## DS2302 Direct Digital Synthesis Board

# RTI Reference

Release 2021-A - May 2021



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### About This Reference

#### Introduction

This reference provides a full description of the Real-Time Interface (RTI) software support for the DS2302 Direct Digital Synthesis Board.

#### **Symbols**

dSPACE user documentation uses the following symbols:

Symbol	Description
▲ DANGER	Indicates a hazardous situation that, if not avoided, will result in death or serious injury.
<b>▲</b> WARNING	Indicates a hazardous situation that, if not avoided, could result in death or serious injury.
<b>▲</b> CAUTION	Indicates a hazardous situation that, if not avoided, could result in minor or moderate injury.
NOTICE	Indicates a hazard that, if not avoided, could result in property damage.
Note	Indicates important information that you should take into account to avoid malfunctions.
Tip	Indicates tips that can make your work easier.
?	Indicates a link that refers to a definition in the glossary, which you can find at the end of the document unless stated otherwise.
	Precedes the document title in a link that refers to another document.

#### **Naming conventions**

dSPACE user documentation uses the following naming conventions:

**%name**% Names enclosed in percent signs refer to environment variables for file and path names.

< > Angle brackets contain wildcard characters or placeholders for variable file and path names, etc.

#### Examples:

- Where you find terms such as rti<XXXX> replace them by the RTI platform support you are using, for example, rti1007.
- Where you find terms such as <model> or <submodel> in this document, replace them by the actual name of your model or submodel. For example, if the name of your Simulink model is smd\_1007\_sl.slx and you are asked to edit the <model>\_usr.c file, you actually have to edit the smd\_1007\_sl\_usr.c file.

**RTI block name conventions** All I/O blocks have default names based on dSPACE's board naming conventions:

- Most RTI block names start with the board name.
- A short description of functionality is added.
- Most RTI block names also have a suffix.

Suffix	Meaning
В	Board number (for PHS-bus-based systems)
М	Module number (for MicroAutoBox II)
С	Channel number
G	Group number
CON	Converter number
BL	Block number
Р	Port number
1	Interrupt number

A suffix is followed by the appropriate number. For example, DS2201IN\_B2\_C14 represents a digital input block located on a DS2201 board. The suffix indicates board number 2 and channel number 14 of the block. For more general block naming, the numbers are replaced by variables (for example, DS2201IN\_Bx\_Cy).

#### Special folders

Some software products use the following special folders:

**Common Program Data folder** A standard folder for application-specific configuration data that is used by all users.

%PROGRAMDATA%\dSPACE\<InstallationGUID>\<ProductName>
or

%PROGRAMDATA%\dSPACE\<ProductName>\<VersionNumber>

**Local Program Data folder** A standard folder for application-specific configuration data that is used by the current, non-roaming user.

%USERPROFILE%\AppData\Local\dSPACE\<InstallationGUID>\
<ProductName>

### Accessing dSPACE Help and PDF Files

After you install and decrypt dSPACE software, the documentation for the installed products is available in dSPACE Help and as PDF files.

**dSPACE Help (local)** You can open your local installation of dSPACE Help:

- On its home page via Windows Start Menu
- On specific content using context-sensitive help via F1

**dSPACE Help (Web)** You can access the Web version of dSPACE Help at www.dspace.com.

To access the Web version, you must have a *mydSPACE* account.

**PDF files** You can access PDF files via the 🖸 icon in dSPACE Help. The PDF opens on the first page.

### General Information on the DS2302 Blockset

#### Introduction

Here you get basic information on the DS2302 blockset.

### Overview of the DS2302 Blockset

#### Introduction

The Real-Time Interface (RTI) board library for the DS2302 Direct Digital Synthesis Board provides the RTI blocks that implement the functionality and I/O capabilities of the DS2302 board in Simulink models.

#### About this board

The DS2302 Direct Digital Synthesis (DDS) Board is equipped with 6 DSPs and is designed for fast and flexible waveform generation. It computes each signal sample just-in-time and outputs it immediately. The blocks of the Real-Time Interface (RTI) board library for the DS2302 Direct Digital Synthesis Board allow you to exchange data between your Simulink application and an application running on one of the 6 DSPs (slave application). The communication is established via the dual-port memories of the DDS board.

#### Note

With RTI you cannot build slave applications for the DSPs on the DS2302 based on Simulink block diagrams.

#### Library access

After you double-click the corresponding board library icon in the library rtilibm the Library: rtilibm/DS2302 opens:



#### Library components

The following I/O units can be accessed by the RTI blockset for the DS2302:

- Loading Slave Applications on page 11
- Access to the DPMEM Areas of the DDS Board on page 15
- Interrupts on page 23

#### Partitioning the PHS bus

**Partitioning the PHS bus with the DS802** With the DS802 PHS Link Board you can spatially partition the PHS bus by arranging the I/O boards in several expansion boxes.

The DS802 can be used in combination with many types of available dSPACE I/O boards. However, some I/O boards and some functionalities of specific I/O boards are not supported.

The I/O board support depends on the dSPACE software release which you use. For a list of supported I/O boards, refer to DS802 Data Sheet (PHS Bus System Hardware Reference ).

#### Demo model

For Simulink models, that shows how to use the RTI blocks of the DS2302 board, refer to the RTI demo library of your processor board. You can find the model files also at <RCP\_HIL\_InstallationPath>\Demos\DS100<x>\RTI.

# **Loading Slave Applications**

Introduction

To load slave applications to the DS2302.

## DS2302\_DSP\_SETUP\_Bx

Purpose	To load slave applications to the DS2302.	
Where to go from here	Information in this section	
	Block Description (DS2302_DSP_SETUP_Bx)	
	Unit Page (DS2302_DSP_SETUP_Bx)	
	Channel Configuration Page (DS2302_DSP_SETUP_Bx)	

### Block Description (DS2302\_DSP\_SETUP\_Bx)

Illustration	DSP Applications Setup Board: 1 DS2302_DSP_SETUP_B1	
Purpose	To load slave applications to the DS2302 board.	
Description	This block loads slave applications to the DSPs of a DS2302.	
	Slave applications are written in the C programming language. To load them to the DS2302, they must be converted to an intermediate format (SLC format). Then they are included in the real-time application for the processor board and loaded to the DS2302 during application start. For details on programming and downloading slave applications, refer to DS2302 DSP Programming	
Dialog pages	The dialog settings can be specified on the following pages:	
	<ul><li>Unit Page (refer to Unit Page (DS2302_DSP_SETUP_Bx) on page 13)</li></ul>	
	<ul> <li>Channel Configuration Page (refer to Channel Configuration Page (DS2302_DSP_SETUP_Bx) on page 13)</li> </ul>	
Related RTLib functions	ds2302_load_board	

### Unit Page (DS2302\_DSP\_SETUP\_Bx)

Purpose	To specify the board number.	
Dialog settings	<b>Board number</b> Lets you select the board number in the range 1 16. If your system contains several boards of the same type, RTI uses the board number to distinguish between them.	

### Channel Configuration Page (DS2302\_DSP\_SETUP\_Bx)

To enable the channels and select the slave applications.	
In the dialog settings, you can enable each channel individually.	
<b>Enable DSP application</b> Lets you enable the channel. You can select which slave application will be loaded and select an interrupt source only if a channel is enabled.	
<b>Browse</b> Lets you select the slave application to be loaded to the DSP. A slave application is written in the C programming language. To load it to the DSP, you must convert the corresponding object file into the SLC format. Refer to How to Load Slave Applications via RTI (DS2302 DSP Programming ).	
<b>Interrupt source</b> Lets you select an interrupt source. You must must select a source if a slave application must be interrupted by a slave application running on another slave DSP (the int_xf0() or if the int_xf1() function is used in the slave application). Otherwise, the parameter is irrelevant. For details on working with interrupts, refer to Interrupts (DS2302 DSP Programming ).	

### Access to the DPMEM Areas of the DDS Board

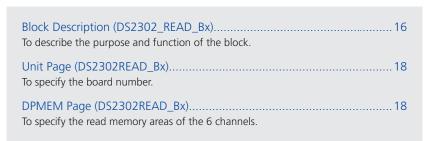
### 

### DS2302READ\_Bx

**Purpose**To provide read access to the 6 dual-port memory (DPMEM) areas of the DDS board.

#### Where to go from here

#### Information in this section



### Block Description (DS2302\_READ\_Bx)

#### Illustration



#### **Purpose**

To provide read access to the 6 dual-port memory (DPMEM) areas of the DDS board.

### Description

#### Note

Read operations will be included in the generated code for all 6 outputs. To avoid this for outputs you do not read data from, connect a Terminator block to them.

The read operation includes:

- Conversion between IEEE and TI float format
- Block transfer over the PHS bus

To prevent data corruption while the data is transferring, the generated RTI code includes instructions to disallow interrupts. A data transfer that is performed by a hand-written S-function have to contain a similar interrupt blocking mechanism. For further information, refer to RTLIB\_INT\_SAVE\_AND\_DISABLE, RTLIB\_INT\_RESTORE and RTLIB\_FORCE\_IN\_ORDER in the RTLib reference of your processor board.

#### Note

The data transfer blocks all interrupts. Depending on the transfer time, also a high-priority task can take a significant delay.

#### I/O mapping

For details on the I/O mapping, refer to Mapping of I/O Signals (PHS Bus System Hardware Reference ).

#### I/O characteristics

- The block output labeled Channel 1 refers to the first DSP on the DDS board, Channel 2 refers to the second DSP, and so on.
- The contents of the DPMEM are read out as float values.
- Each output vector width matches the number of elements selected from the Number of elements entry on the DPMEM page.

#### Note

If you try to read from and to write to the same DPMEM address, the error message Overlapping DPMEM areas detected is displayed. This avoids situations in which the sequence of the read/write accesses is undefined. In undefined situations only the structure of the block diagram would determine if the overlapping memory is first read or written.

#### **Dialog pages**

The dialog settings can be specified on the following pages:

- Unit Page (refer to Unit Page (DS2302READ\_Bx) on page 18)
- DPMEM Page (refer to DPMEM Page (DS2302READ\_Bx) on page 18)

#### **Related RTLib functions**

ds2302\_init, ds2302\_read\_block\_float

### Unit Page (DS2302READ\_Bx)

Purpose	To specify the board number. <b>Board number</b> Lets you select the board number in the range 1 16. If your system contains several boards of the same type, RTI uses the board number to distinguish between them.	
Dialog settings		
Related topics	References	
	DPMEM Page (DS2302READ_Bx)18	

### DPMEM Page (DS2302READ\_Bx)

Purpose	To specify the read memory areas of the 6 channels.
Dialog settings	<b>Start address</b> Lets you specify the index of the first memory cell to be read from the DPMEM. Valid addresses must remain within the range 1 16384. It is selectable for all channels.
	<b>Number of elements</b> Lets you specify the number of memory elements to be consecutively read. The sum of entries under <b>Start address</b> and <b>Number of</b> elements must not exceed 16385. It is selectable for all channels.
	To assign one value for the Start address and one value for the Number of elements to all the 6 channels, specify the desired values in the lowest row before pushing the Set all button.
Related topics	References
	Unit Page (DS2302READ_Bx)

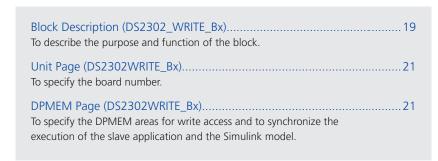
### DS2302WRITE\_Bx

#### Purpose

To provide write access to the 6 dual-port memory (DPMEM) areas of the DDS board.

#### Where to go from here

#### Information in this section



### Block Description (DS2302\_WRITE\_Bx)

#### Illustration

Channel 1
Channel 2
Channel 3
Channel 4
Channel 5
Channel 6
DS2302WRITE\_B1

#### **Purpose**

To provide write access to the 6 dual-port memory (DPMEM) areas of the DDS board.

#### Description

#### Note

Write operations will be included in the generated code for all 6 inputs. To avoid this for inputs you do not write data to, connect a Ground block to them.

The write operation includes:

- Conversion between IEEE and TI float format
- Block transfer over the PHS bus

To prevent data corruption while the data is transferring, the generated RTI code includes instructions to disallow interrupts. A data transfer that is performed by a hand-written S-function have to contain a similar interrupt blocking mechanism. For further information, refer to RTLIB\_INT\_SAVE\_AND\_DISABLE, RTLIB\_INT\_RESTORE and RTLIB\_FORCE\_IN\_ORDER in the RTLib reference of your processor board.

#### Note

The data transfer blocks all interrupts. Depending on the transfer time, also a high-priority task can take a significant delay.

#### I/O mapping

For details on the I/O mapping, refer to Mapping of I/O Signals (PHS Bus System Hardware Reference ).

#### I/O characteristics

- The block input labeled Channel 1 refers to DSP 1 on the DDS board,
   Channel 2 refers to DSP 2, and so on.
- The number of memory elements written to the DPMEM is automatically inherited from the input vector's width.
- The DPMEM contents are written as float values.

#### Note

If you try to read from and write to the same DPMEM address, the error message Overlapping DPMEM areas detected is generated. This avoids situations in which the sequence of the read/write accesses is undefined. In undefined situations only the structure of the block diagram would determine if the overlapping memory is first read or written.

#### **Dialog pages**

The dialog settings can be specified on the following pages:

- Unit Page (refer to Unit Page (DS2302WRITE\_Bx) on page 21)
- DPMEM Page (refer to DPMEM Page (DS2302WRITE\_Bx) on page 21)

#### **Related RTLib functions**

ds2302\_init, ds2302\_write, ds2302\_write\_block\_float

### Unit Page (DS2302WRITE\_Bx)

Purpose	To specify the board number.	
Dialog settings	<b>Board number</b> Lets you select the board number in the range 1 16. If your system contains several boards of the same type, RTI uses the board number to distinguish between them.	
Related topics	References	
	DPMEM Page (DS2302WRITE_Bx)21	

### DPMEM Page (DS2302WRITE\_Bx)

To specify the DPMEM areas for write access and to synchronize the execution of the slave application and the Simulink model.

#### **Dialog settings**

**Purpose** 

**Start address** Lets you specify the index of the first memory cell of the DPMEM that will be written. Valid addresses must remain within the range 1 ... 16384. It is selectable for all channels. To assign one value for the Start address to all the 6 channels, specify the desired value in the lowest row before pushing the Set all button.

**Write simState** Lets you select whether the simulation control variable simState is written to the DPMEM. This variable can be used to synchronize the slave application and the Simulink model. It is selectable for all channels.

To write the control variable **simState** to all the 6 channels of the DS2302, select the checkbox in the lowest row, specify the desired value and push the Set all button.

#### Tip

Writing the simState variable to the DPMEM is useful if the Simulink model and the slave application are to be started, paused or stopped synchronously. Then the slave application code can refer to the Simulink simulation state available from the DPMEM.

#### Note

In contrast to the variables of the Simulink model written to the DPMEM, the simState variable is of type integer.

#### **Related topics** References

Unit Page (DS2302WRITE\_Bx)....

## Interrupts

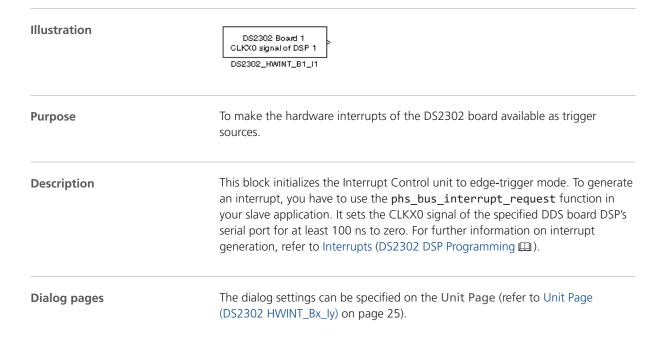
#### Introduction

The DS2302 interrupts provide an interrupt-driven synchronization mechanism between a slave application and the real-time application.

### DS2302\_HWINT\_Bx\_ly

Purpose	To make the hardware interrupts of the DS2302 board available as trigger sources.
Where to go from here	Information in this section
	Block Description (DS2302_HWINT_Bx_ly)
	Unit Page (DS2302 HWINT_Bx_ly)

### Block Description (DS2302\_HWINT\_Bx\_ly)



### Unit Page (DS2302 HWINT\_Bx\_ly)

#### **Purpose**

To select one DSP as interrupt source.

#### **Dialog settings**

**Board number** Lets you select the board number in the range 1 ... 16. If your system contains several boards of the same type, RTI uses the board number to distinguish between them.

**Type** Lets you select the DSP in the range 1 ... 6 as interrupt source.

Interrupt No.	Interrupt Type
1	CLKX0 signal of DSP 1
2	CLKX0 signal of DSP 2
3	CLKX0 signal of DSP 3
4	CLKX0 signal of DSP 4
5	CLKX0 signal of DSP 5
6	CLKX0 signal of DSP 6

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writing 19

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#### R

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#### W

writing dual-port memory of DS2302 19