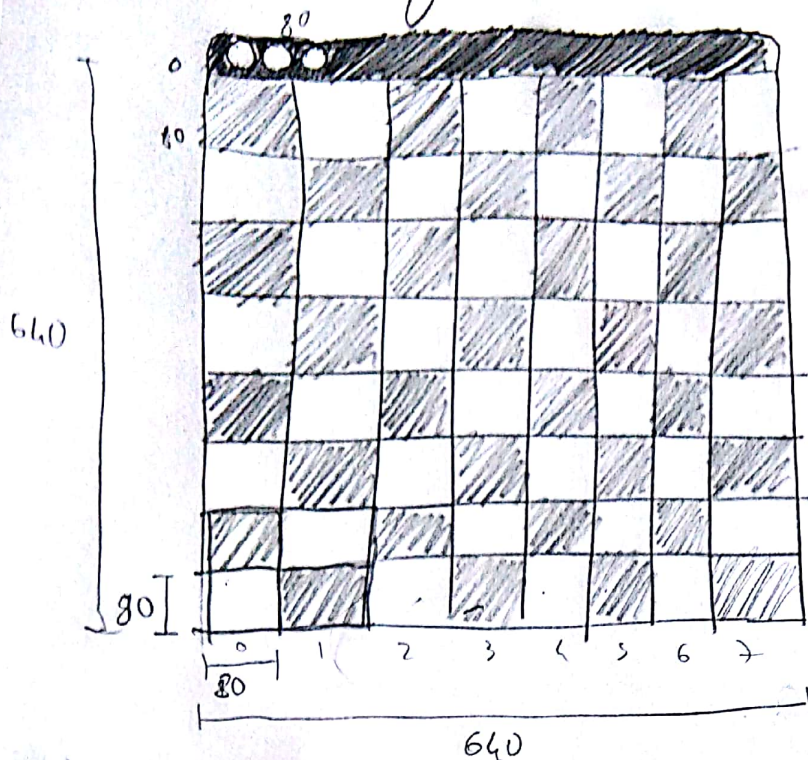
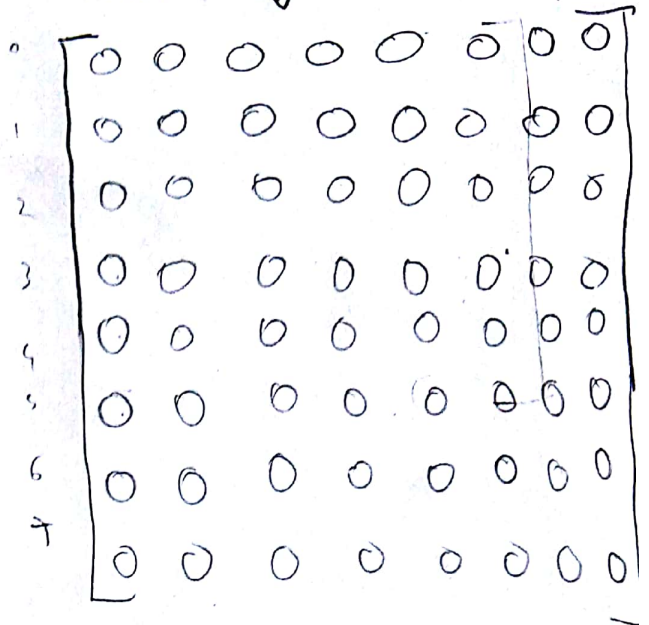


# Xadrez - ES2 - Sketch



tabuleiro  $\rightarrow$  string



altura  $\leftarrow$  640

largura  $\leftarrow$  640



5x80

def tabuleiro\_2\_pixel(x, y):  
return [[80i, 80j], [80i+80, 80j+80]]