## **Statistics Lecture**

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Random Experiment

### Definition

A random experiment is an experiment whose outcome can not predicted with certainty.

## Examples

- Observing if a system component is functioning properly or has failed at a given point in time in the future.
- Determining the execution time of a program.
- Determining the response time of a server request.

### Definition

The result of the experiment is called the outcome of the experiment. The totality of the possible outcomes of a random experiment is called the sample space of the experiment and it will be denoted by the letter S.

#### Sample space

- The definition of the sample space *S* is determined by the experiment and the purpose for which the experiment is carried out. When observing the status of two components of a running system, it may be sufficient to know if zero, one or two components have failed without having to exactly identify which component has failed.
- We classify the sample spaces w.r.t. the number of elements they contain.
  - *Finite sample* space: the set of possible outcomes of the experiment is finite;
  - Countably infinite sample space: the outcomes of the experiment are in a one-to-one relationship with  $\mathbb{N}$ ;
  - Otherwise the sample space is called *uncountable* or *nondenumerable*.
- A finite or countably finite sample space is called a *discrete* sample space. *Continuous* sample spaces, such as all the points on a line or interval are examples of uncountable sample spaces.

## Definition

Given a random experiment and the corresponding sample space S, a collection of certain outcomes is called an event E. E is a subset of the sample space  $E \subset S$ . Equivalently, any statement of conditions identifying E is called an event.

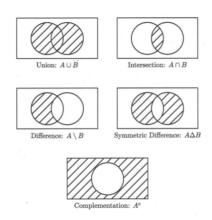
## Example

In the random experiment "Toss of a die", we define the sample space  $S = \{1, ..., 6\}$ . The event E = "The outcome is an even number" is equivalent to  $E = \{2, 4, 6\}$ .

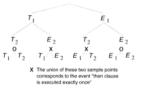
#### Definition

Given a random experiment with sample space S we call a single performance of the experiment a *trial*.

## **Basic Set Operations**



#### Sequential sample space



 $\textbf{Figure 1.8.} \ \, \text{Tree diagram of a sequential sample space}$ 

The set of all leaves of the tree is the sample space of interest.

#### Two-dimensional sample space

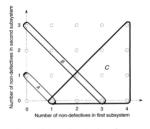


Figure 1.9. A two-dimensional sample space

- A := "the system has exactly one non-defective component"
- B :="the system has exactly three non-defective components"
- C := "the first subsystem has more non-defective components than the second subsystem"

- Let E be an event of S and let denote the outcome of a specific trial by s. If  $s \in E$  we then say that the event E has *occurred*. Only one outcome  $s \in S$  can occur on any trial. However, every event including s will occur.
- Let E,  $E_1$  and  $E_2$  be events. We define the event  $\bar{E}$  to be *the complement* of E, i.e.  $\bar{E} = \{ s \in S \mid s \notin E \}$ .
- Let  $E_1$  and  $E_2$  be two events. We define the event
  - $E_1 \cup E_2 := \{ s \in S \mid s \in E_1 \text{ or } s \in E_2 \}$  the union of  $E_1$  and  $E_2$ .
  - $E_1 \cap E_2 := \{ s \in S \mid s \in E_1 \text{ and } s \in E_2 \}$  the intersection of  $E_1$  with  $E_2$ .
  - $E_1 \setminus E_2 := \{ s \in S \mid s \in E_1 \text{ and } s \notin E_2 \}$  the difference of  $E_1$  and  $E_2$ .
- If  $E_1 \cap E_2 = \emptyset$  we say that the two events  $E_1$  and  $E_2$  are mutually exclusive or disjoint.
- We denote by |E| the cardinality of E, i.e. the number of elements (outcomes) in E.

Algebra of events

## Definition

Let S denotes the sample space of a given experiment and  $\mathscr{F}$  a collection of events. We say that  $\mathscr{F}$  is an *algebra* over S if the following two conditions are fulfilled:

- **1** S must be an element of  $\mathcal{F}$ , i.e.  $S \in \mathcal{F}$ .
- ② If  $E_1 \in \mathcal{F}$ ,  $E_2 \in \mathcal{F}$ , the sets  $E_1 \cup E_2$ ,  $E_1 \cap E_2$  must also belong to  $\mathcal{F}$ .
- $\bullet \quad \text{If } E_1 \in \mathscr{F}, \, E_2 \in \mathscr{F}, \, E_1 \setminus E_2 \text{ must also belong to } \mathscr{F}.$

*Interpretation*: an algebra  $\mathscr{F}$  over S is a family of subsets of S which is closed with respect to the three binary operators  $\cup$ ,  $\cap$  and  $\setminus$ . *Remark*: condition 3 of the previous definition can be replaced by the following equivalent condition:

•  $3^{bis}$  If  $E \in \mathscr{F}$  then  $\overline{E} \in \mathscr{F}$ .

## Example

- a) The collection given by  $\mathscr{F} = \{S, \emptyset\}$  is an algebra (the so called *trivial* algebra over S).
- b) The collection  $\mathscr{F} = \{E, \overline{E}, S, \emptyset\}$  is the algebra generated by  $E \subset S$ .
- c) The power set of S, denoted by  $\mathcal{P}(S)$ , is defined to be the collection consisting of all subsets of S (including the empty set  $\emptyset$ ).

## Exercise

- Show by mathematical induction that if S is a finite set with |S| = n elements, then the power set of S contains  $|\mathcal{P}(S)| = 2^n$  elements.
- 2 Show that condition 3 bis is equivalent to condition 3.
- **3** Given  $S = \{1,2,3,4,5,6\}$  construct at least two different algebras on S.
- 4 De Morgan's law. Let A and B two events. Show that

$$\overline{A \cup B} = \overline{A} \cap \overline{B} \text{ and } \overline{A \cap B} = \overline{A} \cup \overline{B}.$$



## Exercise

• De Morgan's law. Let I be a non empty, possibly uncountable set and  $A_i$ ,  $i \in I$  a family of sets indexed by I. Show that

$$\overline{\bigcup_{i\in I} A_i} = \bigcap_{i\in I} \overline{A}_i \text{ and } \overline{\bigcap_{i\in I} A_i} = \bigcup_{i\in I} \overline{A}_i.$$

## Definition

The indicator of the set  $A \subseteq S$  is the function on S given by

$$1_A(s) = \begin{cases} 1 & \text{if } s \in A \\ 0 & \text{if } s \notin A. \end{cases}$$

*Interpretation*: the function 1<sub>A</sub> "indicates" whether A occurs.

#### Exercise

Prove the following equalities:

$$1_{A \cup B} = \max\{1_A, 1_B\}$$
;  $1_{A \cap B} = \min\{1_A, 1_B\} = 1_A 1_B$   
 $1_{\overline{A}} = 1 - 1_A$ ;  $1_{A \triangle B} = |1_A - 1_B|$ 

 $\sigma$ -Algebra of events

## Definition

Let *S* denotes the sample space of a given experiment and  $\mathscr{G}$  a collection of events. We say that  $\mathscr{G}$  is a  $\sigma$ -algebra over *S* if

- $\bullet$   $\circ$   $\circ$  is an algebra over  $\circ$ .
- If  $E_n \in \mathcal{G}$ , n = 1, 2, ..., then

$$\bigcup_{n=1}^{\infty} E_n \in \mathscr{G}.$$

Interpretation: a  $\sigma$ -algebra  $\mathcal{G}$  over S is a family of subsets of S which is closed with respect to

- the difference operator \ (or, equivalently, complementation),
- the *countable* union and intersection of its elements.

Algebra and  $\sigma$ -Algebra generation

#### Theorem

Let  $\mathscr E$  be a collection of subsets of S. Then there are a smallest algebra  $\alpha(\mathscr E)$  and a smallest  $\sigma$ -algebra  $\sigma(\mathscr E)$  containing all the sets that are in  $\mathscr E$ .

#### Proof.

 $\mathscr{P}(S)$  is a  $\sigma$ -algebra on S. Therefore it exists at least one  $\sigma$ -algebra and one algebra containing  $\mathscr{E}$ . We define  $\alpha(\mathscr{E})$  (or  $\sigma(\mathscr{E})$ ) to consist of all sets that belong to every algebra (or  $\sigma$ -algebra) containing  $\mathscr{E}$ . It is easy to verify that this system is an algebra (or  $\sigma$ -algebra) and indeed the smallest.

Algebra and  $\sigma-$ Algebra generation

## Examples

**①** Let  $\mathscr{C}$  be the family of open intervals on the real line, i.e.

$$\mathscr{C} := \{(a,b) \mid a,b \in \mathbb{R} \text{ and } a < b\}.$$

 $\mathscr{B}(\mathbb{R}) := \sigma(\mathscr{C})$  is called the Borel sigma algebra over  $\mathbb{R}$ .

② Let  $f: S \to \mathbb{R}$  be a real valued function. The family of preimages:

$$\{f^{-1}(B):B\in\mathscr{B}(\mathbb{R})\}$$

is a  $\sigma$ -algebra on S, the  $\sigma$ -algebra generated by f [denoted  $\sigma(f)$ ].

Measurable space

## Definition

The pair  $(S,\mathcal{G})$  where S is the sample space and  $\mathcal{G}$  a  $\sigma$ -algebra on S is called a measurable space and the elements of  $\mathcal{G}$  are called events.

*Remark*: a subset A of the sample space S is an event if and only if  $A \in \mathcal{G}$ .

## Example

Suppose we toss a die once. We choose  $S = \{1,2,3,4,5,6\}$  and  $\mathcal{G} := \{S,\emptyset,\{1,2,3\},\{4,5,6\}\}$ . The subset  $A = \{2,4,6\}$  of S is *not* an event of  $\mathcal{G}$ . Let define the sigma algebra  $\mathcal{H} := \sigma(\{\{1,2,3\},A\})$  and the new measurable space  $(S,\mathcal{H})$ .  $A \in \mathcal{H}$  so that A is now an event.

### Exercise

Complete the sigma algebra  $\mathcal{H}$  by enumerating its elements.

### Definition

Let  $(S, \mathcal{H})$  be a measurable space. A probability measure or probability law is a positive real-valued function  $P : \mathcal{H} \to [0,1]$  such that the following axioms hold

- P(S) = 1.
- ② For every sequence  $\{E_n\}_{n\in\mathbb{N}}$  of pairwise disjoint events  $(E_i \cap E_j = \emptyset, \forall i \neq j)$  it must hold

$$P\left(\bigcup_{i=1}^{\infty} E_i\right) = \sum_{i=1}^{\infty} P(E_i).$$

*Remark*: a probability law is a function defined on a sigma algebra. The *arguments* of P are *events*, i.e. *subsets* of S and *elements* of  $\mathcal{H}$ .

A probability law has many useful relations, see Trivedi pp. 15-16.

## Example

Probability of union of events version 1 (Trivedi, page 15). If  $A_1, A_2, ..., A_n$  are any events, then

$$P(\bigcup_{i=1}^{n} A_i) = P(A_1 \cup A_2 \cup \dots \cup A_n)$$

$$= \sum_{i} P(A_i) - \sum_{1 \le i < j \le n} P(A_i \cap A_j)$$

$$+ \sum_{1 \le i < j < k \le n} P(A_i \cap A_j \cap A_k) + \dots$$

$$+ (-1)^{n-1} P(A_1 \cap A_2 \cap \dots \cap A_n)$$

where the successive sums are over all possible events, pairs of events, triples of events, and so on.

## Example

Probability of union of events, version 2 (Trivedi, page 16). If  $A_1, A_2, ..., A_n$  are any events, then

$$P(\bigcup_{i=1}^{n} A_i) = P(A_1) + P(\overline{A}_1 \cap A_2) + P(\overline{A}_1 \cap \overline{A}_2 \cap A_3) + \dots$$
$$+ P(\overline{A}_1 \cap \overline{A}_2 \cap \dots \cap \overline{A}_{n-1} \cap A_n).$$

#### Exercise

Using the properties of P prove previous equality.

Probability Space

## Definition

A probability space is a the triple  $(S, \mathcal{G}, P)$  where

- *S* is the sample space
- $\mathscr{G}$  is a  $\sigma$ -algebra over S
- *P* is a probability measure

Remark: if the sample space is finite or countable it is possible to define a probability measure on  $\mathcal{G} = \mathcal{P}(S)$ . In that case every subset E of S is an event. However, if S in an uncountable sample space this is no longer true. The  $\sigma$ -algebra on which to define the probability law P must be smaller than  $\mathcal{P}(S)$  in order to consistently define P (see Trivedi, page 17).

## Exercise

• Let  $S = \{s_1, s_2, ..., s_n\}$  be a finite sample space and  $\mathcal{G} = \mathcal{P}(S)$ . Assume that each sample point s is equally likely. Show that the function P defined for all events  $E \in \mathcal{G}$  by

$$P(E) = \frac{\mid E \mid}{n}$$

satisfies the axioms of a probability law.

### Exercise

• (Trivedi, p. 19). Show that if event B is contained in event A, then  $P(B) \leq P(A)$ .

#### Exercises

#### Exercise

- (Trivedi, p. 19). Consider a pool of six I/O buffers. Assume that any buffer is just as likely to be available (or occupied) as any other. Compute the probabilities of the events
  - A ="at least 2 but no more than 5 buffers occupied".
  - **2** B = "at least 3 but no more than 5 occupied".
  - $\bullet$  C = "all buffers available or an even number of buffers occupied".

Also determine the probability that at least one of the events A, B and C occurs.

### Finite probability space

If the sample space S of an experiment is finite, then the computation of probabilities is often simple. Assume (as it is almost always the case) that  $\mathscr{G}$  contains all elementary events, i.e.  $\{s_i\} \in \mathscr{G} \ \forall i = 1, ..., n$  and that  $P(s_i) = p_i \geq 0$  and

$$\sum_{i=1}^n p_i = 1.$$

Because any event E consists of a certain collection of sample points, P(E) can be computed by axiom 2 as the sum of the probabilities of the elementary events the union of which make up E.

## Example

Let us assume that we toss a loaded die where the probabilities are given by  $p_1 = 0.2$ ,  $p_i = 0.16$  i = 2,...,6. The probability of the event E = "the outcome is <4" is

$$P(E) = P(\{1\} \cup \{2\} \cup \{3\}) = 0.2 + 0.16 + 0.16 = 0.52$$

### Ordered samples of size k, with replacement

We are interested in the number of ways we can select k distinct objects from among n objects where

- the selection order is important,
- the same object can be selectet any number of times.

We call this problem a permutations with replacement problem. Alternatively, we could express the same problem as the number of ordered sequences  $s_{i_1}, s_{i_2}, \ldots, s_{i_k}$ , where each  $s_{i_r}$  belongs to  $s_1, \ldots, s_n$ .

The solution is  $n^k$ . See example 1.4 at page 21.

## Ordered samples of size k, without replacement

We are interested in the number of ways we can select k distinct objects from among n objects where

- the selection order is important,
- object can be selectet at most one time.

We call this problem a permutations without replacement problem. The solution, called the number of permutations of n distinct objects taken k at a time, is denoted by P(n, k) and is equal

$$P(n,k) = \frac{n!}{(n-k)!}$$

## Unordered samples of size k, without replacement

We are interested in the number of ways we can select k distinct objects from among n objects where

- the selection order is *not* important,
- object can be selectet at most one time.

The solution is called the number of combinations of n distinct objects taken k at a time, is denoted by C(n,k) or  $\binom{n}{k}$  and is equal

$$\left(\begin{array}{c}n\\k\end{array}\right) = \frac{n!}{k!(n-k)!}$$

Exercises

## Exercise

Solve Problems 1, 3 and 5 of Trivedi, page 23.

#### Conditional probability of events

- Probability theory models the way we should measure uncertainty.
- When we run a random experiment we only know that the outcome will belong to the sample space S. According to this information (no information) we have a probability space and a law P wich assigns probabilities to events:  $(S, \mathcal{G}, P)$ .
- What happens to these probabilities if we acquire new information about the outcome of the experiment?
- Suppose that we don't observe the outcome of the experiment but we know that  $s \in B \in \mathcal{G}$ , i.e. the event B is realised.
- Then, what is the probability of event A given that event B is realised (we simply say "given B"), denoted  $P(A \mid B)$ ?

#### Conditional probability of events

- Assume  $B \in \mathcal{G}$  with  $P(B) \neq 0$ . The conditional probability of B given B is ...  $P(B \mid B) = 1$ . There is no uncertainty regarding the realisation of event B once we know it is realised. We have *normalized* the probability of event B such that now it is equal to 1.
- Assume that *S* is finite and  $\mathscr{G} = \mathscr{P}(S)$ . If  $P(B) \neq 0$  it makes then sense to define for all  $s \in S$

$$P(\lbrace s \rbrace \mid B) = \begin{cases} \frac{P(\lbrace s \rbrace)}{P(B)} & s \in B \\ 0 & s \notin B \end{cases}.$$

In fact, recall that  $B = \bigcup_{s \in B} \{s\}$  and from axiom 2 of a (conditional) probability law

$$P(B \mid B) = P(\bigcup_{s \in B} \{s\} \mid B) = \sum_{s \in B} P(\{s\} \mid B) = \sum_{s \in B} \frac{P(\{s\})}{P(B)} = \frac{P(B)}{P(B)} = 1.$$

For any  $A \in \mathcal{G}$  recall that  $A = (A \setminus B) \cup (A \cap B)$ .

#### Conditional probability of events

(continued)

$$P(A \mid B) = \sum_{s \in A} P(\{s\} \mid B)$$

$$= \sum_{s \in A \setminus B} P(\{s\} \mid B) + \sum_{s \in A \cap B} P(\{s\} \mid B)$$

$$= 0 + \sum_{s \in A \cap B} \frac{P(\{s\})}{P(B)}$$

$$= P(A \cap B)/P(B)$$

• All sample points not in B can be disregarded because the outcome of the experiment must be in B. For each event  $A \in \mathcal{G}$  the relevant sample points are those common with B, i.e. the points in  $A \cap B$ .

Conditional probability of events

#### Definition

The conditional probability of event A given event B is therefore defined by

$$P(A \mid B) = \begin{cases} \frac{P(A \cap B)}{P(B)} & \text{if } P(B) > 0\\ \text{undefined} & \text{if } P(B) = 0 \end{cases}.$$

*Multiplication rule (MR)*: rearranging the terms in the definition of  $P(A \mid B)$  we obtain the following equalities

$$P(A \cap B) = \begin{cases} P(B)P(A \mid B) & \text{if } P(B) \neq 0 \\ P(A)P(B \mid A) & \text{if } P(A) \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

### Exercise

- Solve Problem 1 Trivedi, page 25.
- **2** Let  $(S, \mathcal{G}, P)$  be a probability space and  $P(A) \neq 0$ . Show that the set function defined on  $\mathcal{G}$

$$P_A(B) = P(B \mid A)$$

- is a probability law on  $(S, \mathcal{G})$ ,
- **Solution** Let P be the uniform distribution on a finite sample space S and let A be a event on S. Prove that P(|A) is the uniform distribution on A.

### Independence

If the probability of the occurrence of an event A does not change regardless of whether event B has occured, we are likely to conclude that the two events are independent. Formally we have the following definition.

### Definition

(Independent events). We define two events A and B to be independent if and only if

$$P(A \cap B) = P(A)P(B).$$

#### Remarks:

- Do not confuse indepent events with mutually exclusive (disjoint) events.
- ② If A and B are mutually exclusive events, then  $A \cap B = \emptyset$ , which implies  $P(A \cap B) = 0$ . Now, if they are independent as well, then P(A) = 0 or P(B) = 0.
- If an event A is independent of itself, that is, if A and A are independent, then P(A) = 0 or P(A) = 1. Why? Try to prove it!

## *Remarks* (continued):

- The relation of independence, denoted by  $\bot$ , is not transitive. If  $A \bot B$  and  $B \bot C$  it does not follow that  $A \bot C$ .
- ② If events A and B are independent, then so are events  $\bar{A}$  and B, events A and  $\bar{B}$  and events  $\bar{A}$  and  $\bar{B}$ . Prove it!

The concept of independence can be extended to a list of n events:

#### **Definition**

Independence of a set of events. A list of n events  $A_1, A_2, \ldots, A_n$  is mutually independent if and only if for each set of k ( $2 \le k \le n$ ) distinct indices  $i_1, i_2, \ldots, i_k$  which are elements of  $\{1, 2, \ldots, n\}$  we have

$$P(A_{i_1} \cap A_{i_2} \cap \cdots \cap A_{i_k}) = P(A_{i_1})P(A_{i_2}) \cdots P(A_{i_k}).$$

*Remark*: It is possible to have  $P(A \cap B \cap C) = P(A)P(B)P(C)$  but  $P(A \cap B) \neq P(A)P(B)$ ,  $P(A \cap C) \neq P(A)P(C)$ ,  $P(B \cap C) \neq P(B)P(C)$ . Under these conditions A, B and C are not mutually independent. (Trivedi, Example 1.10).

# System's reliability

Reliability of a component

Let us consider an electronic system with *n* independent components. Define the event

 $A_i$ := "The i-th component is functioning properly".

#### Definition

The reliability of component *i* is defined as

$$R_i = P(A_i),$$

i.e. it is the probability that the component is functioning properly.

A series system is a system such that the entire system fails if any one of its components fails.

# System's reliability

Parallel system

## Definition

A parallel system is a system such that the entire system fails only if all its components fail.

## Theorem

Product law of reliabilities for series systems. The reliability of a series system decreases "quickly" with an increase in complexity (number of components).

## Proof.

Let us consider the event A = "The system functions properly". The reliability of a series system of n components is then

$$R = P(A) = P(A_1 \cap A_2 \cdots \cap A_n) = \prod_{i=1}^n P(A_i)$$



## Example

Let a series system have n = 5 components and  $P(A_i) = 0.970$  for all components.

The system reliability is then equal to

$$R = P(A_1)^5 = 0.97^5 = 0.859.$$

If we increase n = 10 the system reliability decreases to 0.738!

What if n = 1'000'000?

## Parallel redundancy

In order to mitigate the problem one possible solution is to implement parallel redundancy.

## Example

Consider a parallel system of *n* independent components. The system runs correctly if at least one of its components runs properly, i.e.

$$A = (A_1 \cup A_2 \cdots \cup A_n).$$

But this means that

$$P(\overline{A}) = P(\overline{(A_1 \cup A_2 \cdots \cup A_n)}) = P(\overline{A}_1 \cap \overline{A}_2 \cdots \cap \overline{A}_n)) = \prod_{i=1}^n P(\overline{A}_i)$$

## Example

(continued) Applying the identity  $P(\overline{B}) = 1 - P(B)$  to both sides of the equality and solving w.r.t. P(A), we obtain the final formula

$$P(A) = 1 - \prod_{i=1}^{n} (1 - P(A_i))$$

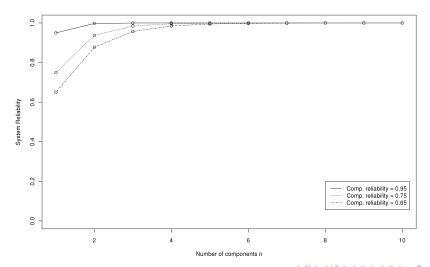
or equivalently, in terms of R and  $R_i$ 

$$R = 1 - \prod_{i=1}^{n} (1 - R_i).$$

The next picture shows the so called Product Law of Unreliabilities.

# System's reliability

Product Law of Unreliabilities



# System's reliability

#### Law of Diminishing Returns

From the previous picture it is evident one characteristic of parallel redundancy: the marginal increase in reliability decreases with increasing number of parallel components. This behaviour is called the **Law of Diminishing Returns**.

#### Definition

A system with both series and parallel parts is called a *series-parallel system*.

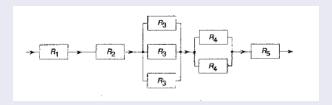


Figure: series-parallel reliability block diagram

## Definition

Let *X* be a state vector of a system with *n* components so that  $X = (x_1, ..., x_n)$  where

$$x_i = \begin{cases} 1 & \text{if component } i \text{is functioning,} \\ 0 & \text{if component } i \text{has failed.} \end{cases}$$

The structure function  $\Phi(X)$  is defined by

$$\Phi(X) = \begin{cases} 1 & \text{if system is functioning,} \\ 0 & \text{if system has failed.} \end{cases}$$

The reliability of the system is then

$$R = P(\Phi(X) = 1).$$

# System's reliability

Example communication network

## Example

Communication network.

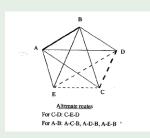


Figure: Communication network with five nodes

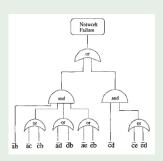


Figure: Fault tree for the communication network

Exercises: solve Problems 1,2,3,4 of Trivedi, page 35.

#### Definition

A list of *n* events  $B_1, B_2, ..., B_n$  that are collectively exhaustive (i.e.  $\bigcup B_i = S$ ) and mutually exclusive (i.e.  $B_i \cap B_j = \emptyset$  for  $i \neq j$ ) form an event space  $S' = \{B_1, B_2, ..., B_n\}$ .

Let B an event and  $S' = \{B, \overline{B}\}$  the corresponding event space. For any event A

$$A = (A \cap B) \cup (A \cap \bar{B}).$$

It follows (why?)

$$P(A) = P(A \cap B) + P(A \cap \overline{B})$$
  
=  $P(A \mid B)P(B) + P(A \mid \overline{B})P(\overline{B}).$ 

The same formula can be generalized with respect to the event space  $S' = \{B_1, B_2, \dots, B_n\}$ :



#### Theorem

Theorem of total probability. Let  $S' = \{B_1, B_2, ..., B_n\}$  be an event space and A an event. Then

$$P(A) = \sum_{i=1}^{n} P(A \mid B_i) P(B_i).$$

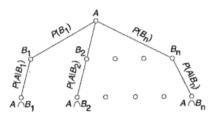


Figure 1.15. The theorem of total probability

### Bayes' Theorem

Let us assume that the event A is known to have occured but it is not known which of the mutually exclusive and collectively exhaustive events  $B_1, \ldots, B_n$  has occured. In this situation we want to use the available information in an efficient way in order to evaluate  $P(B_i \mid A)$ .

#### Theorem

Bayes' Theorem. Let  $S' = \{B_1, B_2, \dots, B_n\}$  be an event space and A and event. Then

$$P(B_i \mid A) = \frac{P(B_i \cap A)}{P(A)}$$
$$= \frac{P(A \mid B_i)P(B_i)}{\sum_{i=1}^n P(A \mid B_i)P(B_i)}.$$

## Example

Trivedi, page 39. Measurements on a certain day indicated that the source of incoming jobs at the North Carolina Super Computing Center (NCSC) is 15% from Duke, 35% from University of North Carolina (UNC) and 50% from North Carolina State (NCS).

- Probabilities that a job initiated from these universities is a multitasking job are 0.01, 0.05 and 0.02, respectively.
- Find the probability that a job chosen at random at NCSC is a multitasking job.
- Find the probability that a randomly chosen job comes from UNC, given that it is a multitasking job.

Let  $B_i$  = "job is from university i" and A = "job uses multitasking" ...

Exercises: solve Problems 1,2,3,4 of Trivedi, pp. 43-44.