## **IOT HOLIDAY ASSIGNMENT**

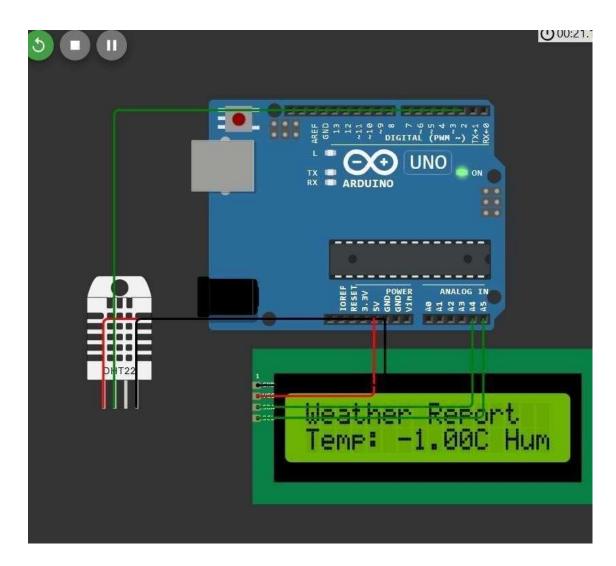
1. Write a Embedded C Program to Create a Weather Reporting System that provides real-time environmental data to users.

```
#include <DHT.h> #include
<Wire.h>
#include <LiquidCrystal I2C.h>
#define DHTPIN 2
#define DHTTYPE DHT11
DHT dht(DHTPIN, DHTTYPE);
LiquidCrystal I2C lcd(0x27, 16, 2);
void setup() { dht.begin();
       lcd.init();
 lcd.backlight();
lcd.setCursor(0,
                        0);
 lcd.print("Weather
 Report");
void loop() { float temp =
 dht.readTemperature();
 float hum = dht.readHumidity();
 if (isnan(temp) || isnan(hum)) {
```

```
lcd.setCursor(0, 1); lcd.print("Error
Reading"); return;
}

lcd.setCursor(0, 1); lcd.print("Temp:
   "); lcd.print(temp);
lcd.print("C   ");
lcd.print("Hum: ");
lcd.print(hum);
lcd.print("%");
delay(2000); }
```

# OP:



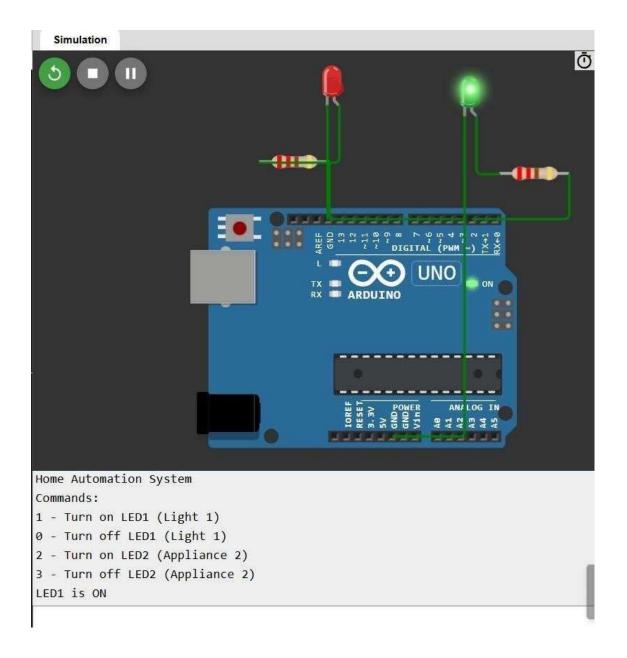
1. Write a Embedded C Program to Create a Home Automation System that simplifies daily routines (Any 2 Devices) by controlling devices remotely.

```
#define LED1 2
#define LED2 3

void setup() {
  // Initialize the LEDs as outputs
```

```
pinMode(LED1,
                     OUTPUT);
 pinMode(LED2, OUTPUT);
 // Start serial communication
 Serial.begin(9600);
 Serial.println("Home Automation System");
 Serial.println("Commands: ");
 Serial.println("1 - Turn on LED1 (Light 1)");
 Serial.println("0 - Turn off LED1 (Light 1)");
 Serial.println("2 - Turn on LED2 (Appliance 2)");
 Serial.println("3 - Turn off LED2 (Appliance 2)");
}
void loop() {
 // Check if data is available on Serial if
 (Serial.available()) {
  char command = Serial.read(); // Read the incoming command
  // Control LED1 (Light 1) if (command == '1') { digitalWrite(LED1,
  HIGH); // Turn on LED1 Serial.println("LED1
   is ON");
  \} if (command == '0')
   digitalWrite(LED1, LOW); // Turn off LED1
   Serial.println("LED1 is OFF");
  }
  // Control LED2 (Appliance 2) if
```

```
(command == '2') { digitalWrite(LED2, HIGH); // Turn on LED2
    Serial.println("LED2
    is ON");
} if (command == '3')
{
    digitalWrite(LED2, LOW); // Turn off LED2 Serial.println("LED2
    is OFF");
}
}
Op:
```



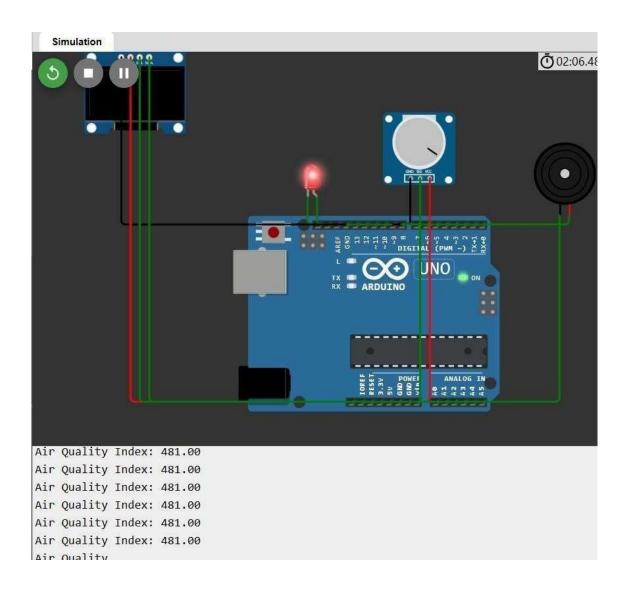
2. Write a Embedded C Program to Create an Air Pollution Monitoring System that tracks air quality levels in real-time to ensure a healthier environment.

```
#include <Wire.h>
#include <Adafruit_SSD1306.h>
#include <Adafruit_GFX.h>
```

```
#define SSD1306_I2C_ADDRESS 0x3C // I2C address for OLED display
```

```
#define POT PIN A0 // Analog pin for potentiometer
#define BUZZER PIN 8
#define LED PIN 9
// OLED settings
#define SCREEN WIDTH 128
#define SCREEN HEIGHT 64
#define OLED_RESET -1 // No reset pin needed
Adafruit_SSD1306
                      display(SCREEN_WIDTH,
                                                    SCREEN_HEIGHT,
                                                                            &Wire,
OLED_RESET);
void setup() {
 Serial.begin(115200);
 // Set up Buzzer and LED pins pinMode(BUZZER PIN,
 OUTPUT); pinMode(LED PIN, OUTPUT);
 // Initialize OLED
 if (!display.begin(SSD1306_I2C_ADDRESS, OLED_RESET)) {
  Serial.println(F("OLED allocation failed")); for (;;);
 }
 display.clearDisplay();
 display.setTextColor(SSD1306 WHITE);
 display.setTextSize(2); // Increase text size for better visibility
```

```
display.setCursor(0, 0); display.print("Air Pollution
 Monitor"); display.display(); delay(2000);
}
void loop() {
 int sensorValue = analogRead(POT PIN);
 float airQualityIndex = map(sensorValue, 0, 1023, 0, 500);
 Serial.print("Air Quality Index: ");
 Serial.println(airQualityIndex);
 display.clearDisplay();
display.setCursor(0,
                                 0);
 display.print("Air Quality Index:");
display.setCursor(0,
                                20);
 display.print(airQualityIndex);
 display.print(" ppm");
 if (airQualityIndex > 300) {
  display.setCursor(0,
                                         40);
  display.print("Warning:
                               Poor
                                          Air
  Quality!");
                 digitalWrite(BUZZER_PIN,
  HIGH); digitalWrite(LED PIN, HIGH);
       else
              { display.setCursor(0, 40); display.print("Air
  Quality is Good"); digitalWrite(BUZZER PIN, LOW);
  digitalWrite(LED_PIN, LOW);
 } display.display();
 delay(1000);
}
```



3. Write a Embedded C Program to Create an IoT-based Smart Irrigation System for Agriculture that automates watering based on weather and soil conditions Code: #include <DHT.h> // Include the DHT sensor library

```
// Define pins

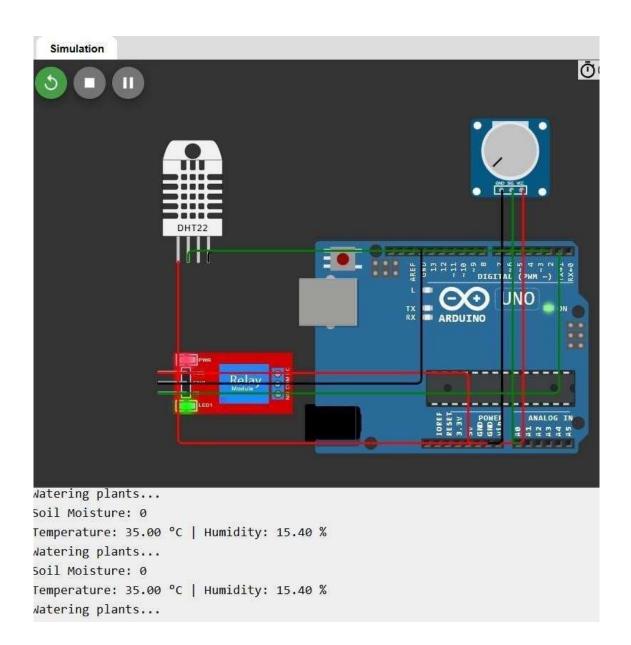
#define SOIL_MOISTURE_PIN A0 // Analog pin for soil moisture sensor (Potentiometer)

#define DHT_PIN 2 // Digital pin for DHT11 sensor (simulated)
```

```
#define RELAY PIN 1
                            // Digital pin for relay (water pump)
// DHT sensor setup
DHT dht(DHT PIN, DHT11); // DHT11 sensor on the specified pin
// Variables
                  int soilMoistureValue = 0; float
temperature = 30.0; // Simulate temperature of 30°C float
humidity = 0.0;
bool isWateringRequired = false;
void setup() { Serial.begin(115200);
 pinMode(RELAY PIN, OUTPUT);
 digitalWrite(RELAY PIN, LOW); // Ensure relay is off at startup
 // Initialize
                 DHT sensor dht.begin();
}
void loop() {
 // Read soil moisture (Potentiometer value) soilMoistureValue
 = analogRead(SOIL MOISTURE PIN);
 Serial.print("Soil Moisture: ");
 Serial.println(soilMoistureValue);
 // Simulate temperature (30°C) temperature = 35.0; // Manually
 set temperature to 30°C for testing
 // Print simulated temperature and humidity
 Serial.print("Temperature: ");
 Serial.print(temperature);
```

```
Serial.print(" °C | Humidity: "); humidity =
 dht.readHumidity(); // Read humidity from DHT11
 Serial.print(humidity);
 Serial.println(" %");
// Logic for automatic irrigation: if soil is dry and temperature is high, water the plants if
 (soilMoistureValue < 400 && temperature > 30.0) { isWateringRequired
  = true;
 } else { isWateringRequired
  = false;
 }
// Control water pump (Relay) if
 (isWateringRequired) {
  Serial.println("Watering plants..."); digitalWrite(RELAY PIN,
  HIGH); // Turn on water pump
 } else {
  Serial.println("No need to water."); digitalWrite(RELAY PIN,
  LOW); // Turn off water pump
 }
 delay(5000); // Wait before next reading
}
```

Op:



4. Write a Embedded C Program to Create a Smart Alarm Clock that adjusts to your schedule and environment, waking you up intelligently.

```
#define BUZZER_PIN 8 // Digital pin for buzzer
#define LED_PIN 9 // Digital pin for LED
```

```
int airQualityIndex = 0; // Default value of air quality index void
setup() {
 Serial.begin(115200); // Start serial communication for debugging
 // Set up Buzzer and LED pins pinMode(BUZZER PIN,
 OUTPUT);
                  pinMode(LED PIN,
 OUTPUT);
 // Print initial message to Serial Monitor
 Serial.println("Air Pollution Monitoring System Initialized");
 Serial.println("Enter Air Quality Index (0-500): ");
}
void loop() {
 // Check if data is available in Serial Monitor
 if (Serial.available() > 0) { // Read the
 entered
             value
                       airQualityIndex
 Serial.parseInt();
  // Ensure that air quality index stays within the range (0 - 500) if
  (airQualityIndex < 0) airQualityIndex = 0;
  if (airQualityIndex > 500) airQualityIndex = 500;
  // Print the entered air quality index to the Serial Monitor
  Serial.print("Air Quality Index: ");
  Serial.print(airQualityIndex);
  Serial.println(" ppm");
```

```
// Logic to determine if air quality is good or poor if
 (airQualityIndex > 300) { Serial.println("Warning:
 Poor Air Quality!"); digitalWrite(BUZZER_PIN,
 HIGH);
             //
                    Turn
                                     the
                                            buzzer
                             on
 digitalWrite(LED_PIN, HIGH); // Turn on the LED
 } else {
  Serial.println("Air
                           Quality
                                          is \\
                                                   Good");
  digitalWrite(BUZZER_PIN, LOW); // Turn off the buzzer digitalWrite(LED_PIN,
  LOW); // Turn off the LED
 }
 delay(1000); // Wait for 1 second before checking again
}
Op:
```

