



peterchrjoergensen.dk



in peterchrjoergensen



@tehwave

EDUCATION

Multimedia Designer 2015 - 2017

Lillebaelt Academy

2010 - 2013 **Higher Technical Examination**

Hansenberg

EXPERIENCE

Student assistant 2017

Grundfos

A new web application developed in VueJS, and designed to guide visitors at Grundfos facilities through a safety course and -quiz.

Intern 2017

B₂B Koldina

Setup a website with Wordpress and a custom designed and developed theme, including a system to handle registering of booths and guests.

2013 - 2016 **Community Manager**

/r/GameMaker

Maintain the day-to-day by removing any unwanted posts and comments. The forum consisted of over 15,000 members and received over 200,000 visitors.

PROJECTS

2016 -**FIRKANT**

Mobile game for Android & iOS

FIRKANT is a fast-paced, procuderal platformer. It is being developed in GameMaker: Studio, and is planned for release in late 2017.

Game Development Competition 2013 -

https://gm48.net

A quarterly, non-profit games development competition, better known as a game jam, in which the participants use the integrated development environment, GameMaker, to develop games from scratch in just 48 hours.