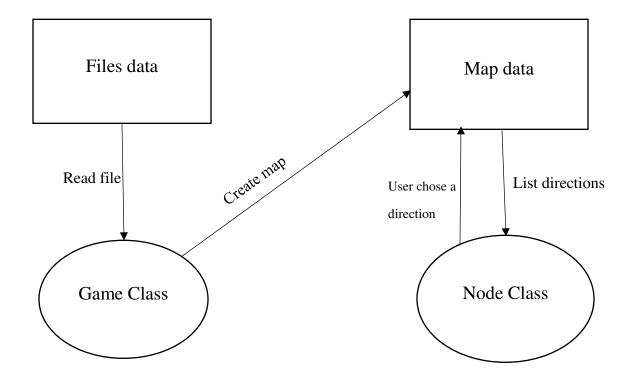
## Lab 3 Analysis

## Use cases:

- 1. Open graph file. This allows users to type in to name of the file which including the maze. Then the program will show a welcome banner surrounded by a box at the center of the screen.
- 2. Ask for players. The program will prompt the users to enter the number of players and the names of each player.
- 3. Roll a dice. During a player's turn, the program will allow the user to roll a dice that will determine the number of nodes that the user visits during that turn.
- 4. Select directions. The program allows users to choose a valid direction when user is at a node.
- 5. Reaching the finish point. If a user selected all valid directions, a congratulation banner will appear and shows the total steps and all the nodes that user visited.

## Lab 3 DFD



## Test cases:

- 1. Entering a valid file name. Success if it generates map, fail if it doesn't.
- 2. Entering a valid direction. Success if user can move, fail if user goes wrong direction or stand still.