

jeremiah-david wreh

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[linkedin](#) [github](#)

skills and qualifications

programming languages { ES6 JavaScript, Java, Python 3 }

libraries and frameworks { React + Redux, Express.js, Flask }

tools { Git, GitLab CI, Docker, Kubernetes }

spoken and written languages { English, French }

education {

Concordia University – Montreal, Quebec

2016 – 2020 (expected)

Bachelor of Engineering in Software Engineering, Co-op program

Undergraduate Entrance Scholarship

september 2016

Named to the 2016-17 Dean's List

GPA: 3.78/4.30

}

internships {

AppDirect – Montreal, Quebec

summer 2019 – present

Full-Stack Developer Intern {

Developed new features on the AppDirect marketplace.

Improved code structure and design by refactoring highly coupled code modules.

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Nuance Communications – Montreal, Quebec

fall 2017 and summer 2018

Software Developer Intern (DevOps) {

Maintained and improved build scripts, processes and tools.

Developed a Spring Boot application to automatically trigger builds for dependent Maven projects in GitLab.

Gained hands-on experience with Kubernetes and Helm.

Migrated build plans from Bamboo to GitLab CI.

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projects {

Augmented reality self-checkout system | [Devpost](#) {

february 2019

Built an augmented reality application to facilitate brick and mortar commerce.

Awarded over \$3000 in prize money at McHacks 6 by RBC, Interac, and TD.

}

Content management system | [GitHub](#) {

september – november 2018

Built a React / Redux / Node.js application to manage a library catalog.

Contributed heavily to the system's design and iteratively produced its software requirements specification and software architecture documents.

Actively guided less experienced team members through their tasks and reviewed pull requests.

Learned to communicate and work effectively with teammates of different backgrounds.

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