# Assignment 7 Operating Systems (PG) The 6D-Horror Movie Screening Problem

## **Objective:**

To understand the working of semaphores. This assignment will be done in 2 phases.

### **Details**:

A 6D horror movie attraction is being screened at Cinemax, Inorbit Mall. There are **n** patrons and only **one** screen in the theatre. The patrons **repeatedly** watch the movie (due to its pure awsomeness!).

The hall can accomodate a maximum of C patrons, where C < n.

However, due to management (financial) reasons, the movie can be screened only when the theatre hall is **full**. After a successful screening of the movie, the patrons **wander** around the mall before **returning** to watch another screening of the movie.

Due to timing issues in Hyderabad, the theatre screens the movie only for **T** times.

# **Requirements:**

- 1. The movie screens only when the hall is full. i.e (**C** patrons in the hall)
- 2. No patron can **leave** the hall once the screening starts
- 3. No patron can **enter** the hall once the screening starts
- 4. A patron **has** to leave the hall once the screening is over and cannot sit and wait for the next screening to start. (i.e A patron after watching a screening, leaves the hall, wanders around the mall and then start the process all over again to watch the next screening)

# **To Implement:**

Implement a C / C++ POSIX pthread program to realize the above problem scenario. You are required to understand the problem statement, figure the entities involved, number of semaphores required and come up with a solution that realizes the above problem.

## **Hints and Guidelines:**

- 1. Read the man pages for pthread to become familiar with pthread working. This should have been done as part of your earlier assignment.
- 2. Have a good understanding of POSIX semaphores, and refer to man pages for sem\_init, sem\_wait, sem\_post, sem\_getvalue and sem\_destroy.
- 3. You can walkthrough numerous tutorials on basic producer-consumer problem achieved through POSIX pthreads and semaphores available online to get familiar with POSIX pthread programming.

### **Deliverables:**

#### PHASE1:

Submit a text file containing the details of

- 1. Your approach to this problem
- 2. Identification of the required entities (threads)
- 3. Semaphores to be used
- 4. Design decisions regarding each and every semaphore used
- 5. Other synchronization constructs (if you feel is/are necessary)
- 6. Potential deadlocks, race conditions that may occur if synchronization was not present
- 7. Flow chart which depicts how semaphores are handling synchronization issues in the above problem. (<a href="http://tinyurl.com/9thf8dz">http://tinyurl.com/9thf8dz</a> For example, the given link contains flowchart for the typical producer consumer synchronization problem. This image is for reference only.)

Upload format: PDF file. Name the file as "<rollnumber>\_semP1.pdf". Example: 201106560\_semP1.pdf

Example : 201100000\_5cmi 1.p

#### PHASE2:

You are required to submit the C/C++ code for the above problem along with a ReadMe file which contains the details of how to run the code and other information if required.

- 1. C/C++ code
- 2. ReadMe file

```
201106560/
|----- 201106560_code.c
|-----201106560_readme.txt
```

Tar.gz the above folder and name it as Assignment7.tar.gz

#### **Deadline:**

PHASE1: 6<sup>th</sup> November 2012 11:59PM PHASE2: 12<sup>th</sup> November 2012 11:59PM