

1. Create a folder and add files in it which need to be pushed to gitbash
2. Configure git bash account to our terminal in VS COde using

git config --global user.name "Your Name"

git config --global user.email "your.email@example.com"

3. Verify the configuration: **git config --global --list**

4. Initialize Git in your project folder : **git init**

5. Check the status of your repository: **git status**

You should see **main.tf** and **output.tf** listed as untracked files.

6. Create a Repository on GitHub

Log in to your GitHub account.

Click on the **+** icon in the top-right corner → Select New repository.

Name the repository **teja**.

Leave other settings as default (private/public, no README).

Click Create repository.

Copy the repository URL (e.g., <https://github.com/tejah990/teja.git>).

7. Link the Local Repository to GitHub

In the VS Code terminal, link your local Git repository to the GitHub repository:

git remote add origin <https://github.com/tejah990/teja.git>

8. Add Files to Staging

Stage all the files in the repository:

git add .

9. Check the status to confirm files are staged: **git status**

10. Commit the staged files with a descriptive message: **git commit -m "Initial commit with Terraform files"**

11. Push the committed files to the `main` branch of your GitHub repository: **git push origin main**