Welcome

Getting Started with BlueJ

Variables and Mathematical Operators

Functions and Conditionals

Classes, Types, and For Each Loops

Seven Steps for Solving Programming Problems

▶ Solving Programming: A Seven Step Approach   6 min

▶ Seven Steps in Action: Developing an Algorithm   7 min

▶ Seven Steps in Action: Testing the Algorithm   4 min

▶ Seven Steps in Action: Translating to Code   5 min

▣ Calculating the Perimeter of a Shape   2h

★ **Quiz:** Calculating the Perimeter of a Shape   7 questions

▣ End of Module Survey   5 min

You have just completed the ***Iterables in Java*** module! Please click HERE to fill out a 3-question survey evaluating this module. This will take just a minute, and after the survey you will automatically be returned to the course.

Thanks for your feedback!

Mark as completed

👍 👎 🏳