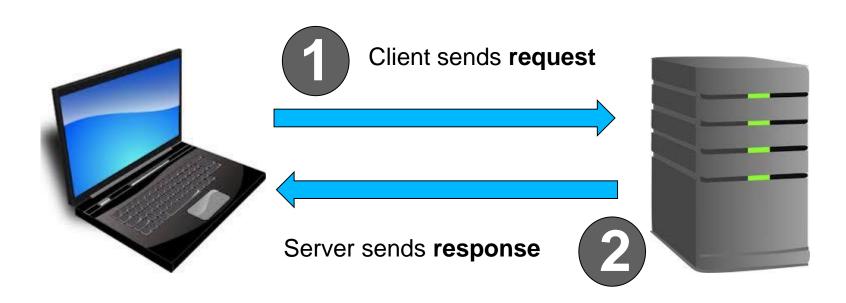


Video 4.1 Intro to Node.js Environment Setup Chris Murphy

Review: How does a Web Browser Work?

 The World Wide Web utilizes Hypertext Transfer Protocol (HTTP) to transfer documents



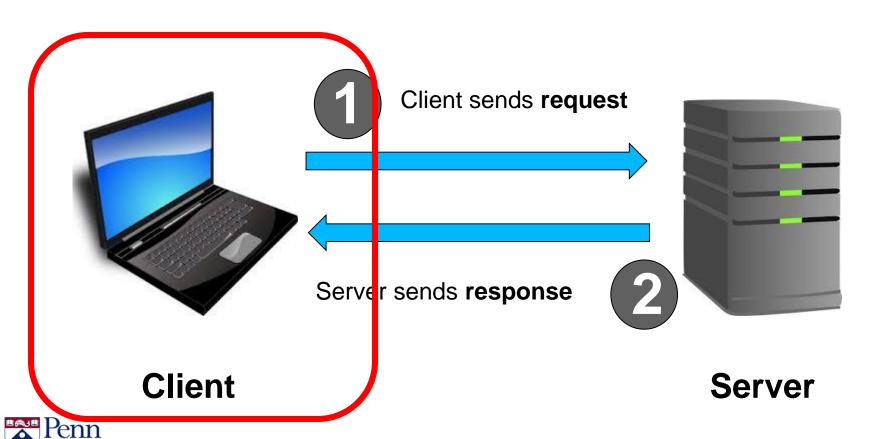
Client Server

Property of Penn Engineering, Chris Murphy



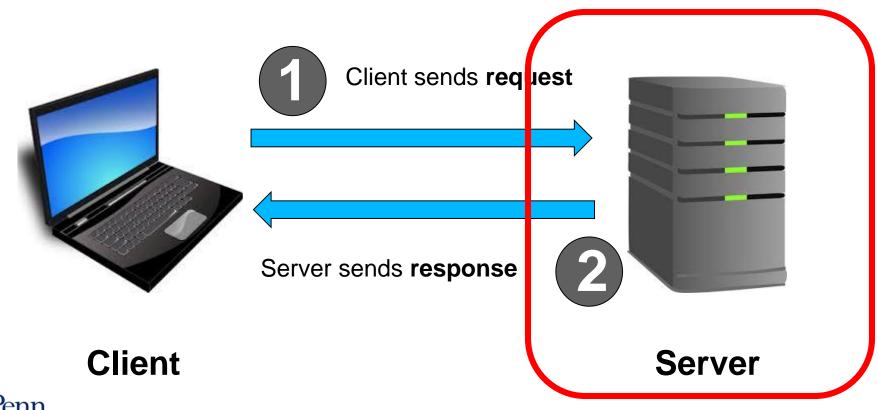
Review: How does a Web Browser Work?

 The World Wide Web utilizes Hypertext Transfer Protocol (HTTP) to transfer documents



Review: How does a Web Browser Work?

 The World Wide Web utilizes Hypertext Transfer Protocol (HTTP) to transfer documents



What does the Web Server do?

Listen for and accept incoming HTTP requests

Parse the HTTP request to determine what is being requested

Locate (and/or create) the resource being requested

Construct and send back the HTTP response



Node.js

- Asynchronous, event-driven JavaScript runtime environment for building web applications
- Treats HTTP requests as events that invoke callback functions/handlers that construct the HTTP response
- Also includes a package manager to simplify the deployment of JavaScript apps





Installing Node.js

- You can install Node.js by downloading, running, and finishing the package installer available here:
 - https://nodejs.org/en/download/

Check that installation is correct using: node -v

Update modules using: npm install npm -g



Setting up a new project

Create a new folder for your project

 Use Terminal, Command Prompt, etc. to navigate to that folder

- Set up a new project by running: npm init
 - You will be prompted to enter some information about your project
 - Specify "index.js" as your entry point



Setting up a new project

Your project folder should now have a package.json configuration file

```
"name": "helloworld",
  "version": "1.0.0",
  "description": "A basic hello world app",
  "main": "index.js",
  "scripts": {
     "test": "echo \"Error: no test specified\" && exit 1"
     },
     "author": "edX Learner",
     "license": "ISC"
}
```



Express

- Express is a web application framework that sits on top of a Node.js server
- Express helps you modularize and streamline your web application
- Within Express, you can organize your app in many ways:
 - Define separate modules that have different responsibilities
 - Handle requests via different routes and routers
 - Split each step in the processing of a request into Middlewares



Adding Express

 To use Express, run the following from the folder where you created your Node.js app:
 npm install express --save

- The Express package will be downloaded to the project and added to your package.json file as a dependency
 - Package: a package is a module of JavaScript code, usually with a specific purpose, that can be re-used and assembled with other modules
 - Dependency: A dependency is a piece of code that your program relies on to work correctly



- Your package.json file will now have a new section called dependencies
- npm can refer to this in the future and re-download or update your packages as needed

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var express = require('express');
var app = express();

app.use('/', (req, res) => {
   res.send('Hello World!');
});

app.listen(3000, () => {
   console.log('Listening on port 3000');
});
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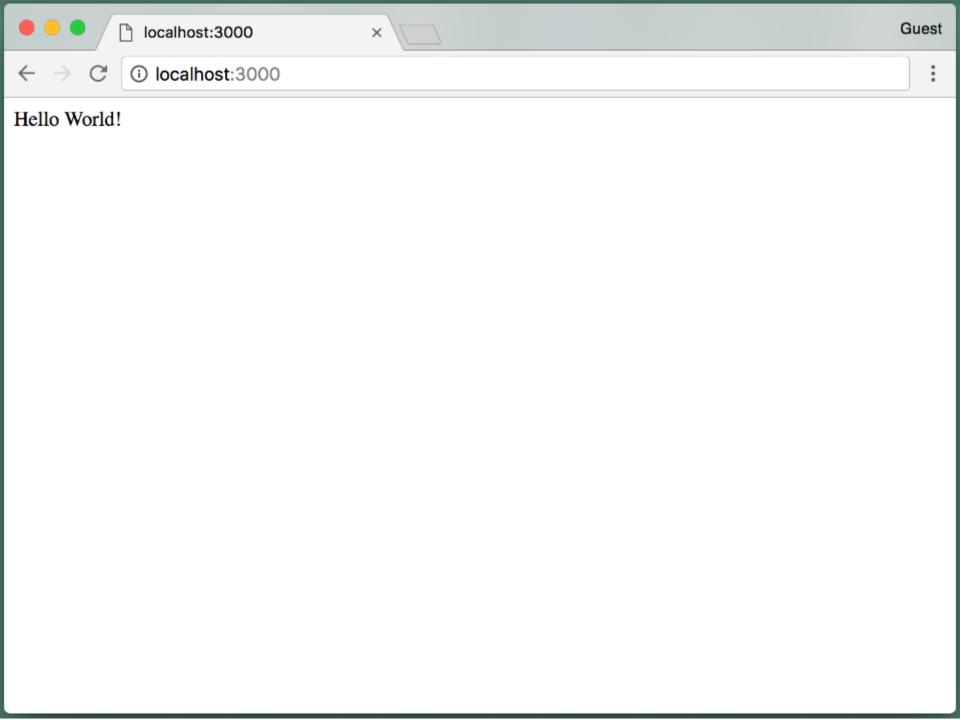
Running Express

In the project folder, run: node index.js

 When the server starts, you should see "Listening on port 3000" written to the console/screen

 Open a browser on the same computer and go to http://localhost:3000/





Looking Ahead

 How can the server send different responses for different requests?

How can the server dynamically generate responses?

 How does the server interact with external data sources?

