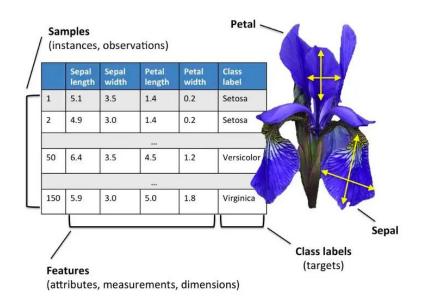
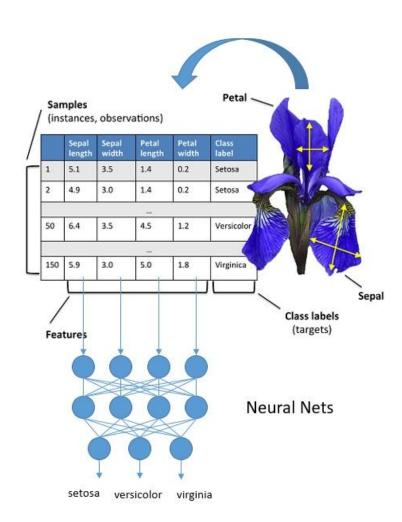
Nama Dosen : Teguh Iman Hermanto, M.Kom

Mata Kuliah : Machine Learning 2

Pembahasan : Implementasi ANN KOTLIN

Pokok Pemb : Implementasi ANN dengan Tensorflow Lite dan Kotlin (IRIS)





Import Library yang dibutuhkan

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
from sklearn.datasets import load_iris
from sklearn.model_selection import train_test_split
import tensorflow as tf
from tensorflow.keras.layers import Dense, Activation
from tensorflow.keras import Sequential
from tensorflow.keras.optimizers import Adam
```

Membuat Dataframe

```
iris = load_iris()
df_train = pd.DataFrame(data= np.c_[iris['data'], iris['target']],
columns= ['SepalLengthCm',
'SepalWidthCm',
'PetalLengthCm',
'PetalWidthCm',
'Species'])
df_train
```

Menentukan Fitur dan Label

```
1 X = df_train.drop(labels=['Species'],axis=1).values
2 y = df_train['Species']
```

Split data training dan testing

```
1 X_train, X_test, y_train, y_test = train_test_split(
2    X, y, test_size=0.3, random_state=42, stratify=y)
3
4 print('train shape:', X_train.shape)
5 print('test shape:', X_test.shape)
```

Membuat Model

```
1 model = Sequential()
2
3 model.add(Dense(8, activation='relu', input_dim=X.shape[-1]))
4 model.add(Dense(16, activation='relu'))
5 model.add(Dense(3, activation='softmax'))
```

Menjalankan Model

```
1 optim = Adam(1r=0.001)
2
  model.compile(loss='sparse_categorical_crossentropy',
3
                 optimizer=optim,
                 metrics=['acc'])
4
5
6 batch_size=1
7
  epochs = 15
8
9 history = model.fit(X_train, y_train,
10
                        batch_size=batch_size,
                        epochs=epochs,
11
12
                        verbose=1,
13
                        shuffle=True,
14
                        validation split=0.1)
```

Cek Akurasi Model

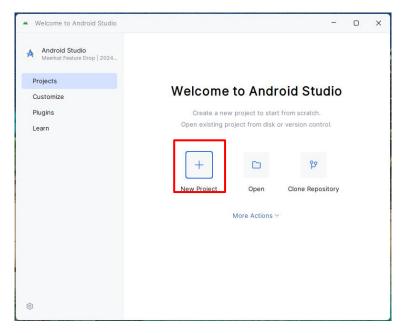
```
1 from sklearn.metrics import accuracy_score
2 pred = np.argmax(model.predict(X_test), axis=1)
3 print(accuracy_score(y_test, pred))
```

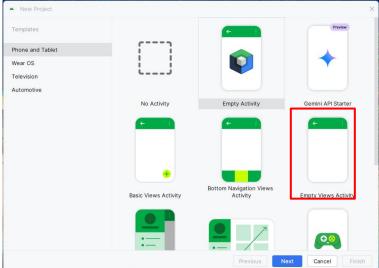
Menyimpan Model

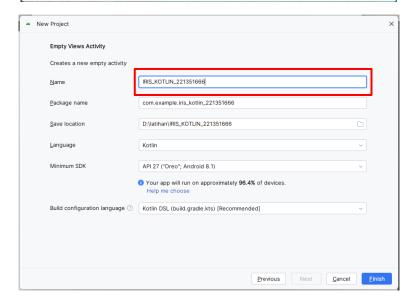
```
1 model.save('./iris.h5')
```

```
model = tf.keras.models.load_model('./iris.h5')
converter =tf.lite.TFLiteConverter.from_keras_model(model)
converter.optimizations = [tf.lite.Optimize.DEFAULT]
tflite_model = converter.convert()
open("./iris.tflite", "wb").write(tflite_model)
```

Membuat Project Baru di Android Studio







Tunggu Proses Build Gradle sampai selesai

```
IRIS_KOTLIN_221351666 ∨ Version control
                                                                                                              T6 46 47 Q @ @
                                                                                                                                                    ي
Project ·
                                                       activity_main.xml
                                                                         @ MainActivity.kt >

∨ © IRIS_KOTLIN_221351666 D:\latihan\lRIS_KOTLIN_221351666

                                                                                                                                                    69
                                                       Gradle project sync in progress..
       > ____ .gradle
                                                        package com.example.iris_kotlin_221351666
                                                                                                                                                    > androidTest
                                                            class MainActivity : AppCompatActivity() {
                                                               override fun onCreate(savedInstanceStat
super.onCreate(savedInstanceState)
                                                                  enableEdgeToEdge()
               ∨ 🗀 com
                                                                   SetContentView(R.layout.activity_main)
ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) { v, insets ->
                                                                    val systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars())
                 @ MainActivity
                                                                        v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom)
               M AndroidManifest.xml
           .gitignore
           a build.gradle.kts
       @ gradle.properties
         □ gradlew

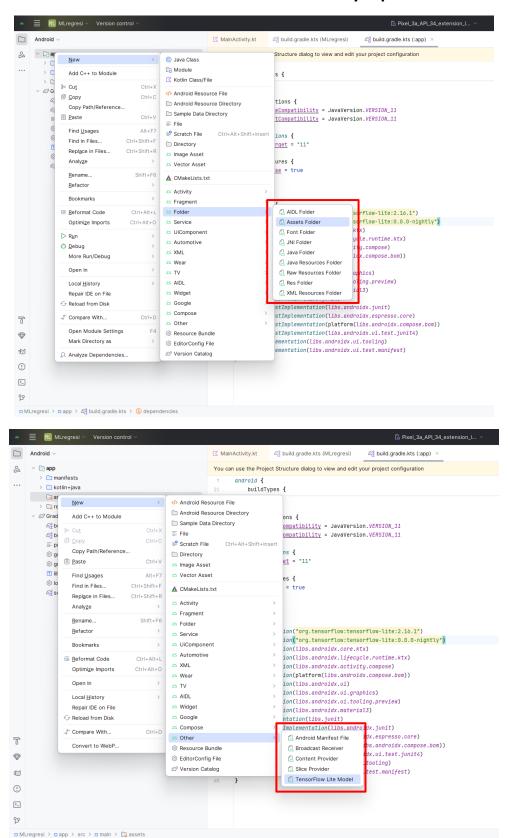
≡ gradlew.bat

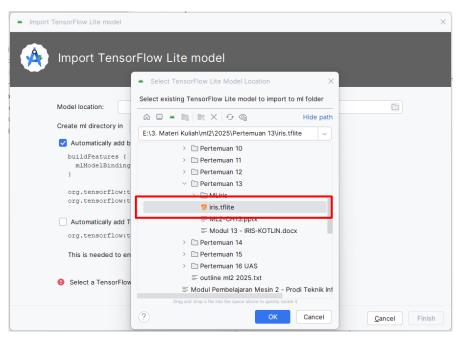
         local.properties
         en settings.gradle.kts
     ✓ ∰ External Libraries
7
       > Ta Script: app\build.gradle.kts
       > 🖫 Script: build.gradle.kts
₩
       > Te Script: settings.gradle.kts
₩
(!)
>_
လှ
```

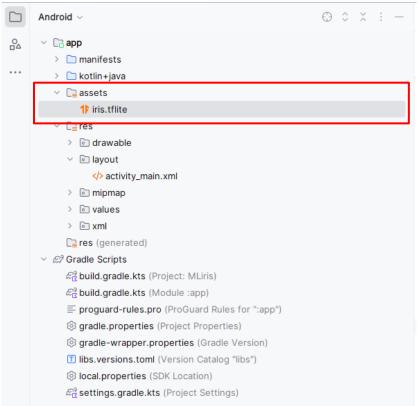
Menambahkan tensorflow package pada file build.gradle

```
implementation ("org.tensorflow:tensorflow-lite:2.16.1")
implementation ("org.tensorflow:tensorflow-lite:0.0.0-nightly")
implementation (libs.androidx.core.ktx)
implementation(libs.androidx.appcompat)
implementation(libs.material)
implementation(libs.androidx.activity)
implementation(libs.androidx.constraintlayout)
testImplementation(libs.junit)
androidTestImplementation(libs.androidx.junit)
androidTestImplementation(libs.androidx.espresso.core)
}
```

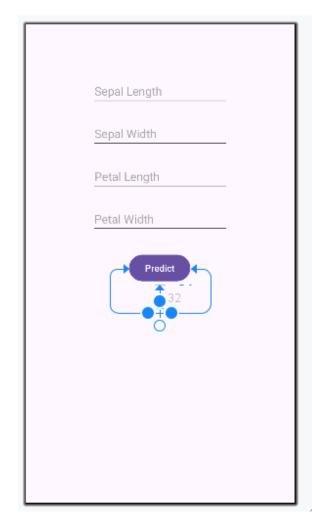
Menambahkan folder assets untuk menyimpan model

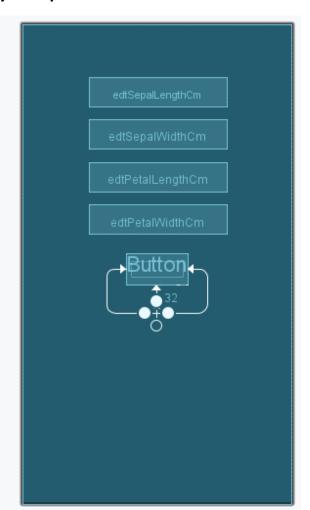






Membuat Layout Aplikasi





```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.Constraintlayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
        android:id="@+id/btnCheck"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="28dp"
android:text="Predict"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.498"
app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/edtPetalWidthCm"
        tools:ignore="HardcodedText" />
        android:id="@+id/txtResult"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="32dp"
        android:fontFamily="sans-serif-black"
        android:textColor="@android:color/black"
        android:textSize="18sp"
        app:layout_constraintEnd_toEndOf="@+id/btnCheck"
        app:layout_constraintStart_toStartOf="@+id/btnCheck"
        app:layout_constraintTop_toBottomOf="0+id/btnCheck" />
        android:id="@+id/edtSepalLengthCm"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="104dp"
        android:ems="10"
        android:hint="Sepal Length"
        android:inputType="numberDecimal"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout constraintHorizontal bias="0.502"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
tools:ignore="HardcodedText" />
    <EditText
        android:id="0+id/edtSepalWidthCm"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
android:layout_marginTop="20dp"
        android:ems="10"
        android:hint="Sepal Width"
        android:inputType="numberDecimal"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.502"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/edtSepalLengthCm"
        tools:ignore="HardcodedText" />
    <EditText
        android:id="@+id/edtPetalLengthCm"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="20dp"
        android:hint="Petal Length"
        android:inputType="numberDecimal"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.502"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/edtSepalWidthCm"
        tools:ignore="HardcodedText" />
        android:id="@+id/edtPetalWidthCm"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="20dp"
        android:ems="10"
        android:hint="Petal Width"
        android:inputType="numberDecimal"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.5"
app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/edtPetalLengthCm"
        tools:ignore="HardcodedText" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Library yang dibutuhkan dalam aplikasi

```
import android.content.res.AssetManager
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.util.Log
import android.widget.Button
import android.widget.EditText
import android.widget.TextView
import org.tensorflow.lite.Interpreter
import java.io.FileInputStream
import java.nio.MappedByteBuffer
import java.nio.channels.FileChannel
```

Menentukan parameter nilai input dan output

```
MainActivity.kt
private lateinit var interpreter: Interpreter
private val mModelPath = "iris.tflite"
private lateinit var resultText : TextView
private lateinit var edtSepalLengthCm : EditText
private lateinit var edtSepalWidthCm : EditText
private lateinit var edtPetalLengthCm : EditText
private lateinit var edtPetalWidthCm : EditText
private lateinit var <a href="mailto:checkButton">checkButton</a> : Button
override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
    resultText = findViewById(R.id.txtResult)
    edtSepalLengthCm = findViewById(R.id.edtSepalLengthCm)
    edtSepalWidthCm = findViewById(R.id.edtSepalWidthCm)
    edtPetalLengthCm = findViewById(R.id.edtPetalLengthCm)
    edtPetalWidthCm = findViewById(R.id.edtPetalWidthCm)
    checkButton = findViewById(R.id.btnCheck)
    checkButton.setOnClickListener {
         var result = doInference(
             edtSepalLengthCm.text.toString(),
             edtSepalWidthCm.text.toString(),
             edtPetalLengthCm.text.toString(),
             edtPetalWidthCm.text.toString())
         runOnUiThread {
             if (result == 0) {
                 resultText.text = "iris-setosa"
             }else if (result == 1){
                 resultText.text = "iris-versicolor"
             }else{
                 resultText.text = "iris-virginica"
             }
    initInterpreter()
}
```

Membuat Interpreter

```
MainActivity.kt

private fun initInterpreter(){
   val options = Interpreter.Options()
   options.setNumThreads(5)
   options.setUseNNAPI(true)
   interpreter = Interpreter(loadModelFile(αssets, mModelPath), options)
}
```

Menjalankan Interpreter dengan data input dan output

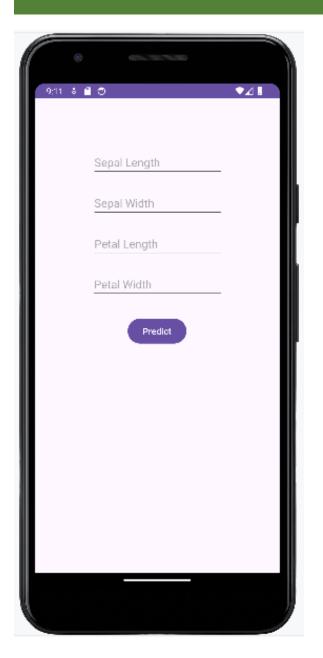
```
MainActivity.kt

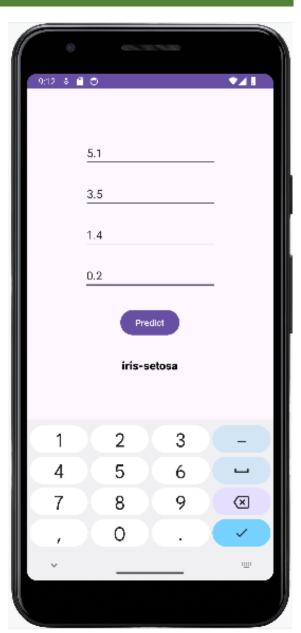
private fun doInference(input1: String, input2: String, input3: String, input4: String): Int {
   val inputVal = FloatArray( size: 4)
   inputVal[0] = input1.toFloat()
   inputVal[1] = input2.toFloat()
   inputVal[2] = input3.toFloat()
   inputVal[3] = input4.toFloat()
   val output = Array( size: 1) { FloatArray( size: 3) }
   interpreter.run(inputVal, output)

Log.e( tag: "result", (output[0].toList()+" ").toString())
   return output[0].indexOfFirst { it == output[0].maxOrNull() }
}
```

Membuat fungsi untuk menjalankan model

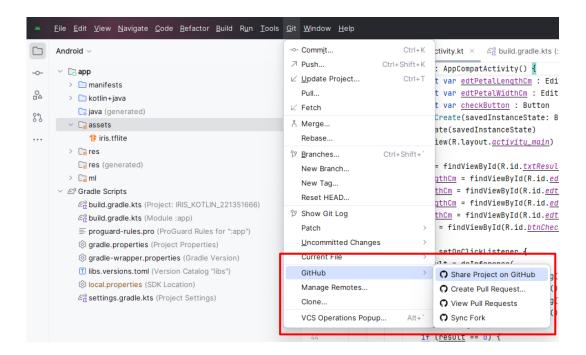
```
MainActivity.kt
private fun loadModelFile(assetManager: AssetManager, modelPath: String): MappedByteBuffer {
   val fileDescriptor = assetManager.openFd(modelPath)
   val inputStream = FileInputStream(fileDescriptor.fileDescriptor)
   val fileChannel = inputStream.channel
   val startOffset = fileDescriptor.startOffset
   val declaredLength = fileDescriptor.declaredLength
   return fileChannel.map(FileChannel.MapMode.READ_ONLY, startOffset, declaredLength)
}
```

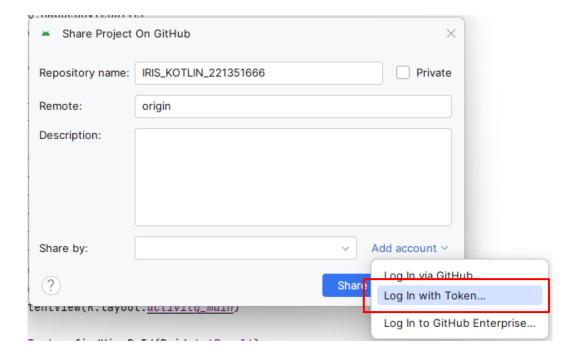




Upload Project ke Github







MODUL PRAKTIKUM MACHINE LEARNING 2

