

RESEARCH PROJECT

Bookshelf Bars

Jan-Apr 2017

- Research Supervisor: Anthony Tang
- Project in Human Computer Interaction
- Created a web-based visualization based on data from Goodreads to display the tags of a specified user of a book read in the past and present
- Displayed at the CPSC Undergraduate Showcase 2017 and GI Conference 2017

RELEVANT PROJECTS

Sugar Rush

Mar-Apr 2016

- Developed a game of Snake for the Raspberry Pi and programmed using ARM Assembly
- Worked in a team of three members, and created all game art
- Featured at the CPSC Undergrad Showcase in April 2016 and 2017

Super Fan

Jan-Apr 2017

- Developed a website using HTML and CSS that allows for users to add or remove movie and television show information to the database
- Worked in a team of four members, and designed the front end of the website

Recall

Jul-Aug 2017

- Developed a hypertext based interactive website using HTML and CSS
- Acted as leader in a team of three members, and was in charge of website design and story