

Video 3.9

D3 Intro

Chris Murphy

Review

 We can use JavaScript to dynamically modify/create HTML elements in Web pages

 jQuery provides a simpler syntax and other additional features

React allows us to create reusable, modular components



Standard SVG

 We can render basic visual elements in HTML using Scalable Vector Graphics (SVG)

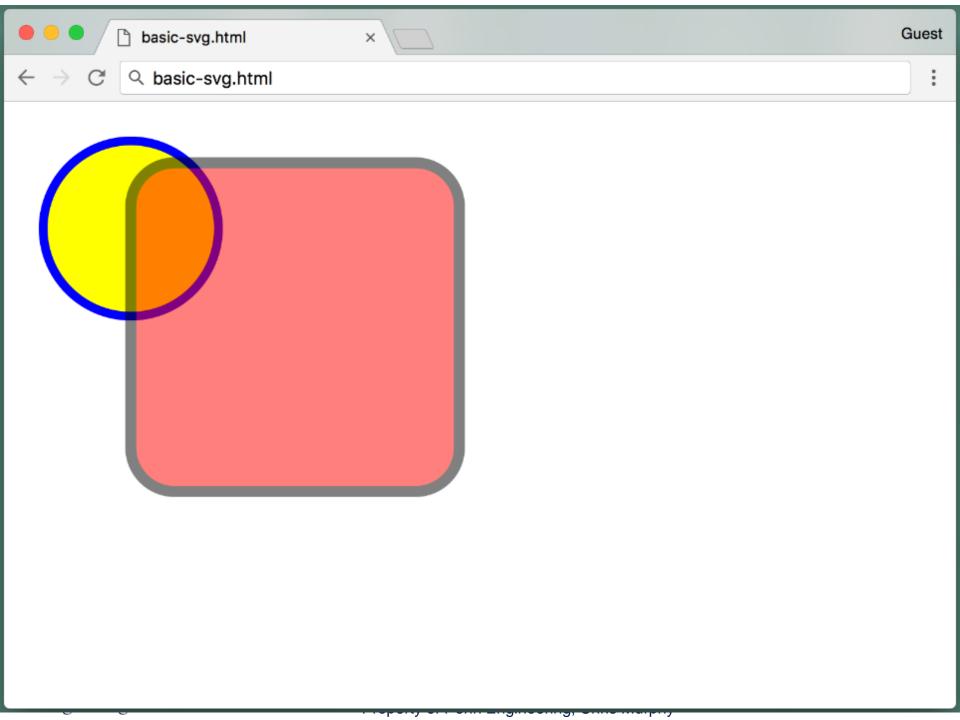
 These are HTML elements that are included in the Web page

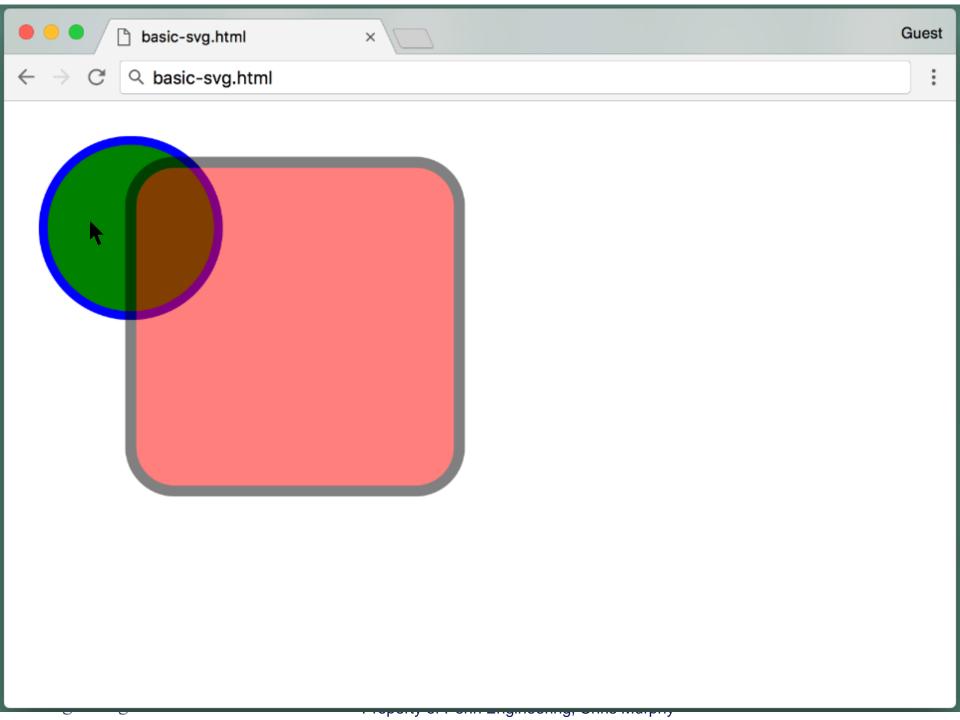
They do not lose quality when the page is resized

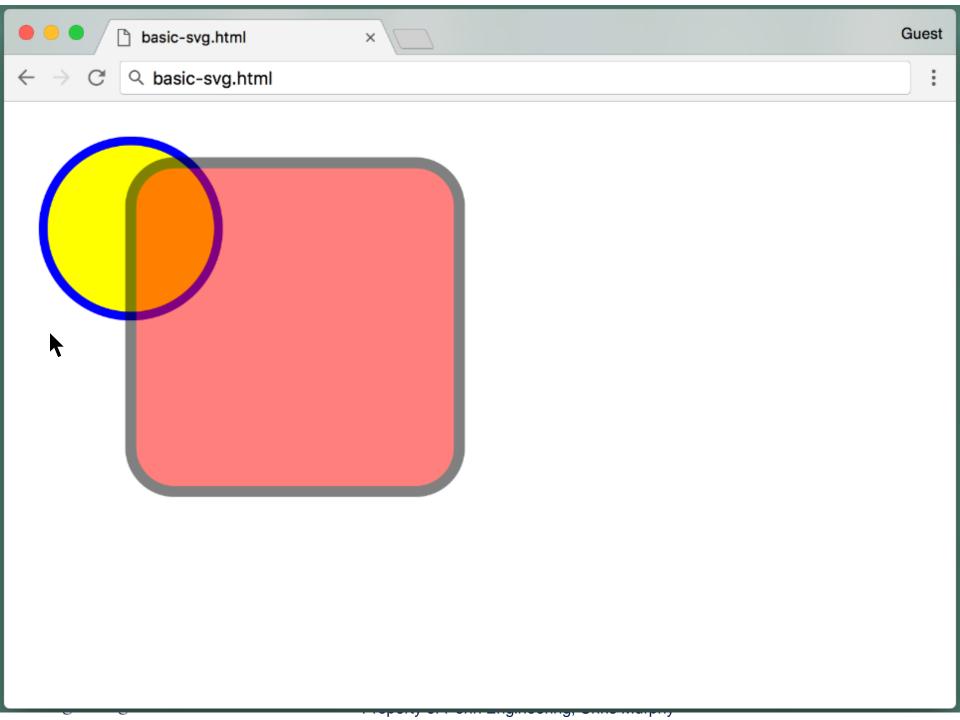
 SVG elements are part of the DOM, so their attributes can be modified by CSS and JavaScript

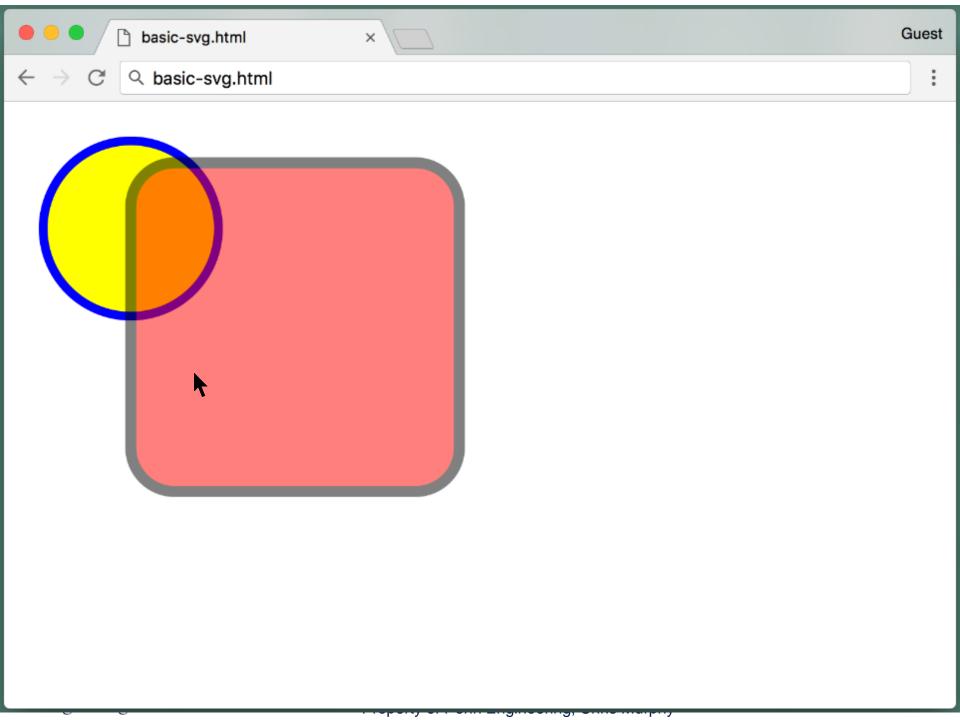


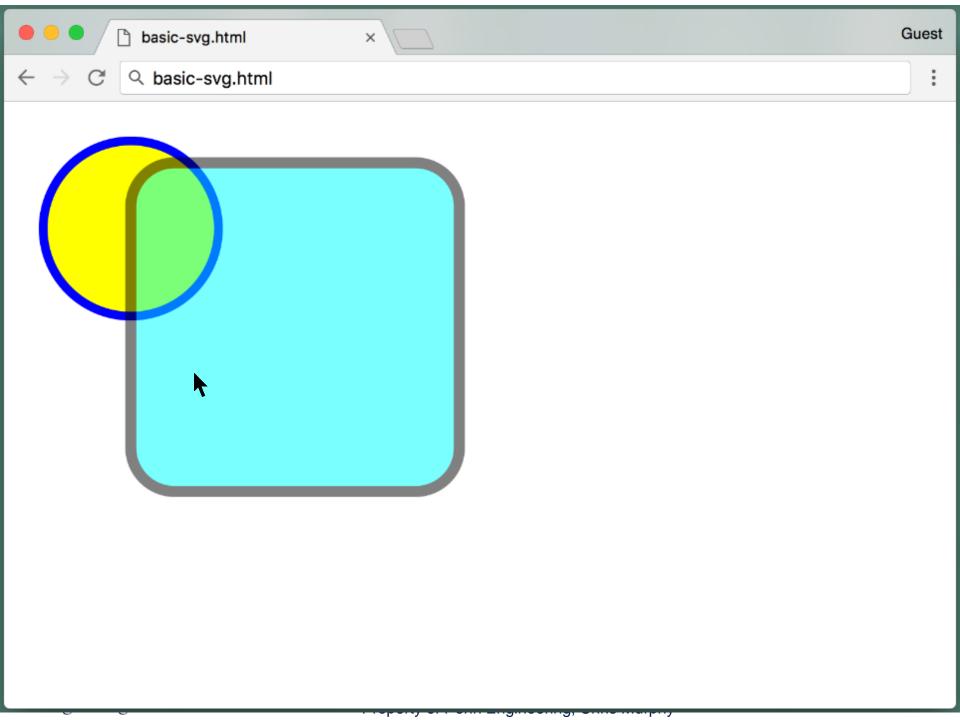
615











```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svg>
</body>
</html>
```

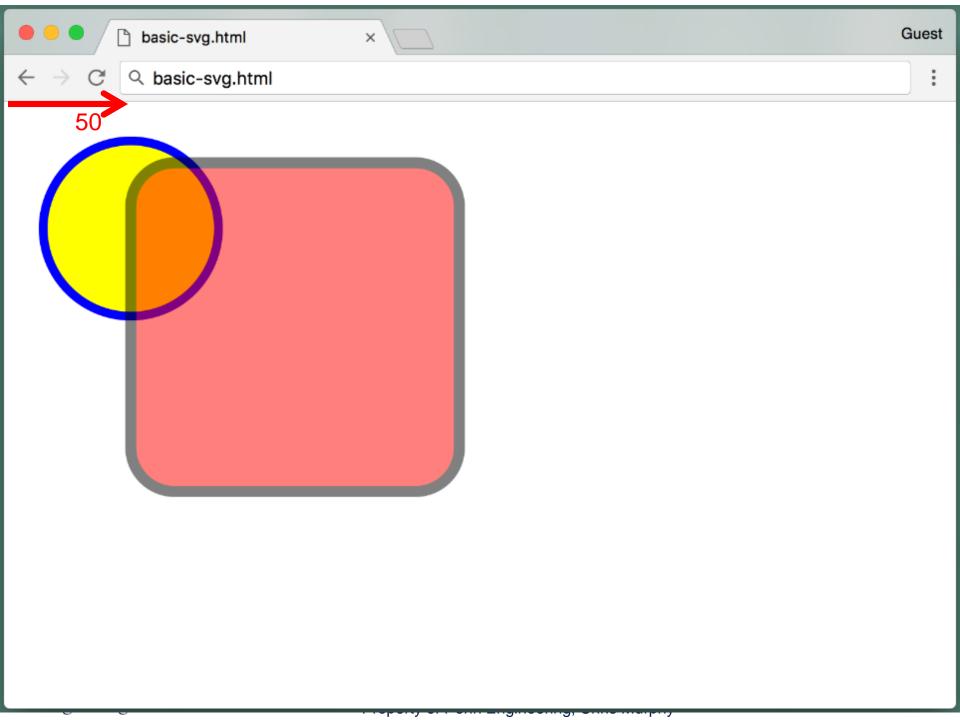


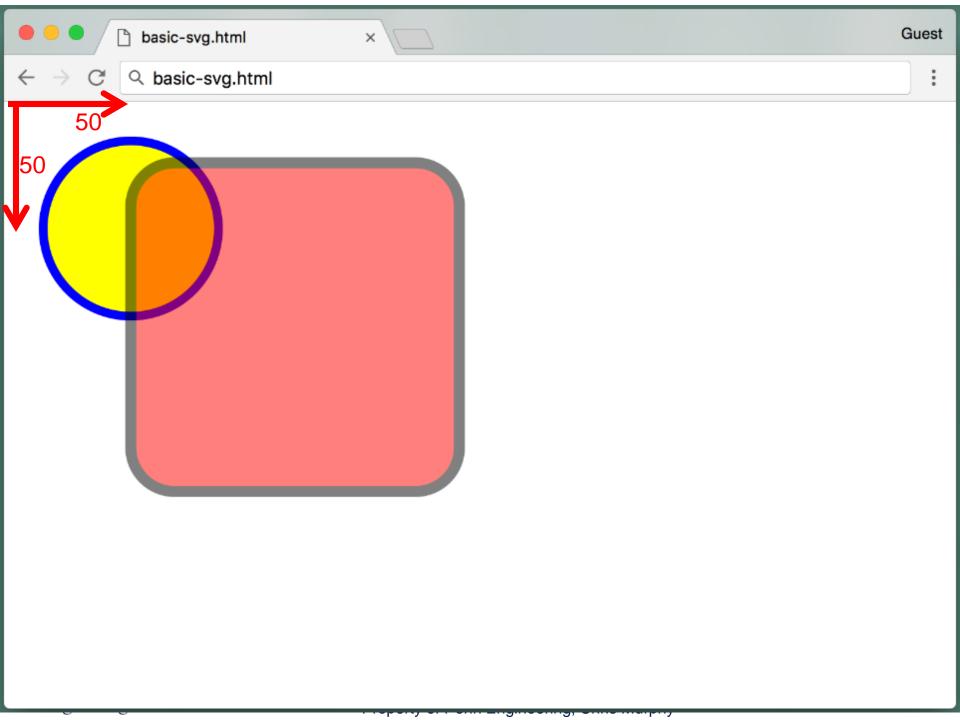
```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```

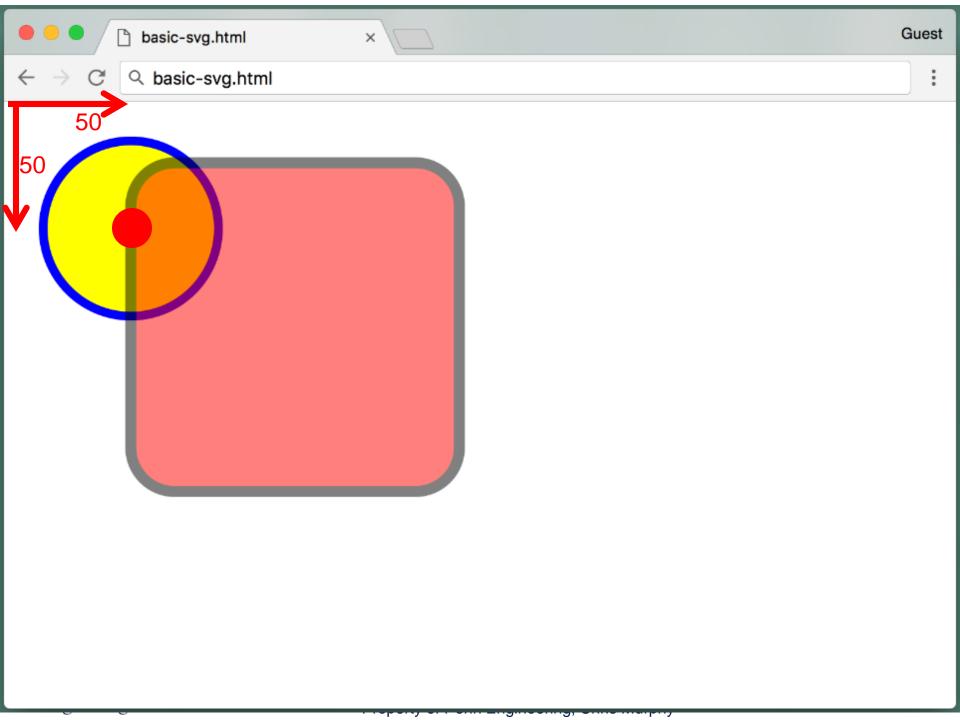


```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```









```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
};
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"</pre>
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svg>
</body>
</html>
```



```
<html>
<head>
<style>
circle:hover {
   fill:green;
</style>
</head>
<body>
<svg width="400" height="400">
  <circle cx="50" cy="50" r="40"</pre>
    stroke="blue" stroke-width="4" fill="yellow" />
  <rect x="50" y="20" rx="20" ry="20"
   width="150" height="150"
   style="fill:red; stroke:black; stroke-width:5; opacity:0.5"
   onclick="style.fill='cyan'" />
</svq>
</body>
</html>
```



Dynamic SVG

 Since SVG elements are part of the DOM, we can use JavaScript to manipulate their attributes

 But we may also want to dynamically generate SVG elements based on user actions, data received from an API, etc.



D3: Data-Driven Documents

D3.js is a JavaScript library for manipulating HTML documents based on data

 Data can be bound to DOM elements (HTML, SVG) and then we can programmatically apply data-driven transformations

 This can be used for generating HTML tables, SVG charts and graphs, etc.



```
<html>
<head>
</head>
<body>
<svg width="400" height="400">
    <circle cx="50" cy="50" r="40"</pre>
         stroke="blue" stroke-width="4" fill="yellow" />
</svg>
</body>
</html>
```



```
<html>
<head>
</head>
<body>
<svg width="400" height="400">
    <circle cx="50" cy="50" r="40"</pre>
         stroke="blue" stroke-width="4" fill="yellow" />
</svg>
</body>
</html>
```



```
<html>
<head>
</head>
<body>
<svg width="400" height="400">
    <circle cx="50" cy="50" r="40"</pre>
         stroke="blue" stroke-width="4" fill="yellow" />
</svg>
</body>
</html>
```



```
<html>
<head>
<script src="http://d3js.org/d3.v4.min.js"></script>
</head>
<body>
<svg width="400" height="400">
   <circle />
</svg>
<script>
  // next slide -->
</script>
</body>
</html>
```



```
<html>
<head>
<script src="http://d3js.org/d3.v4.min.js"></script>
</head>
<body>
<svg width="400" height="400">
   <circle />
</svg>
<script>
  // next slide -->
</script>
</body>
</html>
```



```
<html>
<head>
<script src="http://d3js.org/d3.v4.min.js"></script>
</head>
<body>
<svg width="400" height="400">
   <circle />
</svg>
<script>
  // next slide -->
</script>
</body>
</html>
```



```
<html>
<head>
<script src="http://d3js.org/d3.v4.min.js"></script>
</head>
<body>
<svg width="400" height="400">
   <circle />
</svg>
<script>
  // next slide -->
</script>
</body>
</html>
```



```
<html>
<head>
<script src="http://d3js.org/d3.v4.min.js"></script>
</head>
<body>
<svg width="400" height="400">
   <circle />
</svg>
<script>
  // next slide -->
</script>
</body>
</html>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



654

```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svq.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4,
  fill: 'yellow'
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
  x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", circle.fill);
</script>
```



```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", () => {
         if (circle.r < 50) return 'yellow';
         else return 'cyan'; })
</script>
```

```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", () => {
         if (circle.r < 50) return 'yellow';
         else return 'cyan'; })
</script>
```

671

```
<script>
 var circle = {
  x: 50,
  y: 50,
  r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", () => {
         if (circle.r < 50) return 'yellow';</pre>
         else return 'cyan'; })
</script>
```

```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", () => {
         if (circle.r < 50) return 'yellow';
         else return 'cyan'; })
</script>
```

```
<script>
var circle = {
 x: 50,
 y: 50,
 r: 40,
  stroke: 'blue',
 width: 4
 };
  var svg = d3.select("svg");
  svg.select("circle")
    .attr("cx", circle.x)
    .attr("cy", circle.y)
    .attr("r", circle.r)
    .style("stroke", circle.stroke)
    .style("stroke-width", circle.width);
    .style("fill", () => {
         if (circle.r < 50) return 'yellow';
         else return 'cyan'; })
</script>
```

Summary

We can render basic visual elements in HTML using Scalable Vector Graphics (SVG)

 We can use D3.js to programmatically generate HTML elements (including SVG) based on data

