



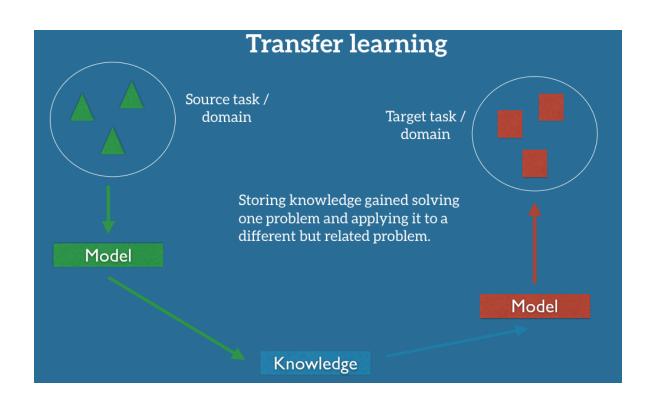


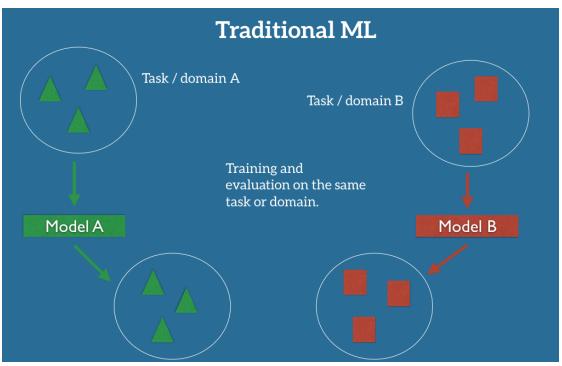


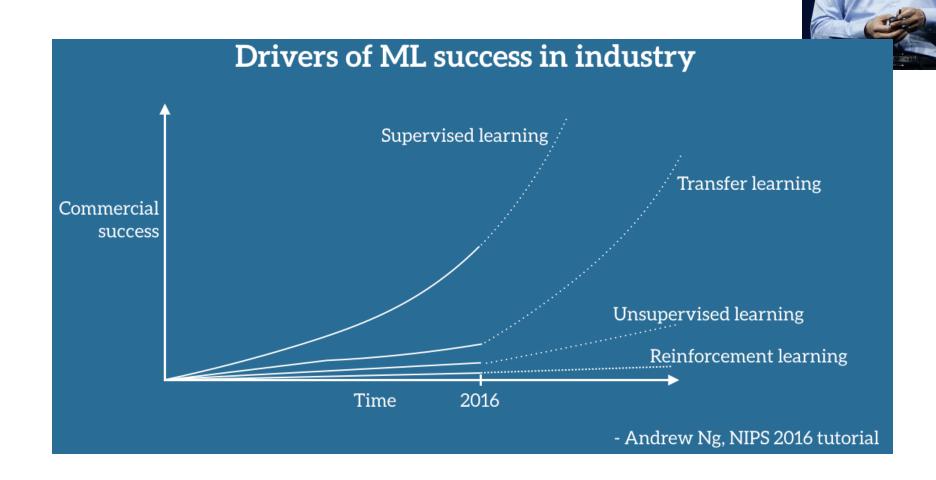


Mohammad Taher Pilehvar

Deep Learning https://teias-courses.github.io/dl99/



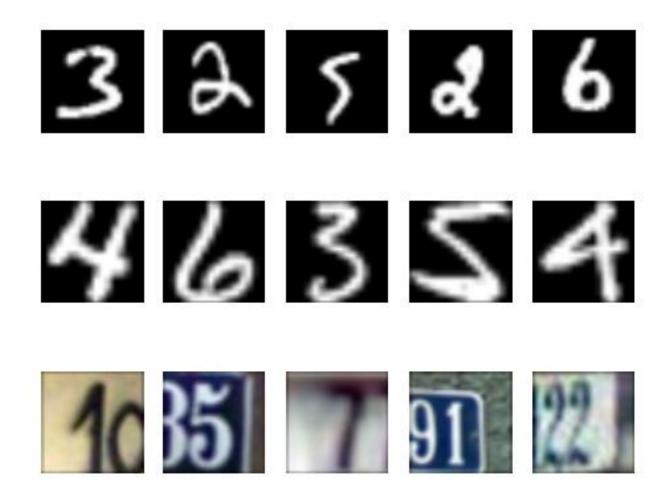




Transfer learning will be the next driver of ML

Success.

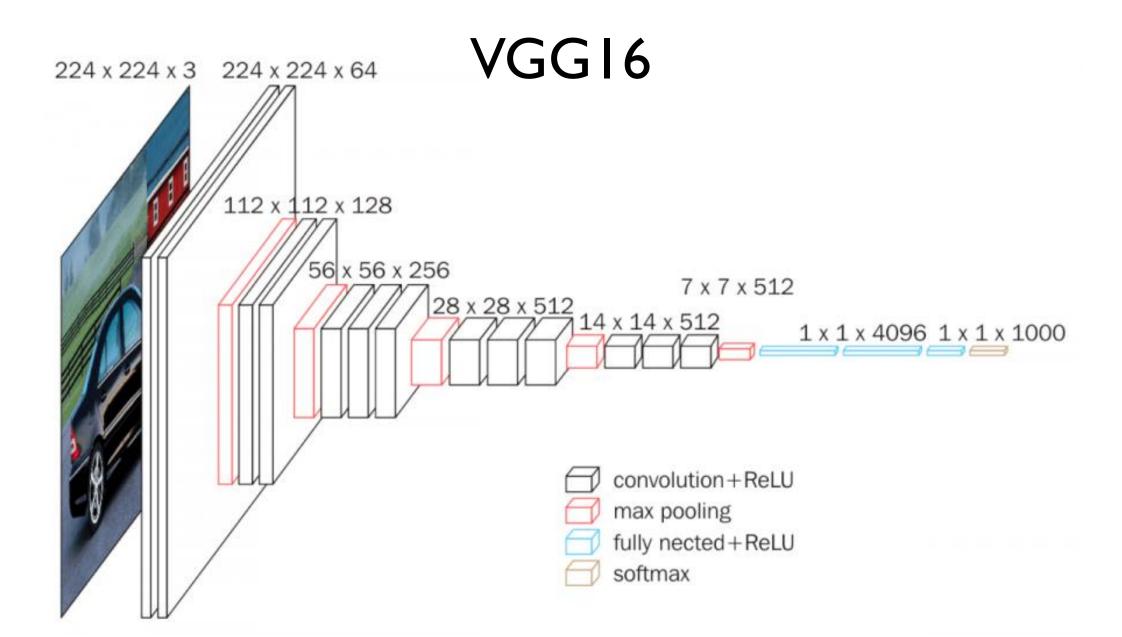
Andrew Na



- A pretrained network is a saved network that was previously trained on a large dataset, typically on a large-scale image-classification task.
- If this original dataset is large enough and general enough, then the spatial hierarchy of features learned by the pretrained network can effectively act as a generic model of the visual world
 - The learned features can prove useful for many different computer vision problems, even though these new problems may involve completely different classes than those of the original task.

- For instance:
 - Train a network on ImageNet (where classes are mostly animals and everyday objects)
 - Then repurpose this trained network for something as remote as identifying furniture items in images.
- Such portability of learned features across different problems is a key advantage of deep learning compared to many older, shallow-learning approaches, and it makes deep learning very effective for small-data problems.

- Let's consider a large convnet trained on the ImageNet dataset (1.4 million labelled images and 1,000 different classes)
 - You can thus expect to perform well on the dogs-versus-cats classification problem.
- VGG 16 architecture, developed by Karen Simonyan and Andrew Zisserman in 2014
 - a simple and widely used convnet architecture for ImageNet
- Many cutesy models these days:
 - VGG, ResNet, Inception, Inception-ResNet, Xception



There are two ways to use a pre-trained network:

I. Feature extraction

2. Fine tuning

• Using the representations learned by a previous network to extract interesting features from new samples.

• These features are then run through a new classifier, which is trained from scratch.

ConvNets for image classification usually comprise two parts:

- I. A series of pooling and convolution layers convolutional base
- 2. A densely connected classifier

In the case of ConvNets, feature extraction consists of taking the convolutional base of a previously trained network, running the new data through it, and training a new classifier on top of the output.

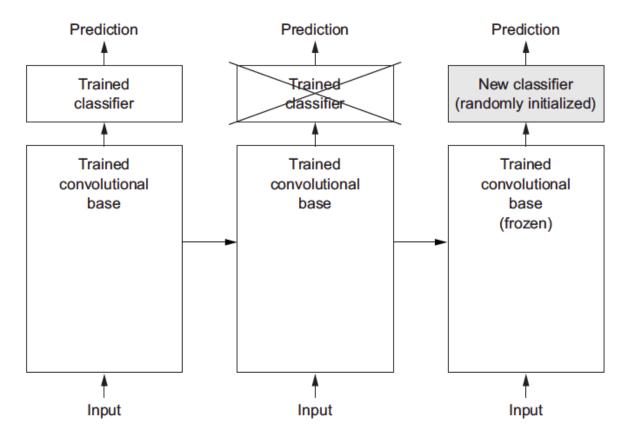


Figure 5.14 Swapping classifiers while keeping the same convolutional base

Why only reuse the convolutional base?

Could we reuse the densely connected classifier as well?

- The feature maps of a convnet are presence maps of generic concepts over a picture, which is likely to be useful regardless of the computer-vision problem at hand.
- The representations learned by the dense classifier will be specific to the set of classes on which the model was trained—they will only contain information about the presence probability of this or that class in the entire picture.

Level of generality (and therefore reusability) of the representations in ConvNets depends on the depth of the layer in the model.

- Earlier layers extract local, highly generic feature maps (such as visual edges, colors, and textures)
- Later extract more-abstract concepts (such as "cat ear" or "dog eye").

If the test dataset is substantially different, it is better to use only the first few layers of the model to do feature extraction, rather than using the entire convolutional base.

Instantiate the VGG16 model



```
VGG16(weights='imagenet', include_top=False, input_shape=(150, 150, 3))
```

- weights specifies the weight checkpoint from which to initialize the model.
- include_top refers to including (or not) the densely connected classifier on top of the network. By default, this densely connected classifier corresponds to the 1,000 classes from ImageNet.
- input_shape is the shape of the image tensors that you'll feed to the network.

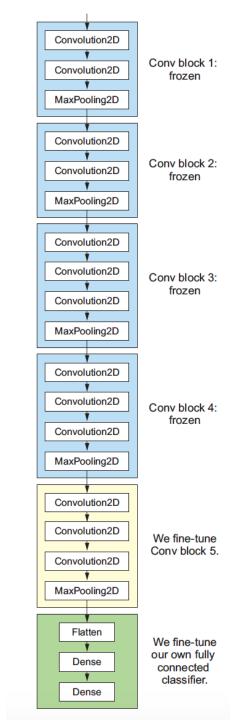


```
>>> conv base.summary()
Layer (type) Output Shape Param #
input 1 (InputLayer) (None, 150, 150, 3) 0
blockT conv1 (Convolution2D) (None, 150, 150, 64) 1792 block1 conv2 (Convolution2D) (None, 150, 150, 64) 36928
block1 pool (MaxPooling2D) (None, 75, 75, 64) 0
block2 conv1 (Convolution2D) (None, 75, 75, 128) 73856
block2_conv2 (Convolution2D) (None, 75, 75, 128) 147584
block2 pool (MaxPooling2D) (None, 37, 37, 128) 0
block3 conv1 (Convolution2D) (None, 37, 37, 256) 295168
block3-conv2 (Convolution2D) (None, 37, 37, 256) 590080
block3 conv3 (Convolution2D) (None, 37, 37, 256) 590080
block3 pool (MaxPooling2D) (None, 18, 18, 256) 0
block4 conv1 (Convolution2D) (None, 18, 18, 512) 1180160 block4 conv2 (Convolution2D) (None, 18, 18, 512) 2359808
block4 conv3 (Convolution2D) (None, 18, 18, 512) 2359808
block4_pool (MaxPooling2D) (None, 9, 9, 512) 0
block5_conv1 (Convolution2D) (None, 9, 9, 512) 2359808 block5_conv2 (Convolution2D) (None, 9, 9, 512) 2359808 block5_conv3 (Convolution2D) (None, 9, 9, 512) 2359808
block5_pool (MaxPooling2D) (None, 4, 4, 512) 0
Total params: 14,714,688
Trainable params: 14,714,688
Non-trainable params: 0
```



Another widely used technique for model reuse

 Unfreeze a few of the top layers of a frozen model base used for feature extraction, and jointly train both the newly added part of the model (in this case, the fully connected classifier) and these top layers.



• It is only possible to fine-tune the top layers of the convolutional base once the classifier on top has already been trained.

• If the classifier isn't already trained, then the error signal propagating through the network during training will be too large, and the representations previously learned by the layers being fine-tuned will be destroyed.

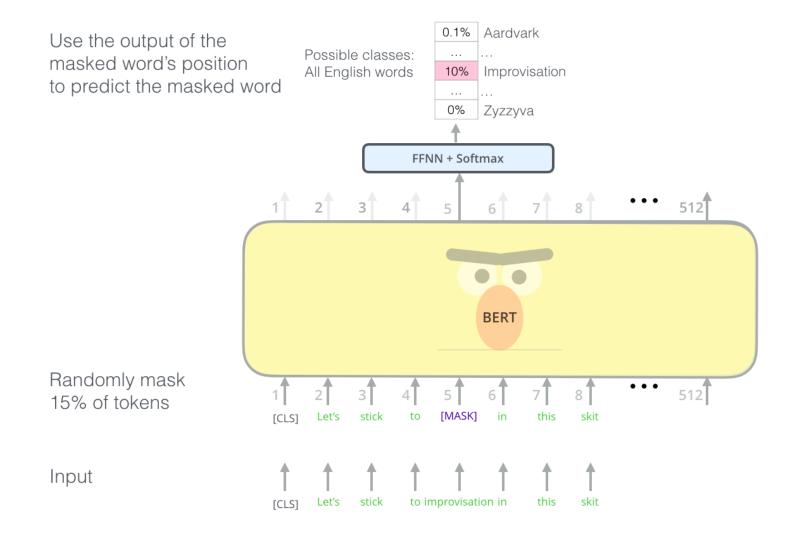
- Thus the steps for fine-tuning a network are as follow:
 - 1. Add your custom network on top of an already-trained base network.
 - 2. Freeze the base network.
 - 3. Train the part you added.
 - 4. Unfreeze some layers in the base network.
 - 5. Jointly train both these layers and the part you added.

Why not fine-tune more layers? Why not fine-tune the entire convolutional base?

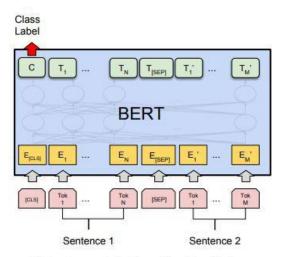
You could. But you need to consider the following:

- Earlier layers in the convolutional base encode more-generic, reusable features, whereas layers higher up encode more-specialized features.
- It's more useful to fine-tune the more specialized features, because these are the ones that need to be repurposed on your new problem.
- The more parameters you're training, the more you're at risk of overfitting. The convolutional base has 15 million parameters, so it would be risky to attempt to train it on your small dataset.

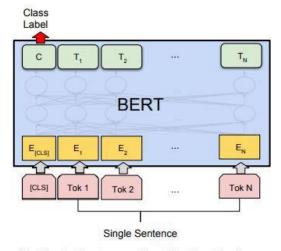
Fine Tuning: Language Models (BERT)



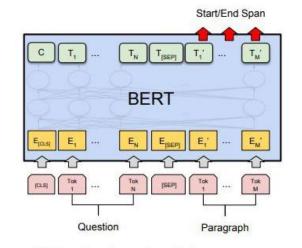
Fine Tuning: Language Models (BERT)



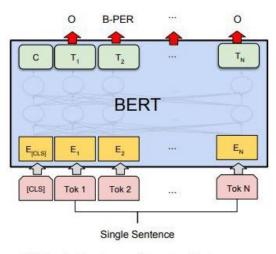
(a) Sentence Pair Classification Tasks: MNLI, QQP, QNLI, STS-B, MRPC, RTE, SWAG



(b) Single Sentence Classification Tasks: SST-2, CoLA



(c) Question Answering Tasks: SQuAD v1.1



(d) Single Sentence Tagging Tasks: CoNLL-2003 NER

Fine Tuning: Language Models (GPT)

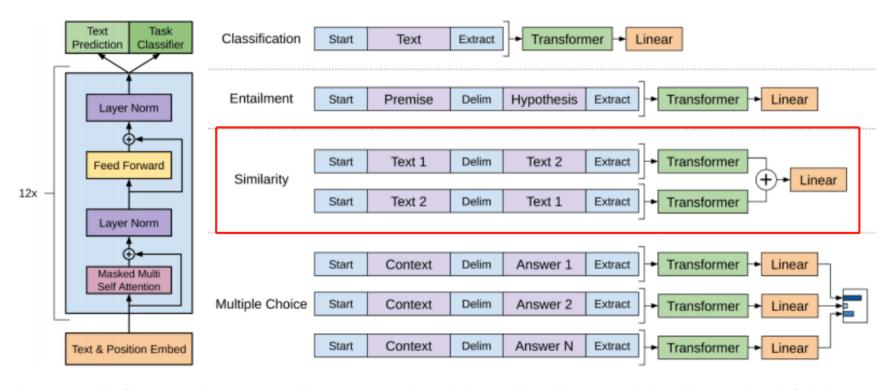


Figure 1: (**left**) Transformer architecture and training objectives used in this work. (**right**) Input transformations for fine-tuning on different tasks. We convert all structured inputs into token sequences to be processed by our pre-trained model, followed by a linear+softmax layer.

Fine Tuning: Language Models (BERT)

• Allen Al LM demo (demo.allennlp.org)

Masked Language Modeling

Masked language modeling is a fill-in-the-blank task, where a model uses the context surrounding a [MAS should be. The model shown here is BERT, the first large transformer to be trained on this task. Enter text model will generate the most likely substitution for each "[MASK]".

Sentence:

Berlin is the capital of [MASK]

Mask 1 Predictions:

75.4% .
23.4% ;
0.3% ?
0.2% Germany
0.2% |

Sentence:

I had a [MASK] of tea this morning.

Mask 1 Predictions:

91.3% cup 3.0% pot 1.5% mug 1.4% glass

0.6% drink

Fine Tuning: Language Models (BERT)

• Allen Al LM demo (demo.allennlp.org)

Language Modeling

This demonstration uses the public 345M parameter OpenAI GPT-2 language model to generate sentences.

Enter some initial text and the model will generate the most likely next words. You can click on one of those v keep typing. Click the left arrow at the bottom to undo your last choice.

Sentence:

The largest city in Iran is

Predictions:

10.6% located
8.3% the
4.7% Tehran
3.6% known
2.6% a

← Undo

Sentence:

I can type faster with ten

Predictions:

6.9% fingers6.0% thousand5.7% acity

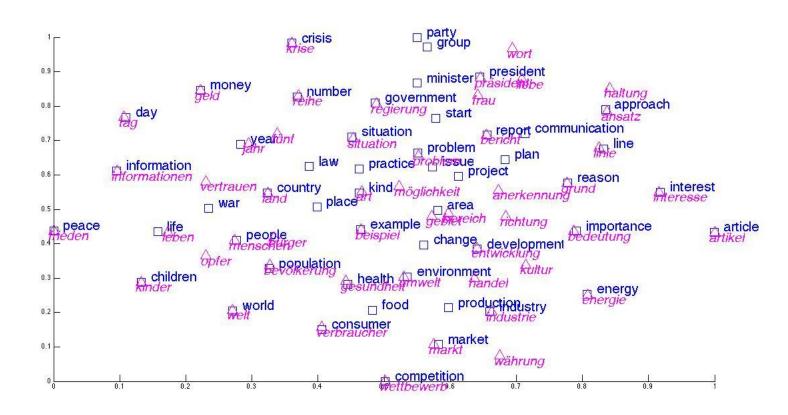
5.3% times

3.5% times

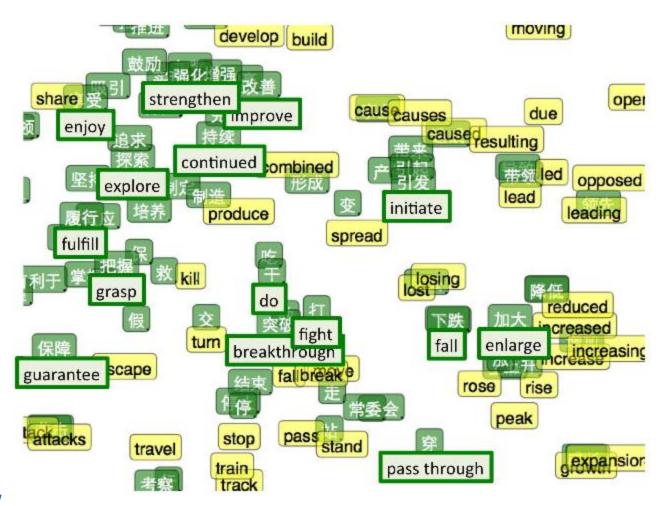
3.6% **or**

← Undo

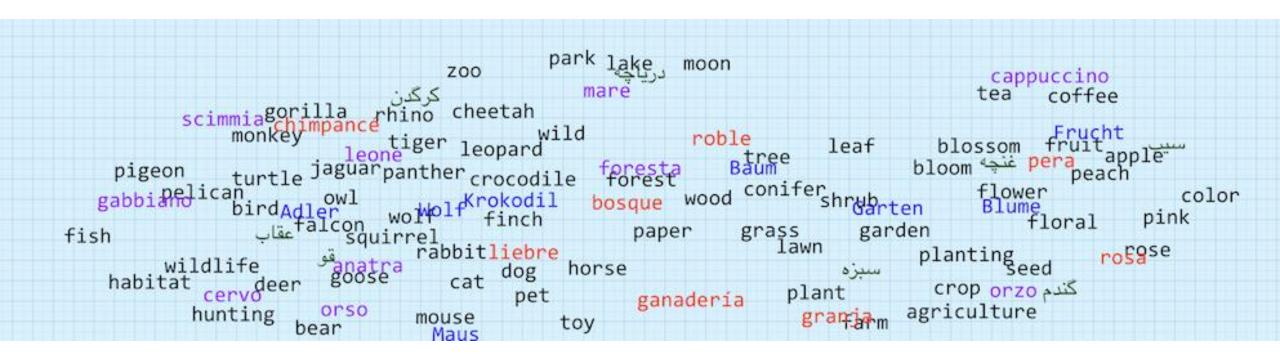
Across languages



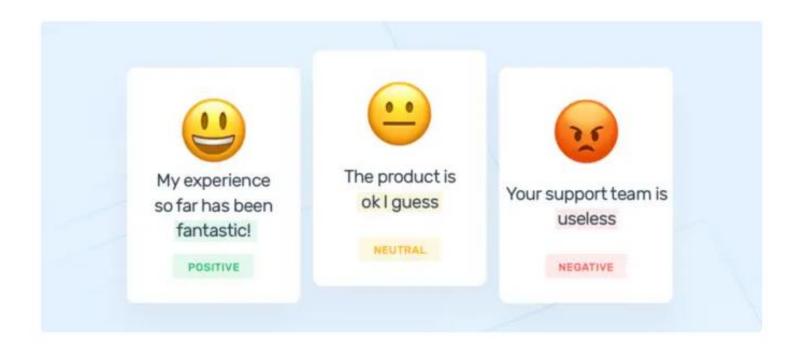
Across languages



Across languages



Zero-shot cross-lingual transfer

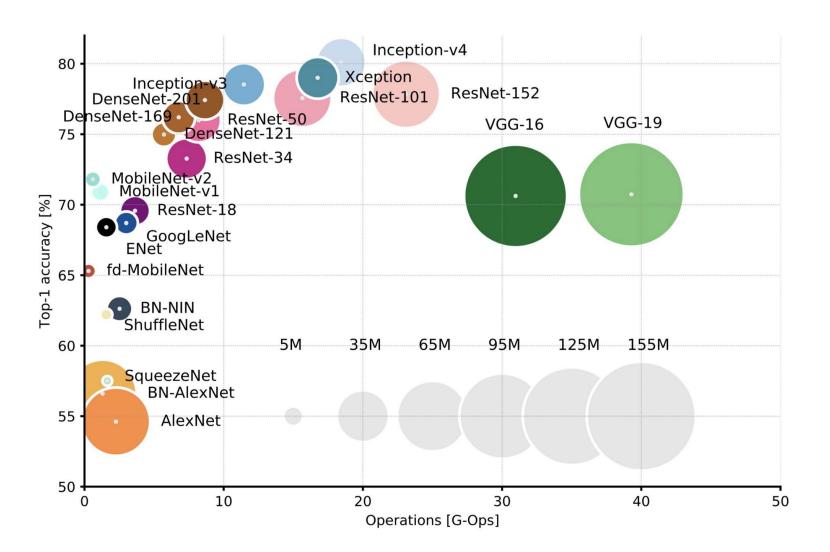




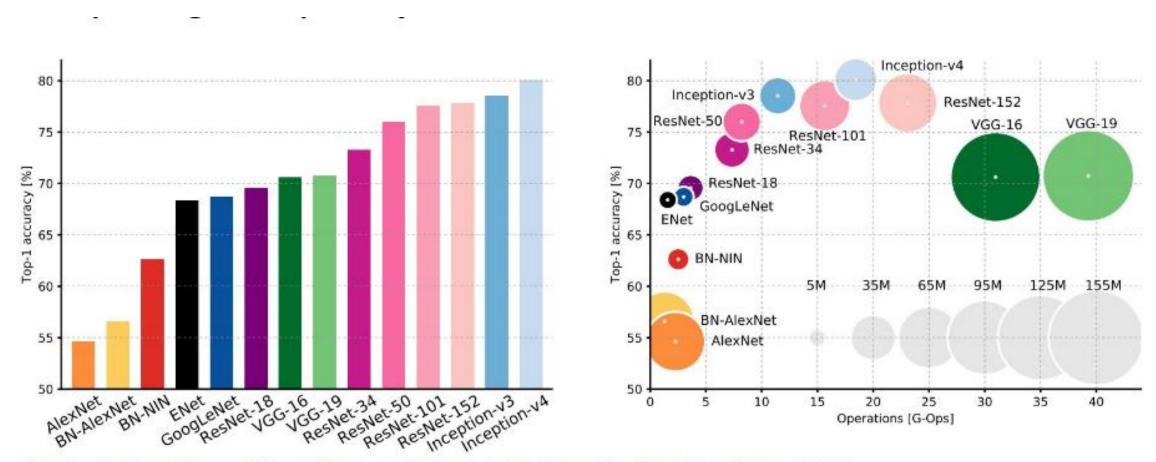
از خدمات دیجیکالا راضی هستم.

Pre-trained image classification models

- Xception
- Inception VI-V4
- ResNet50
- VGGI6
- VGG19
- MobileNet



Pre-trained image classification models



An Analysis of Deep Neural Network Models for Practical Applications, 2017.

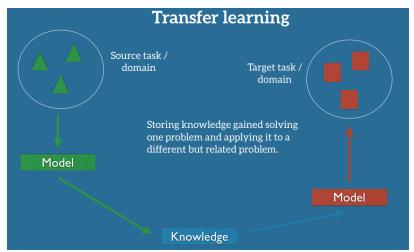
Transfer Learning: Read more

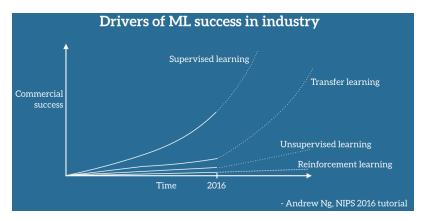




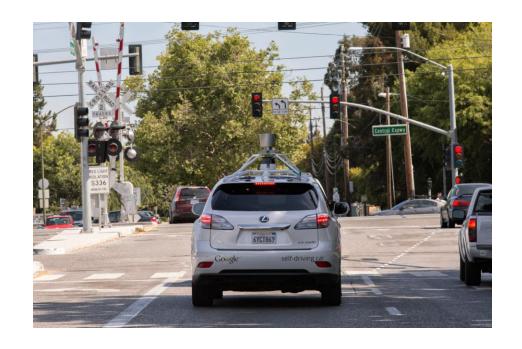
http://ruder.io/transfer-learning/

- What is Transfer Learning?
- Why Transfer Learning Now?
- A Definition of Transfer Learning
- Transfer Learning Scenarios
- Applications of Transfer Learning
- Transfer Learning Methods
- Related Research Areas
 - Semi-supervised learning
 - Using available data more effectively
 - Improving models' ability to generalize
 - Making models more robust
 - Multi-task learning
 - Continuous learning
 - Zero-shot learning
- Conclusion





Learning from simulations

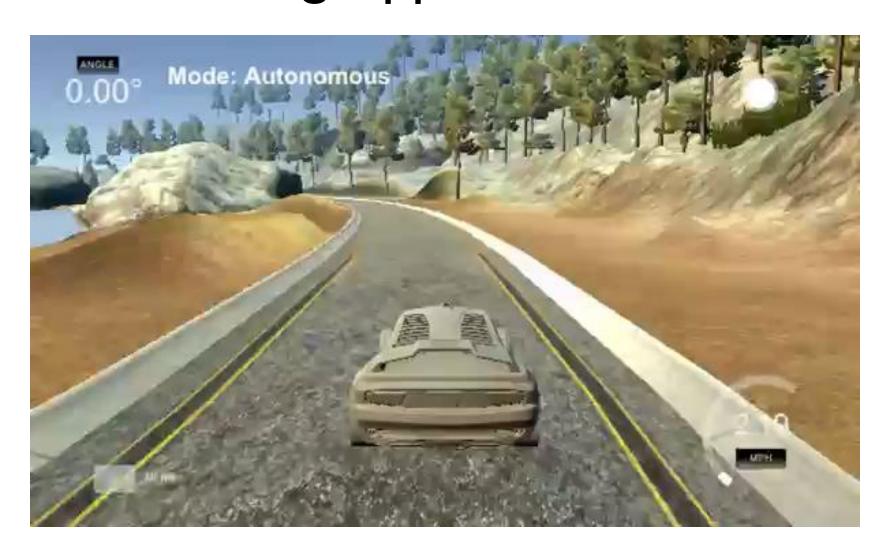




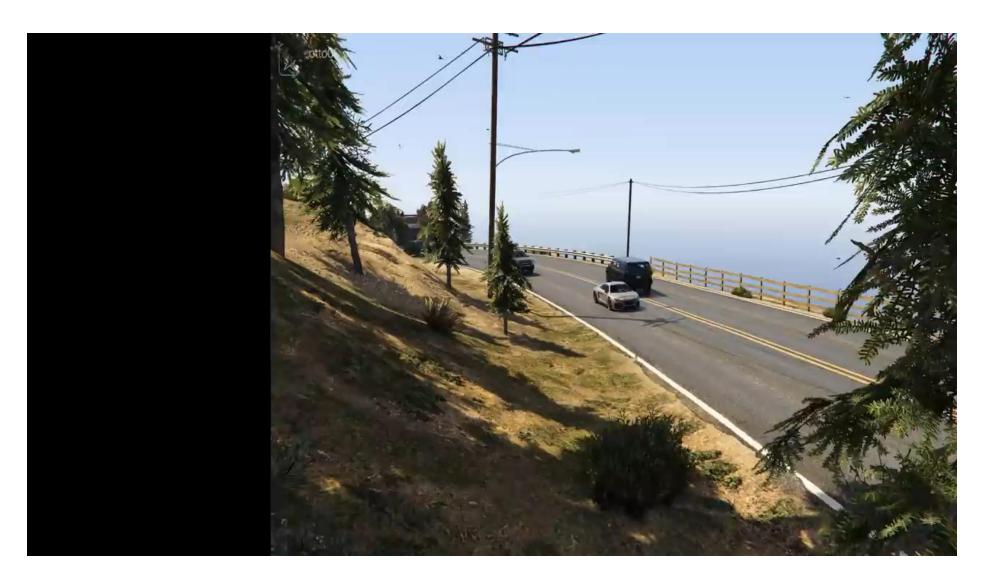
A Google self-driving car (source: Google Research blog)

Udacity's self-driving car simulator (source: TechCrunch)

Transfer learning: Applications Udacity simulator



Transfer learning: Applications OpenAI & GTA



Learning from simulations





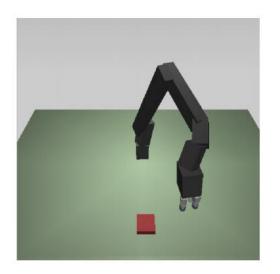
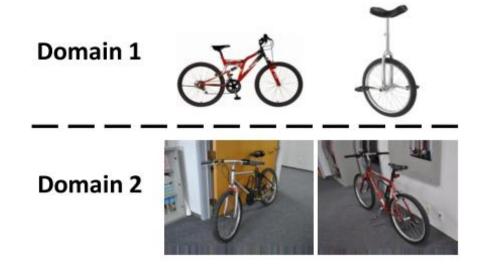




Figure 8: Robot and simulation images (Rusu et al., 2016)

Adapting to new domains



Different visual domains (Sun et al., 2016)

Adapting to new domains



Adapting to new domains

