}

```
package com.control;
import javax.persistence.Entity;
import javax.persistence.Id;
import javax.persistence.Table;
@Entity
@Table(name="hello")
public class Player {
      @Id
      private int playerId;
      private String playerName;
      private String teamname;
      private int age;
      public Player(int playerId, String playerName, String teamname, int age) {
             super();
             this.playerId = playerId;
             this.playerName = playerName;
             this.teamname = teamname;
             this.age = age;
      public int getPlayerId() {
             return playerId;
      public void setPlayerId(int playerId) {
             this.playerId = playerId;
      public String getPlayerName() {
             return playerName;
      public void setPlayerName(String playerName) {
             this.playerName = playerName;
      }
      public String getTeamname() {
             return teamname;
      public void setTeamname(String teamname) {
             this.teamname = teamname;
      }
      public int getAge() {
             return age;
      public void setAge(int age) {
             this.age = age;
      @Override
      public String toString() {
             return "Player [playerId=" + playerId + ", playerName=" + playerName
+ ", teamname=" + teamname + ", age=" + age + "]";
      }
```

```
}package com.to;
import org.hibernate.Session;
import org.hibernate.SessionFactory;
import org.hibernate.Transaction;
import org.hibernate.boot.registry.StandardServiceRegistryBuilder;
import org.hibernate.cfg.Configuration;
import com.control.Player;
public class HibernateMain {
       public static void main(String[] args) {
               try {
               Configuration con=new Configuration().configure();
               con.addAnnotatedClass(com.control.Player.class);
               StandardServiceRegistryBuilder builder=new
StandardServiceRegistryBuilder().applySettings(con.getProperties());
               SessionFactory factory=con.buildSessionFactory(builder.build());
               Session session=factory.openSession();
               Transaction transaction=session.beginTransaction();
               Player p1=new Player(10,"Teja","India",21);
               Player p2=new Player(20,"Vijay","India",18);
               Player p3=new Player(30,"Naveen","India",22);
               session.save(p1);
               session.save(p2);
```

Source code

```
session.save(p3);
             transaction.commit();
             session.close();
             System.out.println("new players sucessfully inserted");
      }
      catch(Exception e) {
             System.out.println(e.getMessage());
      }
      }
}
<?xml version='1.0' encoding='utf-8'?>
<!DOCTYPE hibernate-configuration PUBLIC</pre>
"-//Hibernate/Hibernate Configuration DTD 3.0//EN"
"http://www.hibernate.org/dtd/hibernate-configuration-3.0.dtd">
<hibernate-configuration>
  <session-factory>
    <!-- Database connection settings -->
    cproperty name="connection.driver_class">com.mysql.jdbc.Driver
    property
name="connection.url">jdbc:mysql://localhost:3306/ecommerce/property>
    cproperty name="connection.username">root/property>
    cproperty name="connection.password">1972/property>
    cproperty name="connection.pool size">1
    cproperty name="current_session_context_class">thread/property>
    cproperty name="dialect">org.hibernate.dialect.MySQL5Dialect/property>
    cproperty name="show_sql">true
    cproperty name="hbm2ddl.auto">create
    <mapping class="com.to.Player"/>
  </session-factory>
</hibernate-configuration>
```

Source code