



Endless Themes

ENDLESS THEMES GUIDE

Create your own!





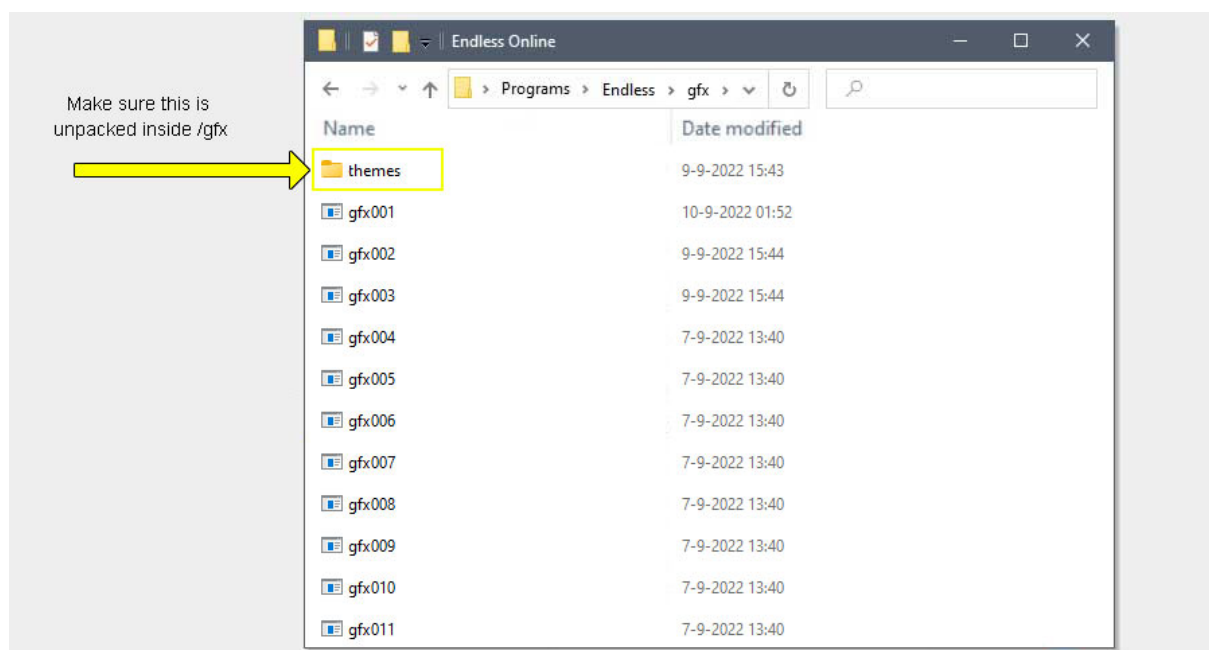
Endless Themes

Instructions

Each theme is a package of 3 identical named files that should be placed inside the **gfx/themes** folder of your game client. For example:

mynewtheme000.ini - text file to enter the name, autor, customized font colors ..etc
mynewtheme001.egf - duplicated gfx001.egf file to modify with customized graphics
mynewtheme002.egf - duplicated gfx002.egf file to modify with customized graphics

- Duplicate or copy the three above files into the folder : Gfx/Themes
- Make sure to use more then 4 characters for your theme files.



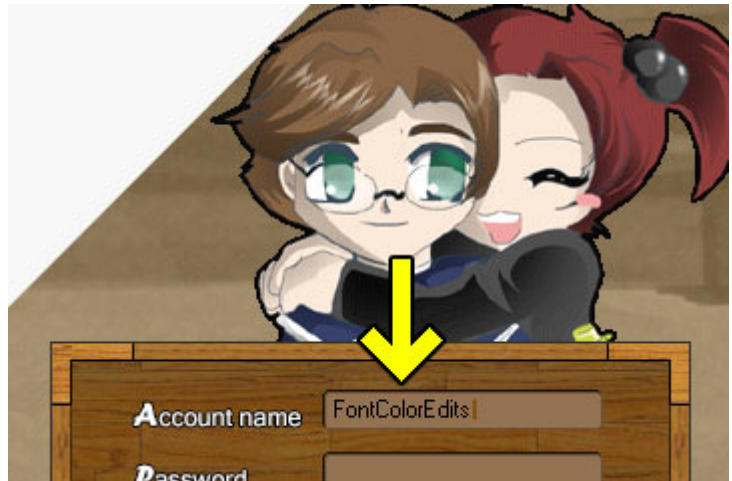


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FontColorEdits

FontColorEdits : edit default color (mainly menu)

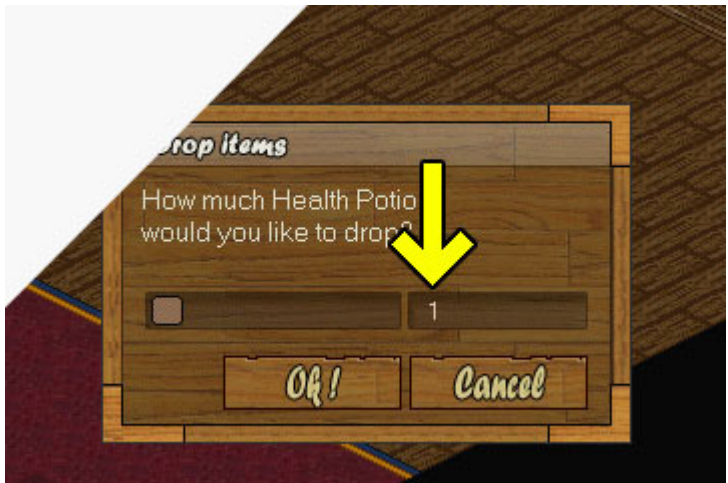
- Menu: login
- Menu: new account



FontColorPopupEdits

FontColorPopupEdits : edit color used in all game popups/dialogs.

- Item drop ammount
- Shop buy ammount
- etc



FontColorChatEdit

FontColorChatEdit : edit color used for the main chatbar.

- Only the chat





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FontColorMenu

FontColorMenu : used in the 2 password recovery and validation screens.

- New account validation
- Password recovery



FontColorTopBar

FontColorTopBar : the top hp,tp,sp and exp dropdown bar text color.

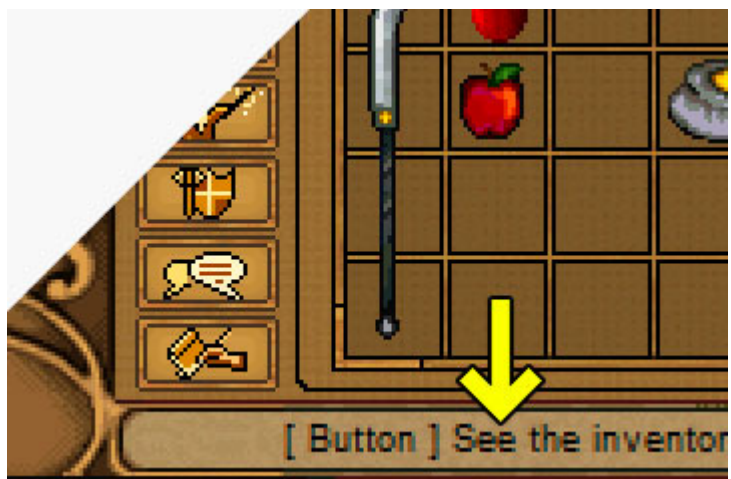
- Hp,tp,sp,exp bars
- Only on dropdown



FontColorBottomBar

FontColorBottomBar : the font color used for hints and (clock) widget.

- Hints
- Widget (clock,weight..)



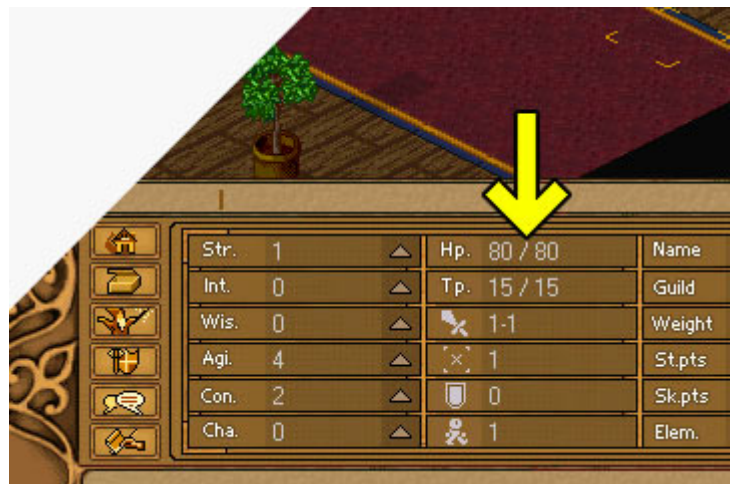


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FontColorPanel

FontColorPanel : the default font color for all bottom panels.

- Settings panel
- Help panel
- Playercount
- etc



FontColorPanelList

FontColorPanelList : the font used for panel lists; playerlist, grouplist, help etc.

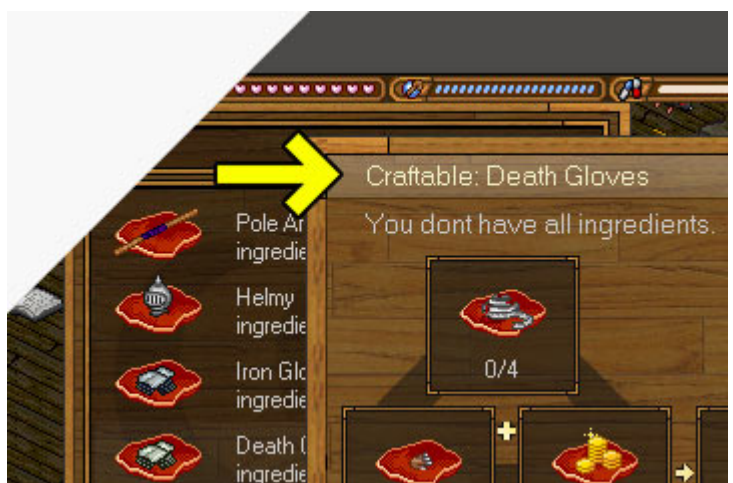
- Who is online list
- Group list
- etc



FontColorDialogCaption

FontColorDialogCaption : used for the upper header/caption of each dialog.

- Certain caption popups
- Example: Crafting



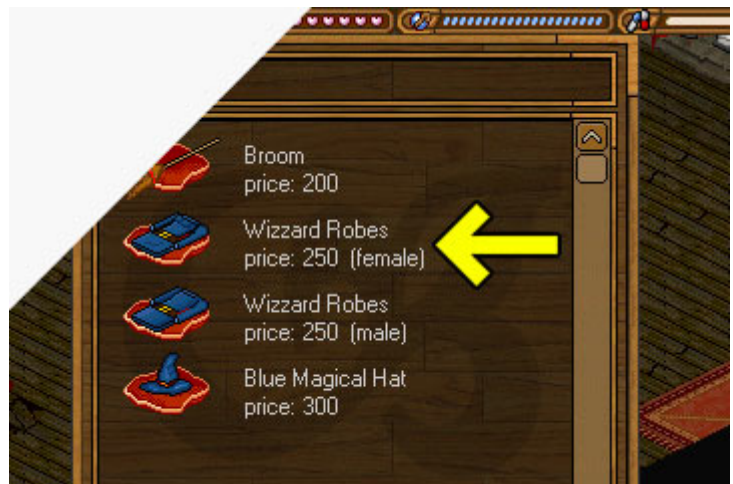


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FontColorDialog

FontColorDialog : used for all dialogs, like paperdoll, trade, guild, barber etc.

- Trade , Quest (dialogs)
- Guild , Guild
- Barber , Lawyer
- etc



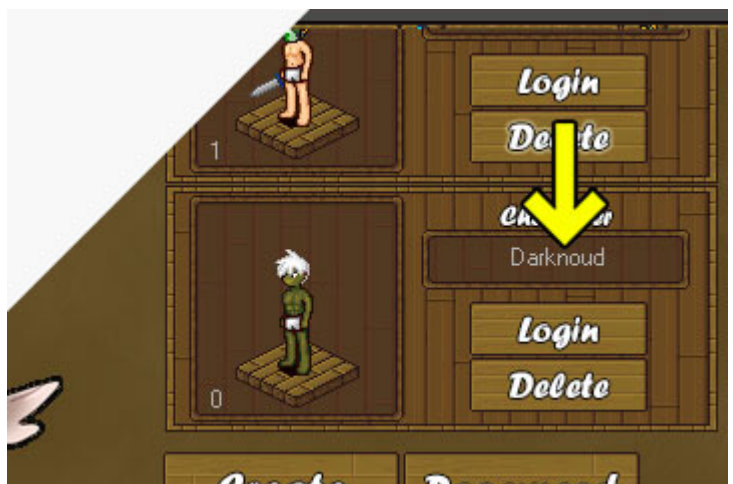
FontColorDialog

FontColorDialog : used for all dialogs, like paperdoll, trade, guild, barber etc.



FontColorDialogSoft

FontColorDialogSoft : a softer tone used by new account notice, character names & loading screen.

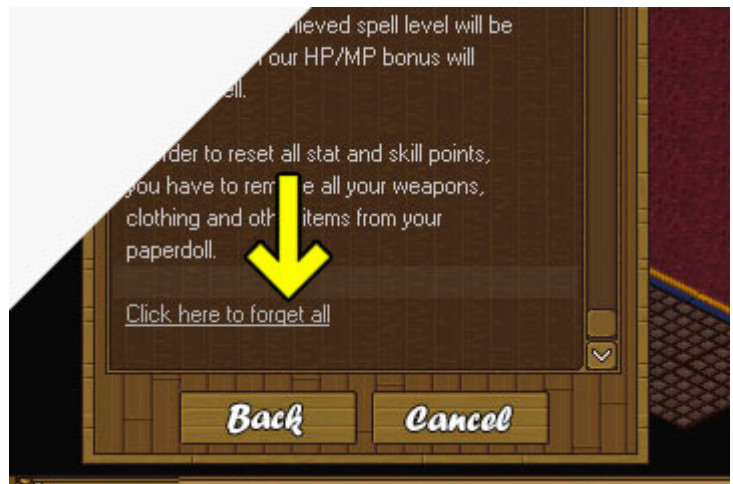




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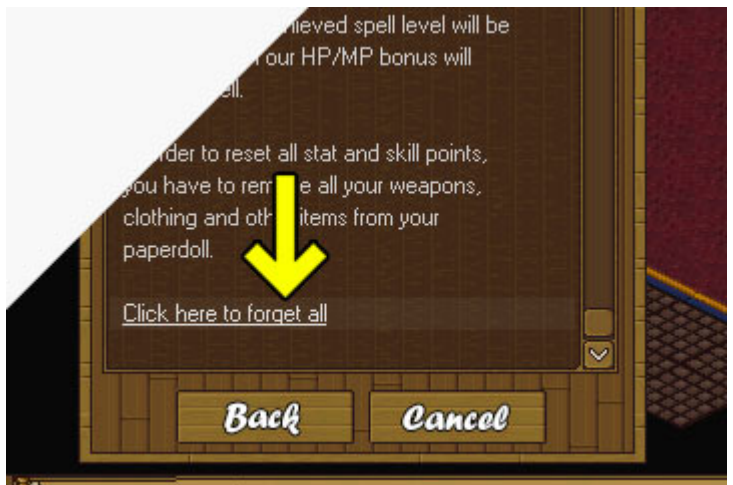
FontColorDialogLink

FontColorDialogLink : for example skill master forget link.



FontColorDialogLinkOver

FontColorDialogLinkOver : used to highlight a mouseover on a link.



FontColorPopupCaption

FontColorPopupCaption : used for the upper header/caption of each (small) popup.

- Warnings





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FontColorPopup

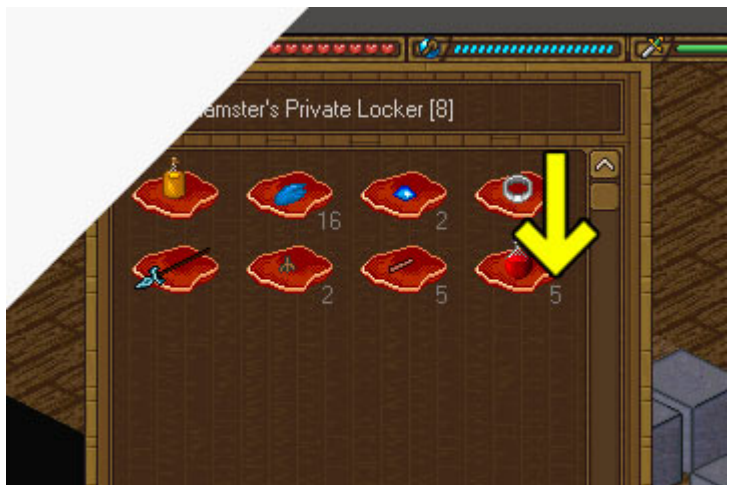
FontColorPopup : used for all popups.

- The body text of all popup warnings.



FontColorLockerItem

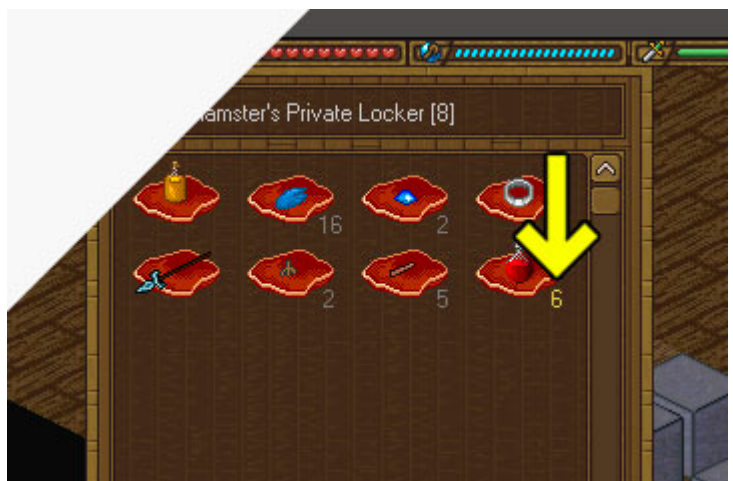
FontColorLockerItem : to display the item count of each locker item.



FontColorLockerItemHighlight

FontColorLockerItem Highlight : to display the highlighted item count.

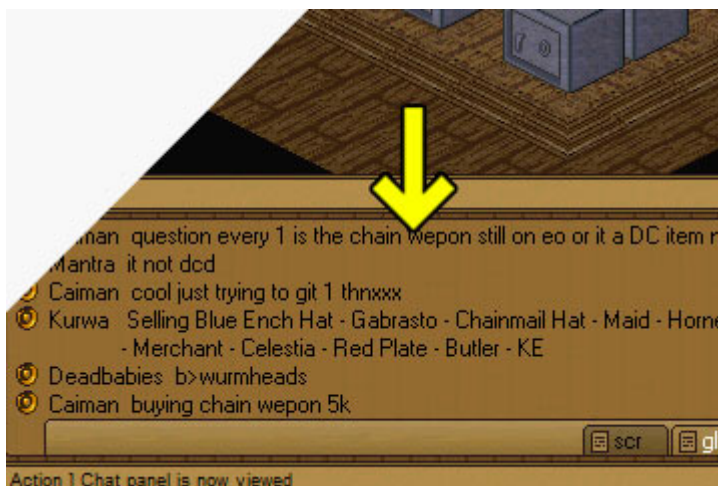
- displayed 1 second after item deposit(s)





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FontColorChatDefault
FontColorChatPrivate
FontColorChatSystem
FontColorChatWarning
FontColorChatGlobal
FontColorChatAdmin



FontColorChatTabFont

ColorChatTabActive

FontColorChat
TabHighlight

