

**ConFoo.ca**  
DEVELOPER CONFERENCE  
2024

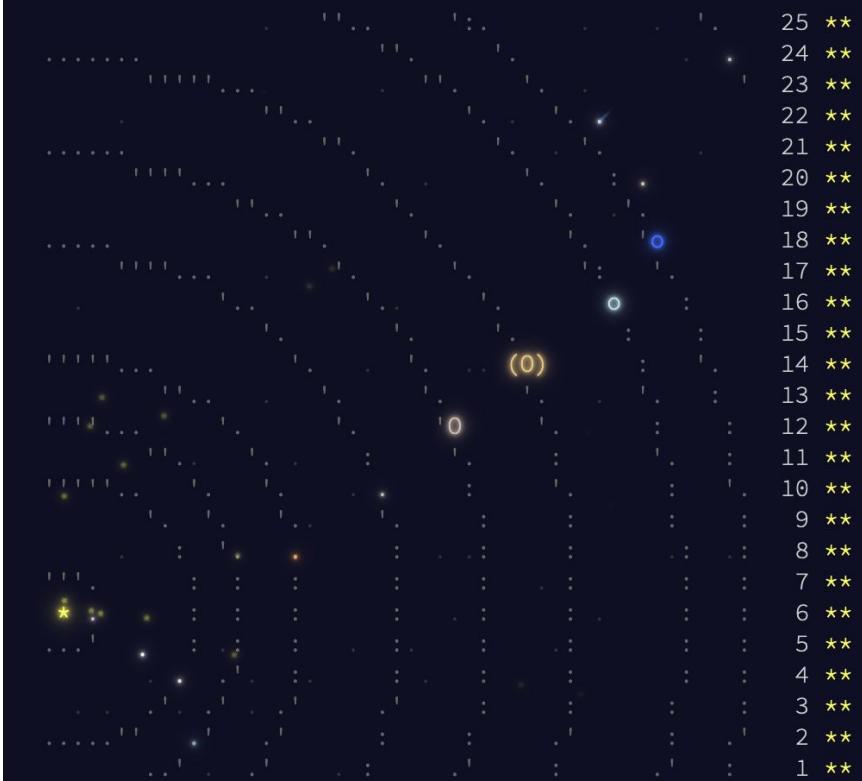
I Completed All **9 Advents of Code**: Lessons Learned



# Teiva Harsanyi

Software Engineer at [Google](#)  
100 Go Mistakes author





# Advent of Code

# Advent of Code

## 2018 day 18 (Game of Life like)

```
.#.#...|#.  
....#|##|  
.|...|...#.   
..|#.....#  
#.|||##|#|  
...#..||...  
.||....|...  
||...#|.#|  
|..|||...|.   
...#.|...|.
```

+ Rules 

```
.....##.  
.....|###  
.||...|...#.   
..|#||...#  
..##||.|#|  
...#||||..  
||...|||..  
|||||.|||.   
....||...|.
```

Part 1: Calculate after **10** steps

Part 2: Calculate after **1,000,000,000** steps

# Advent of Code



# 55,000+

---

Lines of code written



# Lessons Learned from my Adventure

# Agenda

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- Algorithms & Data Structures
- Coding
- Beyond Coding

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---

- Algorithms & Data Structures
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# Common Data Structures to Complete an AoC

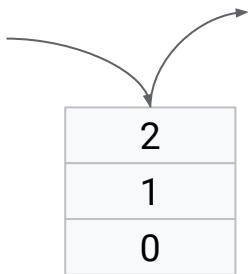
Array



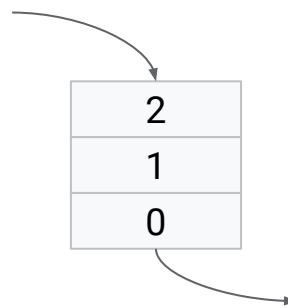
Linked list



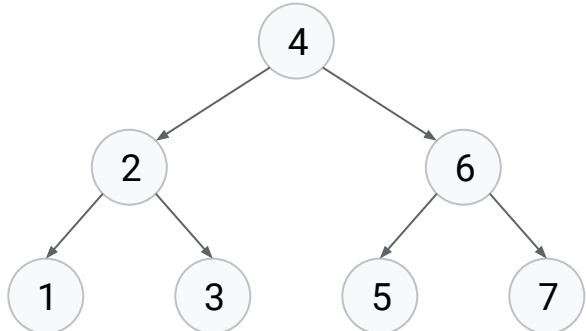
Stack



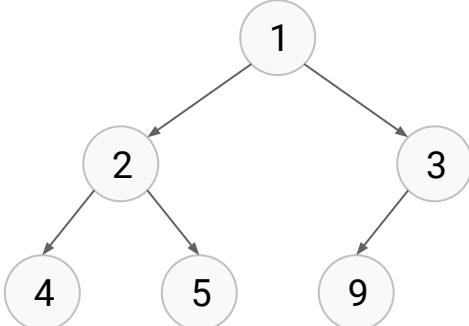
Queue



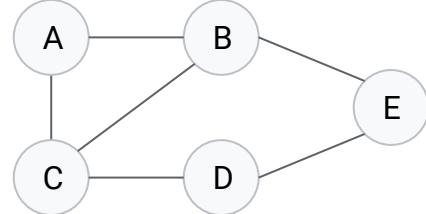
Tree



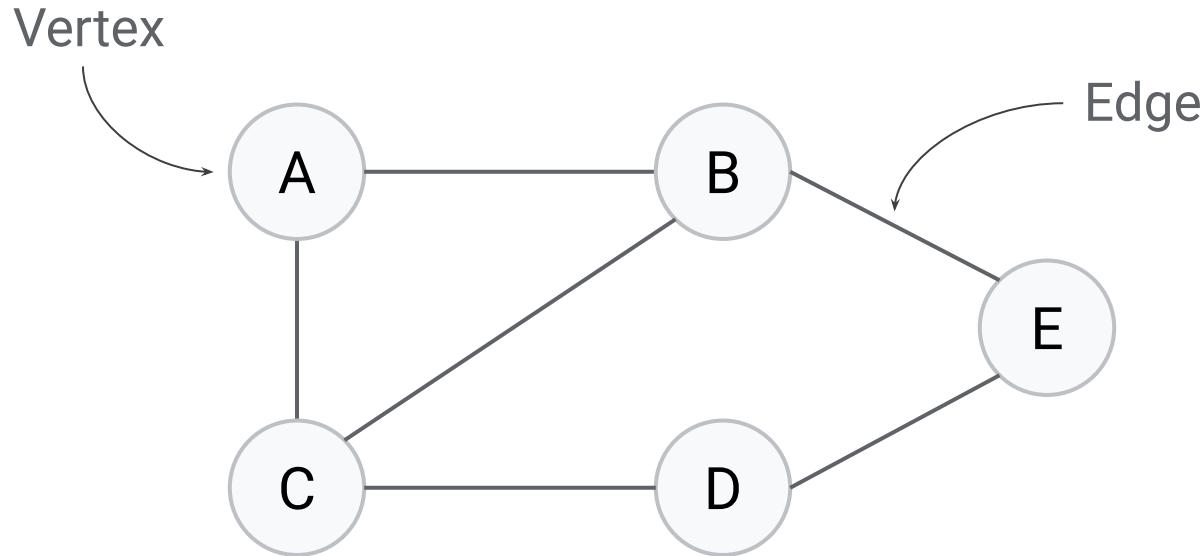
Heap



Graph



# Graph



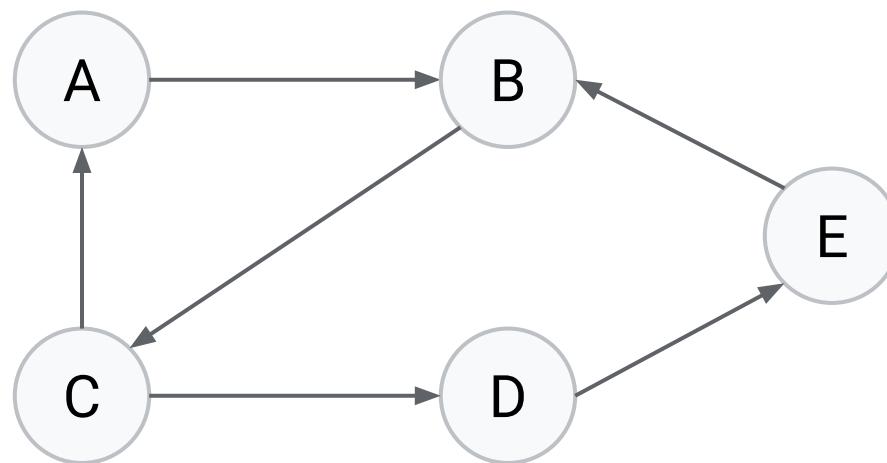
# Graph: Characteristics

Directed vs. Undirected



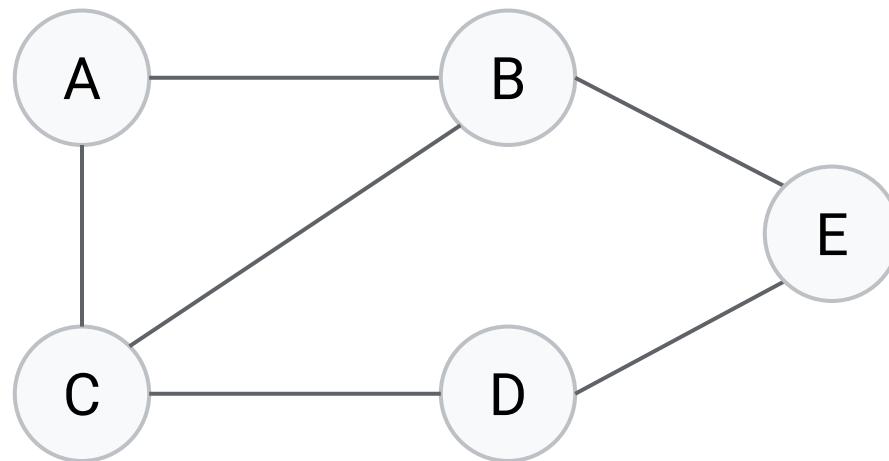
# Graph: Characteristics

Directed vs. Undirected



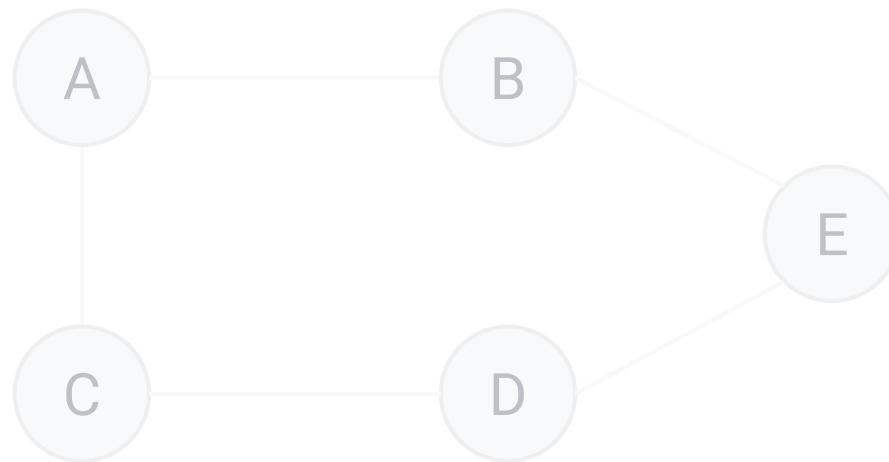
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Directed vs. Undirected



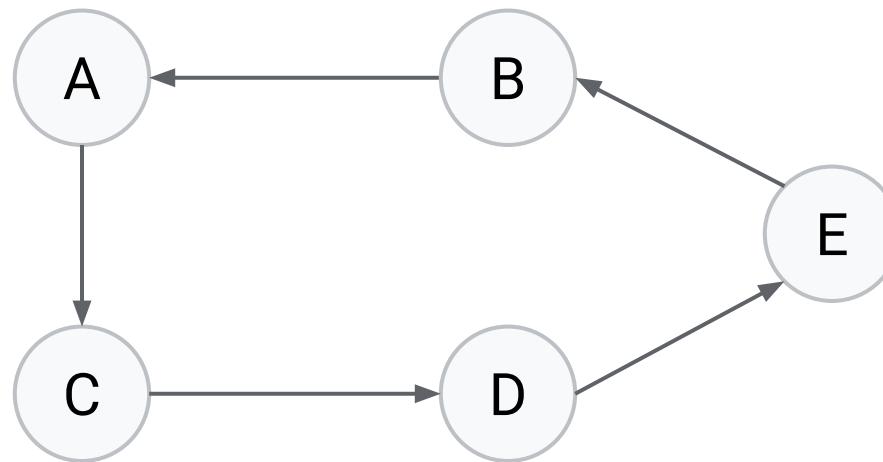
# Graph: Characteristics

Cyclic vs. Acyclic



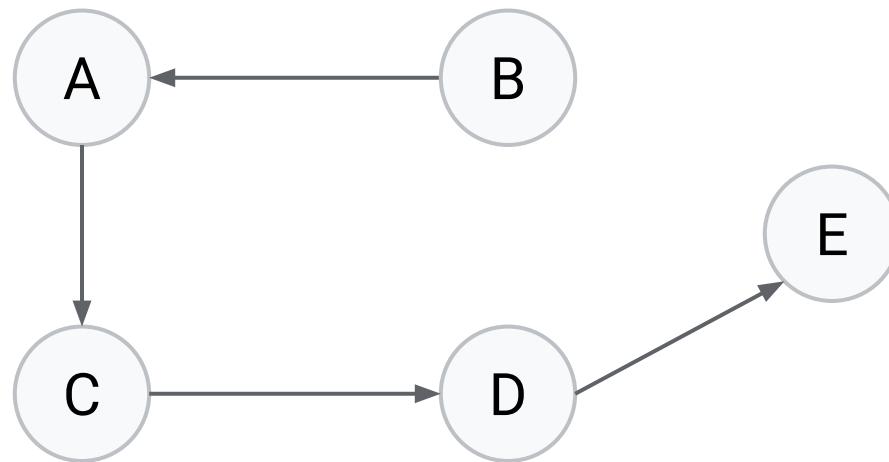
# Graph: Characteristics

Cyclic vs. Acyclic



# Graph: Characteristics

Cyclic vs. Acyclic



# Graph: Algorithms

Depth-First Search (DFS)

Floyd-Warshall

Topological sort

Minimum cut

Bellman-Ford

Dijkstra

Breadth-First Search (BFS)

# Graph: Algorithms

Depth-First Search (DFS)

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Topological sort

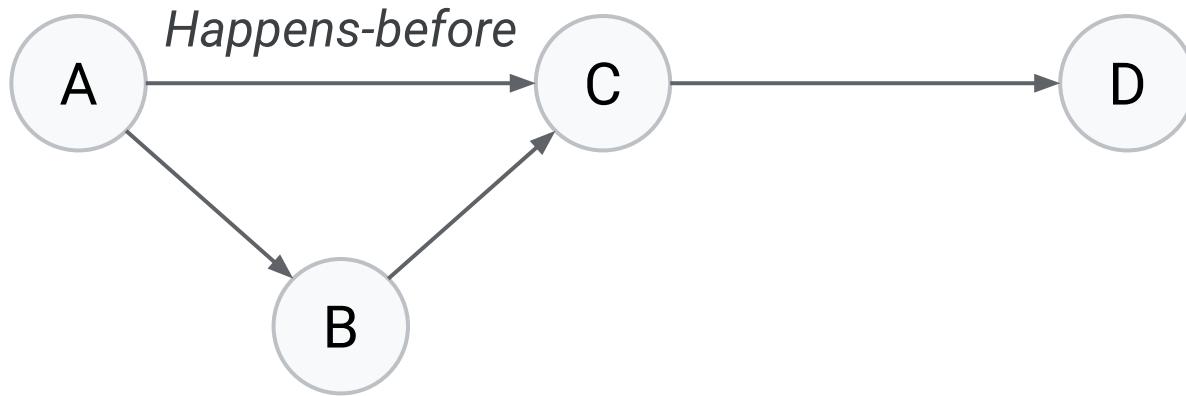
Bellman-Ford

Minimum cut

Dijkstra

Breadth-First Search (BFS)

# Topological Sort



Applying topological sort:



# Topological Sort

2022 day 21: list of yelling monkeys

```
root: foo + bar
baz: 5
cczh: sllz + lgvd
zczc: 2
ptdq: humn - dvpt
dvpt: 3
lfqf: 4
humn: 5
ljgn: 2
bar: drzm * baz
sllz: 4
foo: cczh / lfqf
lgvd: ljgn * ptdq
drzm: hmdt - zczc
hmdt: 32
```



# Topological Sort

2022 day 21: list of yelling monkeys Problem: What is **root** yelling?

```
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# Topological Sort

2022 day 21: list of yelling monkeys Problem: What is **root** yelling?

**root:** **foo** + **bar**

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humn: 5

ljgn: 2

**bar:** drzm \* baz

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# Topological Sort

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# Topological Sort

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drzm: hmdt - zczc
hmdt: 32
```

How can we solve this problem?

## 1. Topological sort

```
root->bar->baz->drzm->zczc->hmdt->foo->
lfqf->cczh->lgvd->ptdq->dvpt->humn->ljgn->
sllz
```

## 2. Backwards traversal

# Topological Sort

Different applications:

- Task scheduling
- Package dependency resolution
- Building an execution plan from a DB query
- Etc.

# Recursion

2023 day 12:

?????...## 2,1,2

Count the number of **valid arrangements**

Constraint: Set of blocks have to be separated by at least one space

Solution 1:

# # . # ... # #

Solution 2:

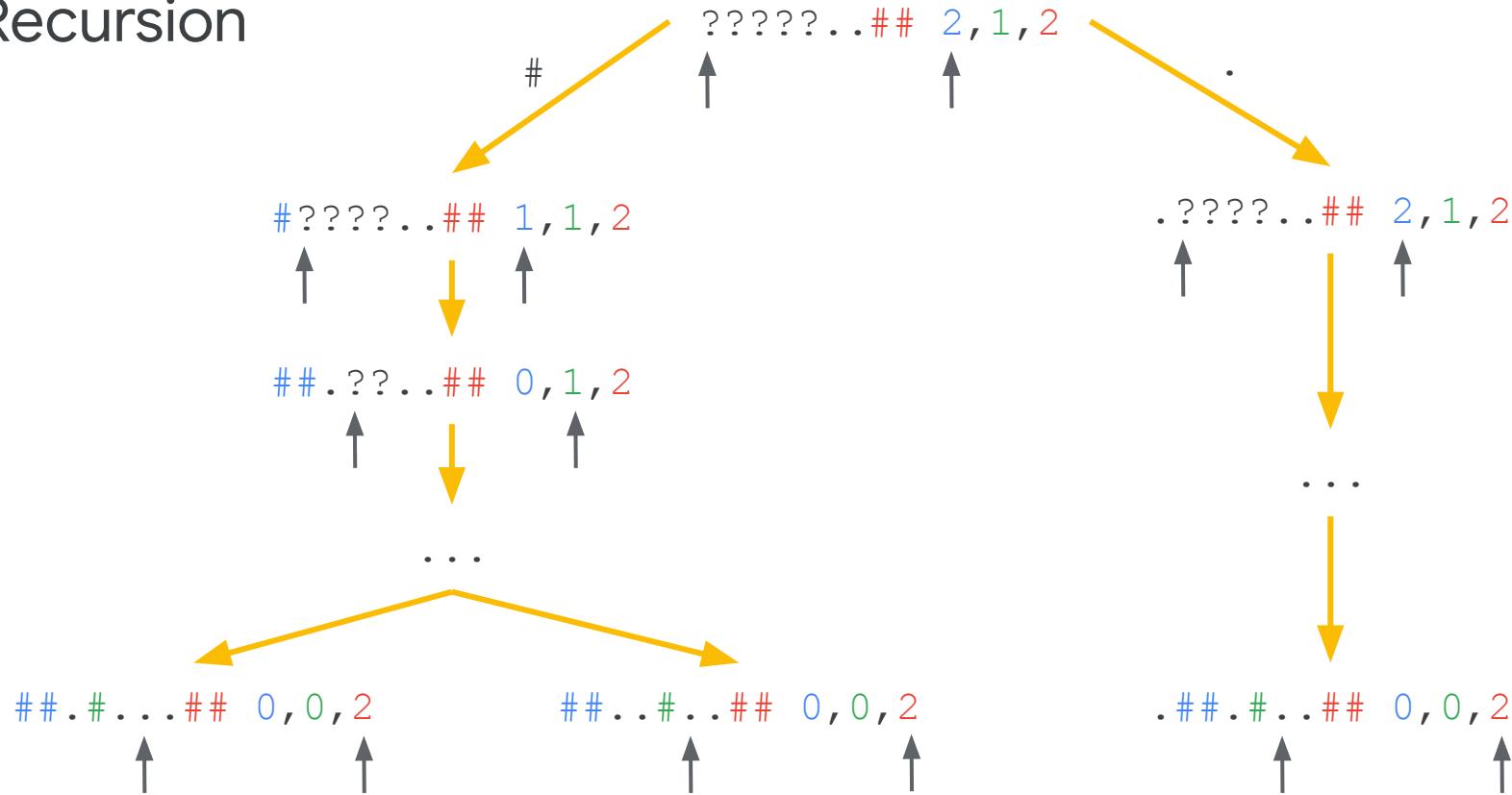
# # ... # ... # #

Solution 3:

. # # . # ... # #

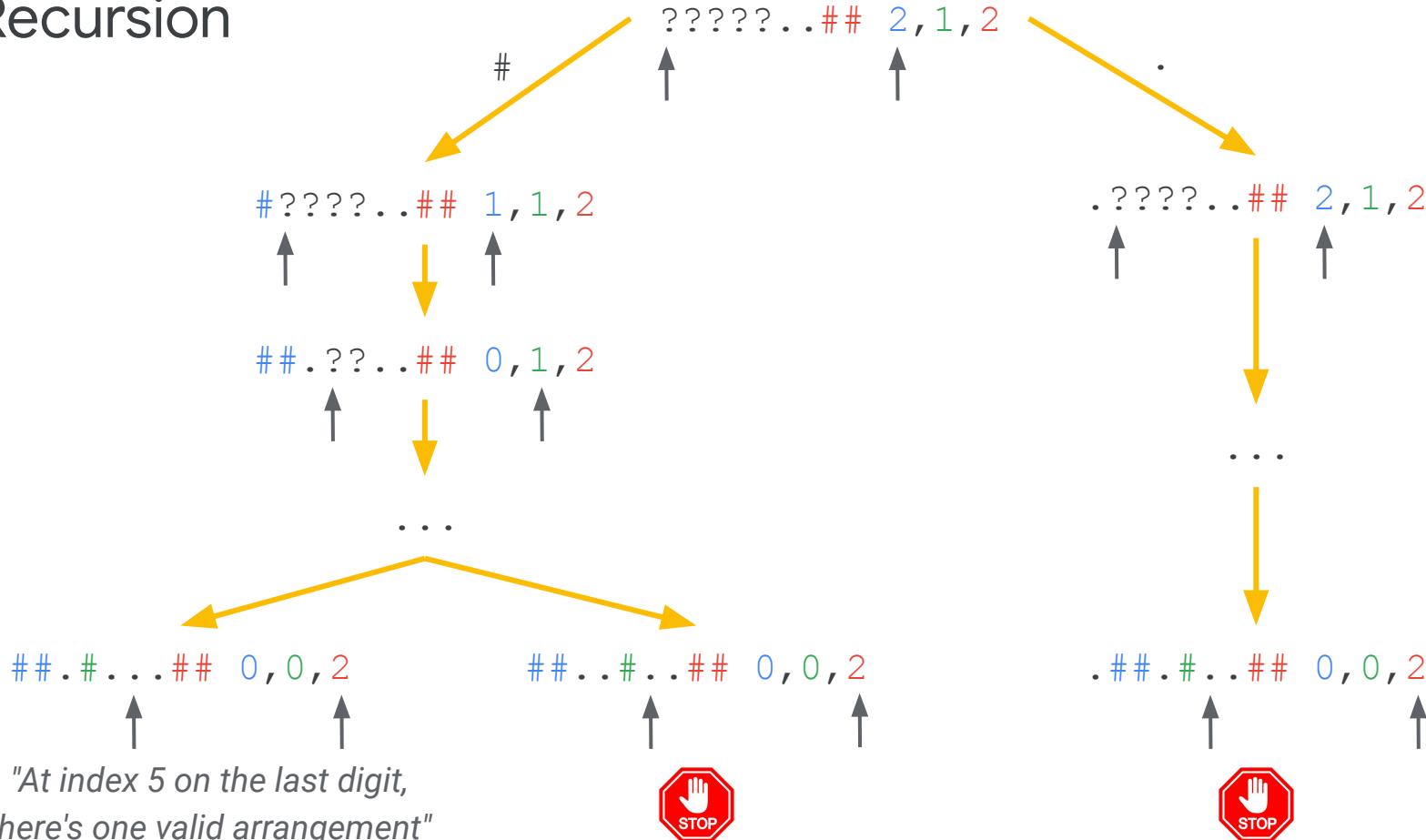
**Recursion** to the rescue

# Recursion



At this stage, all three sub-problems are **identical**

# Recursion



# Recursion



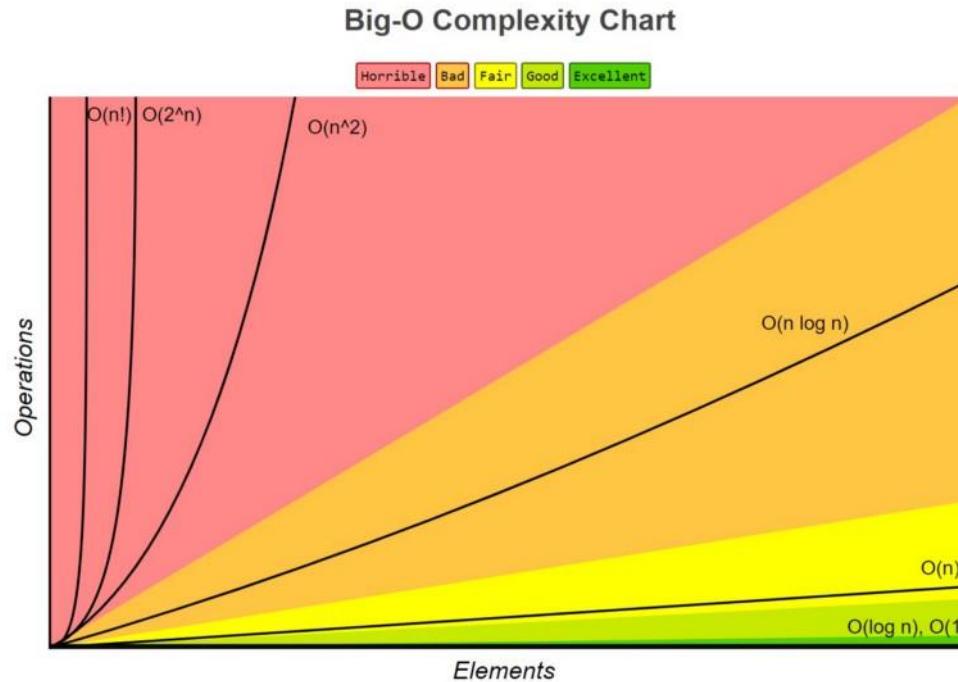
Recursion is a key concept

Start simple, think about DP next

DP mirrors a fundamental CS concept  
trading time for space

# Big O

Used to model how an algorithm will **scale**



# Big O

2023 day 5:

- Iterate over a range  $r$  of numbers
- For each number, perform  $n$  transformations

## First solution

Brute force

Time complexity:  $O(r \cdot n)$

Execution: 84 secs

## Second solution

Multithreading to parallelize  
the iteration on  $r$

Time complexity:  $O(r \cdot n)$

Execution: 24 secs

## Third solution

Using binary search on  $n$ ,  
no concurrency

Time complexity:  
 $O(r \cdot \log(n))$

Execution: < 1 sec

# Big O

- Optimize execution **after** algorithmic optimization
- The right data structures for the right job
- Big O is also for space complexity

# Beyond Big O

- How long does it take to get **100 million random entries** from a **map** containing **~1,000 values?**
- Case in point: 2017 day 15 => 40 million operations in 20ms
- Regular practice builds intuition for **runtime estimation**

**DO YOU KNOW HOW MUCH YOUR  
COMPUTER CAN DO IN A SECOND?**

[computers-are-fast.github.io](https://computers-are-fast.github.io)

# Algorithms & Data Structures



**Crucial** in many  
technical interviews



Proficiency in data  
structures is **key** in our  
**data-centric world**

A screenshot of a GitHub commit history for a project. The commits are listed on the right, and the file structure is shown on the left. A blue arrow points from the top commit down to the bottom commit, indicating the sequence of changes. The commits are related to dynamic directive arguments and v-bind improvements.

Comfort with these  
topics  
⇒ **Better developer**

# Agenda

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- Algorithms & Data Structures
- Coding
- Beyond Coding

# Navigating Future Requirements

- 2 stars per day
- When solving part 1, creating a **generic solution** is tempting
- Almost never works
- Holds true in our **daily work**

# Navigating Future Requirements

- Predicting the future is complex
- **Speculative** or **premature work** is the root of all evil 😈
- YAGNI

# Mutability as a Source of Mistakes

```
M=.=.=.=.=|=|=.  
xxxxxx| | | .|=...  
.==|X...| |=...|==  
=. | .X..| .==. | ==.  
= | ..X=...=.=| ==...  
= | | .X.=| |=|=| =...| =  
| .= .X==| | | ...=...|  
| ..=X| |=. | ==| ===  
.=..XX=...=| .| | | .  
.=====X=|=|=|=.=|=  
.====|X| ===X====| |  
= | | | .XX| ==X.| =. |  
=.=|= .XXXXX| | ==|  
| |=|=...|=.=|=| ==  
|=.=| | ===. | | | ===  
| | .|=.=| .| .|=| |
```

2018 day 22: Find the path from **M** to **T**  
Map is generated  
Path can go below **T**

```
func solve(targetCol, targetRow int) int {  
    const extraBuffer = 100  
  
    targetCol += extraBuffer  
    targetRow += extraBuffer  
    !?  
  
    // Generate the map from (0,0) to (targetCol, targetRow)  
    // ...  
}
```

# Mutability as a Source of Mistakes

```
M=.|=.|.=|=|=.  
xxxxxx| | | .|=...  
.==|X...| |=..|==  
=.|.X..| .==.|==.  
=| ..X=...=.|==..  
=| | .X.=| |=|=..|=  
| .=.X==| | | ..=...|  
| ..=X| |=.| ==| ===  
.=..XX=...=| .|||. .  
.=====X=|=|=|=.|=  
.====|X| ===X====| |  
=| | | .XX| ==X.| =.|  
=.=|=| .XXXXX| | ==|  
| |=|=...|=.=|=|==  
|=.=| |=| ==| .||| ==  
| | .|=| .| .| |=|T
```

2018 day 22: Find the path from **M** to **T**  
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```
func solve(targetCol, targetRow int) int {  
    const extraBuffer = 100  
  
    targetCol += extraBuffer !?  
    targetRow += extraBuffer !?  
  
    // Generate the map from (0,0) to (targetCol, targetRow)  
    // ...  
}
```

# Mutability as a Source of Mistakes



# Refactoring

My solution  
when I get the **2 stars**



# Refactoring

My solution  
when I get the **2 stars**



My solution  
when I **publish it on Github**



# Refactoring

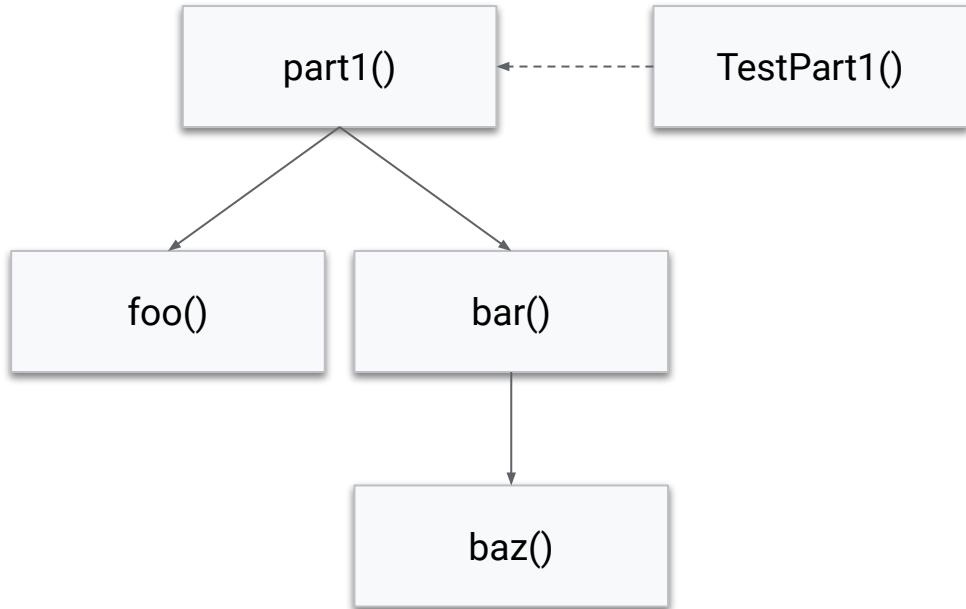
First version:



# Refactoring

Final version:

Made possible thanks to  
**behavior testing**



# Refactoring

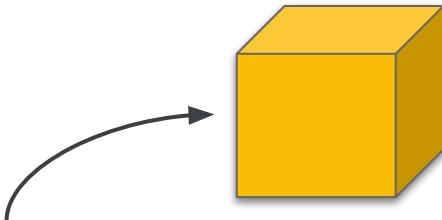
Behavior testing != Behavior-Driven Development (BDD)

- BDD: ~~promote collaboration between tech and non tech people~~

# Refactoring

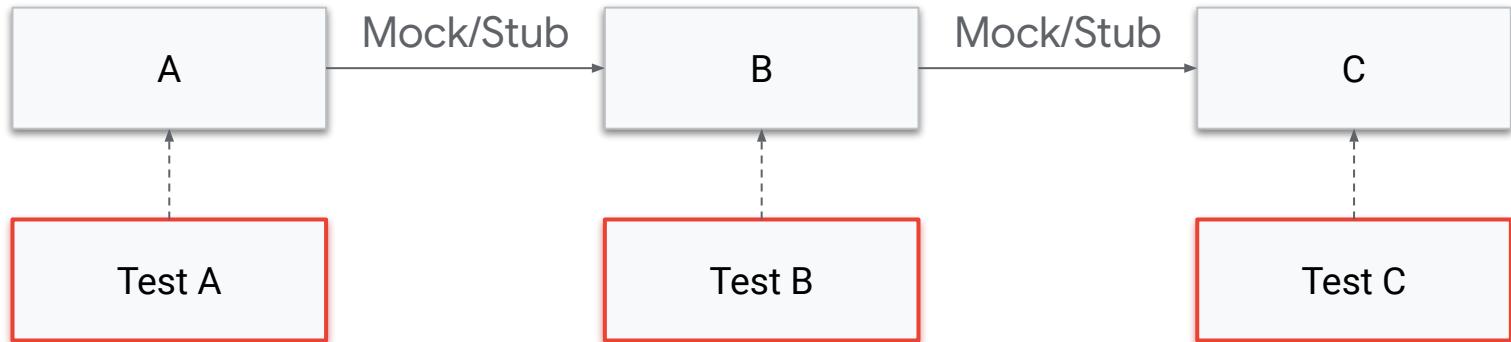
Behavior testing != Behavior-Driven Development (BDD)

- ~~BDD: promote collaboration between tech and non tech people~~
- Behavior testing: testing technique to focus on how the system must **behave externally**

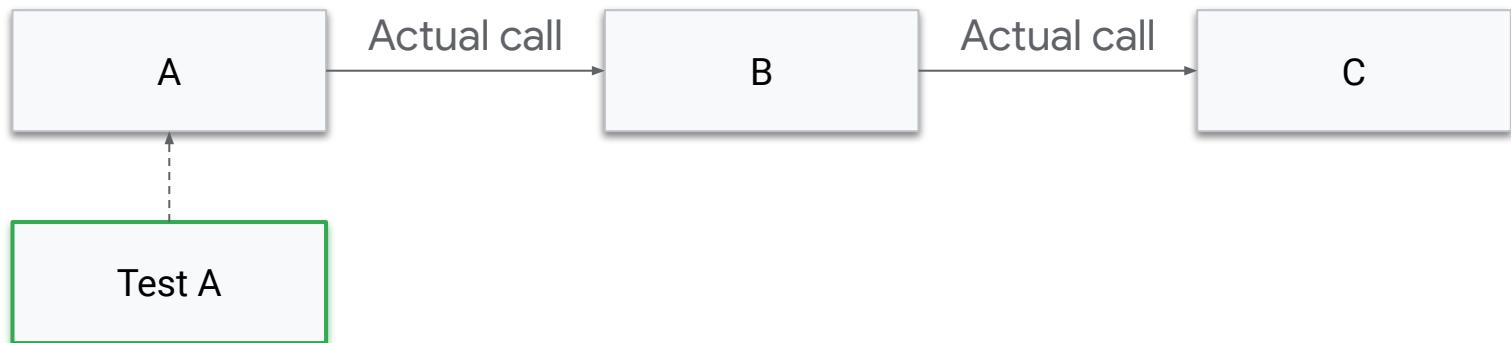


A closed box

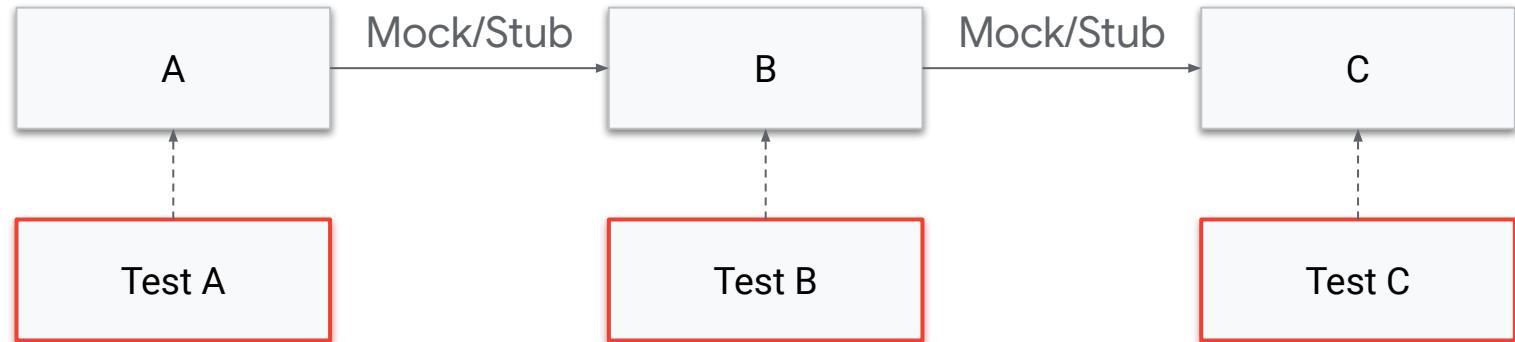
The approach I try **to avoid**:



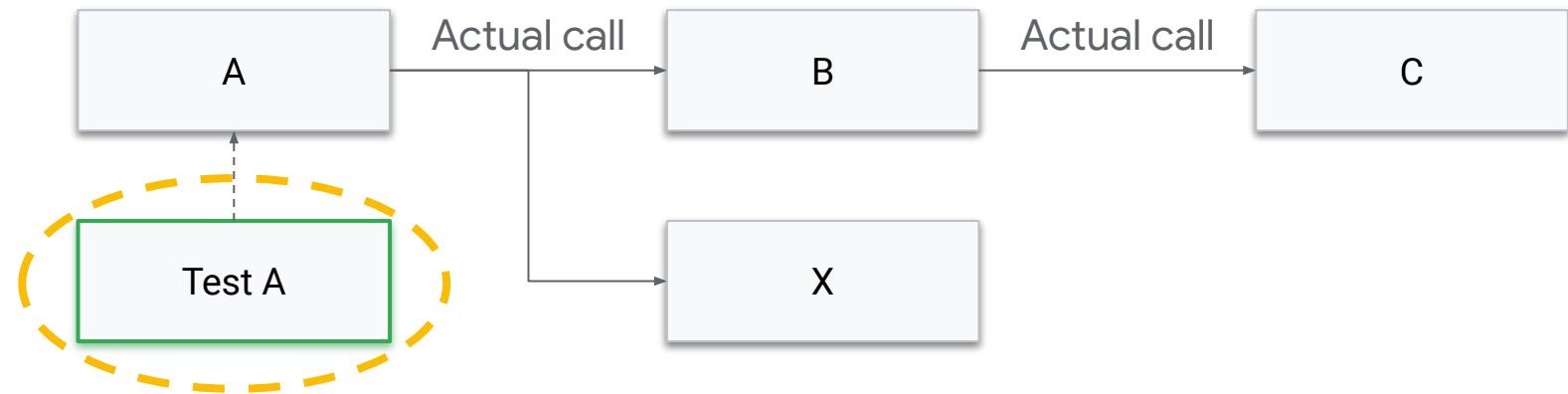
The approach I try **to follow**:



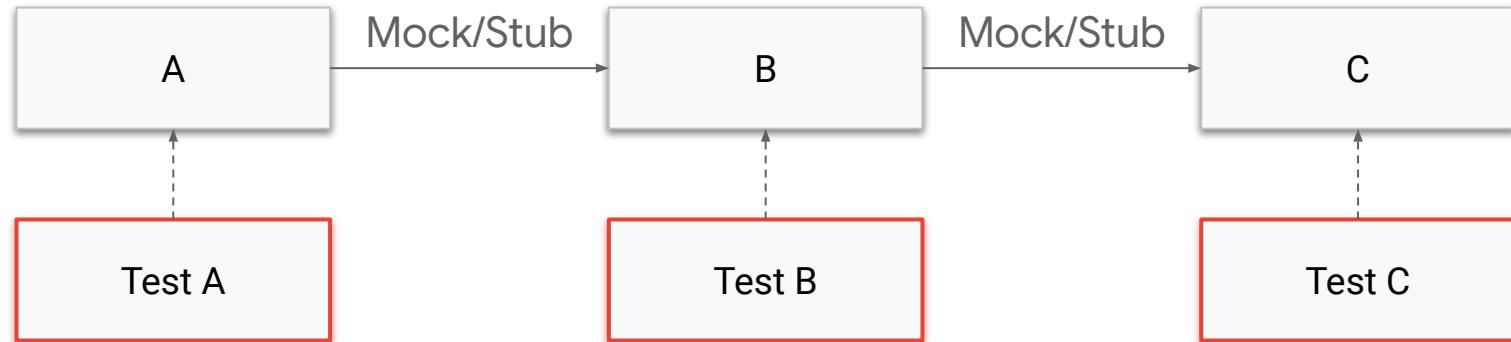
The approach I try **to avoid**:



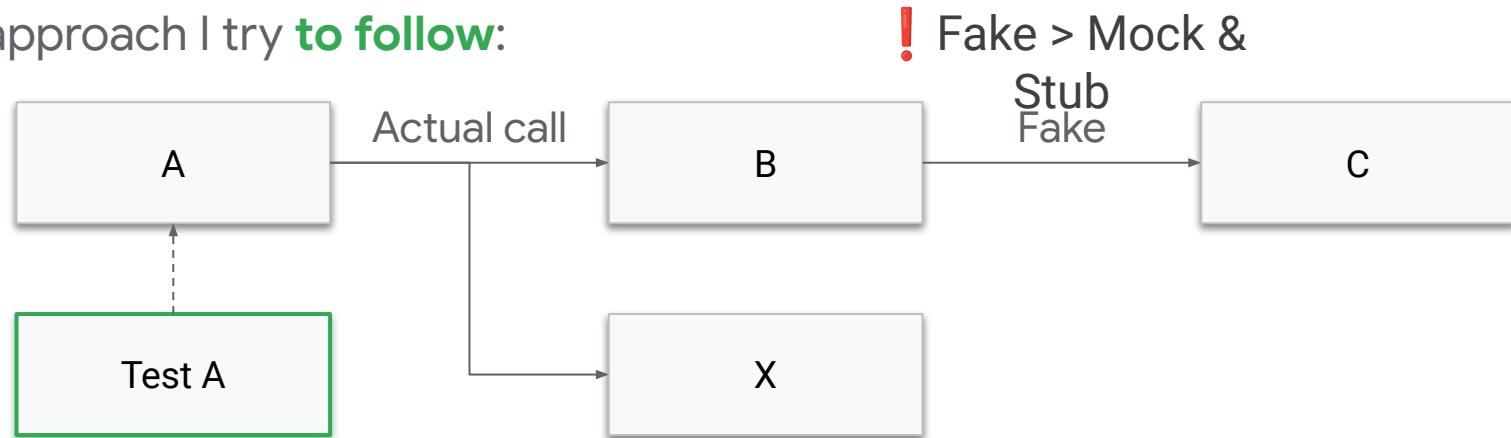
The approach I try **to follow**:



The approach I try **to avoid**:



The approach I try **to follow**:



## Behavior testing



Different from BDD

Clearer and more maintainable tests

Enables refactoring

# Agenda

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- Algorithms & Data Structures
- Coding
- Beyond Coding

# Fostering a Problem-Solving Mindset



**Subconscious**  
problem solving



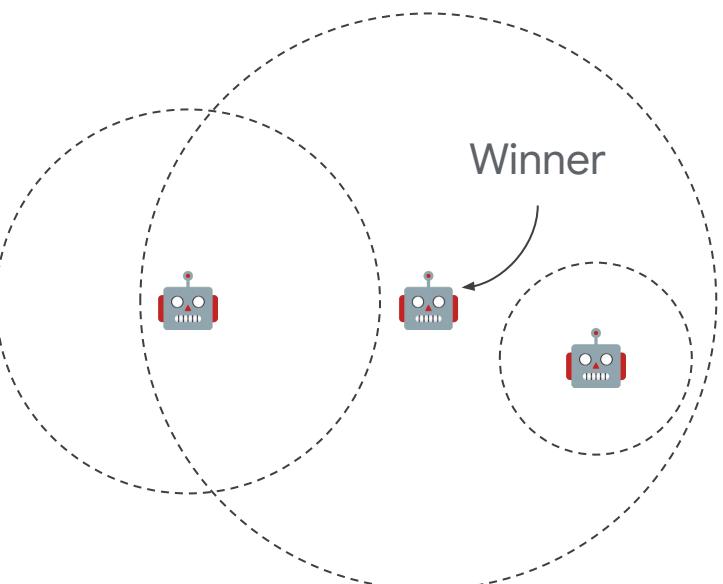
Developing the skill of  
seeing the **big picture**  
in a problem



The power of creativity  
and thinking  
**outside the box**

# Fostering a Problem-Solving Mindset

2018 day 23: list of robots with a 3D coordinate and a range  
Which one has the **most** robots in its range?



One *slight* issue...

```
pos=<-34870395,34498817,-2843154>, r=96244937
pos=<-52741579,9875242,37136273>, r=89509114
pos=<23303891,41664349,2510522>, r=63042453
pos=<10573027,54782809,49932958>, r=97928881
pos=<30268215,-1711562,83940876>, r=91888282
pos=<33400284,54035761,31240407>, r=56780390
pos=<56263947,16641002,21741916>, r=78212857
pos=<52254266,-17802752,31767960>, r=98620322
pos=<74669464,32372925,70139553>, r=93403053
pos=<41042577,51422528,45494381>, r=54180555
```

...

# Fostering a Problem-Solving Mindset

2018 day 23: list of robots with a 3D coordinate and a range  
Which one has the **most** robots in its range?

Divide by 10,000,000

```
pos=<-34870395,34498817,-2843154>, r=96244937
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```

...

# Fostering a Problem-Solving Mindset

2018 day 23: list of robots with a 3D coordinate and a range

Which one has the **most** robots in its range?

Delve into  
this cluster

```
00000000000000000000  
00000000000100000000  
00000000000111000000  
0000000000010100000000  
0000000000000000000000  
0000000000000000000000  
0000000000000000000000  
0000000000000000000000  
0000000000000000000000  
0000000000000000000000
```



Divide by 10,000,000

```
pos=<-34870395, 34498817, -2843154>, r=96244937  
pos=<-52741579, 9875242, 37136273>, r=89509114  
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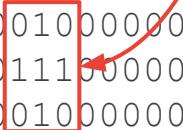
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```
00000000000000000000  
00000000000000000000  
00000000000000000000  
00000000100000000000  
00000000111000000000  
00000000010000000000  
00000000000000000000  
00000000000000000000  
00000000000000000000  
00000000000000000000
```



Divide by 1,000,000

```
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# Fostering a Problem-Solving Mindset

2018 day 23: list of robots with a 3D coordinate and a range

Which one has the **most** robots in its range?

Repeat the process to find the solution

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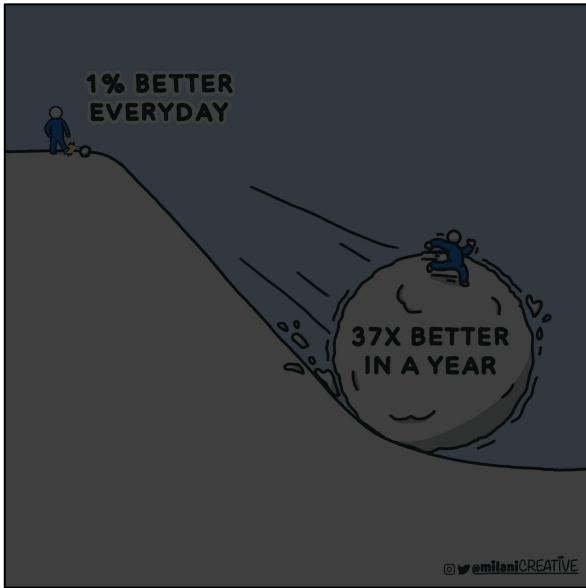
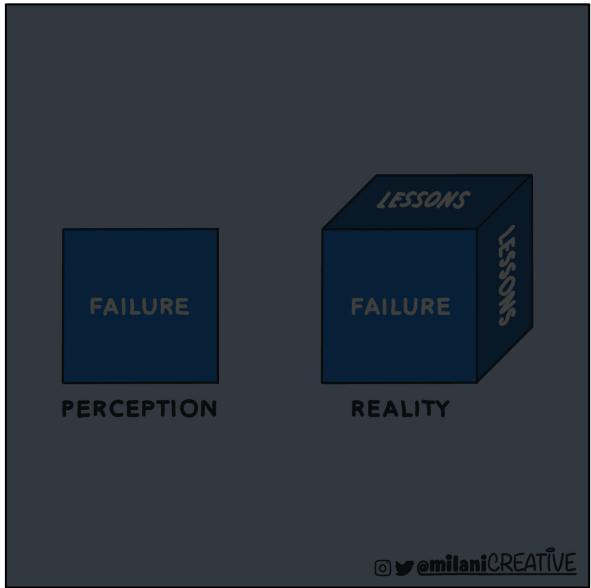
Thinking **outside the box**

# A Journey of Resilience

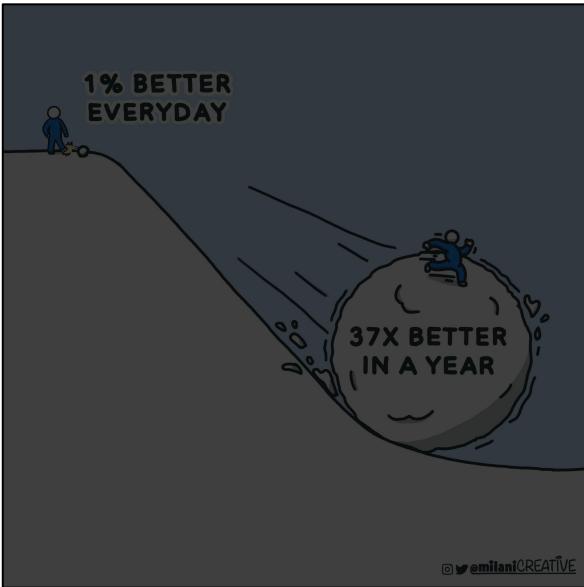
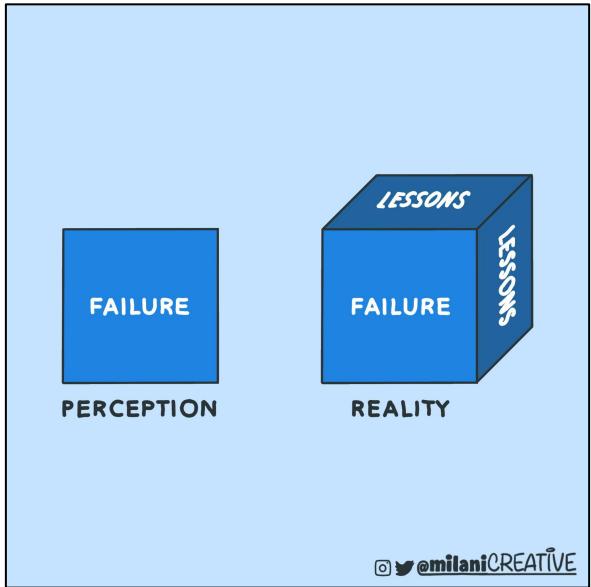
“ It's the first time I am actively proceeding with AoC but I think I won't be able to go far. That's why I'm questioning my abilities. ”

“ Does it make me a bad programmer if I can't solve some of these? ”

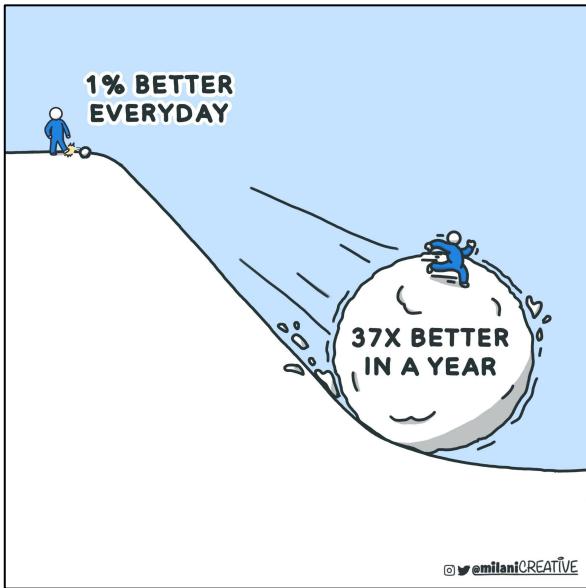
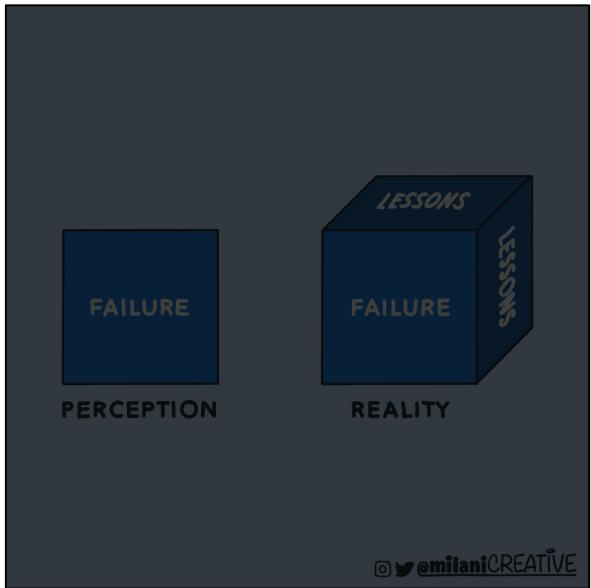
# A Journey of Resilience



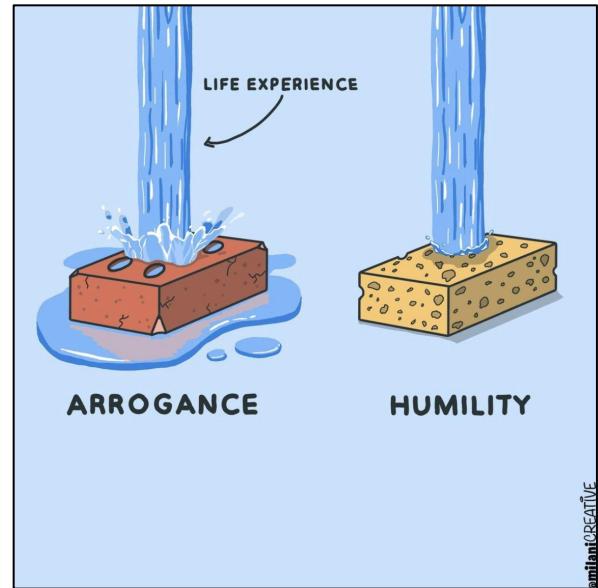
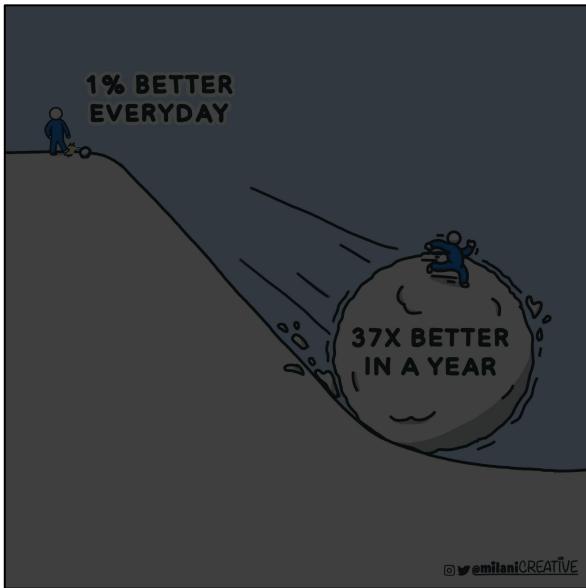
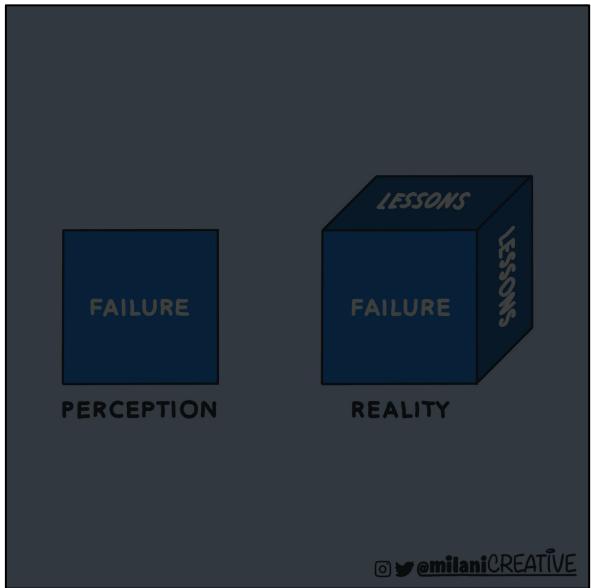
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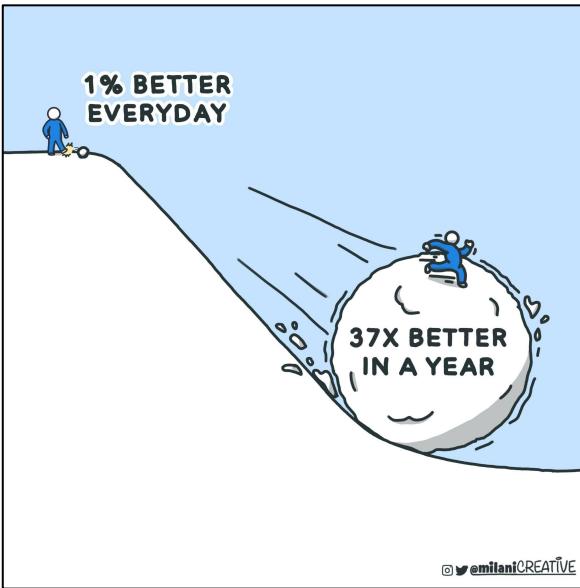
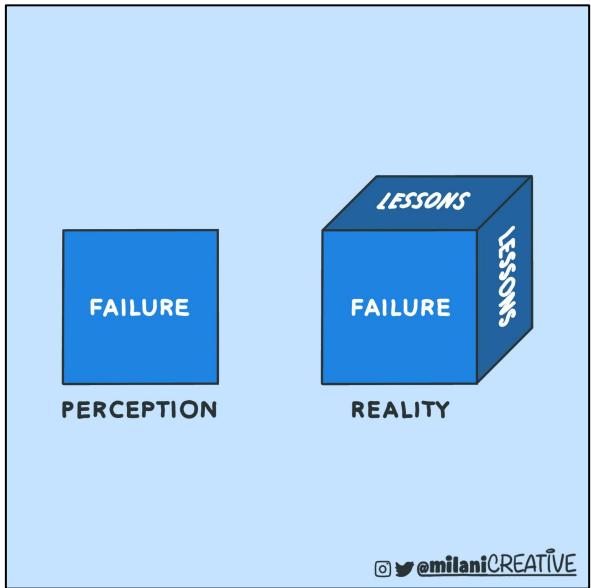
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Any feedback?

