

Nu Html Checker

This tool is an ongoing experiment in better HTML checking, and its behavior remains subject to change

Showing results for contents of text-input area

Checker Input

Show ☒ source ☐ outline ☐ image report [Options...](#)

Check by text input

```
<!doctype html>
<html>
<head>
<meta charset="utf-8">
<title>Asset Store | UnrealMaker</title>
<meta name="description" content="UnrealMaker, your much needed graphics, music and
codes are on sales!">
<meta name="keywords" content="UnrealMaker, game engine, free to use, game development,
software, asset">
<link href="css/style01.css" rel="stylesheet" type="text/css">
<script src="js/jquery-1.12.3.min.js"></script>
<script src="js/remodal.min.js"></script>
<script src="js/contactform.js"></script>
<link rel="stylesheet" href="css/remodal.css">
<link rel="stylesheet" href="css/remodal-default-theme.css">
```

[Check](#)

Use the Message Filtering button below to hide/show particular messages, and to see total counts of errors and warnings.

Message Filtering

1. **Error** The `width` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 46, column 13; to line 46, column 93](#)

```
<table width="70%" border="0" cellpadding="5"
cellpadding="0" class="labelTable">
```

2. **Error** The `cellspacing` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 46, column 13; to line 46, column 93](#)

```
<table width="70%" border="0" cellpadding="5"
cellpadding="0" class="labelTable">
```

3. **Error** The `cellpadding` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 46, column 13; to line 46, column 93](#)

```
<table width="70%" border="0" cellspacing="5"
cellpadding="0" class="labelTable">
```

4. **Error** The `border` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 46, column 13; to line 46, column 93](#)

```
<table width="70%" border="0" cellspacing="5"
cellpadding="0" class="labelTable">
```

5. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 51, column 19; to line 52, column 34](#)

```
<tr>
 <del>9 |
```

6. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 52, column 76; to line 53, column 34](#)

```
/ins></td>
  |
```

7. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 59, column 19; to line 60, column 34](#)

```
<tr>
  |
```

8. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 60, column 48; to line 61, column 34](#)

```
0 USD</td>
  |
```

9. **Error** The `width` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 65, column 13; to line 65, column 93](#)

```
<table width="70%" border="0" cellspacing="5"
cellpadding="0" class="labelTable">
```

10. **Error** The `cellspacing` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 65, column 13; to line 65, column 93](#)

```
<table width="70%" border="0" cellspacing="5"
cellpadding="0" class="labelTable">
```

11. **Error** The `cellpadding` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 65, column 13; to line 65, column 93](#)

```
<table width="70%" border="0" cellspacing="5"
cellpadding="0" class="labelTable">
```

12. **Error** The `border` attribute on the `table` element is obsolete. [Use CSS instead.](#)

[From line 65, column 13; to line 65, column 93](#)

```
<table width="70%" border="0" cellspacing="5"
cellpadding="0" class="labelTable">
```

13. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 70, column 19; to line 71, column 34](#)

```
<tr>
  |
```

14. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 71, column 53; to line 72, column 34](#)

```
Pack</td>
  |
```

15. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 74, column 19; to line 75, column 34](#)

```
<tr>
  |
```

16. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 75, column 77; to line 76, column 34](#)

```
/ins></td>
  |
```

17. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 82, column 19; to line 83, column 34](#)

```
<tr>↵          <td height="50px">Grass
```

18. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 83, column 50; to line 84, column 34](#)

```
Pack</td>↵          <td height="50px">Beach
```

19. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 87, column 19; to line 88, column 33](#)

```
<tr>↵          <td height="0px">9.90 U
```

20. **Error** The `height` attribute on the `td` element is obsolete. [Use CSS instead.](#)

[From line 88, column 47; to line 89, column 33](#)

```
0 USD</td>↵          <td height="0px">9.90 U
```

Document checking completed.

Source

```
1. <!doctype html>↵
2. <html>↵
3. <head>↵
4. <meta charset="utf-8">↵
5. <title>Asset Store | UnrealMaker</title>↵
6. <meta name="description" content="UnrealMaker, your much needed
7. <meta name="keywords" content="UnrealMaker, game engine, free to
  use, game development, software, asset">↵
8. <link href="css/style01.css" rel="stylesheet" type="text/css">↵
9. <script src="js/jquery-1.12.3.min.js"></script>↵
10. <script src="js/remodal.min.js"></script>↵
11. <script src="js/contactform.js"></script>↵
12. <link rel="stylesheet" href="css/remodal.css">↵
13. <link rel="stylesheet" href="css/remodal-default-theme.css">↵
14. </head>↵
15. ↵
16. <body>↵
17.     <div id="top"></div>↵
18.     <div id="container">↵
19.         <div id="header">↵
20.             <div id="logo">↵
21.                 ↵
22.             </div>↵
23.             <div id="navigation">↵
24.                 <nav>↵
25.                     <ul>↵
26.                         <!-- Due to float:right, the navigation
  need to be ordered in this new order -->↵
```

```

27.         <li><a href="faqs.html">FAQs</a></li>↵
28.         <li><a href="store.html" class="active">Asset
Store</a></li>↵
29.         <li><a href="pricing.html">Pricing</a></li>↵
30.         <li><a href="showcase.html">Showcase</a></li>↵
31.         <li><a href="index.html">Home</a></li>↵
32.     </ul>↵
33. </nav>↵
34. </div>↵
35. </div>↵
36. <div id="slideshow">↵
37.     <h1><mark>UnrealMaker Official Store!</mark></h1>↵
38.     <h2><mark>Your much needed graphics, music and
codes are on sales!</mark></h2>↵
39. </div>↵
40. <div id="content">↵
41.     <div id="content-padding">↵
42.         <h1>UnrealMaker store officially launched! All items
50% off!</h1>↵
43.         <p>We are proud to launch UnrealMaker store. This store
include a range of items that will make your game a big hit.
Ranging from graphics (2D and 3D) to music (by popular composer) to
codes (by our very own UnrealMaker developers)!</p>↵
44.         <h1>2D Graphics</h1>↵
45.         ↵
46.         <table width="70%" border="0" cellpadding="5"
cellpadding="0" class="labelTable">↵
47.             <tr>↵
48.                 <td></td>↵
49.                 <td></td>↵
50.             </tr>↵
51.             <tr>↵
52.                 <td height="50px"><del>9.90 USD</del> <ins>FREE!
</ins></td>↵
53.                 <td height="50px">9.90 USD</td>↵
54.             </tr>↵
55.             <tr>↵
56.                 <td></td>↵
57.                 <td></td>↵
58.             </tr>↵
59.             <tr>↵
60.                 <td height="50px">4.90 USD</td>↵
61.                 <td height="50px">4.90 USD</td>↵
62.             </tr>↵
63.         </table>↵
64.         <h1>3D Graphics</h1>↵
65.         <table width="70%" border="0" cellpadding="5"
cellpadding="0" class="labelTable">↵
66.             <tr>↵
67.                 <td></td>↵
68.                 <td></td>↵
69.             </tr>↵
70.             <tr>↵
71.                 <td height="50px">Beginner Pack</td>↵
72.                 <td height="50px">Tent Pack</td>↵
73.             </tr>↵
74.             <tr>↵
75.                 <td height="40px"><del>19.90 USD</del> <ins>FREE!
</ins></td>↵
76.                 <td height="40px">19.90 USD</td>↵
77.             </tr>↵
78.             <tr>↵
79.                 <td></td>↵
80.                 <td></td>↵

```

```

81.         </tr>↵
82.     </tr>↵
83.         <td height="50px">Grass Pack</td>↵
84.         <td height="50px">Beach Pack</td>↵
85.     </tr>↵
86. ↵
87.     </tr>↵
88.         <td height="0px">9.90 USD</td>↵
89.         <td height="0px">9.90 USD</td>↵
90.     </tr>↵
91. </table>↵
92. <h1>Music</h1>↵
93. <p>Emotional Deluge - 0.99 USD</p>↵
94. <audio controls>↵
95.     <source src="images/store/music/This_is_Life.mp3"
type="audio/mp3">↵
96.     Your browser does not support the audio element.↵
97. </audio>↵
98. <p>Take me away - 1.99 USD</p>↵
99. <audio controls>↵
100.     <source
src="images/store/music/take_me_awayPSG.mp3" type="audio/mp3">↵
101.     Your browser does not support the audio element.↵
102. </audio>↵
103. <p>Chunky Explosion - FREE</p>↵
104. <audio controls>↵
105.     <source
src="images/store/music/Chunky_Explosion.mp3" type="audio/mp3">↵
106.     Your browser does not support the audio element.↵
107. </audio>↵
108. <h1>Codes</h1>↵
109. <p><span style="font-family: Courier New, Courier,
monospace;">To be released. Stay tune.</span></p>↵
110. <hr>↵
111. <h1>We're sorry! Our developer is still working on the
payment gateway!</h1>↵
112. <p>Send an email to <a
href="mailto:store@unrealengine.com">store@unrealengine.com</a> if
any of the products catch your attention.</p>↵
113. </div>↵
114. </div>↵
115. <div id="footer">↵
116. <footer>↵
117.         <p><a href="#top">[Back To Top]</a> |
Copyright 2016, UnrealMaker | <a href="#contactUs">[Contact Us]</a>
</p>↵
118.     </footer>↵
119. </div>↵
120. </div>↵
121. ↵
122. <div class="remodal" data-remodal-id="contactUs">↵
123.     <button data-remodal-action="close" class="remodal-close">
</button>↵
124.     <h1>Contact Us</h1>↵
125.     <p>Contact us for whatever reason you can think of! Ranging
from pricing to dinners!</p>↵
126.     <form name="contact"
action="mailto:general@unrealmaker.com" onSubmit="return
validateForm()" id="contactForm">↵
127.         <input type="text" name="name" placeholder="Name"
class="inputText" required><br><br>↵
128.         <input type="email" name="email" placeholder="Email"
class="inputText" required><br><br>↵
129.         <textarea name="text" form="contactForm"
placeholder="Your text here." required></textarea>↵
130.         <input type="submit" value="Submit" class="submit">↵
131.     </form>↵
132. </div>↵
133. </body>↵
134. </html>

```

Used the HTML parser.

Total execution time 19 milliseconds.

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