Tejal Simran Cheema

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I am a Software Engineering student with a strong foundation in Java and Object-Oriented Programming. I am experienced in building applications using React, TypeScript and Java, with a focus on clean code and maintainable designs. Am passionate about solving complex problems and expanding technical expertise through diverse projects.

Education

Bachelor of Engineering - Software Engineering

Sept 2020 - Present

University of Victoria

Victoria BC

Skills

Programming Languages Java | Python | C | TypeScript | JavaScript | SQL | HTML | CSS

Tools & Frameworks React | Git | Docker | Virtual Machines | JSON Server | ServiceNow

Other Technical Skills Regex | Shell Scripting | Linux | SDLC

Corporate Technical Writing | Documentation | UML Diagrams | Public Speaking |

Time Management | Organization

Experience _____

BC Ministry of Citizen Services

Sept 2022 - April 2023

Security Coop Victoria BC

- Designed and implemented two apps in ServiceNow: PDF Generator App and a Mobile App
 - Developed custom features for improved user experiences, replacing legacy processes with modern solutions
 - Applications are actively used by security professionals in the BC Government
- Delivered technical documentation for the PDF Generator App and trained end-users on functionality
- Created and executed test cases to ensure production-ready code quality

Notable Projects

Modern Tetris - Personal Project

- Built a Tetris game in Java using Swing for the GUI and threads for real-time responsiveness
- Applied the MVC architecture pattern and developed a custom EventDispatcher for efficient event handling
- Optimized game performance with creative solutions for space, time, and memory efficiency

Medical Information System - University Course Project

- Prototyped a patient management system using JSON Server for real-time database operations
- Applied software design patterns (Factory, Singleton, Decorator, etc.) to improve modularity and maintainability
- Created UML diagrams (Class, Sequence, DFD, etc.) and maintained a GitHub wiki as a technical resource
- Designed and implemented a real-time patient queue system and a ticketing system for issue tracking

Toxicology Predictions - UVic AI Club

- Developed neural networks using TensorFlow and implemented SVMs with Scikit-learn for toxicity prediction
- Analyzed dataset distributions and visualized key performance metrics, including Precision, Recall, F1score, and PR-AUC
- Applied techniques to handle data imbalance, such as dimensionality reduction (PCA, LDA) and resampling (SMOTEENN)