

~~PYTHON~~ SEQUENCE :> STRING, LIST, TUPLE

[MODULE - 3]

• PYTHON STRINGS: →

- python strings is a sequence of characters. can also be called an array of characters.
- "hello" → 'h', 'e', 'l', 'l', 'o'
- They are represented using single quotes ''', or double quotes "".

Ex: → name = "kyouma"

#variable name stores a string value "kyouma"

• print(name) .

• ACCESSING CHARACTERS OF STRING:

This can be achieved in different ways: →

- Indexing: → treating strings as an array / list and using its indexing values.

Ex: ↑ name = "kyouma"
 ↑ point(name[0])
 ↓ #output: → k

index starts from 0, as it is treated as an array / list
 first element of an array / list is indexed at 0.

Ex: → K Y O W M A
 ↓ ↓ ↓ ↓ ↓ ↓
 name[0] [1] [2] [3] [4] [5]

• NEGATIVE INDEXING: →

Similar to an array/list, python have concept of negative indexing from its strings.

ex: name = "Kyouma"
print(name[-1])
#output a

[-1] → indicates the last element of the string.

name k y o u m a
 [-6] [-5] [-4] [-3] [-2] [-1]

• SLICING: →

This helps us to get a sub-string from an existing string using some given parameter (indexes).

syntax:

string [start[index]: ending[index-1]]

example: →

name = "kyouma"
print(name[1:4])
#output you

{ k y o u m a
 { 0 1 2 3 4 5
 —



Note: → [if we try to access an index out of the range or use numbers other than an integer, it throws an error].

PYTHON strings are immutable : → meaning that once a string is created it cannot be changed and its content cannot be modified directly. Any operation that appears to modify a string actually creates a new string object.

- String operations do not actually modify the original string. Instead they return a new string with the requested changes.
- Memory can be optimized by using string literals, which is possible because strings are immutable.

ex:-

```
name = "kyouma"
name[0] = H
print(name)
```

{ cannot make direct changes to the string.

#output TypeError: 'str' object does not support assignment

Creating modified strings actually creates a new string

ex:-

```
name = "kyouma"
name = "Hououin"
print(name)
```

{ # new string "Hououin" is assigned to name variable.

#output → Hououin

- This can also lead to inefficient processes operations where it involves building up strings and hence other methods are also introduced

• Multi-lined string

```
name = """  
    Kyouma  
    Hououin  
    """  
print(name)
```

• PYTHON STRING OPERATIONS :

→ A lot of operations can be performed with strings and on strings and is one of the most used python data type.

1. [STRING COMPARISON:]

→ the comparison / relational operator == can be used to compare two strings. If two strings are equal, the operator returns True, else False.

- The equality operator compare objects based on their values.
- Equality operators were employed. It calls left --eq--() class method.
- Python uses "string interning" for small strings literals.
- Interned strings are stored in a special memory area, and identical strings share the same memory location.
- Python checks for memory addresses of strings, if they share same memory addresses they are considered equals, [Comparing pointers]
- Interned strings have their lengths compared first.

Ex :-

x = "kyouma"

Interned strings

y = "kyouma"

point(x is y) # True, same memory location.

point(x == y) # True, same values.

a = "hello" * 1000

b = "hello" * 1000

point(a is b) # False, different memory location

point(a == b) # True, character by character comparison

c = "Hello"

d = "Helpp"

point(c < d) # True, 'o' comes before 'p' in Unicode ordering

2. STRING CONCATENATION :

String concatenation is the process of combining two or more strings to create a new string.

• USING THE '+' operator:

```
s1 = "Hello"  
s2 = " world"  
result = s1 + " " + s2      ## "Hello World"
```

- straightforward but inefficient for large strings.
- Creates a new string each time its used.
- High Memory usage cause it creates many intermediate strings.
- ex: result = s1 + s2 + s3 creates 2 new strings.

- Using the '+=' operator:

```
s = "Hello"  
s += " world" # s is now "Hello world"
```

- Modifies the string in place (creates a new string and rebinds the name).
- Better memory impact than '+' operator, but still creates new strings each time.
- `s += " world"` creates a new string and reassigns `s`.

- Using the str.join() method:

```
words = ["Hello", "world"]  
result = " ".join(words) # "Hello world"
```

→ generally the most efficient method for concatenating multiple strings, especially in loops.

- calculate total length first, then allocates memory once.
- `" ".join(["a", "b", "c"])` allocates memory only once.

- Using f-strings (formatted string literals):

```
s1 = "Hello"  
s2 = "world"  
result = f "{s1} {s2}" # Hello world
```

- Readable and efficient way to embed expression in string literals.
- Efficient similar to `join()` for simple cases.
- `f "{a} {b}"` creates only 1 final string.

• USING THE str.format() method:

```
s1 = "Hello"  
s2 = "World"  
result = "{} {}".format(s1,s2)
```

- Similar to f-strings but was more commonly used in earlier python versions
- slightly less efficient.
- Moderate memory utilization, creates the format string and then the result.

• USING % operator (old-style formatting) :

```
s1 = "Hello"  
s2 = "World"  
result = "%s %s" %(s1,s2)
```

- older method, used in previous version of python.
- Similar to str.format() method in memory usage.
- "%s %s" %(s1,s2) creates format string and final result.

examples:

```
import time  
start = time.time()      # time with + operator  
result = ""  
for i in range(100000):  
    result += str(i)  
print(f"Time with +: {time.time() - start}")
```

```
start = time.time()      # time with .join()  
result = ''.join(str(i) for i in range(100000))  
print(f"Time with join: {time.time() - start}")
```

* [• [String MULTIPLICATION | REPETITION]] :

- the * operator is used to repeat or multiply a string.

example: → $\begin{cases} \text{SL} = \text{"Hello World"} \\ \text{print(SL}^3) \end{cases}$

→ prints Hello world three times

Note: f-string, str.format(), % operator are a part of string formatting.

3. [STRING CREATION AND CONVERSION: →

↑ SL = 'single quotes'

S2 = " Double quotes "

S3 = """ Triple Quotes "" "

S4 = " " " for multiple strings " " "

num_stri = stri(42) # convert int to string

char_stri = chr(65) # convert int to character : "A"

num = ord('A') # convert char to int: 65

4. [STRING TRAVERSAL AND Slicing] : →

- strings can be accessed using index
- string traversal can be done through a loop as well as index.

[example:] ↑ name = 'kyouma'
for character in name:
 print(character)

- string slicing are done in order to obtain sub-strings from original string.
- Reverse sequence slicing such as strings, lists, tuples. $s[::-1]$
Take the entire sequence and step through it backwards.
- Efficient and concise compared to using a loop or other methods to reverse a sequence.

Ex: 1

```
def palindrome(s):
    return s == s[::-1]
print(is_palindrome("naman")) #output → True
```

Ex: 2

```
s = "Hello World"
first_char = s[0]
last_char = s[-1]
substring = s[1:4]
reversed_string = s[::-1]
```

5: STRING LENGTH AND COMPARISON: →

- The length of a string can be calculated using the len() function.

```
s1 = "Hello"
s2 = "VIT vellore"
print(len(s1))
print(len(s2))
```

- we can also use a counter in for loop to calculate the same

```
name = "kyawma"
count = 0
for i in name:
    count += 1
print(count)
```

COMPARING STRINGS

- Can be achieved using the equality operator.
- we can also use comparison operators to compare strings called Lexicographical comparison.

ex:-

```

S1 = "hello"
S2 = "hello"
S3 = "hellp"

print(S1 == S2)           # True
print(S1 < S2 and S2 < S3) # True
  
```

6: CASE CONVERSION

6.1

Upper() method: → converts a string to all UPPERCASE and returns it.

Syntax

→ string.upper()

does not take any parameters

example :-

```

name = "kyouma"
S1 = name.upper()
print(name)           # kyouma
print(S1)             # KYOMA
  
```

6.2

Lower() method: converts a string to all lowercase and returns it.

Syntax:

→ string.lower()

→ does not take any parameters

name = "KYOMA"

print(name.lower())

6.3

capitalize() method:

→ converts the first character of a string to an uppercase letter and all other alphabets to lowercase.

[syntax] → string.capitalize()

• → takes no parameters.

• → returns the string (modified)

examples:

↑
s1 = "hello world"
print(s1.capitalize()) #output → Hello world

6.4

title() method:

• → returns a title cased version of the string, →
first character of each word is capitalized.

• → syntax : str.title()

• → takes no parameters.

↑
s1 = "hello world"
print(s1.title())
#output Hello World

→ capitalizes the first letter after an apostrophe as well

6.5

swapcase() method:

→ returns the string by converting all the characters to their opposite letter case().

→ syntax : string.swapcase()

→ does not take any parameters.

Note: in keyword is used to check substring ex: "substring" in string

7. WHITE SPACE HANDLING:

(1) strip() method : removes any leading (starting) and trailing (ending) whitespaces from a given string.

- syntax: `string.strip([chars])`
- takes an optional parameter - `chars`: which specify the set of a character to be removed from both the left and right parts of a string.

Note: if `[chars]` argument is not provided, all leading and trailing whitespaces are removed from the string.

- Returns a string after removing both leading/trailing spaces.

example: → without argument:

```
string1 = "Hello World"
point(string1.strip())
#output Hello World.
```

→ with argument:

```
string2 = 'xd xd gg wp xd xd'
point(string2.strip('xd'))
#output gg wp
```

(2) lstrip() method : removes characters from left based on the argument (a string specifying set of characters to be removed).

- syntax = `string.lstrip([chars])`
- takes in an optional parameter [chars] specifying set of characters to be removed.
- if argument is not provided, all leading whitespaces are removed from the string.
- Returns a copy of the string with leading characters stripped.

example: without arguments

```

string1 = '    hello world'
print(string1.lstrip())
#output hello world

```

with arguments

```

string1 = '    hello world'
print(string1.lstrip('he'))
#output llo world

```

7.3

rstrip() method : → returning a copy of the string with trailing characters removed (based on the string argument passed).

- syntax = `string.rstrip() / string.rstrip([chars])`
- takes [chars] as an optional argument.

example: without arguments

```

string1 = 'hello world '
print(string1.rstrip())
#output 'hello world'

```

with arguments

```

string1 = 'hello world '
print(string1.rstrip('ld'))
#output 'hello wo'

```

8.

{ SEARCHING AND COUNTING :- }

8.1

find() method :

- The find() method returns the index of first occurrences of the substring (if found). If not found, it returns -1.

Example:-

```
message = "My name is XYZ"
print(message.find('XYZ'))
#output: 12
```

Syntax: `str.find(sub[, start[, end]])`

- The find() method takes maximum of three parameters :
 - sub - It is the substring to be searched in the str string.
 - start and end : Range `str[start : end]` within substring.
- find() method returns an integer value.

Example:

```
aquote = 'Do small things with great love'
```

substring is searched in 'things with great love'

```
-1 point(aquote.find('small things', 10))
```

substrings is searched in ' small things with great love'

```
3 point(aquote.find(' small things', 2))
```

substrings is searched in 'things with great lov'

```
-1 point(aquote.find('o small', 10, -1))
```

substrings is searched in ' ll things with '

```
9 point(aquote.find(' things ', 6, 20))
```

8.2

Index() method:

- index() method returns the index of a substring inside the string (if found). If the substring is not found, it raises an exception.
- syntax → `str.index(sub[, start[, end]])`
- index() parameters → takes 3 parameters
 - sub - substring to be searched
 - start and end (optional) → `str[start:end]`
- returns the lowest index where substring is found, if it doesn't exist inside the string, it raises a ValueError exception.

example:

```

string1 = 'Python is programming is fun'
result = sentence.index('is fun')
print("Substring 'is fun': ", result)
result = sentence.index('is fun')
print("Substring 'Java': ", result)

#output Substring 'is fun': 19
#value error
    
```

8.3

find() method:

- syntax → `string.find(sub[, start[, end]])`
- find() parameters → takes a maximum of three parameters:
 - sub - It's the substring to be searched in the str string.
 - start and end optional.
 - returns an integer value.
 - if substring exists, returns the highest index where it is found else returns -1.

[example: [with no start and end arguments]]

song = "Let it go, Let it go, Let it go"

result = song.find('Let it')

print("substring 'Let it': ", result)

#output

substring 'Let it': 22

[ufind() with start and end arguments]

message = 'Do small things with great love'

print(message.ufind('things', 10)) # -1

print(message.ufind('t', 2)) # 25

print(message.ufind('o small', 20, -1)) # -1

count() method:

- count() method returns the number of occurrences of a substring in the given string.
- syntax → string.count(substring, start=..., end=...)
- requires only single parameter for execution but also has two optional parameters:
 substring, start(index), end(index)
- returns the number of occurrences of the substring in the given string.

84

string = "The speed of light in vaccume is fast, isn't it?"
 substri = "is"
 count = string.count(substri)
 print(count) # output \Rightarrow 2

[with all arguments]:

string = "The speed of light in vaccume is fast, isn't it?"
 substri = "i"
 count = string.count(substri, 0, 22)
 print(count) # output \Rightarrow 2

⑨ [CHECKING STRING PROPERTIES]

 startswith() :> method returns True if a string starts with the specified prefix (string). If not, it returns false.

- syntax :> `startswith(prefix[, start[, end]])`
- takes a maximum of three parameters :
 - prefix \rightarrow string or tuples of string to be checked.
 - start(optional): Beginning position where prefix is to be checked within the string
 - end(optional): Ending position where prefix is to be checked within the strings.
 - returns a boolean value

Example:

without optional parameters

```
text = "VIT Vellore is a reputed University"
```

```
result = text.startswith('VIT')
```

```
print(result) # output → False
```

```
result = text.startswith('VIT Vellore')
```

```
print(result) # output → True
```

```
result = text.startswith('VIT Vellore is a')
```

```
print(result) # output → True
```

with optional parameters (start and End)

```
text = "Python programming is easy"
```

```
result = text.startswith('programming is', 7)  
# output → True
```

```
result = text.startswith('programming is', 7, 18)  
print(result)  
# output → False
```

```
result = text.startswith(' program', 7, 18)  
print(result)  
# True
```



⇒

endswith() method :

- methods returns True if a string ends with the specified suffix. If not, it returns False.

- syntax → `string.endswith(suffix[, start [, end]])`

- takes three parameters:

suffix, start, end.

- return a boolean.

example:

```

text = "VIT is a good university"
print(text.endswith('to learn'))      # false
print(text.endswith('is', 7, 26))      # false
print(text.endswith('good', 7, -1))    # false

```

passing Tuple to endswith()

if the string ends with any item of the tuple, endswith() returns True
if not, it returns False.

```

print(text.endswith(('python', 'is', 'good', 'university')))
#output = True

```

isalnum() function:

- method returns True if all characters in the string are alphanumeric (either alphabets or numbers). If not, returns False

- syntax = string.isalnum()
- does not take any parameters.

ex:-

```

string1 = "@kyouma"
string2 = " kyouma"
print(isalnum(string1))
print(isalnum(string2))

```

isalpha() method:

- returns True if all the characters in the string are alphabets (both lowercase & uppercase) otherwise False.
- syntax = string.isalpha()
- does not take any parameters.

9.5

isdigit() method : (0-9) only

- method returns True if all characters in the string are digits. If not returns False.
- syntax → string.isdigit()
- does not take any parameter and returning a boolean value

9.6

isdecimal() method:

decimal → (decimal no system)

- returns true if all characters in the string are decimal characters.
- syntax → string.isdecimal()
- does not take any parameter.
- includes other numerical forms.

Note: subscript and superscript are digit characters (numeric)

9.7

isnumeric() method:

- returns True if all characters in the strings are numeric
- digits (0-9), numeric characters such as fractions, subscripts, superscripts and Roman numerals.
- syntax → string.isnumeric()

9.8

islower() method:

- returns true if all alphabets that exist in the string are lowercase alphabets.
- syntax: string.islower()
- does not take any parameter

9.9

istitle() method:

- method returns true if a string is title cased else false.
- does not take any parameters.
- syntax string.istitle()

9.10

isupper() method:

- method returns True if a string is UPPER case, else false.
- does not take any parameters.
- syntax string.isupper()

10:

SPLITTING AND JOINING:

10.1

split() method:

- method breaks down a string into a list of substrings using a chosen separator.
- syntax str.split(separator, maxsplit)
- takes a maximum of two separator
separator → which delimiter to use
maxsplit → maximum number of splits
- returns a list of strings.
- if maxsplit is defined we have a total of maxsplit+1 items.

10.2

rsplit() method

- syntax → str.rsplit([separator, [,maxsplit]])
- takes 2 parameters:

separator → delimiter splits string starting from the right at specified separator.

maxsplit → maximum no. of split, default = -1

example:

$s = ("Hello, world, Python")$
 $split-list = s.split(", ", 1)$

#output → "Hello, world", "Python"

10.3

splitlines() method :-

- method splits the string at line break and returns a list.
- syntax → string.splitlines([keepends])
- parameters → method takes a single parameter:
(keepends) → determines whether the line breaks are included via the resulting list or not. Can be True for any number.
- returns a list of lines in the string.

[split on the given boundaries]:

- \n → line feed
- \r → Carriage return
- \r\n → carriage + linefeed
- \v or \x0b → line tabulation
- \f → form feed
- \xc → file separator
- \xd → group separator
- \xe → record separator
etc.

[example:]

grocery = 'Milk\nBread\nButter'
point(grocery.splitlines())

['Milk', 'Bread', 'Butter'] .

10-4

partition() method

- → takes a string parameter [separator] that separates the string at the first occurrence of it.
- → returning a 3-tuple containing, the part before the separator, (string.partition(sep)) separator parameter, and the part after the separator if the separator parameter is found in the string.
- the string itself and two empty strings if the separator parameter is not found.

[example:]

```
string = "Python is fun"
print(string.partition('is'))
print(string.partition('not'))
```

#output

('Python', 'is', 'fun')
('Pythonisfun', '', '')

10-5

rpartition() method

- takes a string parameter [separator] that separates the string at the last occurrence of it.

11

REPLACING AND TRANSLATING:

11-1

replace() method

- replaces each matching occurrence of a substring with another string.

- syntax str.replace(old, new [, count])

- arguments
 - old → substring we want to replace
 - new → new substring
 - count (optional) → no. of times you want to replace the old substring.

Note: if count is unspecified, the replace() replaces all occurrences of old substring.

- returns a copy of the string where old is replaced with new substring.

```

↑
string = "Hello World"
point( string.replace('World', 'Python'))
↓
#output → Hello Python

```

21.2

maketrans() method :

- static method that creates a one to one mapping of a character to its translation/ replacement.
- creates a Unicode representation of each character for translation.
- syntax → string.maketrans(x [, y [, z]])
 - x → if only one argument is supplied, it must be dict.
 - y → if two are passed, it must be string of equal len.
 - z → if three are passed, each character in the third argument is mapped to None.
- returns a translation table with 1-1 mapping of a Unicode ordinal to its translation/ replacement.

example:

```
dict = { "a": "123", "b": "456", "c": "789" }
```

```
string = "abc"
```

```
point( string.maketrans(dict))
```

```
#output → {97: '123', 98: '456', 99: '789'}
```

11.3

translate() method :

- method takes the translation table to replace / translate characters in the given string as per the mapping table.
- translation table is created by the static method `maketrans()`.
- syntax → string.translate(table).
- takes a single parameter → table → a translation table containing the mapping between two characters usually created by maketrans().

Ex:
 s = "Hello, world"
 transTable = str.maketrans("aeiou", "12345")
 translated = s.translate(transTable)
 #output → [H2l14, w4rld!]

12

PADDING AND ALIGNMENT :

12.1

center() : methods returns a new centered string after padding it with the specified character.

[syntax] : → `string.center(width, [fillchar])`

- width → length of the string with padded characters
- fillchar → padding character (optional)

[Note] : if fillchar is not provided, whitespace is taken as the default argument.

s = "Python"
centered = s.center(10, '-') → "-- Python --"

12.2 → rjust() method: right just

> method aligns the string up to a given width using a specified character.

- syntax → `string.rjust(width, [fillchar])`

$\left\{ \begin{array}{l} s = "Python" \\ right_just = s.rjust(10, *) \quad \# \text{output } "**** Python" \end{array} \right.$

12.3 ljust() method: -> left just method

> method aligns the string up to a given width

- syntax → `string.ljust(width, [fillchar])`

$\left\{ \begin{array}{l} s = "Python" \\ right_just = s.ljust(10, *) \rightarrow "Python****" \end{array} \right.$

13 [ENCODING AND DECODING:]

$\left\{ \begin{array}{l} s = "Hello, world" \\ encoded = s.encode('utf-8') \quad \# b 'Hello\\n\\x03\\xb3, world!' \\ decoded = encoded.decode('utf-8') \quad # 'Hello world!' \end{array} \right.$