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## Design Document for **GlobeGatherer**

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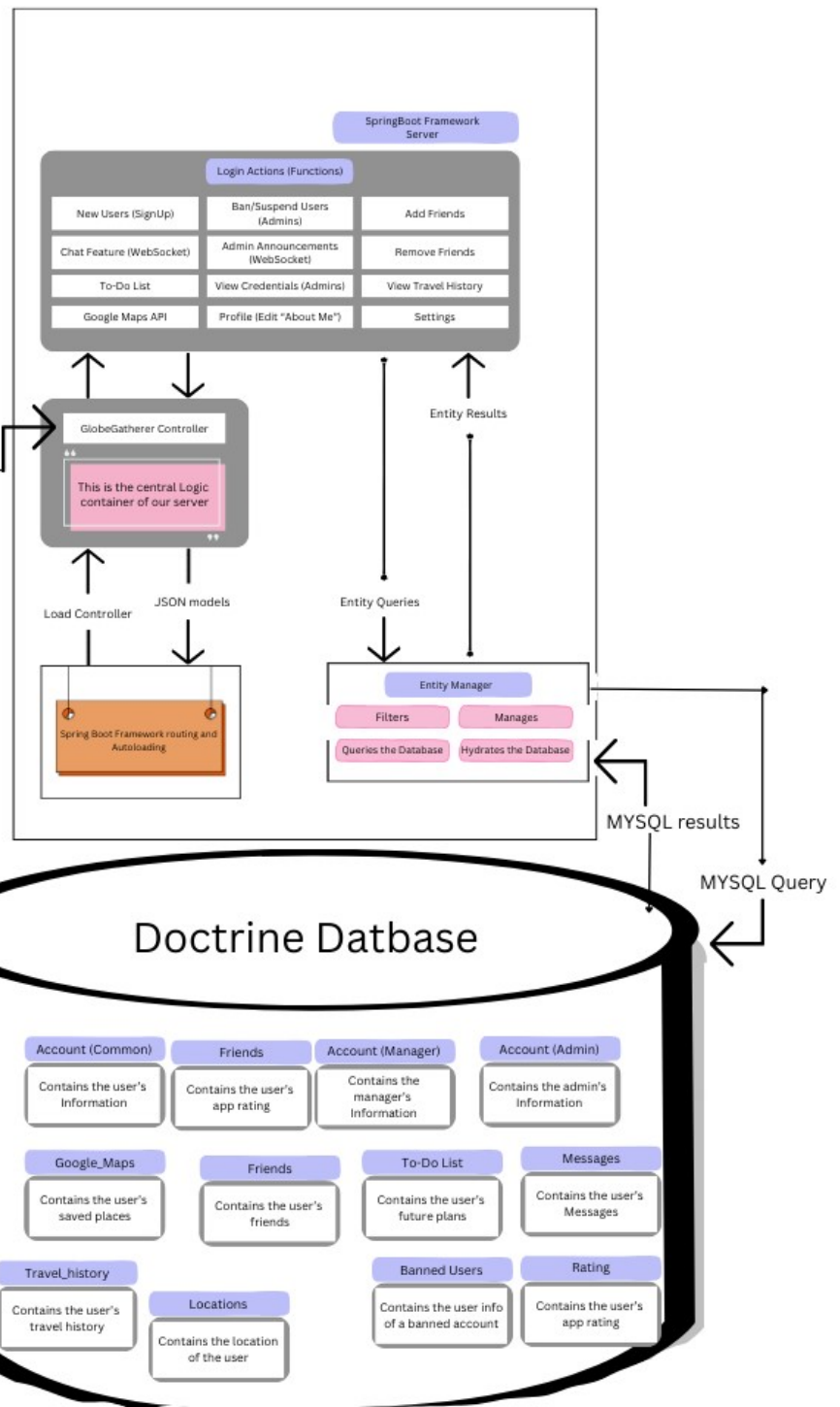
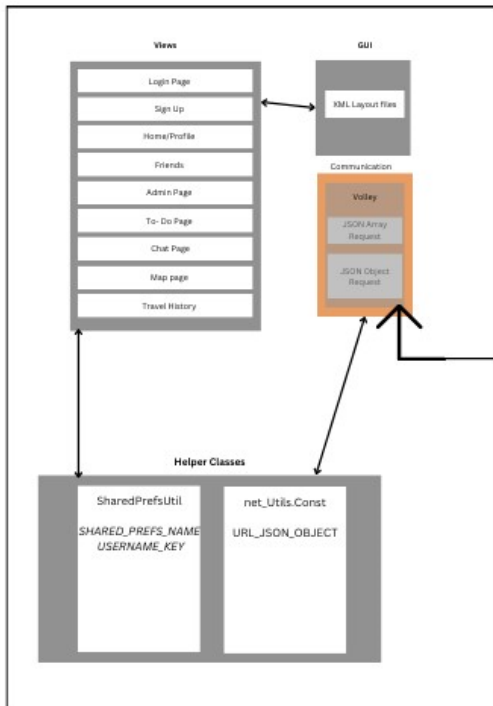
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## Frontend :

### Announcement:

- Admin can send in announcements to any user. Websocket implemented in this feature.
  - EditText: announce\_text
  - Button: connect
  - Button: send
- On clicking the connect button you can connect in, and then type the announcement to send. Hit the send button so as to send a message to the specific user.

### View Credentials:

- Admin can view the username and password of all the users.
  - EditText: UsernameEdit
  - Button: View
- On clicking the view button we can see the list of all the users with the username and password.

### Map Page:

- This page lets you search any place in the world and a pin is visible. On clicking the pin you can go to google maps and search for start and end destinations. It will give you the route by bus, walk, car, etc.
  - EditText: locationInput
  - Button: search
- When the button is clicked you can see the pin visible on the map above.

## Backend :

### Communication:

The backend employs mappings to update the database by processing information sent to the designated URLs. These mappings encompass:

- **Post:** Used to dispatch information about an item for addition to the database.
- **Get:** Employed to request information, often accompanied by an identifier specifying the particular item sought from the database.
- **Put:** Utilized to send information for updating a specific item in the database.

- **Delete:** Employed to dispatch an identifier, triggering the removal of a specific item from the database.

Controllers:

Within the controllers lie the mappings facilitating communication between the frontend and the database. These controllers include:

- **Person:** Encompasses the mappings mentioned above for creating users, and establishing one-to-one relationships with the following types: travel-to-do, travel\_history, description, ratings, and admin users.
  - This class has a sub-class called 'LOGIN REQUEST'. The controller also includes checking if the password and username entered are correct and lets users switch between multiple accounts.
- **Admins:** Introduces specific variables tailored for ADMINS, such as the option to ban a user, view credentials of a particular person, send announcements to every user that exists, and is linked through the Person table.
- **Profile:** Analogous to customer controllers, it introduces additional variables like 'AboutMe,' i.e., to add a small description about yourself and to edit or update it.
- **Ratings:** Exhibits a one-to-many relationship with Persons. Customers can leave ratings (stars out of 5) and leave a comment about the app experience, and these reviews are stored in the reviews controller.
- **Google-Maps:** Similar to ratings, with a one-to-many relationship where customers can mark favourite Locations for swift access on the frontend.
- **Friends:** Exhibits a many-to-many relationship with Persons. This controller lets users search users that exist and add friends to themselves. This feature will let the other user that was added as a friend be the friend of the current user. So, this is a two-way process. Example: A is a friend of B, so B is also a friend of A.
- **SearchHistories:** Exhibits a many-to-one relationship with Persons. This controller saves the search histories of the Locations that the user made.

- **TravelHistories:** Exhibits a many-to-one relationship with Persons. This controller saves the past travels that the user made.
- **TravelToDos:** Exhibits a Many-to-one Relationship with Persons. This controller lets the users make a travel plan list for the future.
- **Calendar:** Exhibits a many-to-one relationship with TravelToDos. This controller lets the users add the start and end dates for their plans.
- **Texting:** This uses websockets to let users have a real-time chat and DM each other. This class is also responsible for the ADMIN announcements.

In essence, these controllers and their associated mappings form a robust system for managing interactions between the frontend and the database, ensuring seamless communication and efficient data handling.

**Swagger Link:**

<http://coms-309-013.class.las.iastate.edu:8080/swagger-ui/#/>

