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#include<iostream>
#include<string>
using namespace std;

class Node
{
    string *keys;
    int t;
    Node **C;
    int n;
    bool leaf;
public:
    Node(int _t, bool _leaf);

    void insertNonFull(string k);

    void splitChild(int i, Node *y);

    void print();

    Node *search(string k);

friend class BTree;
};

class BTree
{
    Node *root;
    int t;
public:
    BTree(int _t)
    { root = NULL; t = _t; }

    void print()
    { if (root != NULL) root->print(); }

    Node* search(string k)
    { return (root == NULL)? NULL : root->search(k); }

    void insert(string k);
};

Node::Node(int t1, bool leaf1)
{
    t = t1;
    leaf = leaf1;

    keys = new string[2*t-1];
    C = new Node *[2*t];

    n = 0;
}

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void BTree::insert(string k)
{
    if (root == NULL)
    {
        root = new Node(t, true);
        root->keys[0] = k;
        root->n = 1;
    }
    else
    {
        if (root->n == 2*t-1)
        {
            Node *s = new Node(t, false);
            s->C[0] = root;
            s->splitChild(0, root);

            int i = 0;
            if (s->keys[0] < k)
                i++;
            s->C[i]->insertNonFull(k);

            root = s;
        }
        else
            root->insertNonFull(k);
    }
}

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void Node::insertNonFull(string k)
{
    int i = n-1;

    if (leaf == true)
    {
        while (i >= 0 && keys[i] > k)
        {
            keys[i+1] = keys[i];
            i--;
        }

        keys[i+1] = k;
        n = n+1;
    }
    else
    {
        while (i >= 0 && keys[i] > k)
            i--;

        if (C[i+1]->n == 2*t-1)
        {
            splitChild(i+1, C[i+1]);

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                if (keys[i+1] < k)
                    i++;
            }
            C[i+1]->insertNonFull(k);
        }
    }
}

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void Node::splitChild(int i, Node *y)
{
    Node *z = new Node(y->t, y->leaf);
    z->n = t - 1;

    for (int j = 0; j < t-1; j++)
        z->keys[j] = y->keys[j+t];

    if (y->leaf == false)
    {
        for (int j = 0; j < t; j++)
            z->C[j] = y->C[j+t];
    }

    y->n = t - 1;

    for (int j = n; j >= i+1; j--)
        C[j+1] = C[j];

    C[i+1] = z;

    for (int j = n-1; j >= i; j--)
        keys[j+1] = keys[j];

    keys[i] = y->keys[t-1];

    n = n + 1;
}

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void Node::print()
{
    int i;
    for (i = 0; i < n; i++)
    {
        if (leaf == false)
            C[i]->print();
        cout << " " << keys[i];
    }

    if (leaf == false)
        C[i]->print();
}

```

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Node *Node::search(string k)

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{
    int i = 0;
    while (i < n && k > keys[i])
        i++;

    if (keys[i] == k)
        return this;

    if (leaf == true)
        return NULL;

    return C[i]->search(k);
}

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```

int main()
{
    BTree t(2);
    int n;
    cin >> n;
    for (int i = 0; i < n; i++) {
        string x;
        cin >> x;
        t.insert(x);
    }

    cout << "In-order traversal:";
    t.print();

    string k = "a";
    (t.search(k) != NULL)? cout << "\n" << k << " is found" : cout << "\n" << k << " is not
found";

    k = "b";
    (t.search(k) != NULL)? cout << "\n" << k << " is found" : cout << "\n" << k << " is not
found";

    return 0;
}

```